



*Celebrating Glorious Platinum
Jubilee Year 2022*

Walchand College of Engineering, Sangli
Walchand Linux Users' Group



PRESENTS HANDS ON

JavaScript

- Asynchronous Javascript
- Callbacks
- Promises
- Async/Await
- JS BOM

LIVE DEMO

WWW.WCEWLUG.ORG

CONNECT WITH US



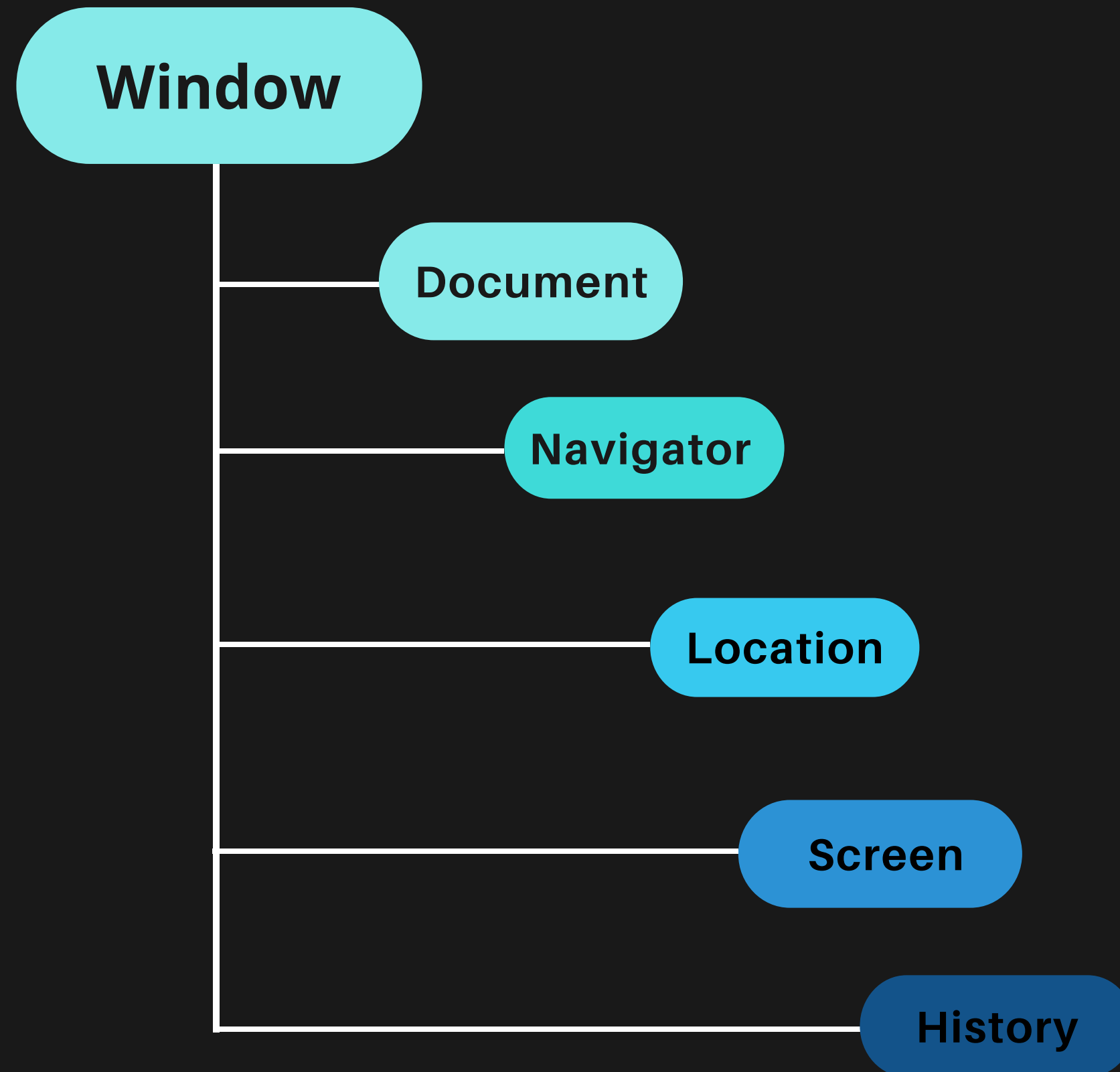
**25th Sept
Sat 6:00 PM**

Browser Object Model (BOM)

