

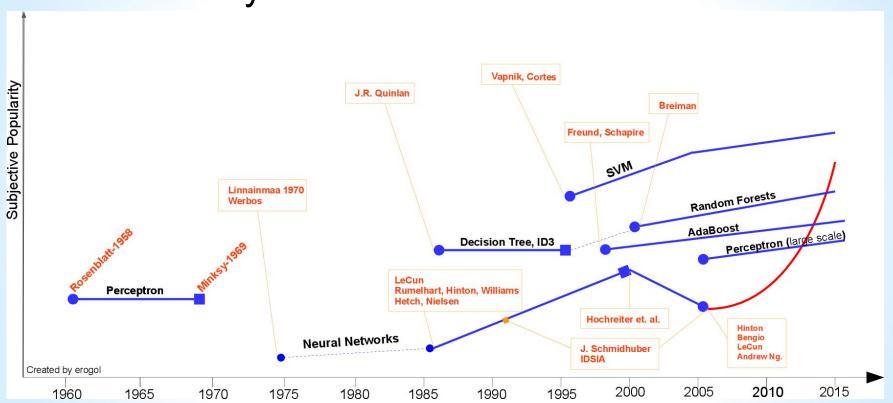
Support Vector Machines

Lior Sidi & Efrat Egozi





Models History





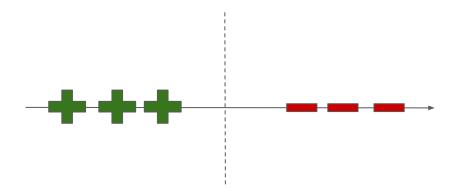
Motivation

Good for difficult problems with limited data (<10K data points)

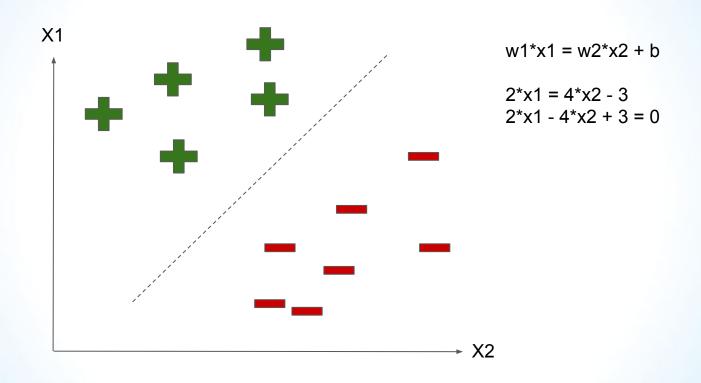
- Face Detection
- Text Classification
- Protein Fold and Remote Homology Detection
- Handwriting Recognition



