Reading lists for new MILA students

Research in General

How to write a great research paper

Basic concepts on information theory in visual terms

Blog post from Christopher Olah on <u>visualizing the representations of neural networks</u> <u>http://colah.github.io/posts/2015-09-Visual-Information/</u>

Basics of machine learning

DL book chapter on linear algebra:

http://www.deeplearningbook.org/contents/linear_algebra.html

DL book chapter on probability:

http://www.deeplearningbook.org/contents/prob.html

DL book chapter on numerical computation:

http://www.deeplearningbook.org/contents/numerical.html

DL book chapter on machine learning:

http://www.deeplearningbook.org/contents/ml.html

Basics of deep learning

- Intro to deep learning: http://www.deeplearningbook.org/contents/intro.html
- Feedforward multi-layer nets: http://www.deeplearningbook.org/contents/mlp.html
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- Learning deep architectures for Al
- Practical recommendations for gradient-based training of deep architectures
- Quick'n'dirty introduction to deep learning: Advances in Deep Learning
- A fast learning algorithm for deep belief nets
- Greedy Layer-Wise Training of Deep Networks
- <u>Stacked denoising autoencoders: Learning useful representations in a deep</u> <u>network with a local denoising criterion</u>
- Contractive auto-encoders: Explicit invariance during feature extraction
- Why does unsupervised pre-training help deep learning?
- An Analysis of Single Layer Networks in Unsupervised Feature Learning

- <u>The importance of Encoding Versus Training With Sparse Coding and Vector</u> Quantization
- Representation Learning: A Review and New Perspectives
- Deep Learning of Representations: Looking Forward
- Measuring Invariances in Deep Networks
- Neural networks course at USherbrooke [youtube]

Feedforward nets

- http://www.deeplearningbook.org/contents/mlp.html
- "Improving Neural Nets with Dropout" by Nitish Srivastava
- Batch Normalization
- "Fast Drop Out"
- "Deep Sparse Rectifier Neural Networks"
- "What is the best multi-stage architecture for object recognition?"
- "Maxout Networks"

MCMC

- <u>lain Murray's MLSS slides</u>
- Radford Neal's Review Paper (old but still very comprehensive)
- Better Mixing via Deep Representations
- Bayesian Learning via Stochastic Gradient Langevin Dynamics

Restricted Boltzmann Machines

- Unsupervised learning of distributions of binary vectors using 2-layer networks
- A practical guide to training restricted Boltzmann machines
- <u>Training restricted Boltzmann machines using approximations to the likelihood</u> gradient
- <u>Tempered Markov Chain Monte Carlo for training of Restricted Boltzmann Machine</u>
- How to Center Binary Restricted Boltzmann Machines
- Enhanced Gradient for Training Restricted Boltzmann Machines
- Using fast weights to improve persistent contrastive divergence
- Training Products of Experts by Minimizing Contrastive Divergence

Boltzmann Machines

- Deep Boltzmann Machines (Salakhutdinov & Hinton)
- Multimodal Learning with Deep Boltzmann Machines
- Multi-Prediction Deep Boltzmann Machines
- A Two-stage Pretraining Algorithm for Deep Boltzmann Machines

Regularized Auto-Encoders

- The Manifold Tangent Classifier
- DL book chapter on autoencoders:

http://www.deeplearningbook.org/contents/autoencoders.html

DL book chapter on representation learning:

http://www.deeplearningbook.org/contents/representation.html

Representation Learning: A Review and New Perspectives, in particular section 7.

Regularization

Stochastic Nets & GSNs

- <u>Estimating or Propagating Gradients Through Stochastic Neurons for Conditional Computation</u>
- Learning Stochastic Feedforward Neural Networks
- Generalized Denoising Auto-Encoders as Generative Models
- Deep Generative Stochastic Networks Trainable by Backprop

Others

- Slow, Decorrelated Features for Pretraining Complex Cell-like Networks
- What Regularized Auto-Encoders Learn from the Data Generating Distribution
- Generalized Denoising Auto-Encoders as Generative Models
- Why the logistic function?