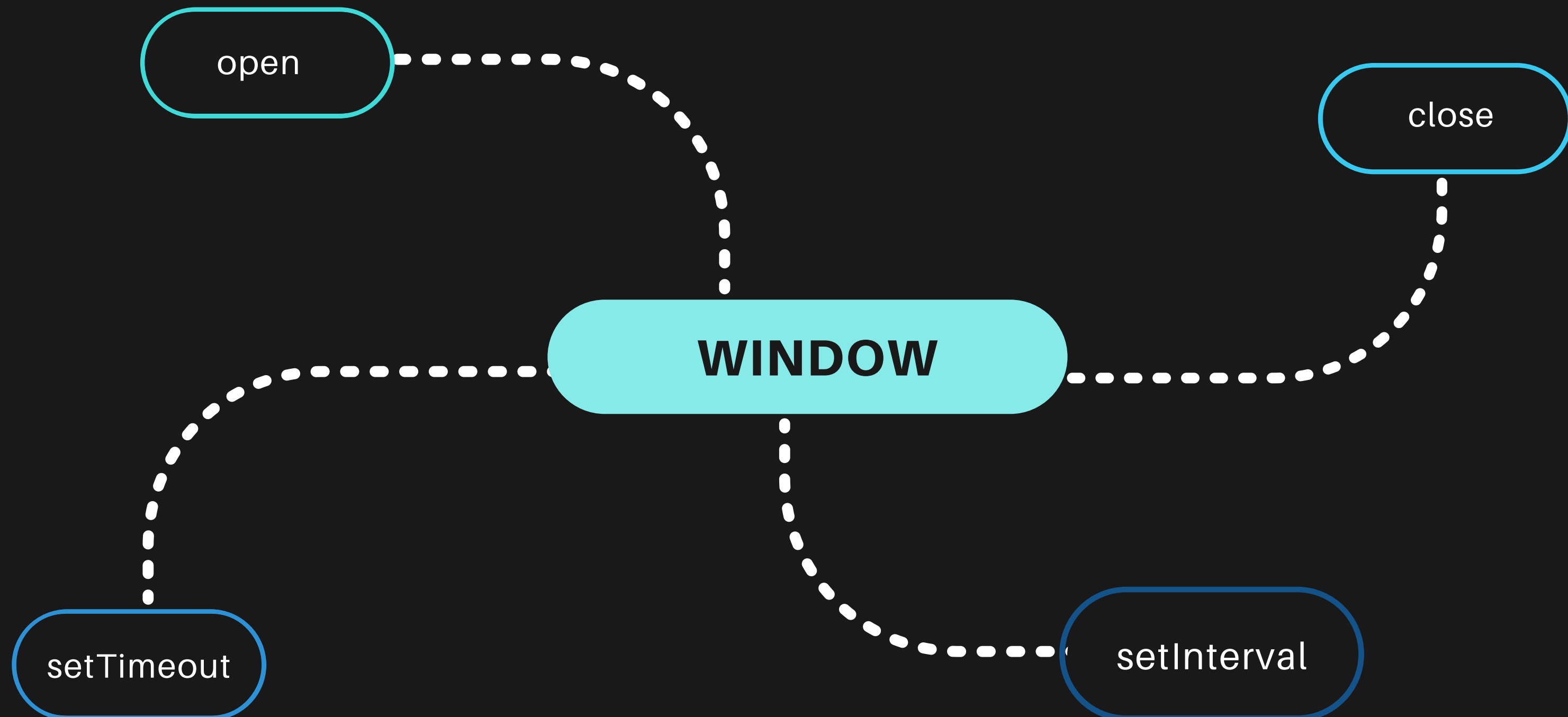
- The Browser Object Model (BOM) is used to interact with the browser.
- The BOM provides access to the various characteristics of a browser (Browser window, Screen characteristics etc).
- The default object of browser is window. Means we can call all the functions of window by specifying window or directly.



