



# Recursion

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# Goal



To understand:

- Recursion
- Recursive **Call Stack**
- Recursion Tree

# Recap on Functions



Functions are **reusable blocks of code** that can be run whenever called.

They can take in parameters (input) and return a value (output).

## Syntax:

```
return_type name(d1 param1, d2 param2, ...) {  
    // result must be same as return_type  
    return result;  
}
```

# Recap on Functions (Contd...)



```
1 #include <iostream>
2 using namespace std;
3
4 int add(int a, int b) {
5     int sum = a + b;
6     return sum; // This line returns the sum of a and b to the caller.
7 }
8
9 int main() {
10    // Function call: We call the add function and pass 3 and 5 as arguments.
11    int result = add(3, 5);
12
13    // Display the result
14    cout << "Sum: " << result << endl;
15
16    return 0;
17 }
18
```

# What is Recursion?



- Recursion happens when a **function calls itself** on a different set of input parameters.
- Used when the solution for current problem involves first solving a smaller sub-problem.

# Example - Sum of First N Natural numbers



If we want to find sum of first **N natural numbers** , we can easily get that if we know the sum of first **(N-1) natural numbers**.

So finding sum of first **(N-1)** natural numbers become a **smaller subtask for us**.

Similar thing happens with recursion. By **using the answer from smaller subproblem we can solve bigger problems**.

Sum of first 40 Natural Numbers.



$$n = (n)(n+1)/2$$

$$1+2+3$$

$$[1+2]+3+4+\dots+40$$

Impossible

friend Recursion

$$40 \rightarrow 39 ?$$

$$39 \text{ Natural Numbers.} = X$$



$$x + 40$$

$$1 + 2 + 3 + \dots + 38 + 39 + 40$$



$$x + \textcircled{40}$$

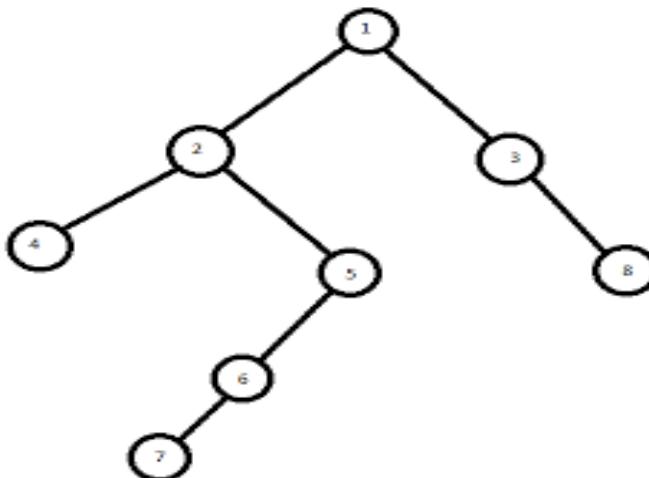
It helps us to solve bigger problem by solving smaller subproblems.

# Recursion Tree



- A recursive tree is similar to a “**mind map**” of the function call.
- Recursive trees are useful to help us understand how the function acts.