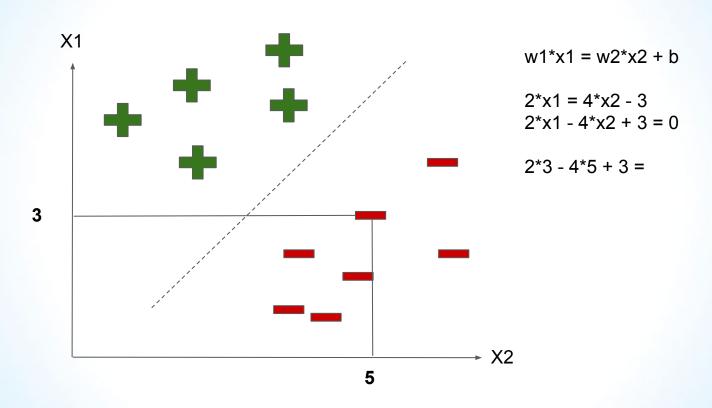




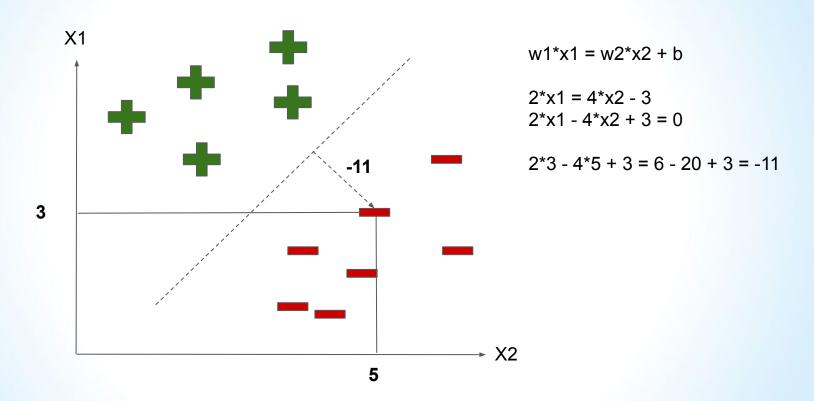




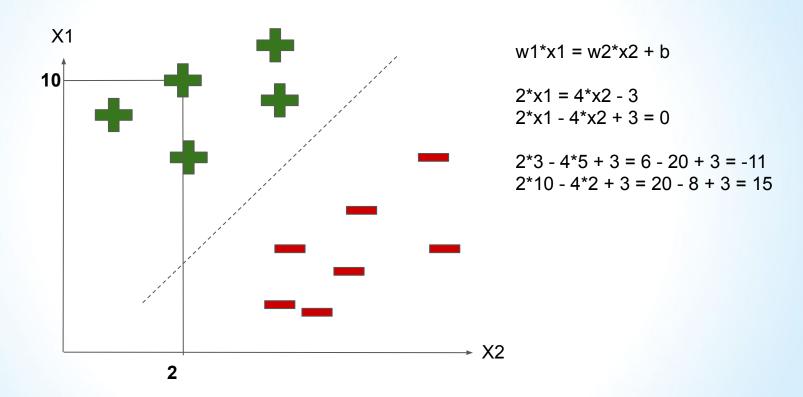




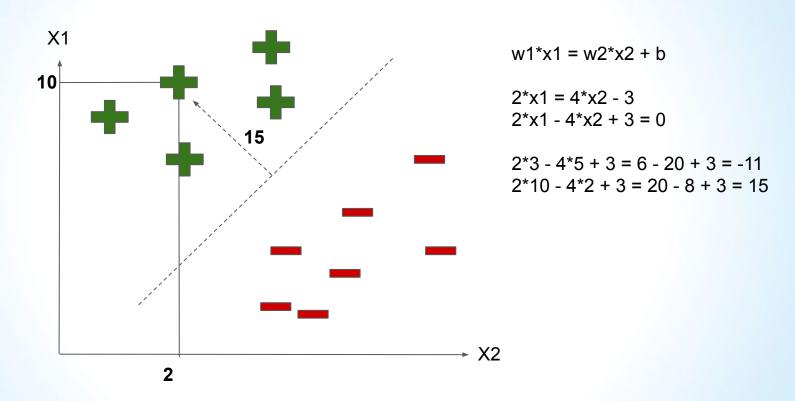




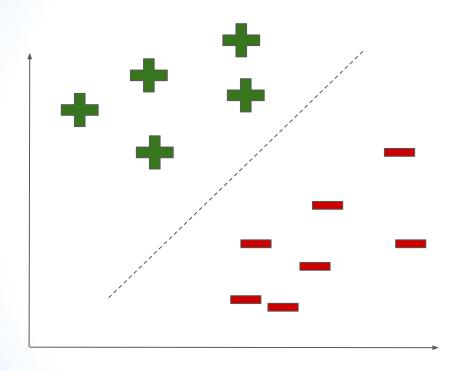










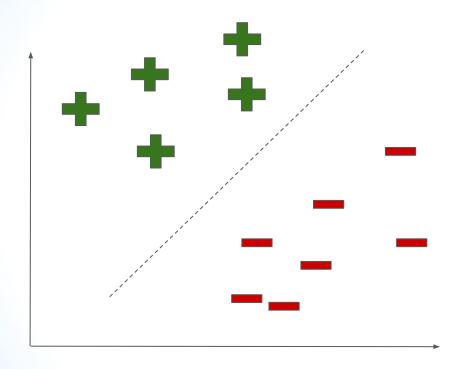


$$w1*x1 = w2*x2 + b$$

$$f(X,W) = w1*x1 + w2*x2 =$$

For simplicity We are going to eliminate the bias term Which can be added as a vectors of ones





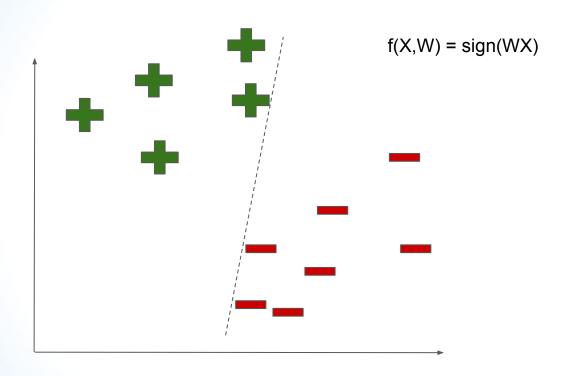
$$w1*x1 = w2*x2 + b$$

 $f(X,W) = w1*x1 + w2*x2 =$
 $= \Sigma WX = W^{\dagger}X = 0$
 $=> sign(WX)$

For simplicity We write WtX as WX

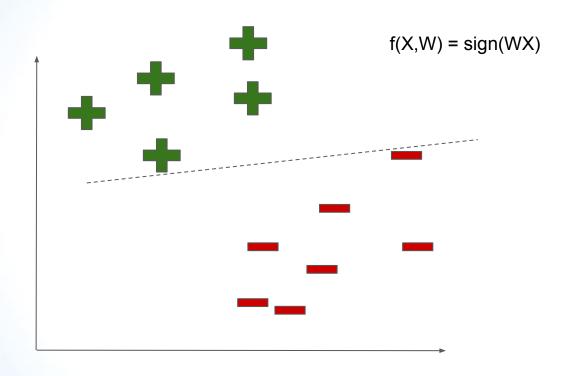


Linear Classification



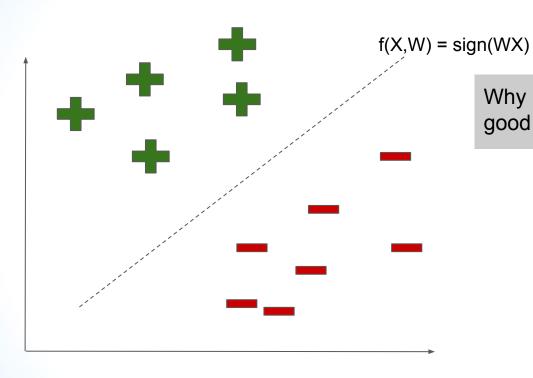


Linear Classification





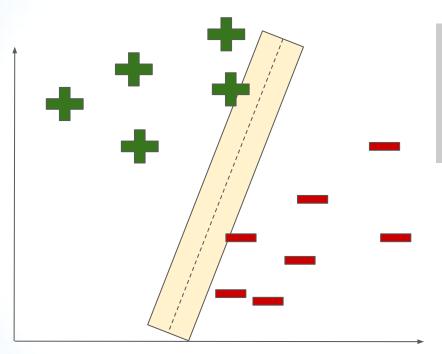
Linear Classification



Why is this seems as a good separator?

