

# SORTING

## 1) Selection sort

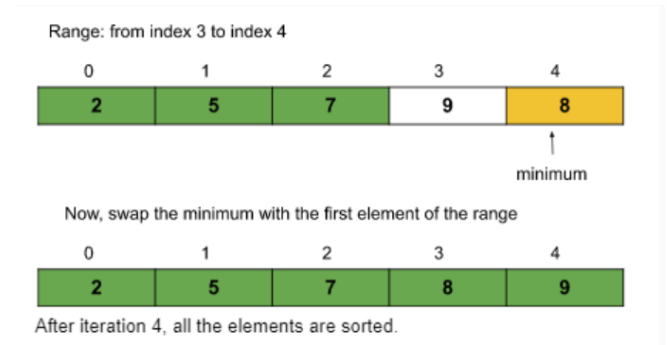
```
#include<bits/stdc++.h>
using namespace std;

void selectionsort(int arr[],int n){
    for(int i=0;i<n-1;i++){
        int mini=i;
        for(int j=i+1;j<n;j++){
            if(arr[j]<arr[mini])
                mini=j;
        }
        int temp=arr[mini];
        arr[mini]=arr[i];
        arr[i]=temp;
    }
    cout<<"\nAfter selection sort : ";
    for(int i=0;i<n;i++){
        cout<<arr[i]<<" ";
    }
}

int main(){
    int arr[]={ 1,4,3,2,5};
    int n= sizeof(arr)/sizeof(arr[0]);
    cout<<"Before selection sort : ";
    for(int i=0;i<n;i++){
        cout<<arr[i]<<" ";
    }
    selectionsort(arr,n);
    return 0;
}
```

### Output

Before selection sort : 1 4 3 2 5  
After selection sort : 1 2 3 4 5



## 2) Bubble sort

```
#include<bits/stdc++.h>
using namespace std;

void bubblesort(int arr[],int n){
    for(int i=n-1;i>=0;i--){
        for(int j=0;j<=i-1;j++){
            if(arr[j]>arr[j+1]){
                int temp=arr[j+1];
                arr[j+1]=arr[j];
                arr[j]=temp;
            }
        }
    }
}
```

13	9	20	24	46	52
9	13	20	24	46	52

```

        cout<<"\nAfter sorting : ";
        for(int i=0;i<n;i++){
            cout<<arr[i]<<" ";
        }
    }

int main(){
    int arr[]={1,2,4,3,6,1};
    int n = sizeof(arr)/sizeof(arr[0]);
    cout<<"Before sorting : ";
    for(int i=0;i<n;i++){
        cout<<arr[i]<<" ";
    }
    bubblesort(arr,n);
    return 0;
}

```

Output

Before sorting : 1 2 4 3 6 1

After sorting : 1 1 2 3 4 6

### 3) Insertion sort

```

#include<bits/stdc++.h>
using namespace std;

void insertionsort(int arr[],int n){
    for(int i=0;i<=n-1;i++){
        int j=i;
        while(j>0 && arr[j-1]>arr[j]){
            int temp=arr[j-1];
            arr[j-1]=arr[j];
            arr[j]=temp;
            j--;
        }
    }
    cout<<"\nAfter sorting : ";
    for(int i=0;i<n;i++){
        cout<<arr[i]<<" ";
    }
}

```

```

int main(){
    int arr[] = {10,3,2,4};
    int n = sizeof(arr)/sizeof(arr[0]);
    cout<<"Before sorting : ";
    for(int i=0;i<n;i++){
        cout<<arr[i]<<" ";
    }
    insertionsort(arr,n);
    return 0;
}

```

Output

Before sorting : 10 3 2 4

After sorting : 2 3 4 10