**Example:**



# Example - Recursion Tree



**Question:** Generate all the **subsets** of an array [1,2,3] →

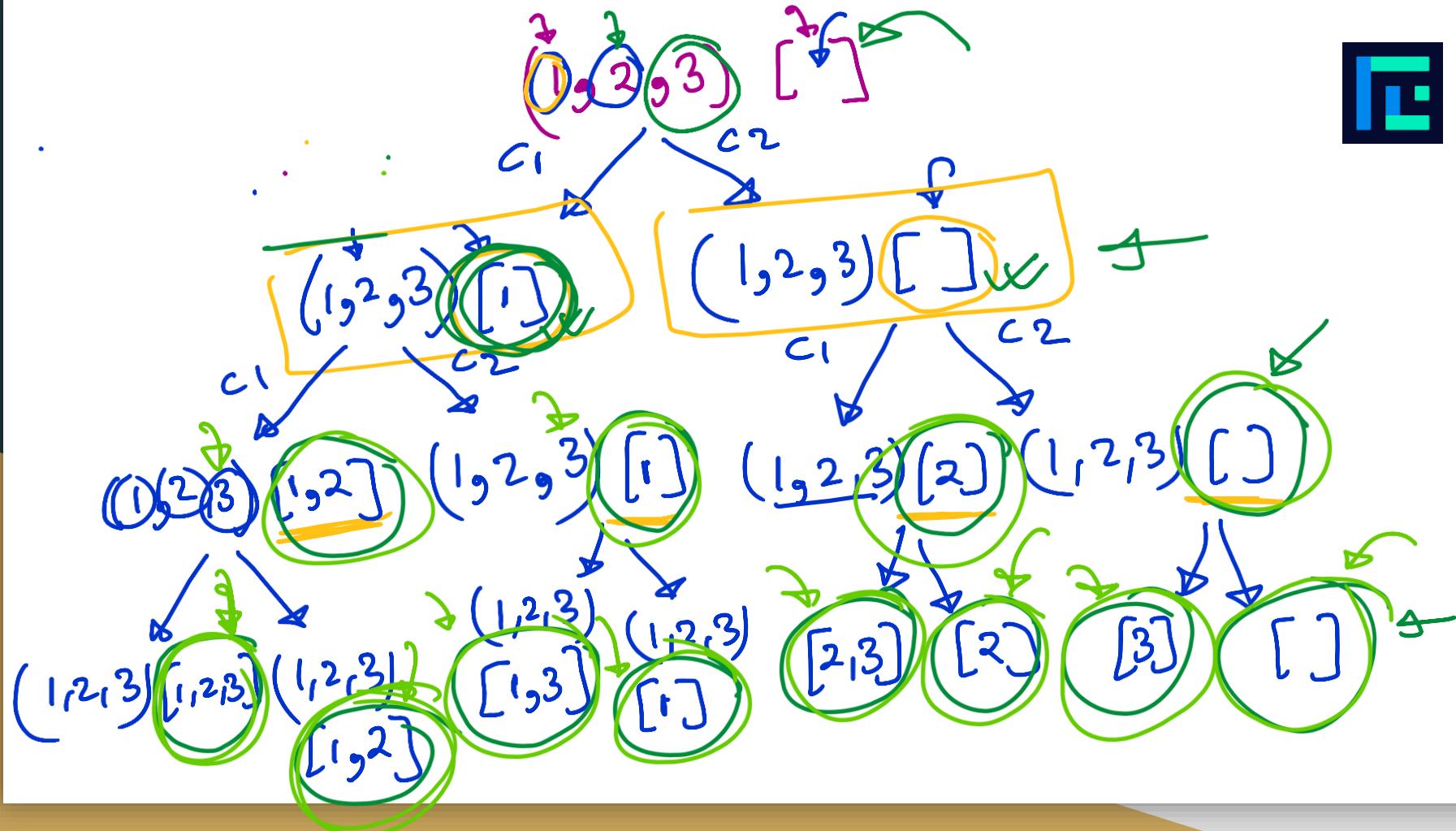
[ ] , [1] , [2] , [3] , [1,2] , [2,3] , [1,3] , [1,2,3]

# Example - Recursion Tree



**Solution:** For all the elements in the array , I have two choices.

Either I include them in the subset (choice C1) or I don't include them (choice C2).





# Basic Structure of Recursive Function



- ✓ Parameters to start the function
- ✓ Appropriate **base case(s)** to end the recursion (Why ??)
- ✓ Recursively solve the **sub-problems**
- ✓ Process the result and return the value

# Example - Nth Fibonacci Number



The Fibonacci sequence is the series of numbers where each number is the **sum of the two preceding numbers**.

For example,

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, 377, 610, ...

**Mathematically** we can describe this as:

$$F_n = F_{n-1} + F_{n-2}, \text{ for all } n \geq 3$$



5<sup>th</sup> Fibonacci

$$F_n = F_{n-1} + F_{n-2}$$

n ≥ 3

0 1

# Example - Nth Fibonacci Number

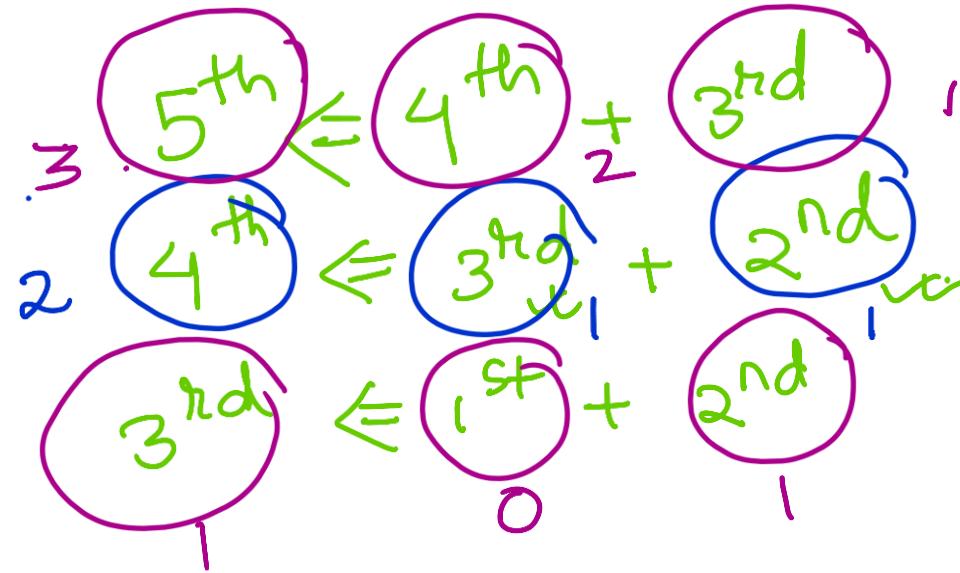
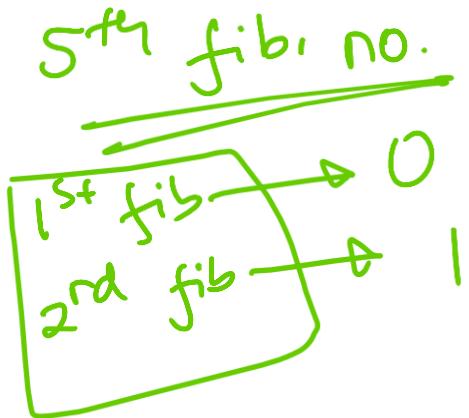