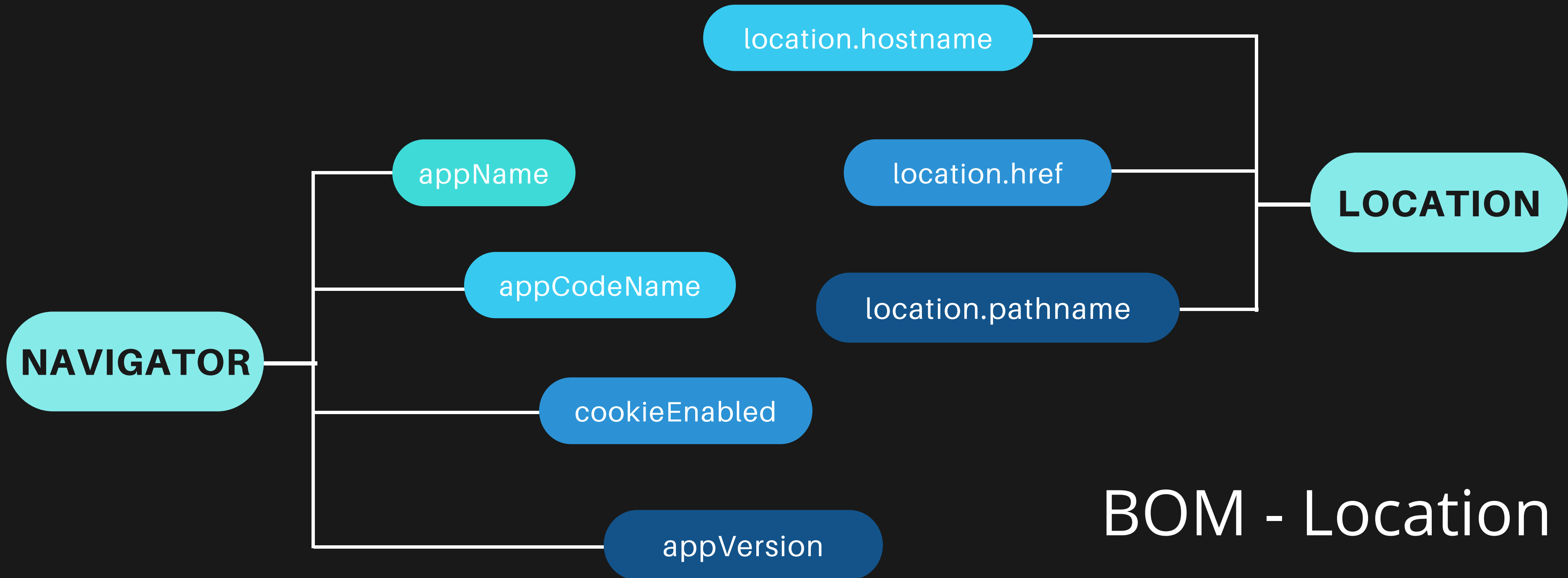
BOM Hierarchy



