Java Programming

Updated Study Material

Course Overview

Java is an object-oriented programming language used for desktop, web, and mobile applications.

Chapter 1: Introduction to Java

Java follows the principle 'Write Once, Run Anywhere'.

Example: System.out.println("Hello World");

Chapter 2: Variables and Data Types

Java supports int, float, char, boolean, and String data types.

Chapter 3: Control Statements

Control statements include if-else, switch, for, and while loops.

Practice Questions

1. What is Java?
2. Write one feature of Java.