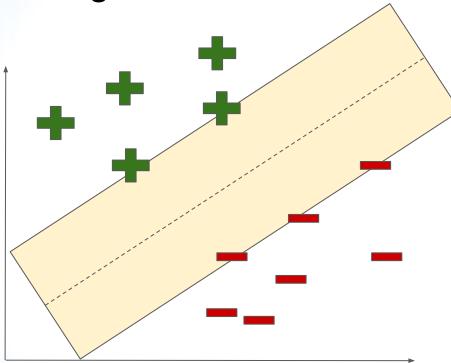


Classifier Margin



A margin in linear classifiers is the boundary width the touches the datapoint

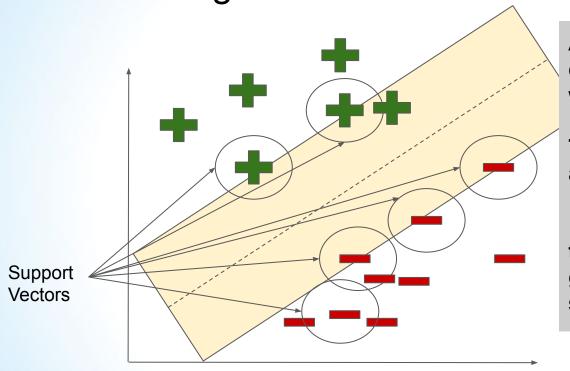
Maximum margin



A maximum margin in linear classifiers is the Max boundary width the touches the datapoint

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Maximum Margin



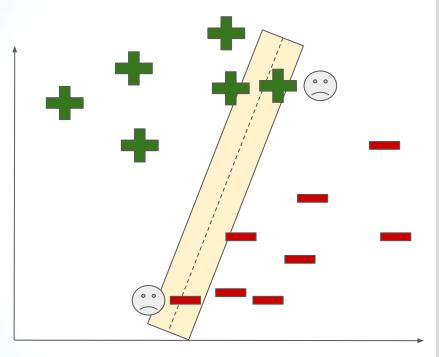
A maximum margin in linear classifiers is the Max boundary width the touches the datapoint

The points on the margins are called Support Vectors

VC dimension can show that the maximum margin is a good approach to linearly separable problems.



Classifier margine



A maximum margin in linear classifiers is the Max boundary width the touches the datapoint

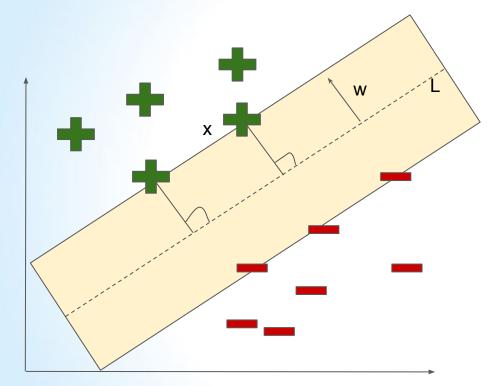
The points on the margins are called Support Vectors

VC dimension can show that the maximum margin is a good approach to linearly separable problems.

Allows a more flexibility around the decision boundary



Hard SVM



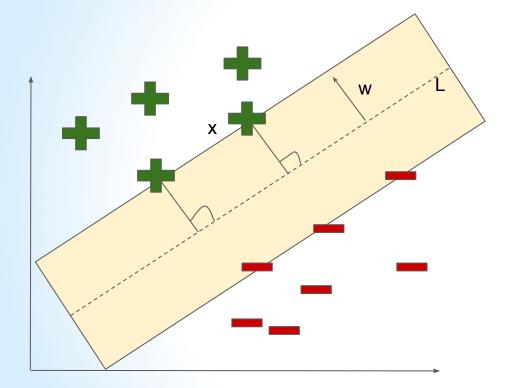
A distance of datapoint i can be defined by

$$\rho_i = y_i w x_i$$

y is the point label which can be 1 or -1



Hard SVM



A distance of datapoint i can be defined by

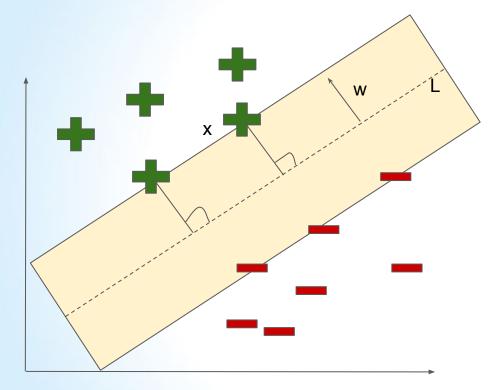
$$\rho_i = y_i w x_i$$

The support vectors has the minimum margin

$$\rho = min \ y_i w x_i$$



Hard SVM



A distance of datapoint i can be defined by

$$\rho_i = y_i w x_i$$

The support vectors has the minimum margin

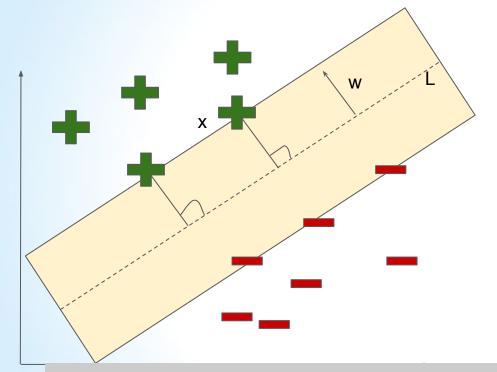
$$\rho = min \ y_i w x_i$$

We want to find the w that maximize the margin

$$argmax_w = \rho$$



Hard SVM



Add ||w|| to constraint the w scaling
Define a margin that not depends on the scale of w