BOM - Window

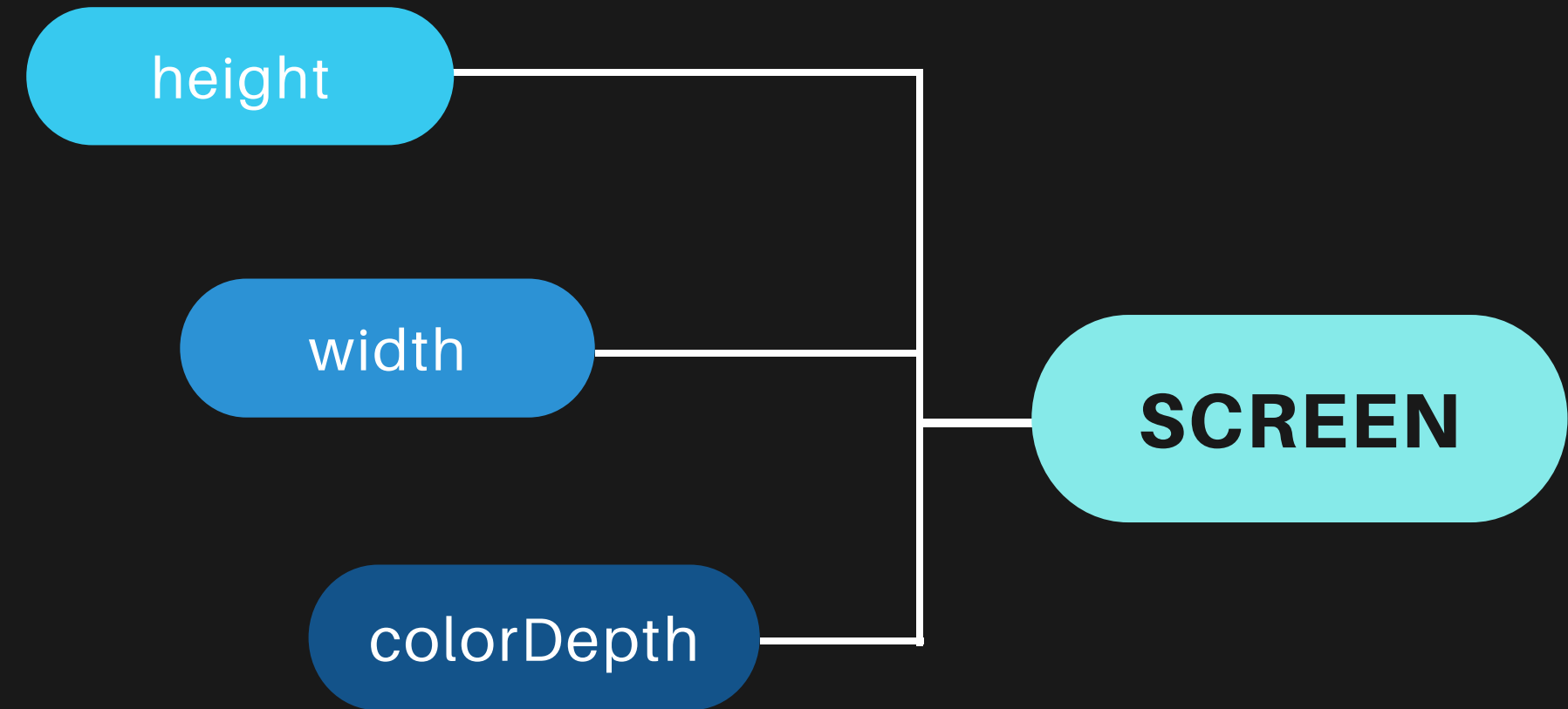
