Pursuing a Minor degree in Artificial Intelligence and Data Science from C-MInDS, IIT Bombay

SCHOLASTIC ACHIEVEMENTS _

• Achieved 99.81 Percentile in JEE-Main out of over 1 million candidates	(2021)
• Secured All India Rank 1207 in JEE-Advanced out of over 0.14 million candidates	(2021)
• Secured AP grade for excellent performance in PH 108, awarded to 27 out of over 1300 students	(2022)
• One of the 17 out of 1400+ students to secure a Branch Change to the department of CSE	(2022)
• Secured AIR 275 in the prestigious KVPY SX and awarded fellowship by IISc Bangalore	(2021)

WORK EXPERIENCE

Applied AI Researcher at Brance Technologies

(Summer 2023)

- Developed and implemented performant chatbot systems using **vector embeddings** for data retrieval and **Large Language Models** for question-answering, resulting in significantly improved user experience and engagement
- Utilized **Haystack** framework and **FAISS** to efficiently index and store proprietary data, leveraging **vectorDBs** to store the embeddings. Utilized **Hugging Face models** to form the entire **indexing and retrieval pipeline**
- Included document reranking resulting in improved relevance and accuracy of the retrieved information for chatbot
- Implemented Locality-Sensitive Hashing (LSH) to create a highly performant caching system to cache user queries that utilizes semantic search, optimizing the speed, accuracy, and efficiency of data retrieval for chatbot
- Leveraged **Nginx** and **FastAPI** on an **AWS EC2** instance to ensure seamless communication, and reduced latency for the chatbot system. Utilized **async calls** and FastAPI's scalability for smooth data retrieval and processing

KEY PROJECTS

Stable Diffusion from Scratch

(Summer 2023)

Self Project

- Used **PyTorch** to independently develop and implement **each component** of a Stable Diffusion model on smaller datasets before using the Hugging Face's **diffuser library** to implement the final diffusion model on a larger dataset
- Implemented a Variational Autoencoder (VAE) and trained it on the Fashion MNIST dataset using reconstruction loss and KL-Divergence loss, enabling accurate reconstruction of inputs and latent space interpolation
- Implemented a **Diffusion U-Net** with **timestep embeddings** and **self-attention** and used it to implement both unconditional and conditional **DDPM** (Denoising Diffusion Probabilistic Models) on MNIST and CIFAR-10 datasets
- Used various scheduling techniques like DDIM, LMSDiscrete and PNDM etc. to improve speed of the generations
- Implemented **latent diffusion** by utilizing the diffuser's VAE to **encode images** to latent representations, and subsequently trained a **DDPM** on these latents using the LSUN churches datasets to generate high-quality images
- Used various metrics like FID (Fréchet Inception Distance) scores to evaluate the quality of the generated images

Discrete Event Simulator for Bitcoin Network

(Spring 2023)

Guide: Prof. Vinay J. Ribeiro | Course Project: Introduction to Blockchains and Smart Contracts

IIT Bombay

- Implemented a discrete event simulator for the Bitcoin Network and analyzed the forking and length of the main chain. Additionally, simulated selfish mining and stubborn mining attacks on the network by an adversary node
- Analyzed the adversary's relative profitability under various factors like hashing power and network latency etc.
- Utilized the **Networkx library** to create a connected **P2P network** and generated visual representations of the blockchain. Used the **SimPy library** to maintain a **global clock** and simulate the **mining and transaction events**

Layer 2 DAPP for Lightning Network Simulation

(Spring 2023)

Guide: Prof. Vinay J. Ribeiro | Course Project : Introduction to Blockchains and Smart Contracts

 $IIT\ Bombay$

- Developed a Layer 2 DAPP on the **Ethereum blockchain**, utilizing **Ganache and Truffle** to set up a local Ethereum node. Implemented the smart contract in **Solidity**, enabling the execution of transactions within the Layer 2 DAPP.
- Developed a simulation model of Lightning Networks, a Layer 2 scaling solution for the Ethereum blockchain
- Ran the simulation using an external Python script to perform various transaction scenarios and analyze their outcomes

KYC-Website (Summer 2023)

Self Project

• Developed and implemented KYC-Website, a secure web application utilizing Node.js, Express.js, and MongoDB Atlas for KYC verification, mimicking the KYC requirements for banking and financial institutions

