Building a Time Server with Node.js

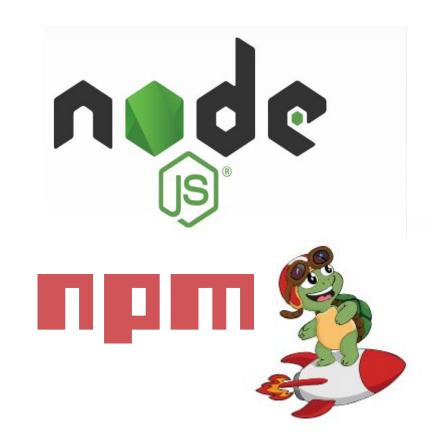
A Detailed Guide

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Agenda

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Introduction

- Node.js is an open source server environment that uses JavaScript on server.
- A Node.js application runs within a single process, without generating a new thread for each request.
- Node.js includes asynchronous I/O primitives as a part of its standard library, which
 prevents JavaScript code from blocking and, in general, libraries in Node.js are
 developed using non-blocking paradigms.
- This makes blocking behaviour the exception instead of the rule.
- It's built on **Chrome's V8 JavaScript engine** and uses an **event-driven**, non-blocking I/O model, which makes it **lightweight and efficient**. It's perfect for data-intensive real-time applications that run across distributed devices.

Project Setup

- Create a Ubuntu VM on your Google Cloud Platform
- Install Node.js and npm (Node Package Manager) on the VM
- Initialize a new Project using \$npm init which creates a package.json file to manage your project's dependencies.
- The project directory typically includes an app.js (or server.js) file for your server code, along with other directories for routes, views, public assets etc.
- Enable Firewall rule on GCP to be able to communicate on port 8000 in order to use the
 external IP address of the VM to connect from outside.





Screenshots of the Project Setup

Check the ubuntu version by executing below command

```
    $ lsb_release -a
```

Enable NodeSource repository by executing below command on the Ubuntu VM.

```
o $ curl -sL https://deb.nodesource.com/setup_19.x | sudo -E bash -
```

```
skavishw276@time-server:~$ lsb_release -a
No LSB modules are available.
Distributor ID: Ubuntu
Description: Ubuntu 20.04.6 LTS
Release: 20.04
Codename: focal
skavishw276@time-server:~$
```

```
SCRIPT DEPRECATION WARNING

This script, located at https://deb.nodesource.com/setup_X, used to install Node.js is deprecated now and will eventually be made inactive.

Please visit the NodeSource distributions Github and follow the instructions to migrate your repo.

https://github.com/nodesource/distributions

The NodeSource Node.js Linux distributions GitHub repository contains information about which versions of Node.js and which Linux distributions are supported and how to install it.

https://github.com/nodesource/distributions
```

Screenshots of the Project Setup

- Install Node and npm using below commands:
 - \$ \$sudo apt install nodejs
 - \$sudo apt-get install -y node

```
skavishw276@time-server:~$ sudo apt-get install -y nodejs
Reading package lists... Done
Building dependency tree
Reading state information... Done
nodejs is already the newest version (19.9.0-deb-1nodesource1).
0 upgraded, 0 newly installed, 0 to remove and 15 not upgraded.
```

- Check the node and npm version using below commands:
 - o \$ npm --version
 - o \$ node --version

```
skavishw276@time-server:~$ npm --version
9.6.3
skavishw276@time-server:~$ node --version
v19.9.0
skavishw276@time-server:~$ []
```

```
skavishw276@time-server:~$ sudo apt install nodejs
Reading package lists... Done
Building dependency tree
Reading state information... Done
The following NEW packages will be installed:
  nodeis
0 upgraded, 1 newly installed, 0 to remove and 15 not upgraded.
Need to get 29.3 MB of archives.
After this operation, 189 MB of additional disk space will be used.
Get:1 https://deb.nodesource.com/node 19.x focal/main amd64 node; amd64 19.9
.0-deb-1nodesource1 [29.3 MB]
Fetched 29.3 MB in 1s (27.8 MB/s)
Selecting previously unselected package nodejs.
(Reading database ... 62124 files and directories currently installed.)
Preparing to unpack .../nodejs 19.9.0-deb-1nodesource1 amd64.deb ...
Unpacking nodejs (19.9.0-deb-1nodesource1) ...
Setting up nodejs (19.9.0-deb-1nodesource1) ...
Processing triggers for man-db (2.9.1-1) ...
skavishw276@time-server:~$
```