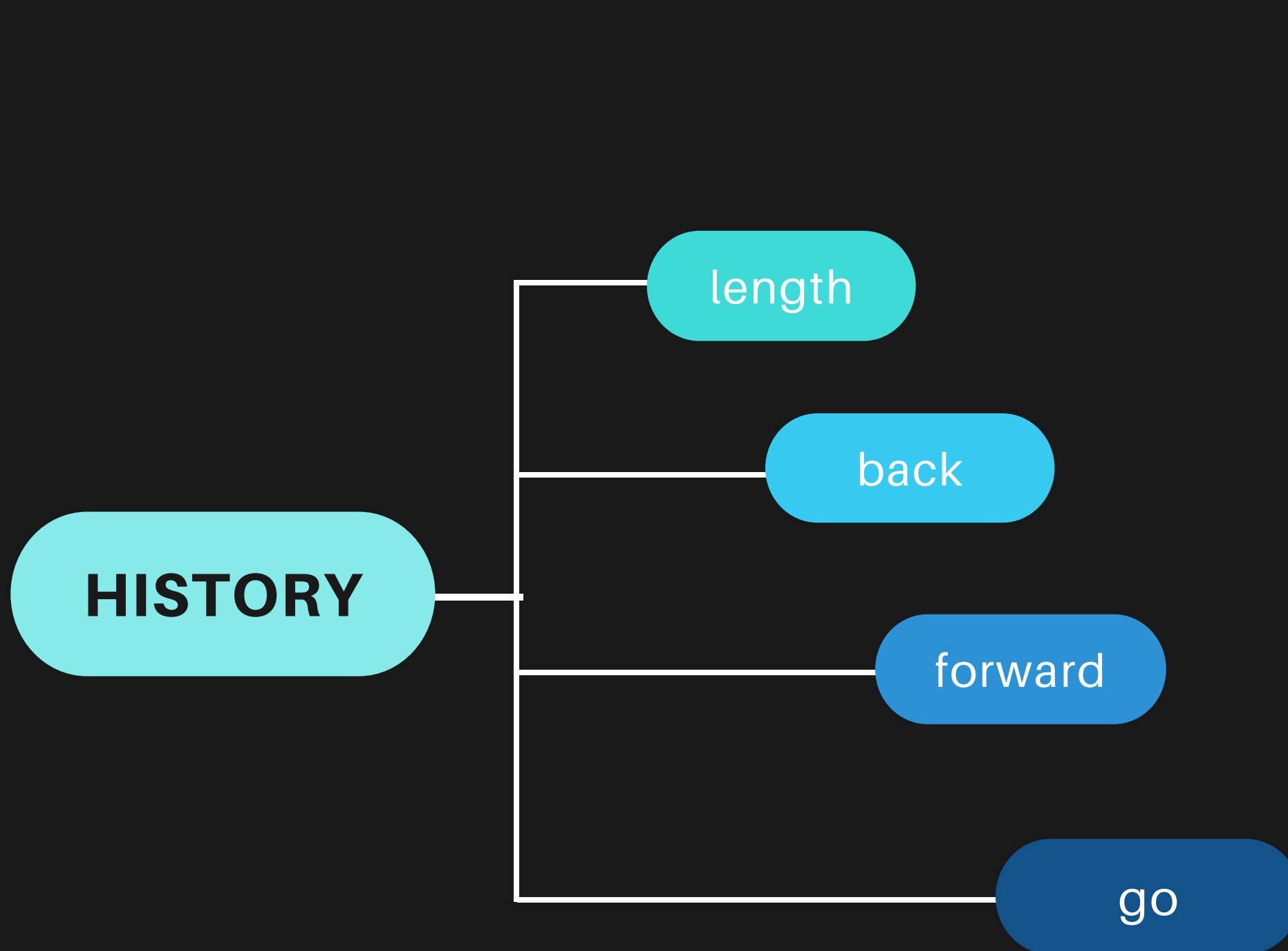