A distance of datapoint i can be defined by

$$\rho_i = \frac{y_i w x_i}{\|w\|}$$

The support vectors has the minimum margin

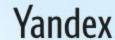
$$\rho = min \frac{y_i w x_i}{\|w\|}$$

We want to find the w that maximize the margin

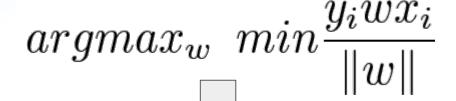
$$argmax_w = \rho$$



$$argmax_w min \frac{y_i w x_i}{\|w\|}$$







equivalent to



https://youtu.be/LceLJvKMbBk?t=3613

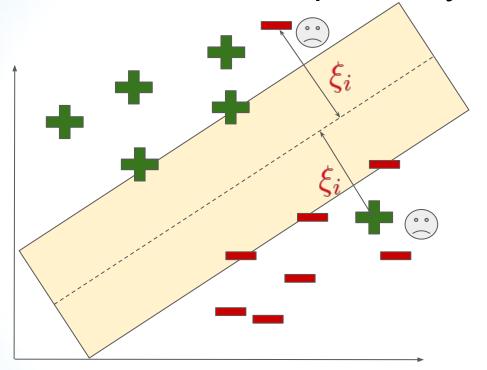
$$min_w ||w||^2 \ s.t \ \forall i, y_i w x_i \ge 1$$

*Assumes full separability (1.1 in HW)





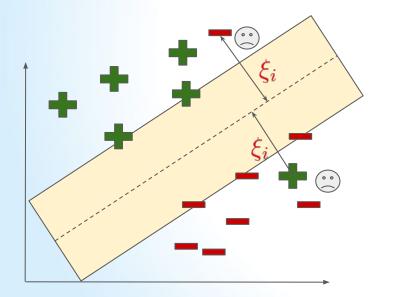
What if there is no linear separability?





Soft SVM - Supporting error data points

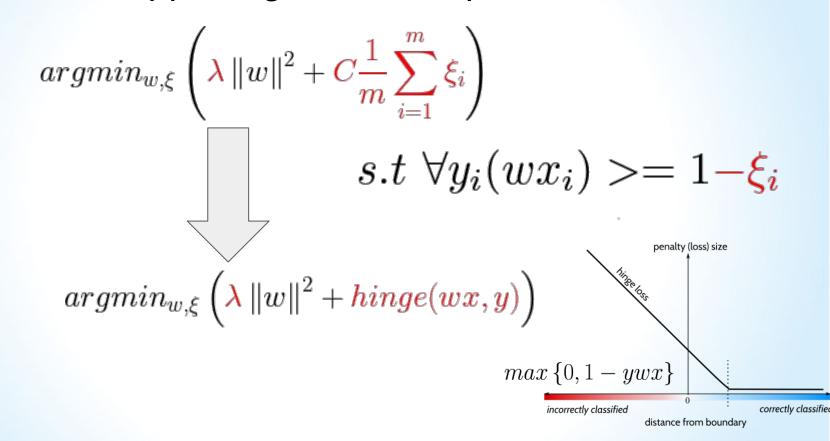
$$argmin_{w,\xi} \left(\frac{\lambda}{\|w\|^2} + C \frac{1}{m} \sum_{i=1}^m \xi_i \right)$$



$$s.t \ \forall y_i(wx_i) > = 1 - \xi_i$$

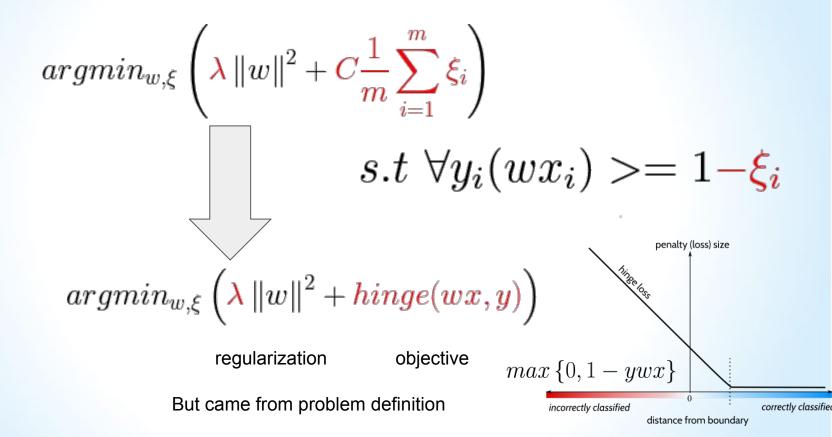


Soft SVM - Supporting error data points





Soft SVM - Supporting error data points





How we can solve it?

