

Ahsanullah University of Science & Technology

Department of Computer Science & Engineering

Course No : CSE4204
Course Title : Computer Graphics Sessional
Assignment No : 04

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Submitted By-

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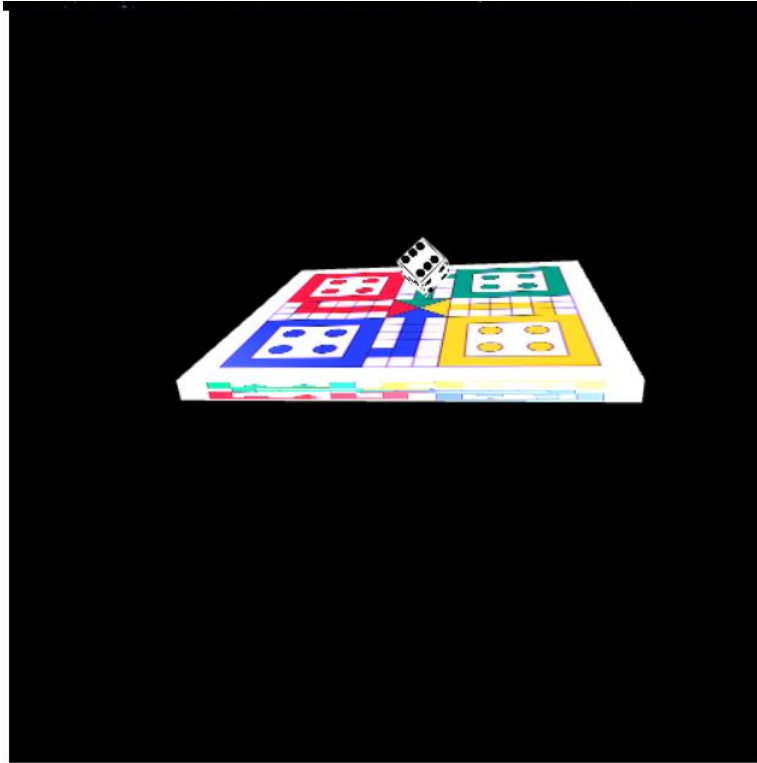


Figure 1 : Initial View of the Ludo game.