Code →

$$f(n) = \underline{f(n-1)} + \underline{f(n-2)}$$

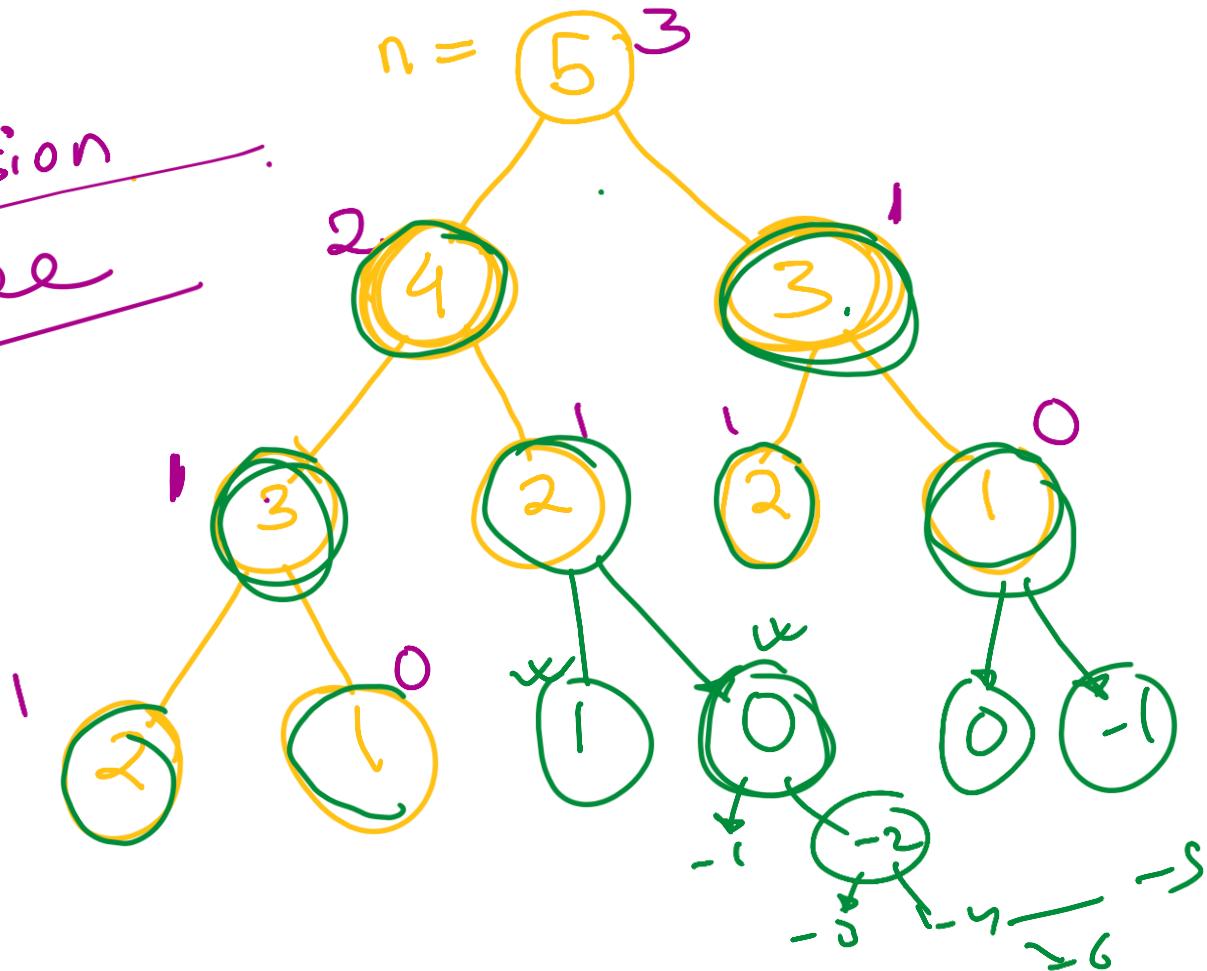
```
int fib(int n){  
    if (n == 0) return 0;  
    if (n == 1) return 1;  
    return fib(n-1) + fib(n-2); }
```

The code defines a recursive function `fib` that calculates the  $n$ th Fibonacci number. It handles base cases where  $n$  is 0 or 1. For other values, it recursively calls itself for  $n-1$  and  $n-2$ , summing the results. Handwritten annotations include a green circle around the base cases (0 and 1), curly braces around the entire function body labeled "base cases", and arrows pointing from the annotations to the corresponding code lines.