Gradient descent

Quadratic Programing

```
SGD for solving Soft-SVM
goal: Solve argmin<sub>w</sub> \left(\frac{\lambda}{2} \|\mathbf{w}\|^2 + \frac{1}{m} \sum_{i=1}^m \max\{0, 1 - y\langle \mathbf{w}, \mathbf{x}_i \rangle\}\right)
parameter: T
initialize: \theta^{(1)} = 0
for t = 1, ..., T
   Let \mathbf{w}^{(t)} = \frac{1}{\lambda t} \boldsymbol{\theta}^{(t)}
    Choose i uniformly at random from [m]
   If (y_i \langle \mathbf{w}^{(t)}, \mathbf{x}_i \rangle < 1)
       Set \boldsymbol{\theta}^{(t+1)} = \boldsymbol{\theta}^{(t)} + u_i \mathbf{x}_i
    Else
       Set \boldsymbol{\theta}^{(t+1)} = \boldsymbol{\theta}^{(t)}
output: \bar{\mathbf{w}} = \frac{1}{T} \sum_{t=1}^{T} \mathbf{w}^{(t)}
```

Homework

- 1. Implementing SVM called Pegasos (2011) 55 (+ 10 bonus)
 - 1. Implement Class 35
 - 2. Test 10
 - 3. Analyze param 5
 - 4. Analyze learning 5
 - 5. Mini-batch bonus 10*
- 2. The effect of imbalance on SVM 15
- 3. Practical SVM in scikit-learn & hypertune 10
- 4. Using different Kernels 20



Another Way to Solve SVM

And other tricks



Primal

$$min \ f_0(x)$$

$$s.t \ f_i(x) \le 0 \quad \forall i = 1..m$$

Original SVM definition



Primal

$$min \ f_0(x)$$

$$s.t f_i(x) \leq 0 \quad \forall i = 1..m$$



Dual

$$L(x,\alpha) = f_0(x) + \sum_{i=1}^{\infty} \alpha_i f_i(x)$$
$$g(\alpha) = \min_x L(x,\alpha)$$

$$g(\alpha) = min_x L(x, \alpha)$$

Original SVM definition

Dual definition that solvable with linear solvers

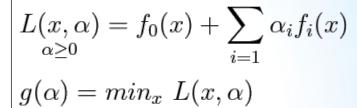


Primal

 $min \ f_0(x)$

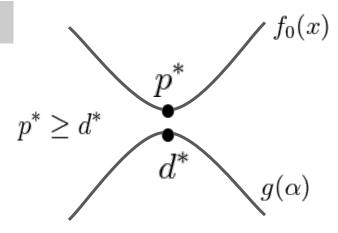
 $|s.t| f_i(x) \leq 0 \quad \forall i = 1..m$





$$g(\alpha) = min_x L(x, \alpha)$$

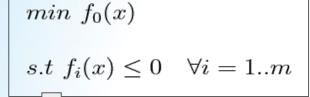
Original SVM definition



Dual definition that solvable with linear solvers



Primal







Dual

$$L(x, \alpha) = f_0(x) + \sum_{i=1}^{\infty} \alpha f_i(x)$$
$$g(x) = \min_x L(x, \alpha)$$

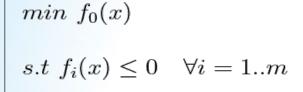


 $min \|w\|^2$

 $s.t \quad y_i w x_i \ge 1 \quad \forall i = 1..m$



Primal





Modify

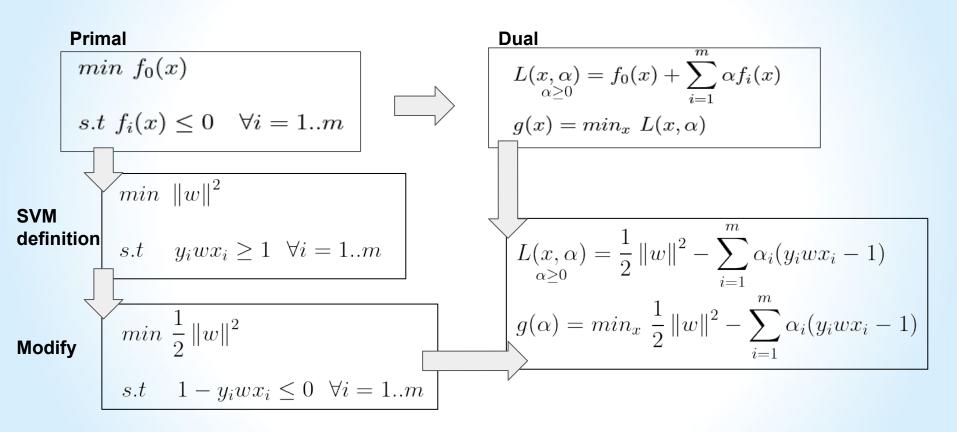
$$\min \frac{1}{2} \|w\|^2$$

$$s.t \quad 1 - y_i w x_i \le 0 \quad \forall i = 1..m$$

Dual

$$L(x,\alpha) = f_0(x) + \sum_{i=1}^{\infty} \alpha f_i(x)$$
$$g(x) = \min_x L(x,\alpha)$$







From Dual to Primal

$$L(x, \alpha) = \frac{1}{2} \|w\|^2 - \sum_{i=1}^{m} \alpha_i (y_i w x_i - 1)$$

$$g(\alpha) = \min_{x} \frac{1}{2} \|w\|^2 - \sum_{i=1}^{m} \alpha_i (y_i w x_i - 1)$$



From Dual to Primal

$$L(x,\alpha) = \frac{1}{2} \|w\|^2 - \sum_{i=1}^m \alpha_i (y_i w x_i - 1)$$

$$g(\alpha) = \min_x \frac{1}{2} \|w\|^2 - \sum_{i=1}^m \alpha_i (y_i w x_i - 1)$$

$$\frac{\partial L}{\partial w} = 0$$



From Dual to Primal

$$L(x,\alpha) = \frac{1}{2} \|w\|^2 - \sum_{i=1}^m \alpha_i (y_i w x_i - 1)$$

$$g(\alpha) = \min_x \frac{1}{2} \|w\|^2 - \sum_{i=1}^m \alpha_i (y_i w x_i - 1)$$

$$\frac{\partial L}{\partial w} = 0$$

$$w - \sum_{i=1}^m \alpha_i y_i x_i = 0$$

$$w * = \sum_{i=1}^m \alpha_i y_i x_i$$

$$\alpha_i \ge 0$$



Lagrange coefficients for each sample in the training set

Yandex

All possible pairs in the training set

$$\max_{\alpha_k} \sum_{k=1}^R \alpha_k - \frac{1}{2} \sum_{k=1}^R \sum_{l=1}^R \alpha_k \alpha_l y_k y_l x_k x_l < \infty$$