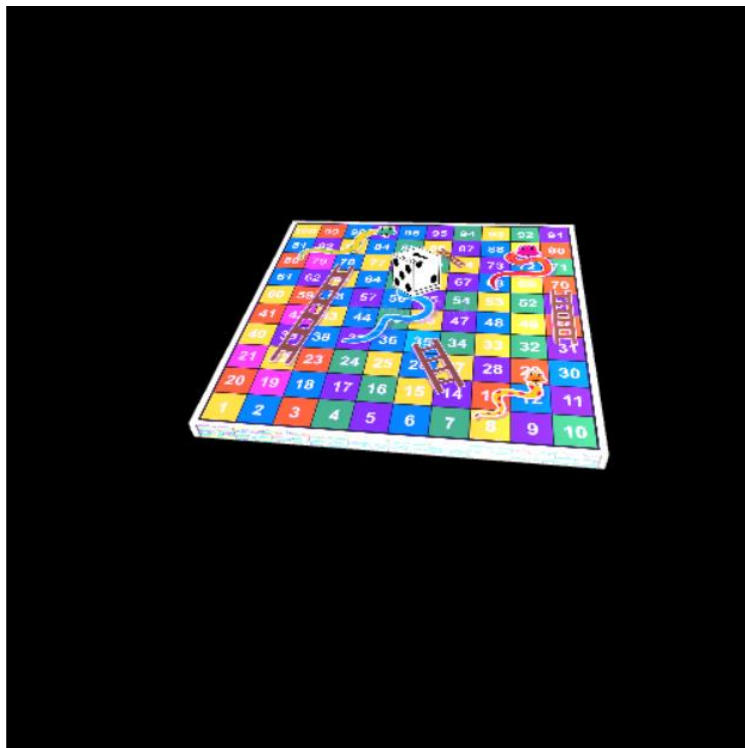


Figure 2 : Texture changing after mouse click

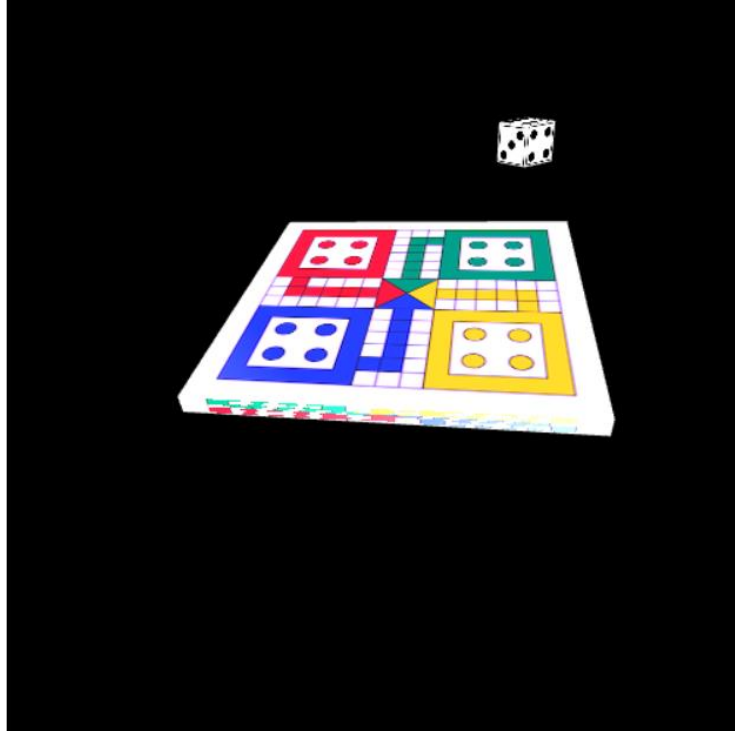


Figure 3 : Animation of dice falling on the board and rotating

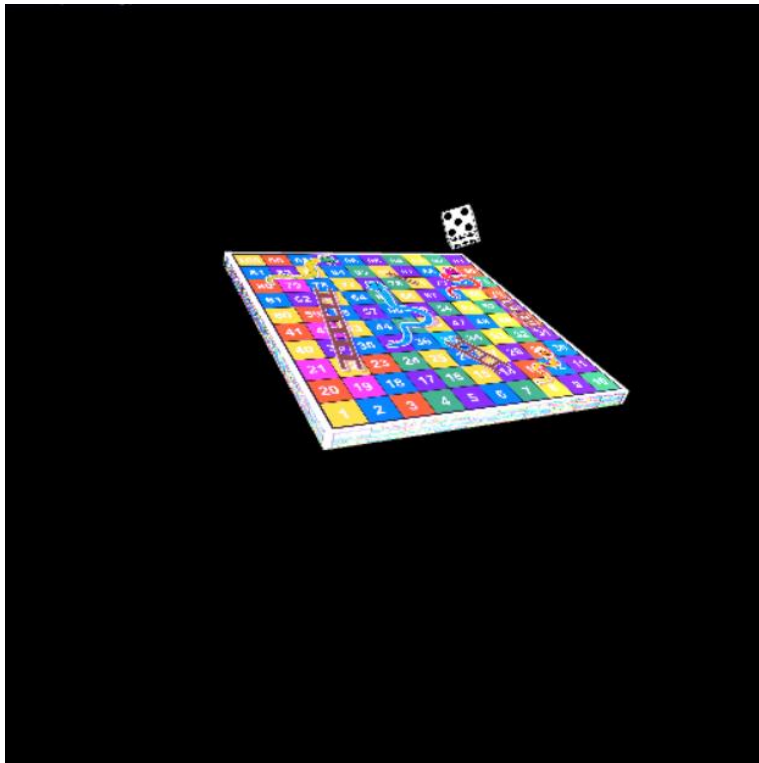