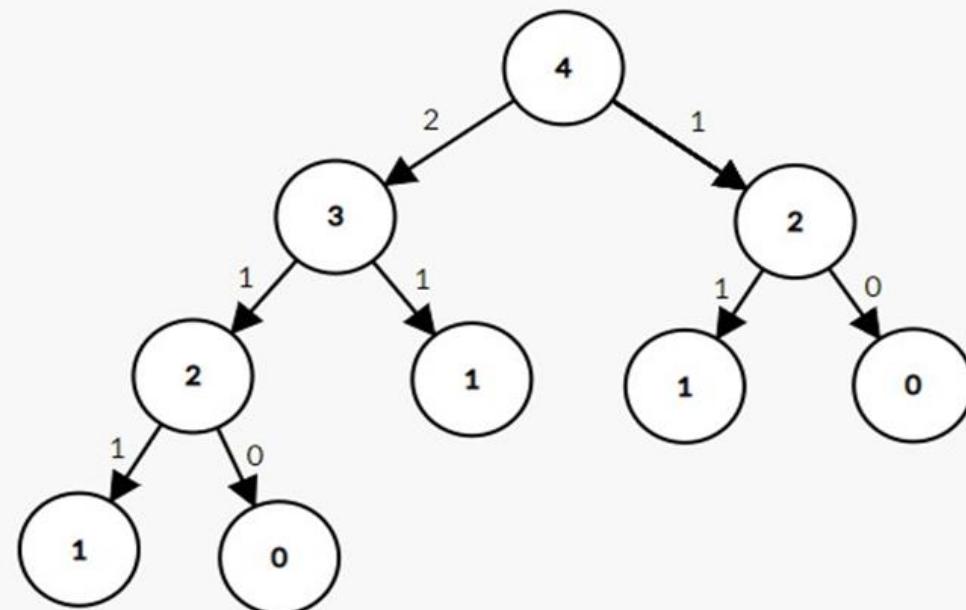
Recursion  
Tree



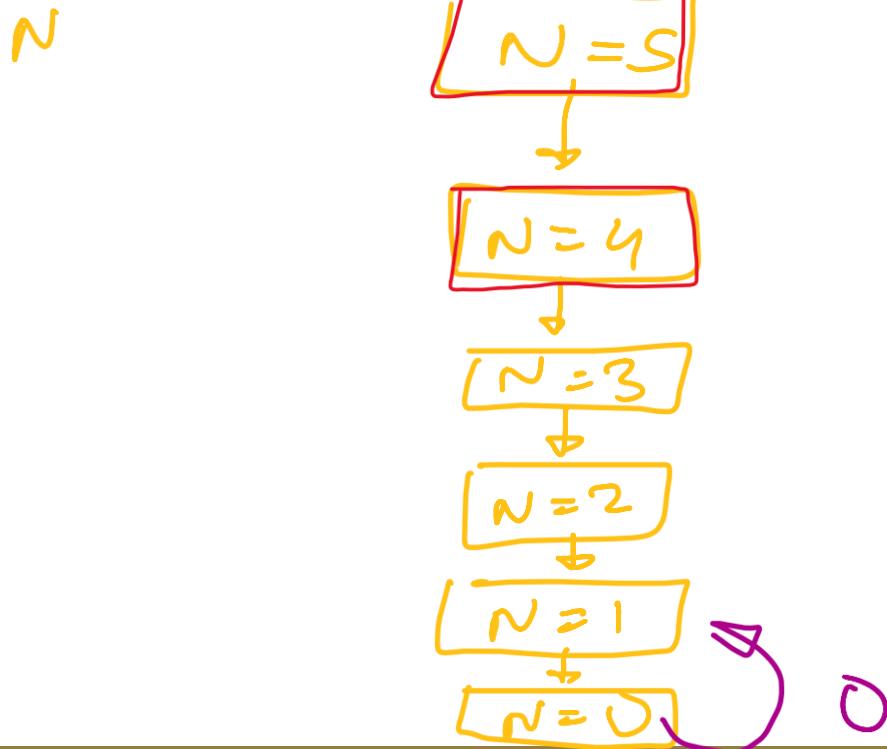
# Example - Nth Fibonacci Number (Contd...)