R

Constraints

$$s.t \quad 0 \le \alpha_k \le C \quad \sum_{k=1}^{\infty} \alpha_k y_k = 0$$



Optimization Definition

$$\max_{\alpha_k} \sum_{k=1}^R \alpha_k - \frac{1}{2} \sum_{k=1}^R \sum_{l=1}^R \alpha_k \alpha_l y_k y_l x_k x_l$$

Constraints

$$s.t \quad 0 \le \alpha_k \le C \quad \sum_{k=1}^{\infty} \alpha_k y_k = 0$$

$$= \sum_{k=1}^{R} \alpha_k y_k x_k$$



THE THE PROPERTY OF DATA
Optimization Definition

$max_{\alpha_k} \sum^R \alpha_k - \frac{1}{2} \sum^R \sum^R \alpha_k \alpha_l y_k y_l x_k x_l$ k=1 l=1



$$s.t \quad 0 \le \alpha_k \le C \quad \sum_{k=1}^R \alpha_k y_k = 0$$



$$w = \sum_{k=1}^{R} \alpha_k y_k x_k$$

Predict
$$f(x, w) = sign(w, x)$$



$$max_{\alpha_k} \sum_{k=1}^{R} \alpha_k - \frac{1}{2} \sum_{k=1}^{R} \sum_{l=1}^{R} \alpha_k \alpha_l y_k y_l x_k x_l$$

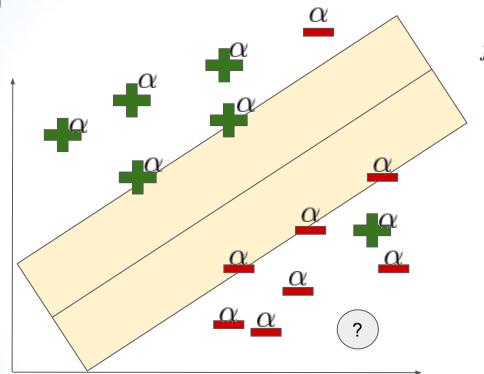
Constraints

$$s.t \quad 0 \le \alpha_k \le C \quad \sum_{k=1}^R \alpha_k y_k = 0$$

$$w = \sum_{k=1}^{\infty} \alpha_k y_k x_k$$

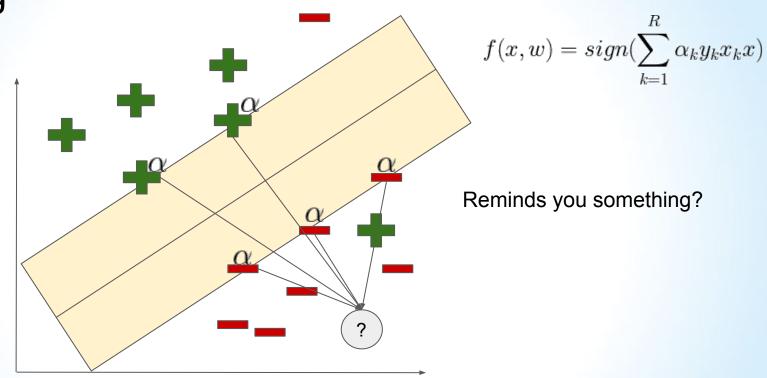


$$f(x,w) = sign(w,x) \implies f(x,w) = sign(\sum_{k=1}^{R} \alpha_k y_k x_k x)$$



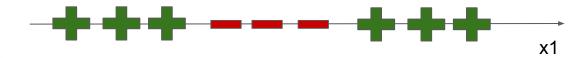
$$f(x,w) = sign(\sum^{R} \alpha_k y_k x_k x)$$





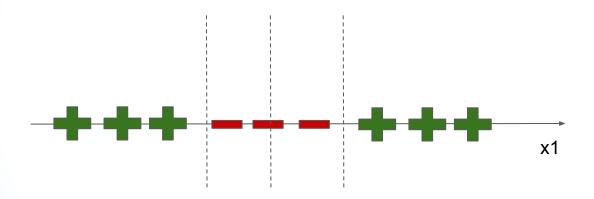


How to separate with linear classifier?

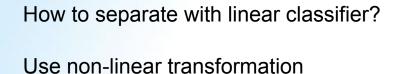


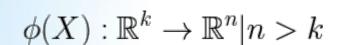


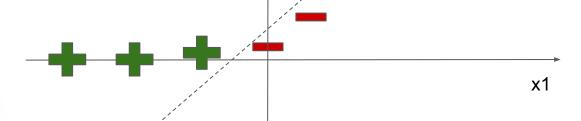
How to separate with linear classifier?