BOM - Navigator



BOM - Location

BOM - History



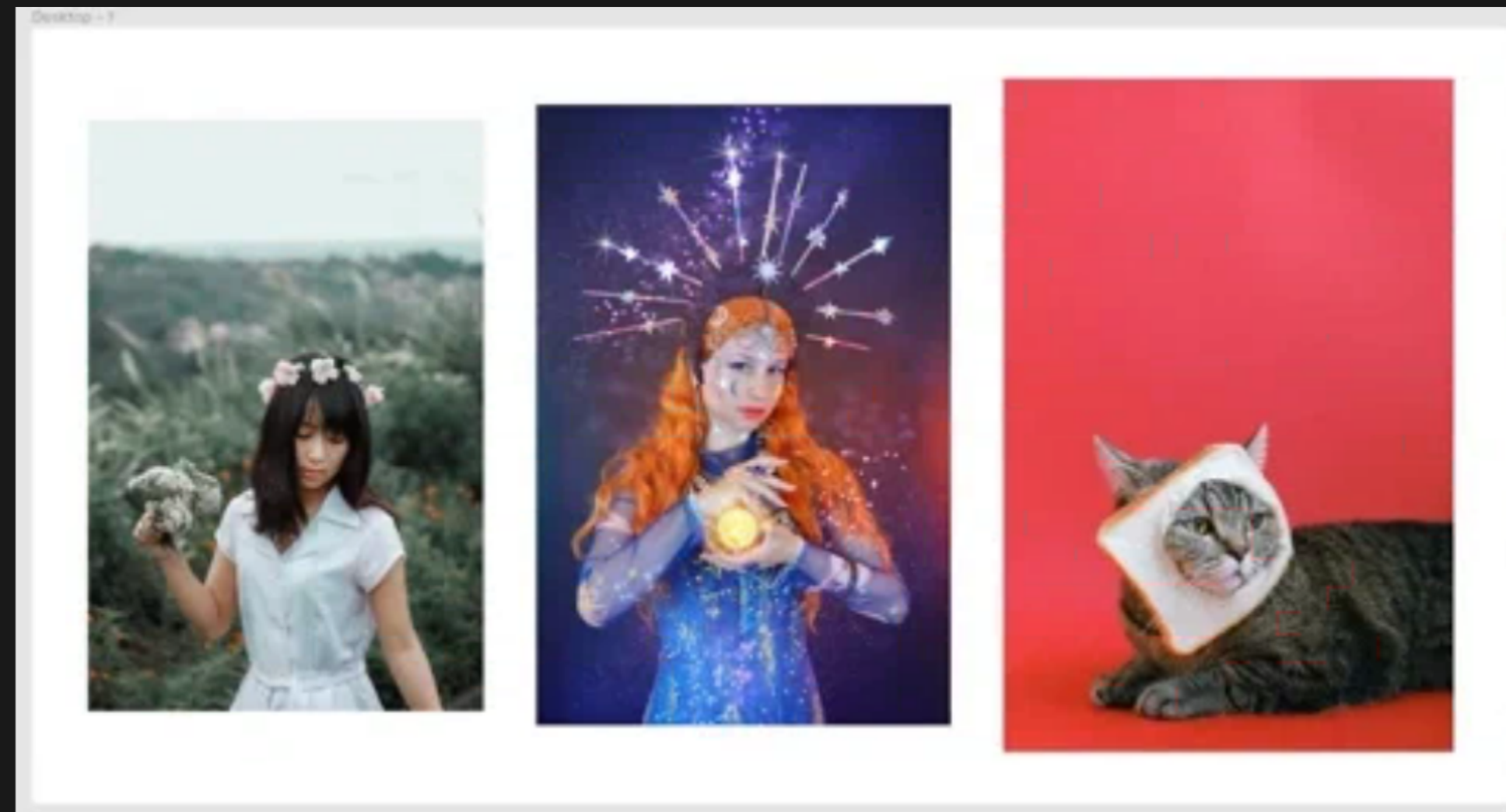
BOM - Screen

- Synchronous vs Asynchronous JavaScript
- How Callbacks Work in Js
- How Promises Work in Js
- How Async / Await Works in Js
- Event loop



Synchronous js

In a synchronous system, tasks are completed one after another.



