Sprint 2 Report
RPG Game
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11/4/16

Actions to stop doing:
- Don't be late

Actions to start doing:
- Have scrums at the beginning
- Better communication with the TA
- Coordinate time better
- Update Github more frequently

Actions to keep doing:
- Spend more time on it
- Keep good communication
- Keep up the quality

Work completed/not completed:
- Character Movement (completed)
- Attacks (completed)
- Multiplayer (not completed)
- Character classes (completed)
- Ability framework (completed)

Work completion rate:
- 3 user stories completed
- 14 days

Ideal Story Points Completed vs. Dates