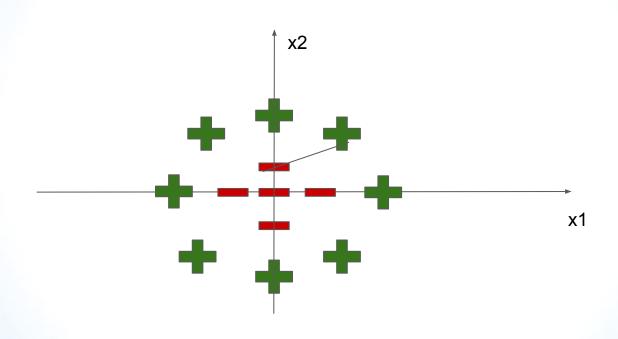






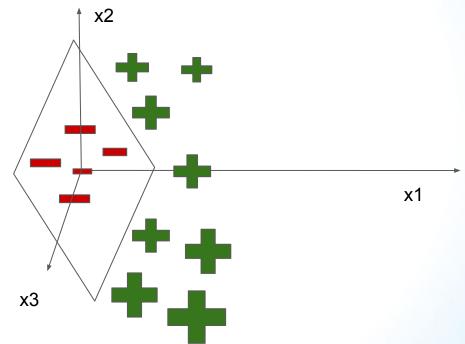
x2





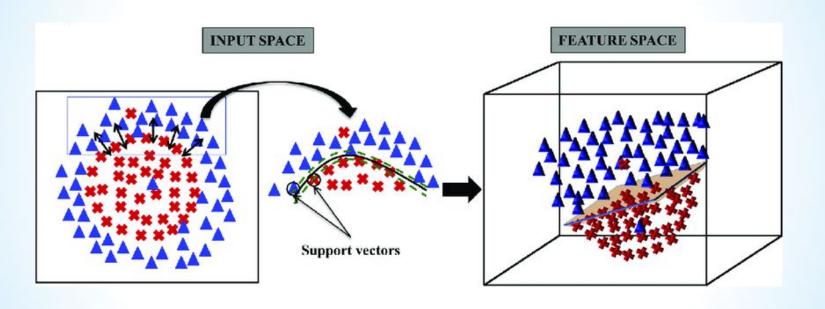


$$\phi(X): \mathbb{R}^k \to \mathbb{R}^n | n > k$$



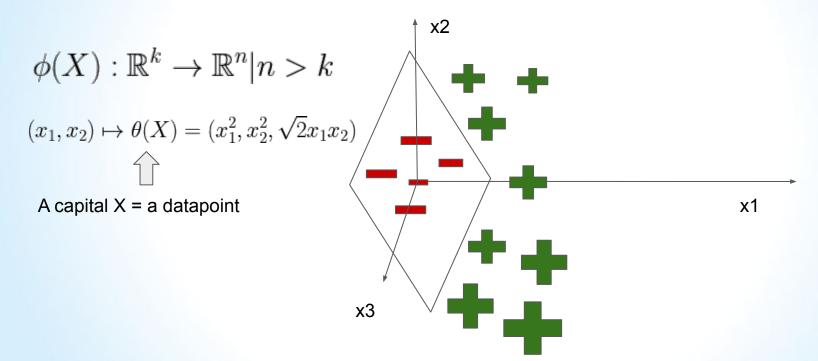








How to separate with linear classifier?





To support this transformation We would need to compute all these features for each sample



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The Solution: the Kernel trick!

Use a dot product in feature space can be computed as kernel function

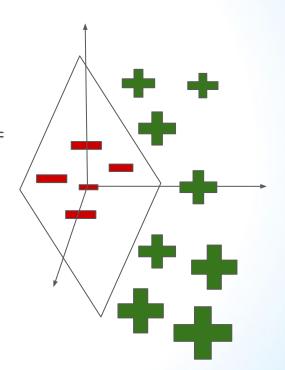
$$K(x_i, x_j) = \phi(x_i)\phi(x_j)$$



$$(x_1, x_2) \mapsto \theta(X) = (x_1^2, x_2^2, \sqrt{2}x_1x_2)$$

$$K(X_i, X_j) = \phi(X_i)\phi(X_j) = (X_iX_j)^2$$

$$= (X_{i_1}^2, X_{i_2}^2, \sqrt{2}X_{i_1}X_{i_2})(X_{j_1}^2, X_{j_2}^2, \sqrt{2}X_{j_1}X_{j_2})^T = (X_{i_1}X_{j_1} + X_{i_2}X_{j_2})^2 = (X_iX_j)^2$$





We would need to compute all these features!

The Solution: the Kernel trick!

Use a dot product in feature space can be computed as kernel function

$$K(x_i, x_j) = \phi(x_i)\phi(x_j)$$

Where do we have dot product in SVM?



Optimization
Definition

$$max_{\alpha_k} \sum_{k=1}^{R} \alpha_k - \frac{1}{2} \sum_{k=1}^{R} \sum_{l=1}^{R} \alpha_k \alpha_l y_k y_l x_k x_l$$



$$s.t \quad 0 \le \alpha_k \le C \quad \sum_{k=1}^{\infty} \alpha_k y_k = 0$$



$$w = \sum_{k=1}^{N} \alpha_k y_k x_k$$

$$f(x,w) = sign(w,x)$$
 $f(x,w) = sign(\sum_{k=1}^{R} \alpha_k y_k x_k x)$



Optimization

Definition

Yandex

$max_{\alpha_k} \sum_{k=1}^{R} \alpha_k - \frac{1}{2} \sum_{k=1}^{R} \sum_{l=1}^{R} \alpha_k \alpha_l y_k y_{l} x_k x_l$ k = 1 l = 1k=1

R

Constraints

$$s.t \quad 0 \le \alpha_k \le C \quad \sum_{k=1}^{\infty} \alpha_k y_k = 0$$

Back to
$$w = \sum_{k=1}^{n} \alpha_k y_k x_k$$

Predict
$$f(x,w) = sign(w,x)$$
 $f(x,w) = sign(\sum_{k=1}^R lpha_k y_k x_k x)$



Optimization Definition

$$max_{\alpha_k} \sum_{k=1}^{R} \alpha_k - \frac{1}{2} \sum_{k=1}^{R} \sum_{l=1}^{R} \alpha_k \alpha_l y_k y_l K(x_k x_l)$$

