Game Design Document

Fill up the following document

1. Write the title of your project.

Space Ranger

1. What is the goal of the game?

Avoid the astroids and destroy them to gain points.

1. Write a brief story of your game.

An astronaut was discovering the space when suddenly he realised

that a group of astroids were comming towards him. He started

shooting the but they didn’t stopped comming. Shoot the astroids

using the ‘SPACEBAR’ to destroy them.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Spaceship | Destroy Astroids |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Astroids | Destroy your Spaceship |
| 2 | Powercoins | Give you points |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |

6. Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