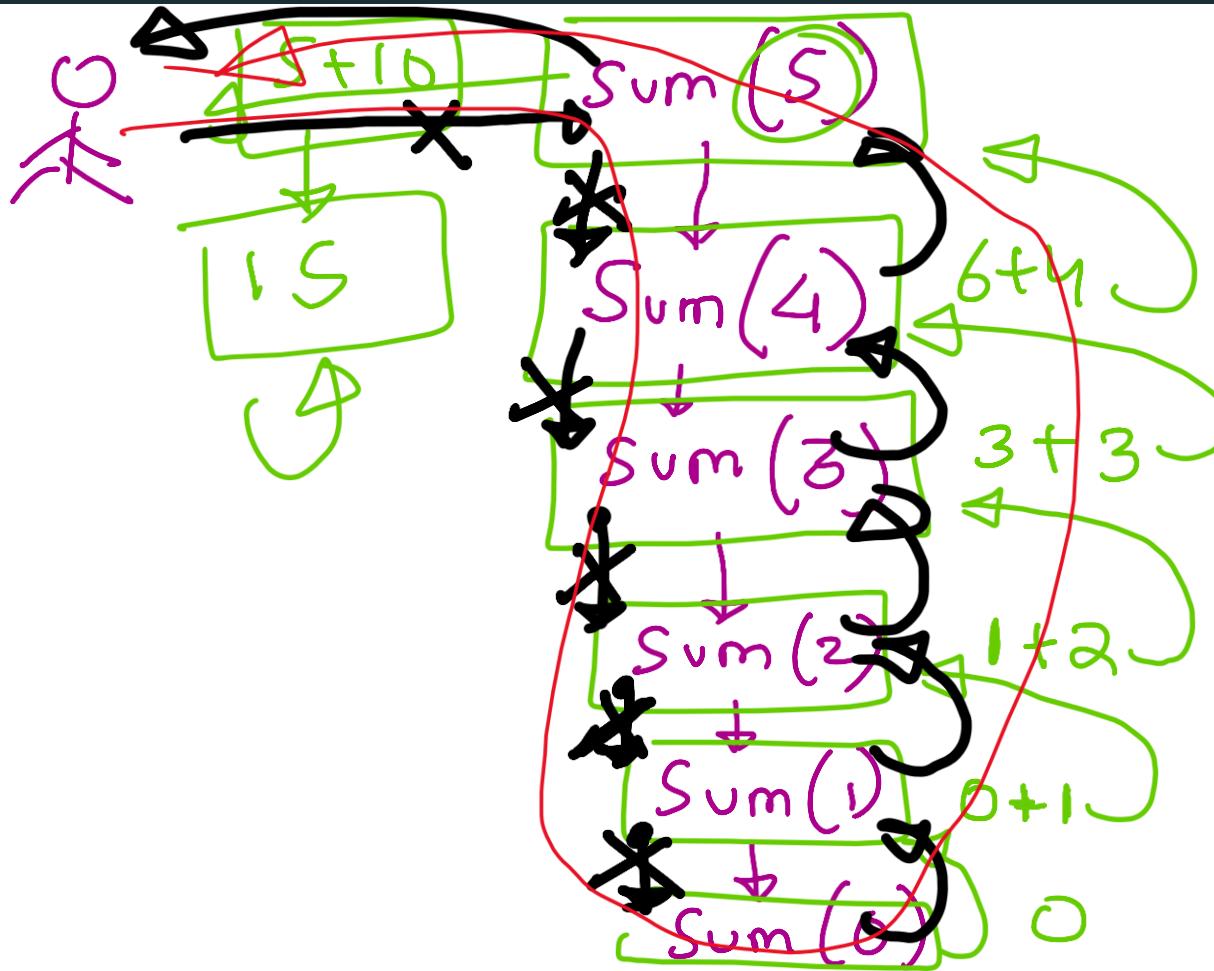


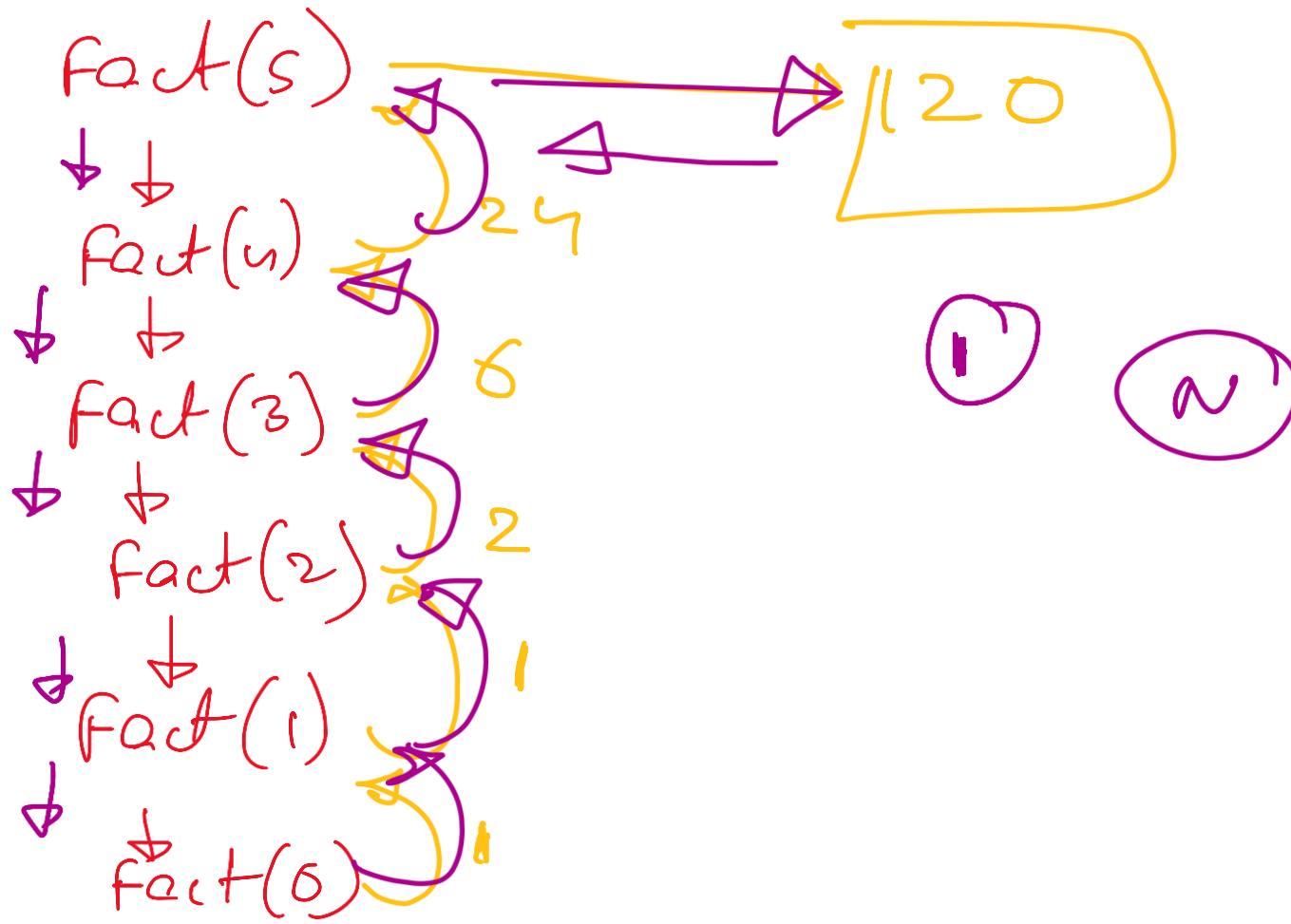
**Recursion Tree** for  
finding the 4th  
Fibonacci Number



$$\text{Sum}(n) = \text{Sum}(n-1) + n$$







# Recursion Call Stack



- When a recursion is executed, the function calls are placed in a **stack**.