- Utilized the easy-ocr library for ID information extraction and the face-recognition library for real-time face matching to automate the KYC verification process, ensuring swift verification without human intervention
- Learned about full-stack development by utilizing technologies such as Bootstrap, EJS, Passport.js to create a user-friendly and responsive web application with secure authentication, form validation and user sessions
- Utilized FastAPI to wrap and integrate the machine learning components of the project, ensuring seamless communication and efficient handling of requests between the web application and the ML API servers

FastChat (Autumn 2022)

Guide: Prof. Kavi Arya | Course Project : Software Systems Lab

IIT Bombay

- Developing a messaging software with end-to-end encryption by using RSA+AES to encode the messages and both group chat and individual chat support using python socket library and PostgreSQL database
- Implementing a load balancer with least connect strategy using bash to distribute load among multiple servers, and focusing on obtaining high throughput while using only limited resources dedicated for the servers
- Used bash scripts to simulate common messaging patterns and calculate throughput and latency of the system

OTHER PROJECTS

Deep Learning (Summer 2023)

Self Project

- Implemented and trained Google's Deeppose, a deep learning model for human pose estimation on LSP dataset
- Implemented a Cycle-GAN architecture for image-to-image translation, enabling conversion between two classes
- Trained an agent to play lunar lander game using Deep Q-Network (DQN), a reinforcement learning algorithm
- Implemented neural style art transfer using VGG19 to combine the content of one image with the style of another
- Implemented the U-Net architecture and applied it to CARLA, a self-driving car dataset for semantic segmentation
- Implemented ResNets from scratch and utilized transfer learning for image classification and recognition tasks

Z3 SAT Solver (Spring 2023)

Guide: Prof. Ashutosh Gupta | Course Project : Logic for Computer Science

IIT Bombay

• Implemented and utilized **SAT solving techniques**, specifically leveraging the **Z3 theorem prover** in Python, to formulate an effective strategy for the game Sliding-Solver and also handle the case of unsatisfiability for the game

L-TAGE Branch Predictor

(Spring 2023)

Guide: Prof. Biswabandan Panda | Course Project: Digital Logic Design and Computer Architecture IIT Bombay • Implemented the L-TAGE branch predictor using **champsim**, a state-of-the-art simulator in C++ and analyzed the performance of the predictor on various benchmarking traces like gcc, leslie3d, milc, perlbench and zeusmp

SwarComm (Spring 2023)

Guide: Prof. Bhaskaran Raman | Course Project : Computer Networks Lab

IIT Bombay

(2022)

• Implemented the physical layer and link layer of the OSI stack by utilizing eight distinct frequencies of sound to represent octal bits for efficient data transmission. Used Hamming codes for error correction and reliable transfer

Railway Planner (Autumn 2022) Guide: Prof. Supratik Chakraborty | Course Project: Data Structures and Algorithms Lab IIT Bombay

• Designed a simplified version of a railway planner using various data structures such as Heaps, Hash Tables, Tries and BSTs and analyzed the space & time complexity to study the properties of various data structures in C++

TECHNICAL SKILLS

Programming C/C++, Python, Bash, Solidity, Java, JavaScript, VHDL, Sed, Awk

Data Science Tensorflow, Pytorch, Keras, Trax, Scikit-learn, OpenCV, NumPy, Pandas, Matplotlib Software & Tools MATLAB, Git, LATEX, Docker, Wireshark, Z3, Doxygen, Sphinx, Ngingx, FastAPI Web Development HTML5, CSS, JavaScript, BootStrap, jQuery NodeJS, ExpressJS, SQL, MongoDB

KEY COURSES UNDERTAKEN

Calculus, Linear Algebra, Discrete Structures, Differential Equations, Optimization Models, Mathematics Logic for Computer Science, Game Theory and Decision Analysis Data Structures and Algorithms[#], Data Analysis and Interpretation, Software Systems Lab, Computer Networks[#], Computer Architecture[#], Design and Analysis of Algorithms, Computer Science Introduction to Blockchains Cryptocurrencies and Smart Contracts, Computer Vision

EXTRACURRICULAR

- Mentored two groups of students during the SoC (Summer of Code) program conducted by WNCC, IITB guiding them through deep learning projects and assisting in the implementation of cutting-edge research papers (2023)
- Successfully completed one year under National Sports Organization(NSO) in Chess at IIT Bombay (2022)
- Pitched a Business Model Canvas for a startup in the health sector which entailed making online ambulance bookings, for the EnB Buzz competition conducted by the Entrepreneurship cell of IIT Bombay (2021)
- Worked in a team of 4 to make an ESP32 WiFi-controlled bot for XLR8 conducted by ERC, IITB