

LAB - ASSIGNMENT - I

Ques. A farmer wants to fence with three rounds of wire in his rectangular plot of length 20 metres and breath 15 metres. Calculate the total wire to be purchased. If the Cost per metre of wire is 400 rupees, also calculate the total cost of fencing.

Sol.

⇒ START CODING

```

1. #include <stdio.h>
2. int main()
{
3.     int l, b, peri, rupe, Cost;
4.     l = 20;
5.     b = 15;
6.     rupe = 400;
7.     peri = (2 * (l+b)) * 3; // multiply by 3 because three
                                // round of wire
8.     Cost = peri * rupe;

```

```

printf("total wire is %d\n", peri);
printf("total Cost is %d", Cost);

```

```

    return 0;
}

```

⇒ Output

total wire is 210
total Cost is 84000

⇒ Algorithm.

Step 1 START

Step 2 Declare l=20, b=15, Peri=0, rupe = 400, Cost=0

Step 3 Peri = 2 × (l+b) × 3

Step 4 print Peri

Step 5 Cost = rupe × peri

Step 6 Print Cost

Step 7 STOP

Ques 2 WAP to convert temperature from Fahrenheit to Celsius.

Sol. \Rightarrow START CODING

```
1. #include <stdio.h>
int main() {
    float Fah, cel;
    Scanf ("%F", &fah);
    Cel = (5.0/9) * (Fah - 32);
    PrintF ("Temperature of %.2F °F is %.2F °C in
    Celsius", Fah, Cel);
    return 0;
}
```

\Rightarrow Output

\Rightarrow Algorithm

Step 1 START

Step 2 declare Fah = 0, Cel = 0

Step 3 Read Fah, Cel

Step 4 Cel = $(5.0/9) \times (Fah - 32)$

Step 5 Print Cel

Step 6 STOP

Ques 3 WAP to exchange two numbers using a temporary variable and without.

Sol. Temporary variable

⇒ START CODING.

```
#include <stdio.h>
int main()
{
    int x, y, temp;
    scanf ("%d%d", &x, &y);
    printf ("Before Swapping x=%d, y=%d\n", x, y);

    temp = x;
    x = y;
    y = temp;
    printf ("After Swapping x=%d, y=%d", x, y);
    return 0;
}
```

⇒ Algorithm.

Step 1 START

Step 2 Declare $x = 0$, $y = 0$, $temp = 0$.

Step 3 Read x , y .

Step 4 before Swapping Print x and y

Step 5 $temp = x$

Step 6 $x = y$

Step 7 $y = \text{temp}$
 Step 8 after swapping print x and y
 Step 9 STOP

without temporary variable

→ START CODING.

```
#include <stdio.h>
int main()
{
    int x, y
    x = 5;
    y = 8;
    printf("before swapping x=%d, y=%d\n", x, y);

    x = x + y;
    y = x - y;
    x = x - y;
    printf("After swapping x=%d, y=%d", x, y);
}
```

return 0;

}

⇒ ~~Algorithm~~

⇒ Algorithm.

Step 1 START

Step 2 declare $x = y$

Step 3 Read x and y .

Always ahead.

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- Step 4 before swapping Print x and y
Step 5 $x = x + y$,
Step 6 $y = x - y$
Step 7 $x = x - y$
Step 8 after swapping Print x and y .
Step 9 STOP.