- The **first call is at the bottom of the stack**, and the **last call is at the top**.
- After a call is executed, it is popped from the stack, and the **returned value is passed to the current top element**.



# Recursion Call Stack

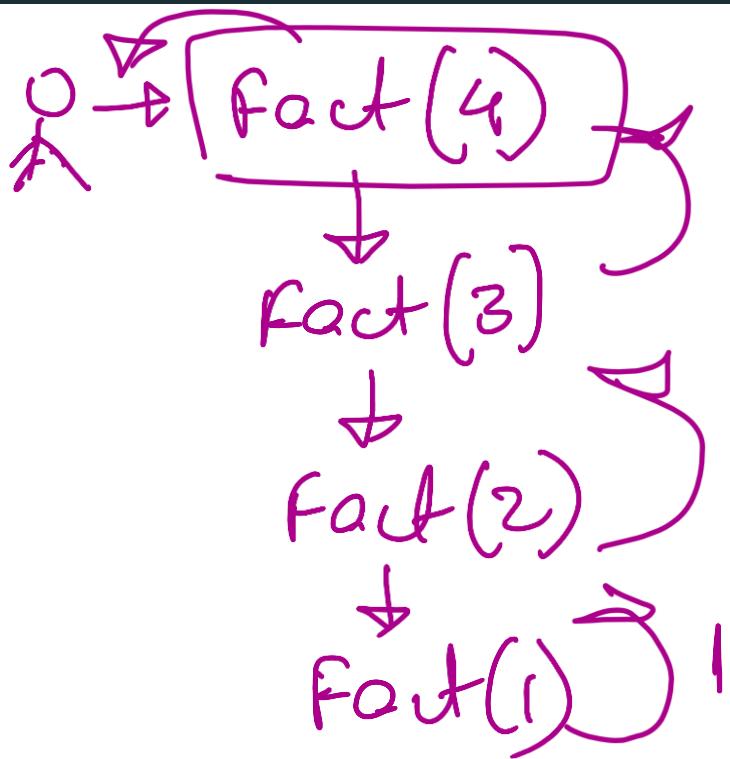
**Question:** Print factorial of a number n →

