script2.js

```
let newBtn = document.createElement("button");
 2
   newBtn.innerText = "click me!";
 3
   console.log(newBtn);
 4
   // let div = document.querySelector("div");
 5
   let p = document.querySelector("p");
 7
   // div.append(newBtn);
   // div.prepend(newBtn);
 8
   // div.before(newBtn);
9
10 // div.after(newBtn);
p.after(newBtn);
12
```