Constraints

$$s.t \quad 0 \le \alpha_k \le C \quad \sum_{k=1}^{K} \alpha_k y_k = 0$$

Back to **Primal**

$$w = \sum_{k=1}^{n} \alpha_k y_k x_k$$

Predict
$$f(x,w) = sign(w,x)$$
 $f(x,w) = sign(\sum_{k=1}^R lpha_k y_k x_k x)$



Optimization Definition

$$max_{\alpha_k} \sum_{k=1}^{R} \alpha_k - \frac{1}{2} \sum_{k=1}^{R} \sum_{l=1}^{R} \alpha_k \alpha_l y_k y_l K(x_k x_l)$$

Constraints

$s.t \quad 0 \le \alpha_k \le C \quad \sum_{k=1}^n \alpha_k y_k = 0$

We still need to compute all the kernels pairs, but we don't need to maintain the feature space

$$w = \sum_{k=1}^{n} \alpha_k y_k x_k$$

$$f(x, w) = sign(w, x)$$
 $f(x, w) = sign(\sum_{k=1}^{R} \alpha_k y_k x_k x)$



Good Kernel Functions for SVM

On top the polynomial kernel function there are more suitable ones:

Radial Basis Function (RBF):

$$K(X_i, X_j) = exp\left(-\frac{(X_i - X_j)^2}{2\sigma^2}\right)$$

Tanh Function (nn):

$$K(X_i, X_j) = tanh (\kappa X_i X_j - \delta)$$

hypertune



Good Kernel Functions for SVM

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SVM Pros & Cons

Good

- Learn many non linear pattern
- Pick "conservative" hypotheses, that are less likely to overfit the data,
- Good for Small datasets with though target pattern
- "Only" 2 params C, Kernel Function



SVM Pros & Cons

Good

- Learn many non linear pattern
- Pick "conservative" hypotheses, that are less likely to overfit the data,
- Good for Small datasets with though target pattern
- "Only" 2 params C, Kernel Function

Bad —

- O(n^2-3) runtime depends on C and the kernel (n number of datapoints)
- O(n²) memory to compute all the pairwise kernels 5-10K datapoints
- different values for the Kernel prams





Q&A



VC Dimension - https://www.youtube.com/watch?v=puDzy2XmR5c

https://winvector.github.io/margin/margin.pdf https://youtu.be/LceLJvKMbBk?t=7311 https://youtu.be/fB47g3QM0sk?t=839

Shalev-Shwartz, S., Singer, Y., Srebro, N., & Cotter, A. (2011). Pegasos: Primal estimated sub-gradient solver for svm. Mathematical programming, 127(1), 3-30. [[pdf](http://www.ee.oulu.fi/research/imag/courses/Vedaldi/ShalevSiSr07.pdf)]

Schölkopf, B., Williamson, R. C., Smola, A. J., Shawe-Taylor, J., & Platt, J. C. (2000). Support vector method for novelty detection. In Advances in neural information processing systems (pp. 582-588). [[pdf](http://papers.nips.cc/paper/1723-support-vector-method-for-novelty-detection.pdf)]

Livni, R., Crammer, K. & Globerson, A.. (2012). A Simple Geometric Interpretation of SVM using Stochastic Adversaries. Proceedings of the Fifteenth International Conference on Artificial Intelligence and Statistics, in PMLR 22:722-730. [[pdf](http://proceedings.mlr.press/v22/livni12/livni12.pdf)]



```
minimize (1/2)x^TP_0x + q_0^Tx + r_0 subject to (1/2)x^TP_ix + q_i^Tx + r_i \leq 0, \quad i=1,2,\ldots,m Ax = b
```



minimize
$$(1/2)x^TP_0x + q_0^Tx + r_0$$

subject to $(1/2)x^TP_ix + q_i^Tx + r_i \le 0, \quad i = 1, 2, \dots, m$
 $Ax = b$

Works in convex problems
Transform the problem from
minimize to maximize
Use lagrange coefficients

$$\begin{array}{ll} \text{maximize} & -(1/2)q(\lambda)^TP(\lambda)^{-1}q(\lambda) + r(\lambda) \\ \text{subject to} & \lambda \succeq 0 \end{array}$$

where:

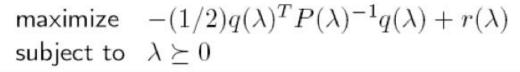
$$P(\lambda) = P_0 + \sum_{i=1}^{m} \lambda_i P_i, \ \ q(\lambda) = q_0 + \sum_{i=1}^{m} \lambda_i q_i, \ \ r(\lambda) = r_0 + \sum_{i=1}^{m} \lambda_i r_i$$

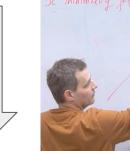


minimize
$$(1/2)x^T P_0 x + q_0^T x + r_0$$

subject to $(1/2)x^T P_i x + q_i^T x + r_i \le 0, \quad i = 1, 2, \dots, m$
 $Ax = b$

Works in convex problems Transform the problem from minimize to maximize Use lagrange coefficients





https://youtu.be/LceLJvKMbBk?t=7311 https://youtu.be/fB47g3QM0sk?t=839

where:

$$P(\lambda) = P_0 + \sum_{i=1}^{m} \lambda_i P_i, \ \ q(\lambda) = q_0 + \sum_{i=1}^{m} \lambda_i q_i, \ \ r(\lambda) = r_0 + \sum_{i=1}^{m} \lambda_i r_i$$