

## **Computer Programming**

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Session: Solving Simultaneous Equations

#### **Quick Recap**



- An Array handles a set of values of same type
  - is declared with a type and size
  - elements of an array are accessed by using index expressions
  - value of index must be between 0 and size-1

### Multidimensional Array (Matrix)



- We can declare and use arrays with more than one dimension int A[50][40];
  - Declares a two dimensional array with 50 rows and 40 columns
- Each element is accessed by a reference requiring two index expressions, e.g.,

$$A[i][j] = 3782;$$

- Row index 'i', can have a value from 0 to 49,
- Column index 'j' can have a value from 0 to 39
- All rules for index expression, apply to index for each dimension



- Matrices are used to represent a system of simultaneous equations in multiple variables
- Consider the following equations in two variables

$$2x + 4y = 8$$

eq.1

$$4x + 3y = 1$$
 eq.2

These equations can be represented as

#### **Gaussian Elimination Method**



This method uses two properties of such systems to solve these equations:

#### 1.The system of equations is not affected if an equation is multiplied by a constant

$$2 x + 4 y = 8$$
 eq. 1

Suppose we multiply eq.1 by 0.5, to get

$$1 x + 2 y = 4$$
 eq. 1'

we now have the same system of equations, but in the following form:

$$1x + 2y = 4$$
 eq.1'

$$4x + 3y = 1$$
 eq.2



• Representing these equations in the form of matrices:

$$1 x + 2 y = 4$$
  
 $4 x + 3 y = 1$ 

$$1 2 x 4 eq.1'$$
 $4 3 y = 1$ 
eq.2



# 2. If an equation is replaced by a linear combination of itself and any other row, the system of equations remains same

Multiply eq.1' by 4 to get 4x + 8y = 16

Subtract it from eq. 2, to get new eq.2'

$$4x + 3y = 1$$
 eq.2  
 $-(4x + 8y = 16)$   
 $0x - 5y = -15$  eq.2'

The system is now equivalent to



If we multiply eq.2' by -0.2, (or equivalently, divide by -5), we will get

Starting from the last equation, and using back-substitution, we get the solution for all variables.

$$0 * x + 1 * y = 3$$
 eq. 2" directly gives us  $y = 3$ 

$$1 * x + 2 * 3 = 4$$
 we back-substitute this value of y in eq.1'

This gives us x + 6 = 4, which in turn gives us x = -2



- The essence of the method is to reduce the coefficient-matrix to an upper triangular matrix (all elements on the diagonal are 1), and then use back-substitution
- The process is susceptible to round off errors
- There are other variations, such as:
  - Gauss Jordan elimination, Pivoting
  - L U decomposition
- A useful reference:

"Numerical recipes in C++", [also in C, Fortran]

by William H Press, Saul A Teukolsky,
 William T Vetterling, and Brian P Flannery



 In general, a system of linear equations in n variables can be represented by the following matrices

a <sub>00</sub>	a <sub>01</sub> a <sub>02</sub>	a <sub>0n-1</sub>	$x_0$	$b_0$	
a <sub>10</sub>	a <sub>11</sub> a <sub>12</sub>	a <sub>1n-1</sub>	x <sub>1</sub>	= b <sub>1</sub>	
a <sub>20</sub>	a <sub>21</sub> a <sub>22</sub>	a <sub>2n-1</sub>	x <sub>2</sub>	b <sub>2</sub>	
•			•	•	
•			•	•	
a <sub>n0</sub>	a <sub>n1</sub> a <sub>n2</sub>	a <sub>n-1n-1</sub>	x <sub>n-1</sub>	b <sub>n-1</sub>	



 The Gaussian elimination technique essentially reduces the coefficient matrix to an upper triangular form:

#### **Summary**



- In this session,
  - We examined the properties of a system of simultaneous equations in many variables
  - Understood how matrices can be used to represent such systems
  - Studied Gauss elimination technique to solve the system
- In the next session, we will write a program to implement this algorithm