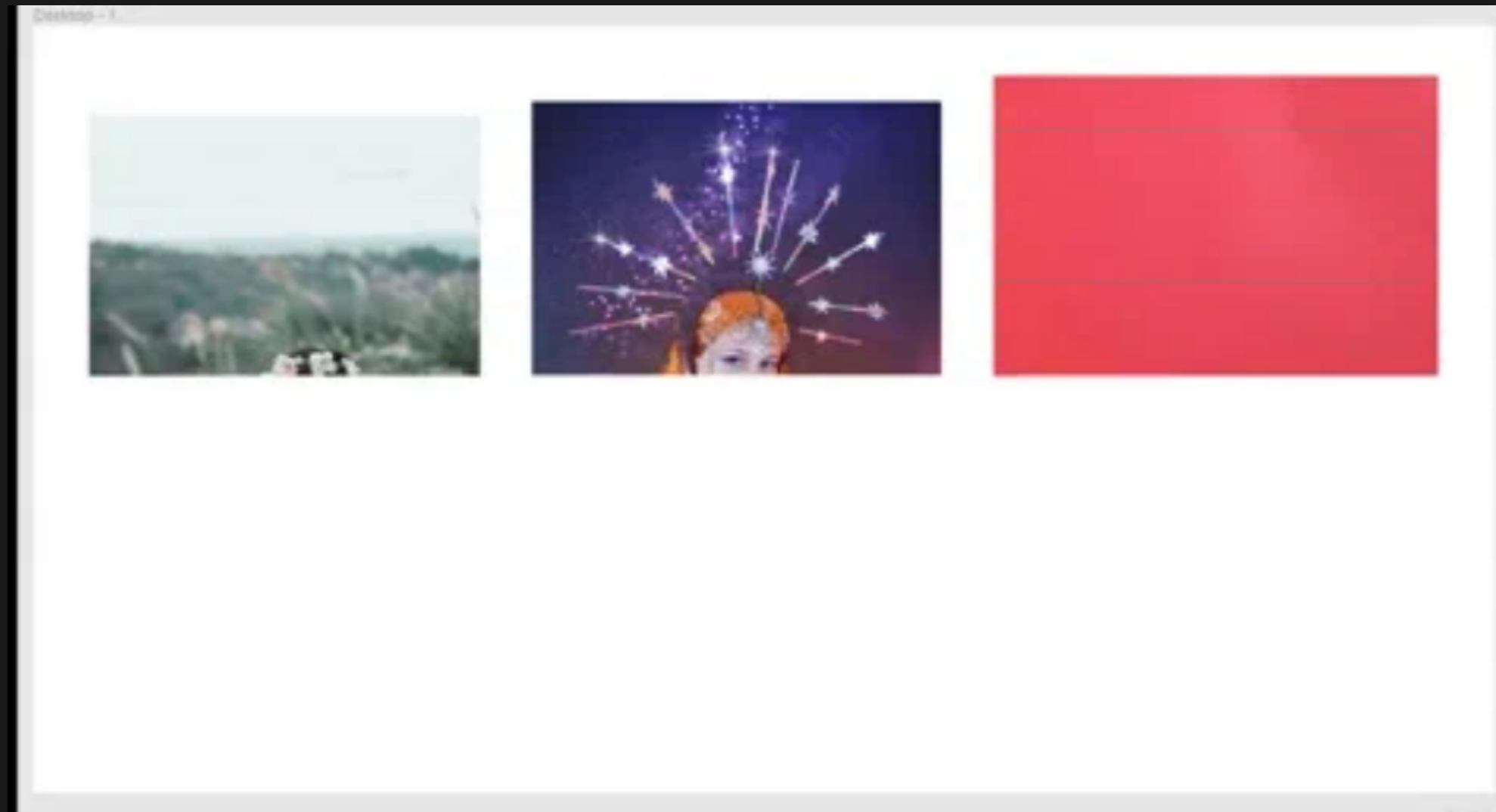
Drawback of Synchronous js



```
const processImage = (img) => {  
  /**  
   * doing some operation on image  
   */  
  console.log("Image processed");  
}  
  
const networkRequest = (url) => {  
  /**  
   * requesting network resources  
   */  
  return somedata;  
}  
  
const greeting = () => {  
  console.log("Hello everyone");  
}  
  
processImage(WLUG.jpg);  
networkRequest('http://www.wcewlug.org/');  
greeting();
```

Asynchronous js

In Asynchronous system, tasks are completed independently.