Recurrent Nets

- DL book chapter on recurrent nets
- Learning long-term dependencies with gradient descent is difficult
- Advances in Optimizing Recurrent Networks
- <u>Learning recurrent neural networks with Hessian-free optimization</u>
- On the importance of momentum and initialization in deep learning.
- Long short-term memory (Hochreiter & Schmidhuber)
- Generating Sequences With Recurrent Neural Networks
- Long Short-Term Memory in Echo State Networks: Details of a Simulation Study
- The "echo state" approach to analysing and training recurrent neural networks
- Backpropagation-Decorrelation: online recurrent learning with O(N) complexity
- New results on recurrent network training:Unifying the algorithms and accelerating convergence

- Audio Chord Recognition with Recurrent Neural Networks
- <u>Modeling Temporal Dependencies in High-Dimensional Sequences: Application to Polyphonic Music Generation and Transcription</u>

Memory networks

- Weston, Jason, Sumit Chopra, and Antoine Bordes. "Memory networks." arXiv preprint arXiv:1410.3916 (2014).
- Graves, Alex, Greg Wayne, and Ivo Danihelka. "Neural Turing Machines." arXiv preprint arXiv:1410.5401 (2014).
- Vinyals, Oriol, Meire Fortunato, and Navdeep Jaitly. "Pointer networks." arXiv preprint arXiv:1506.03134 (2015).
- Kurach, Karol, Andrychowicz, Marcin and Sutskever, Ilya. "Neural Random-Access Machines." arXiv preprint arXiv:1511.06392 (2015).
- <u>Cho, Kyunghyun, Aaron Courville, and Yoshua Bengio. "Describing Multimedia Content using Attention-based Encoder--Decoder Networks." arXiv preprint arXiv:1507.01053 (2015).</u>
- Salakhutdinov, Ruslan, and Geoffrey Hinton. "Semantic hashing." International Journal of Approximate Reasoning 50.7
 (2009): 969-978.
- Hinton, Geoffrey E. "Distributed representations." (1984)

Convolutional Nets

- DL book chapter on convolutional nts:
- http://www.deeplearningbook.org/contents/convnets.html
- Generalization and Network Design Strategies (LeCun)
- <u>ImageNet Classification with Deep Convolutional Neural Networks</u>, Alex Krizhevsky, Ilya Sutskever, Geoffrey E Hinton, NIPS 2012.
- On Random Weights and Unsupervised Feature Learning

Optimization issues with DL

- Curriculum Learning
- Evolving Culture vs Local Minima
- Knowledge Matters: Importance of Prior Information for Optimization
- Efficient Backprop
- Practical recommendations for gradient-based training of deep architectures
- Batch Normalization
- Natural Gradient Works Efficiently (Amari 1998)
- Hessian Free
- Natural Gradient (TONGA)
- Revisiting Natural Gradient

NLP + DL

- The first journal paper on neural language models (there was a NIPS'2000 paper before): <u>A Neural Probabilistic Language Model</u>
- Natural Language Processing (Almost) from Scratch
- DeViSE: A Deep Visual-Semantic Embedding Model
- <u>Distributed Representations of Words and Phrases and their Compositionality</u>

<u>Dynamic Pooling and Unfolding Recursive Autoencoders for Paraphrase</u>
 Detection

CV+RBM

- Fields of Experts
- What makes a good model of natural images?
- Phone Recognition with the mean-covariance restricted Boltzmann machine
- Unsupervised Models of Images by Spike-and-Slab RBMs

CV + DL

- Imagenet classification with deep convolutional neural networks
- Learning to relate images

Scaling Up

- <u>Large Scale Distributed Deep Networks</u>
- Random search for hyper-parameter optimization
- Practical Bayesian Optimization of Machine Learning Algorithms

DL + Reinforcement learning

- Playing Atari with Deep Reinforcement Learning
- True Online TD Lambda

Graphical Models Background

- An Introduction to Graphical Models (Mike Jordan, brief course notes)
- A View of the EM Algorithm that Justifies Incremental, Sparse and Other Variants (Neal & Hinton, important paper to the modern understanding of Expectation-Maximization)
- <u>A Unifying Review of Linear Gaussian Models</u> (Roweis & Ghahramani, ties together PCA, factor analysis, hidden Markov models, Gaussian mixtures, k-means, linear dynamical systems)
- <u>An Introduction to Variational Methods for Graphical Models</u> (Jordan et al, mean-field, etc.)

Writing

Writing a great research paper (video of the presentation)

Software documentation

• <u>Python, Theano, Pylearn2, Linux (bash)</u> (at least the 5 first sections), <u>git</u> (5 first sections), <u>github/contributing to it</u> (Theano doc), <u>vim tutorial</u> or <u>emacs tutorial</u>

Software lists of built-in commands/functions

- Bash commands
- <u>List of Built-in Python Functions</u>
- <u>vim commands</u>

Other Software stuff to know about:

- screen/tmux
- ssh
- ipython & ipython notebook (now Jupyter)
- matplotlib
- Caffe caffe.berkeleyvision.org
- DIGITS https://developer.nvidia.com/digits