Figure 4 : Moving camera left with keyboard left arrow

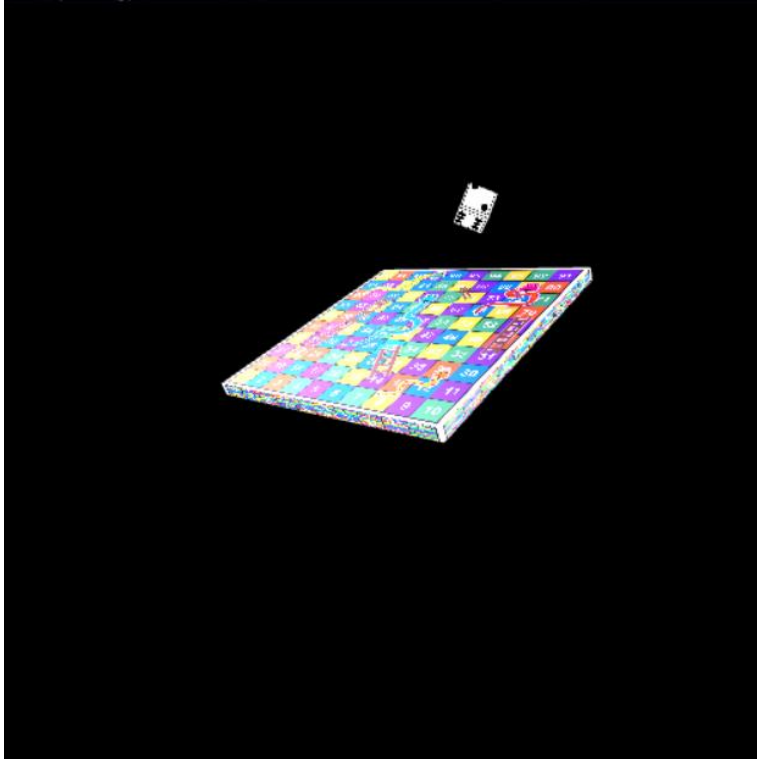


Figure 5 : Light animation and camera moving right with keyboard right arrow

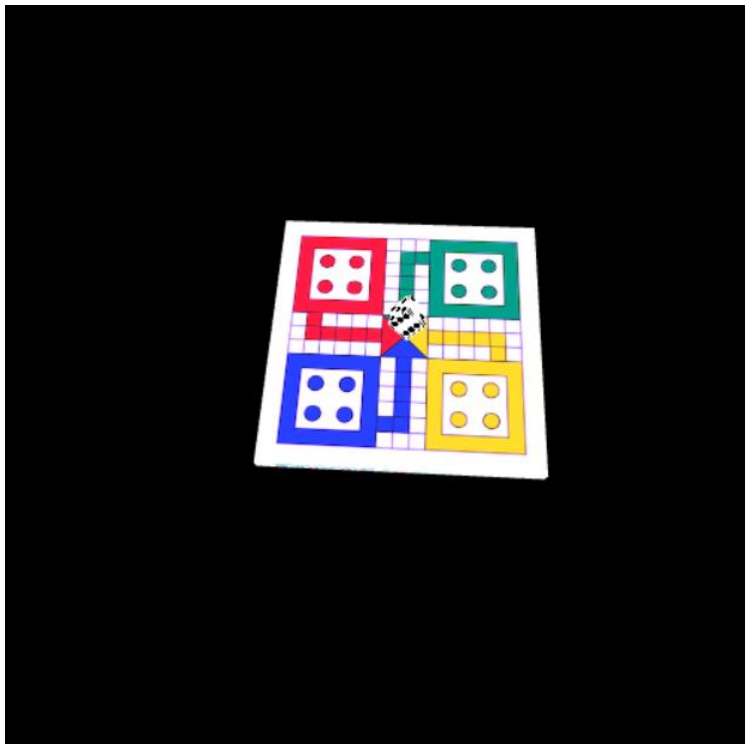


Figure 6 : Camera moving up with keyboard up arrow