

# L<sup>A</sup>T<sub>E</sub>X Basics & Advanced

Shubham Hazra

IIT Bombay

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# Introduction of myself

I am Shubham Hazra, a second year undergraduate at the department of Computer Science at Indian Institute of Technology Bombay. I am required to make this beamer presentation and write my introduction on this slide as the part of the inlab 4 assignment of CS-251, Software Systems Lab course. Till now I am really enjoying this inlab as it is of practical use to me and is also relatively easier than the previous labs on sed and awk or git. I thought of using Lipsum text to fill this section of slide but then just decided on writing a few lines by myself just so it looks a bit different from the template output pdf and what the other people are writing. I am using TeXLive with VS Code for this instead of overleaf.



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Note how the links here are redirecting to the corresponding page



# Introduction

We first see the power of frames in **L<sup>A</sup>T<sub>E</sub>X**. We don't need to write each and every slide just for a new line.



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We first see the power of frames in  $\text{\LaTeX}$ . We don't need to write each and every slide just for a new line. We can just use beamer class with the feature of pauses. However,  $\text{\LaTeX}$  has another (rather the most important usage), namely the use **formatting text** in a more mathematical way.



We can write many equations, can be labelled like the following

$$e^{i\alpha} = \cos(\alpha) + i \sin(\alpha) \tag{1}$$



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$$e^{i\alpha} = \cos(\alpha) + i \sin(\alpha) \quad (1)$$

or the unlabelled equations like the force between two charges given by

$$F = \frac{1}{4\pi\epsilon_0} \frac{q_1 q_2}{r^2}$$





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# Itemize and Linking

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- Bubble sort
- Insertion sort , then there are the more rigorous algorithms like
- QuickSort
- Heap sort , *and then the best known algorithm*
- **Monkey sort** (or) Bogo-sort.

Some pointers to the last algorithm can be found at [here](#)



We can also write matrices in  $\text{\LaTeX}$ , for example the identity matrix of size  $(3 \times 3)$  is

$$I_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



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Bonus: try to indent like the below equation

$$\begin{aligned} (\mathbf{a} \cdot \mathbf{b})^2 &= \left( \sum a_i b_i \right)^2 \\ &\leq \left( \sum a_i^2 \right) \left( \sum b_i^2 \right) \end{aligned}$$

