script2.js

```javascript
class Person {
    constructor(name) {
        this.species = "homo sapiens";
        this.name = name;
    }
    eat() {
        console.log("eat");
    }
}

class Engineer extends Person {
    constructor(name) {
        super(name); // to invoke parent class constructor
    }
    work() {
        super.eat();
        console.log("solve problems, build something");
    }
}

let engObj = new Engineer("Shubham");
```