Server Structure

- A basic node.js server is created using the http://http.createServer() method from the http://http://http.createServer() method from the http://http.createServer() method from the <a href="http:
- Returns a **new instance** of http.Server.
- The server is setup to listen for requests, which are handled by a callback function.
- This function takes two arguments req (the request object) and res (the response object).
- The url module is used to parse the request URL

```
var http = require('http');
var url = require('url')
```

Helper Functions

```
3
4  function zeroFill(i) {
5     return (i < 10 ? '0' : '') + i
6  }</pre>
```

```
function currenttime(d) {
  return {
    year: d.getFullYear(),
    month: zeroFill(d.getMonth() + 1),
    date: zeroFill(d.getDate()),
    hour: zeroFill(d.getHours()),
    minute: zeroFill(d.getMinutes())
};
}
```

• The zeroFill(i) function takes a number as an argument and returns the number as a string, prefixed with a zero if the number is less than 10. This is used to ensure consistent formatting for the time.

 The currenttime(d) function takes a Date object and returns an object containing the year, month, date, hour, and minute, each formatted as a two-digit string using zeroFill(i)

Creating the Server

```
let server = http.createServer((req, res) => {
    var parsedUrl = url.parse(req.url, true)
    let d = parsedUrl.query.iso ? new Date(parsedUrl.query.iso): new Date()
    var result
    if(/^\/api\/currenttime/.test(req.url)){
        result = currenttime(d)
    if (result){
        res.writeHead(200, {'Content-Type': 'application/json'});
        res.end(JSON.stringify(result)+'\n');
    else{
        res.writeHead(404)
        res.end()
```

• The server is created using http.createServer(), which takes a callback function as an argument. This function is called for every request made to the server. Inside this function, the request URL is parsed and the appropriate response is generated based on the URL path.

Handling API Requests

• The server handles API requests by checking the path of the request URL. If the path matches /api/currenttime, it calls the currenttime(d) function to generate the current time data.

```
if(/^\/api\/currenttime/.test(req.url)){
    result = currenttime(d)
}
```

Sending Response

• The server sends a response using **res.writeHead()** to set the response status code and headers, and **res.end()** to end the response and send it to the client. The response data is converted to a JSON string using **JSON.stringify()**.

```
if (result){
    res.writeHead(200, {'Content-Type': 'application/json'});
    res.end(JSON.stringify(result)+'\n');
}
else{
    res.writeHead(404)
    res.end()
}
```

Running the Server

• The server is started using **server.listen()**, which takes the port number as an argument. The port number can also be provided from the command line arguments (process.argv[2]).

```
const PORT = 8000
server.listen(PORT)
console.log('Node server running on <a href="http://localhost:'+ PORT">http://localhost:'+ PORT</a>);
```

OR

```
server.listen(Number(process.argv[2]))
console.log('Node server running on <a href="http://localhost">http://localhost</a>: '+ process.argv[2]);
```

Testing the API

- You can test the API using tools like Postman or curl. Simply send a request to your server's IP address and port number, followed by /api/currenttime, and check the response.
- Execute the Script

```
skavishw276@time-server:~$ node time_server.js
Node server running on http://localhost:8000
```

- Using the URL to access API: :port-no/api/currenttime">http://external-ip>:port-no/api/currenttime
 - http://35.209.52.113:8000/api/currenttime (When using the browser outside the Ubuntu VM)
 - http://localhost:8000/api/currenttime (When using browser from the Ubuntu VM)
- Match the current time of your Ubuntu VM and the time displayed by the API.

```
skavishw276@time-server:~$ date
Mon Jun 3 22:01:02 UTC 2024
```

Conclusion

- Successfully created the Ubuntu VM on Google Cloud Platform
- Successfully installed the necessary packages for running node.js
- The JavaScript executed correctly to show the current time of the machine it is being executed on.

Learnings

- Accessing the script output outside of the Ubuntu VM by enabling the firewall rules on GCP
- Error Handling: The server sends a 404 response when the requested URL path does not match any expected paths
- URL parsing: The url.parse() method is used to parse the request URL into its components
- Request Handling: The server is setup to handle requests using callback function. It uses two arguments "req" and "res"

GitHub: https://github.com/ShrutiK02/JavaScript/tree/main/TimeServer