For n = 4, print  $1*2*3*4 = 24$

**Code →**

```
int Fact (int n){  
    if(n<=1){  
        return 1;  
    }  
    return n*Fact(n-1);  
}
```

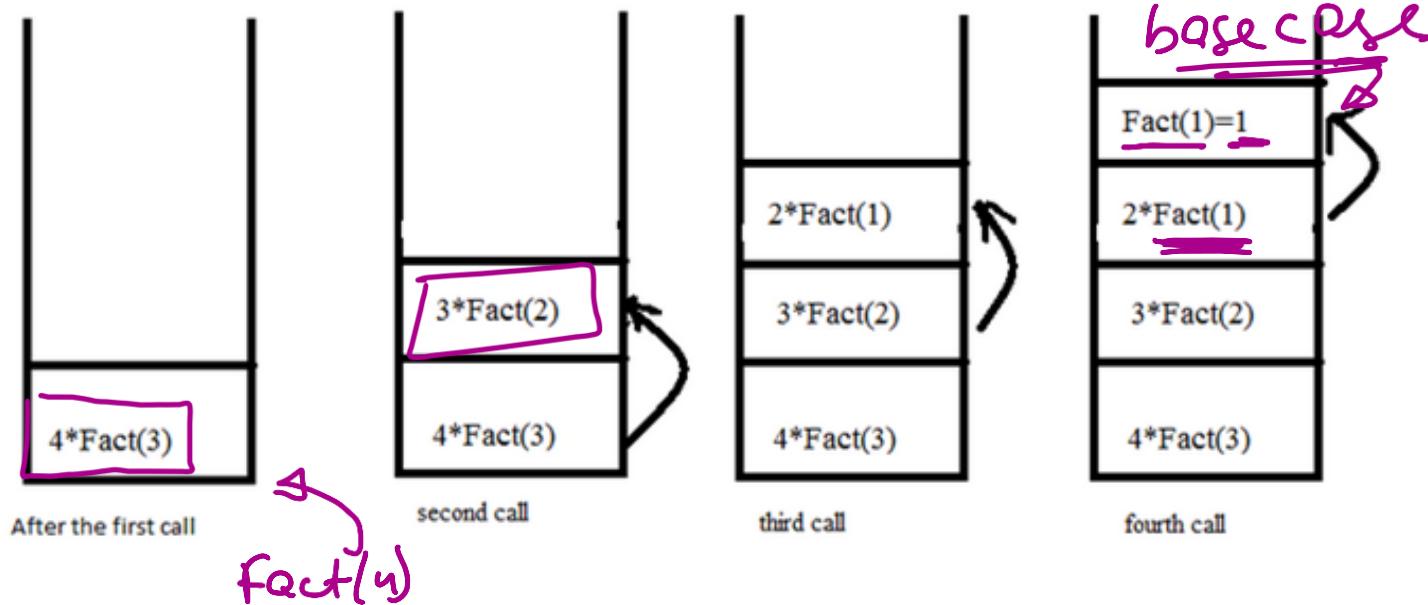
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# Recursion Call Stack



