

* Unit Testing with JUnit →

② Step-1 → Why is test unit testing important?

③ Step-2 → Setting up your first JUnit

④ Step-3 → First successful JUnit. Create Bar & assertEqual

⑤ Step-4 → Refactoring Your 1st JUnit test

⑥ Step-5 → 2nd JUnit example assertTrue & assertFalse.

⑦ Step-6 → @Before @After

⑧ Step-7 → @BeforeClass @AfterClass

⑨ Step-8 → Comparing Arrays in JUnit tests.

⑩ Step-9 → Testing Exceptions in JUnit tests

⑪ Step-10 → Testing performance in JUnit tests.

⑫ Step-11 → Parameterized tests,

⑬ Step-12 → Organize JUnit into suites

Haq, ek behtar zindagi ka.

* Mockito → It is an open source testing framework. It allows the creation of test double objects in automated unit test for purpose of TDD or BDD.

① Step-1 → Setting up a Maven Project.

- Setting up Eclipse project, JUNIT and Mockito Framework.

② Step-2 → Setting up SUT (System Under Test)

- Start creating an example to start understanding why we need mocks.
- We want to interact with a Todo Management app.

• We want to provide a filtering around Spring ^{related} ~~the~~ Todo's.

// TodoService (Dependency)

// TodoBusinessImpl (SUT)

③ Step-3 → Stubbing Example - with disadvantages of stubbing

Stub ⇒ It is a sample implementation of this particular TodoService

Disadvantages ⇒ ① Dynamic Condition

② Service Definition

④ Step-4 → Your first Mockito code

- Let's use Mockito to Mock Todoservice.

Mocking ⇒ It is creating objects that simulate the behaviour of real objects. Unlike stubs, Mocks can be dynamically created from code - at runtime.

Mocks offer more functionality than stubbing.

You can verify method calls and a lot of other things.

Haq, ek behtar zindagi ka

⑤ Step-5 → Stubbing Variations with Mockito - Argument Matchers & More

- A few Mockito examples mocking list class.
- Multiple return values
- Introduction to Argument Matchers
- Stub Method
- Throwing exception

⑥ Step-6 → BDD style - Given When Then (Behaviour Driven Development)

- BDD is a software development process that originally emerged from Test Driven Development (TDD).
- It is using examples at multiple levels to create a shared understanding and surface uncertainty to deliver what matter.
- It uses examples to illustrate the behaviour of the system that are written in a readable and understandable language for everyone involved in the development
- BDD Mockito Syntax.

⑦ Step-7 → Verify calls on mocks.

- Verify how many times a method is called.
- We will add deleteTodo method to the TodoService.

```
verify(todoService).deleteTodo("Learn to Dance");  
verify(todoService, Mockito.never()).deleteTodo("Learn Spring MVC");
```

Haq, ek behtar zindagi ka.

⑧ Step-8 → Capturing arguments passed to a Mock

• How to capture an argument which is passed to a Mock?

- // Declare Argument Captor

- // Define Argument Captor on specific method call.

- // Capture the argument

⑨ Step-9 → Hamcrest Matchers

- It is a framework for writing Matcher objects allowing 'Match' rules to be defined declaratively. There are a no. of situations where Matchers are invaluable, such as UI validation or data filtering.

- Setup static import for -

```
- import static org.hamcrest.CoreMatchers.*;
```

⑩ Step-10 → Mockito Annotations

- @Mock

- @InjectMocks

- @RunWith(MockitoJUnitRunner.class)

- @Captor

⑪ Step-11 → Mockito JUnit Rule

- Using MockitoJUnit.rule() instead of @RunWith(MockitoJUnitRunner.class)

```
@Rule
```

```
public MockitoRule mockitoRule = MockitoJUnit.rule();
```

(12) Step-12 → Real world Mockito example with spring

- Not very different from previous example.

(13) Step-13 → Mockito Spy

- Understand what a spy does
- Creating a spy with Mockito
- Overriding specific methods in a spy.
- Mockito provides option to create spy on real objects. When spy is called, then actual method of real object is called.
- A spy is like a partial mock, which will track the interaction with the object like a mock. Additionally, it allows us to call all the normal methods of the object.

(14) Step-14 → Theory: Why does Mockito not allow stubbing final and private methods?

- It requires hacking of classloaders that is never bullet proof and it changes the API.
- It is very easy to work around.
- It requires the team to spend time implementing and maintaining it.
- Mocking private methods is a hint that there is something wrong with Object Oriented understanding.

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⑬ Step-15 → Setting up powerMock and SystemUnderTest and Mocking Static Method.

- Add dependency on PowerMock.
 - Using PowerMock and Mockito to mock a static method.
 - PowerMockitoMocking Static Method Test
 - @RunWith(PowerMockRunner.class)
 - @PrepareForTest({UtilityClass.class})
- PowerMockito.mockStatic(UtilityClass.class)
when(UtilityClass.staticMethod(anyLong())).then
Return(150);
PowerMockito.verifyStatic();
UtilityClass.staticMethod(1+2+3);

⑭ Step-16 → Invoking Private Methods

- Using PowerMock and Mockito to invoke a private method.
- PowerMockito Testing Private Method Test
- Long value = (Long) whitebox.invokeMethod(systemUnderTest, "privateMethodUnderTest");

Sunday, December 10

⑮ Step-17 → Mocking a constructor

- Using PowerMock and Mockito to mock a constructor.
- PowerMockitoMocking Constructor Test.java -- PowerMockito.when
New(ArrayList.class).withAnyArguments().thenReturn
(mockList);

Hag ek behtar zindagi

Monday, December 11

⑫ Step-18 → Writing Good Unit Tests

- Good Unit Tests -- Basics --- Readable --- Fails only when there are real logic failures
- Using tests are FIRST : Fast, Isolated, Repeatable, Self-verifying, and Timely.