Callbacks

A callback is a function passed into another function as an argument to be executed later



Synchronous
Callback

VS

Asynchronous
Callback

Callback hell



```
1 function hell(win) {
2   // for listener purpose
3   return function() {
4     loadLink(win, REMOTE_SRC+'/assets/css/style.css', function() {
5       loadLink(win, REMOTE_SRC+'/lib/async.js', function() {
6         loadLink(win, REMOTE_SRC+'/lib/easyXDM.js', function() {
7           loadLink(win, REMOTE_SRC+'/lib/json2.js', function() {
8             loadLink(win, REMOTE_SRC+'/lib/underscore.min.js', function() {
9               loadLink(win, REMOTE_SRC+'/lib/backbone.min.js', function() {
10                loadLink(win, REMOTE_SRC+'/dev/base_dev.js', function() {
11                  loadLink(win, REMOTE_SRC+'/assets/js/deps.js', function() {
12                    loadLink(win, REMOTE_SRC+'/src/' + win.loader_path + '/loader.js', function() {
13                      async.eachSeries(SRIPTS, function(src, callback) {
14                        loadScript(win, BASE_URL+src, callback);
15                      });
16                    });
17                  });
18                });
19              });
20            });
21          });
22        });
23      });
24    });
25  };
26 }
```

JAVASCRIPT PROMISES

- Promises in Real Life
- Promise definition
- Steps to create Promise
- Steps to use Promise
- Promise Applications



WHAT IS PROMISES

Promises
1. Solve array topics on leetcode
2. Read blogs
3. Play cricket
4. Learn shell scripting
5. Revise everything

States

- Pending
- Fulfilled
- Rejected

A promise is an object which keeps track whether a certain event has happened already or not

STEPS TO CREATE PROMISE

- Firstly, we use constructor to create a Promise object.

```
datatype mypromise= new Promise(function(resolve, reject)\n{\n  //\n  //\n};
```

- It takes two parameters, one for success(resolve) and one for fail(reject)
- Finally, there will be a condition. If the condition is met, the Promise will be resolved, otherwise it will be rejected

STEPS TO USE PROMISE

There are 2 cases:

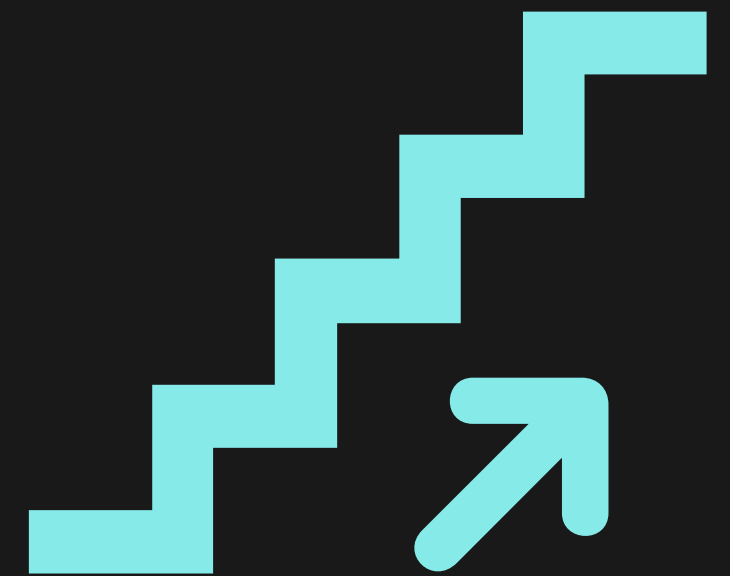
One for resolved promises and one for rejected.

1. Resolved Promises

```
mypromise.then();
```

2. Rejected Promises

```
mypromise.catch();
```



JS PROMISE EXAMPLES

1.Waiting for a Timeout:

Display a text on console screen after some delay by using `setTimeout()` and Promise

2.Waiting for a File:

We will check whether a particular html file is present in our local machine or not

What is Async/Await

2 new keywords

`async`: special function

`await`: pauses execution of `async` function

EVENT LOOPS