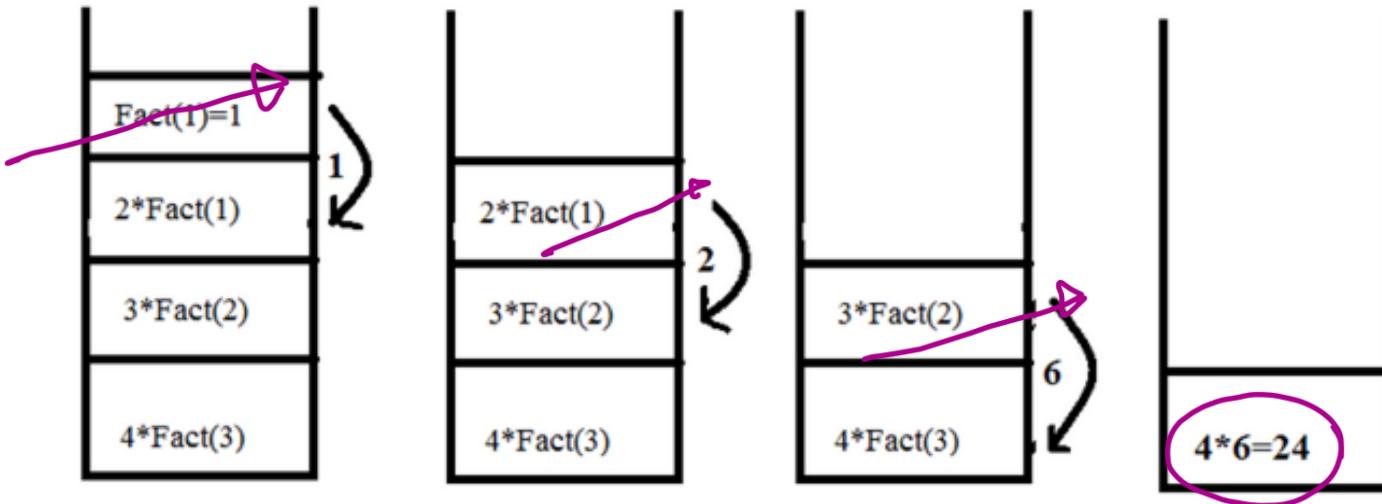
When function call happens previous variables gets stored in stack



# Recursion Call Stack



Returning values from base case to caller function



# Recursion Call Stack



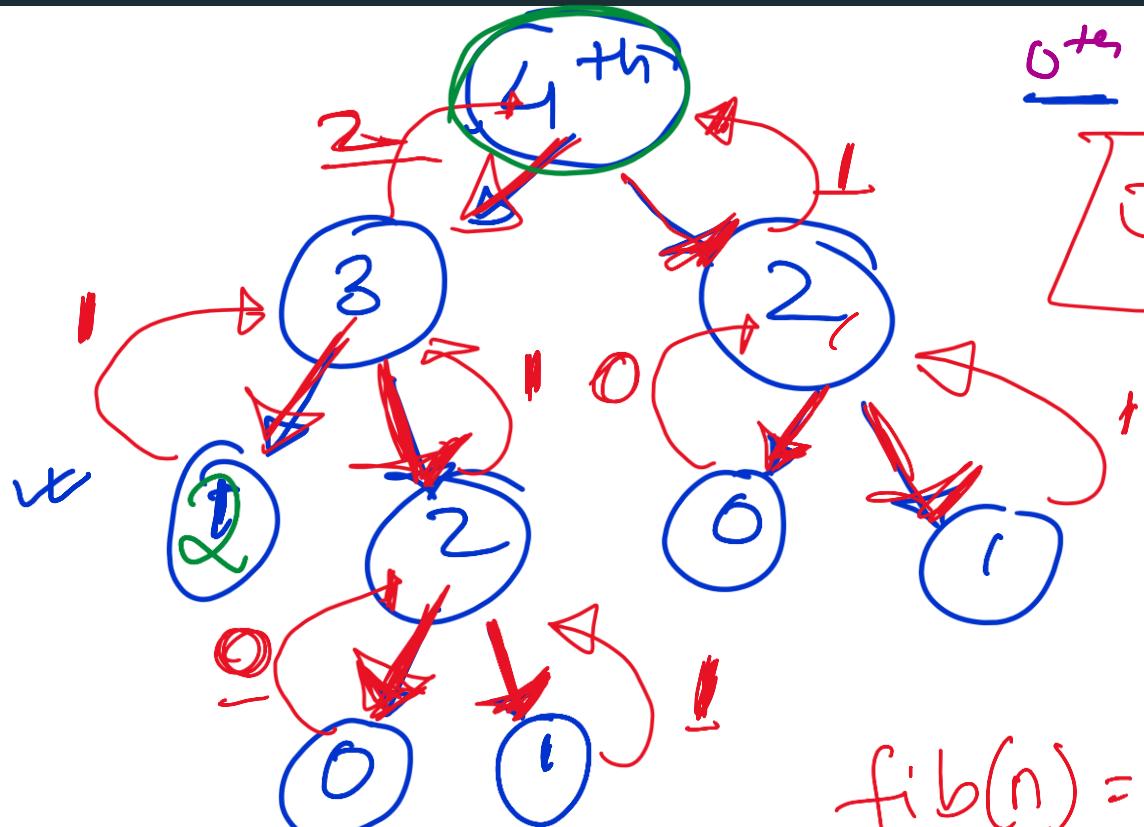
**Question:** Find the Nth fibonacci number

For n = 5, print 3

**Code-**

```
int fib(int n) {  
    if (n == 0) return 0;  
    if (n == 1) return 1;  
    return fib(n-1) + fib(n-2);  
}
```

i



0<sup>th</sup>    1<sup>st</sup>    2<sup>nd</sup> ...



$$\text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2)$$

