

Shubham Hazra
Computer Science & Engineering
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Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2025	9.14
Intermediate	CBSE	K.V. Sector-8 R.K. Puram New Delhi -	2021	98.60%
		110023		
Matriculation	CBSE	K.V. Sector-8 R.K. Puram New Delhi -	2019	92.60%
		110023		

Pursuing a Minor degree in Artificial Intelligence and Data Science from C-MInDS, IIT Bombay

SCHOLASTIC ACHIEVEMENTS

• Achieved 99.81 Percentile in JEE-Main out of over 1 million candidates	(2021)
• Achieved 99.14 Percentile in JEE-Advanced out of over 0.14 million candidates	(2021)
• Achieved AP grade for excellent performance in PH 108 - Basics of Electricity & Magnetism	(2022)
• Secured a Branch Change to Computer Science department on the basis of academic performance	(2022)
ullet Secured AIR 275 in the prestigious KVPY SX and awarded fellowship by IISc Bangalore	(2021)

Work Experience _____

Applied AI Researcher at Brance Technologies

(Summer 2023)

- Developed and implemented performant chatbot systems using **vector embeddings** for data retrieval and **Large Language Models** for question-answering, resulting in significantly improved user experience and engagement
- Utilized **Haystack** framework and **FAISS** to efficiently index and store proprietary data, leveraging **vectorDBs** to store the embeddings. Utilized **Hugging Face models** to form the **indexing**, **retrieval and reranking pipeline**
- Implemented Locality-Sensitive Hashing (LSH) to create a highly performant caching system to cache user queries that utilizes semantic search, optimizing the speed, accuracy, and efficiency of data retrieval for chatbot
- Leveraged Nginx and FastAPI on an AWS EC2 instance to ensure seamless communication, and reduced latency for the chatbot system. Utilized async calls and FastAPI's scalability for smooth data retrieval and processing

KEY PROJECTS

Latent Diffusion for Image Generation

(Summer 2023)

Self Project

- Used PyTorch to implement a Latent Diffusion model and evaluate the quality of its generations using FID scores
- Implemented a Variational Autoencoder (VAE) and trained it on the Fashion MNIST dataset using reconstruction loss and KL-Divergence loss, enabling accurate reconstruction of inputs and latent space interpolation
- Implemented a **Diffusion U-Net** with **timestep embeddings** and **self-attention** and used it to implement both unconditional and conditional **DDPM** (**Denoising Diffusion Probabilistic Models**) on the CIFAR-10 dataset
- Implemented latent diffusion by utilizing the diffuser's VAE to encode images to latent representations, and subsequently trained a DDPM on these latents using the LSUN churches datasets to generate high-quality images

Discrete Event Simulator for Bitcoin Network

 $(Spring\ 2023)$

Guide: Prof. Vinay J. Ribeiro | Course Project: Introduction to Blockchains and Smart Contracts

IIT Bombay

- Implemented a discrete event simulator for the Bitcoin Network and **analyzed the forking** and length of the main chain. Additionally, simulated **selfish mining** and **stubborn mining** attacks on the network by an adversary node
- Analyzed the adversary's relative profitability under various factors like hashing power and network latency etc.
- Utilized the **Networkx library** to create a connected **P2P network** and generated visual representations of the blockchain. Used the **SimPy library** to maintain a **global clock** and simulate the **mining and transaction events**

Lunar Lander using Deep Reinforcement Learning $Self\ Project$

(Autumn 2022)

- Used OpenAI's Gym environment to train a lunar lander game using Deep Q-Learning with Experience Replay
- Used **Tensorflow** to define the training loop. Used **deque** to store experience buffer and **soft update** of Q-targets to stabilize the training. Used **epsilon greedy policy** to select the action with some amount of **random decisions**
- Tuned and optimized model hyperparameters including learning rate, batch size, and number of episodes, epsilon, gamma, number of timesteps to achieve the best results and solved the environment within 500 episodes

FastChat

 $(Autumn \ 2022)$

Guide: Prof. Kavi Arya | Course Project : Software Systems Lab

IIT Bombay

- Developing a messaging software with **end-to-end encryption** by using **RSA+AES** to encode the messages and both group chat and individual chat support using **python socket library**, **threading** and **PostgreSQL** database
- Implementing a load balancer with least connect strategy using bash to distribute load among multiple servers and also used scripts to simulate common messaging patterns and calculate throughput and latency of the system

KYC-Website (Summer 2023)

Self Project

• Developed a secure web application utilizing Node.js, Express.js & MongoDB for mimicking the KYC requirements

- Learned about full-stack development and utilized Bootstrap, EJS, Passport.js to create a responsive web application with secure authentication, form validation and user sessions. Used FastAPI to make the backend API
- Utilized the easy-ocr library for ID information extraction and the face-recognition library for real-time face matching to automate the KYC verification process, ensuring swift verification without human intervention

Layer 2 DAPP for Lightning Network Simulation

(Spring 2023)

Guide: Prof. Vinay J. Ribeiro | Course Project: Introduction to Blockchains and Smart Contracts

IIT Bombay

- Developed a Layer 2 DAPP on the **Ethereum blockchain**, utilizing **Ganache and Truffle** to set up a local Ethereum node. Implemented the smart contract in **Solidity**, enabling the execution of transactions within the Layer 2 DAPP
- Developed a simulation model of Lightning Networks, a Layer 2 scaling solution for the Ethereum blockchain

OTHER PROJECTS

Deep Learning (Summer 2023)

Self Project

- Implemented and trained Google's Deeppose, a deep learning model for human pose estimation on LSP dataset
- $\bullet \ \ \text{Implemented a } \textbf{Cycle-GAN} \ \ \text{architecture for image-to-image translation, enabling conversion between two classes}$
- ullet Implemented **neural style art transfer** using VGG19 to combine the content of one image with the style of another
- Implemented the **U-Net** architecture and applied it to CARLA, a self-driving car dataset for **semantic segmentation**
- Implemented ResNets from scratch and utilized transfer learning for image classification and recognition tasks

Generating Representative Images from a Sample

(Autumn 2022)

Guide: Prof. Suyash Awate | Course Project: Data Analysis and Interpretation

IIT Bombay

• Used MATLAB with a dataset of images of fruits and generated new representative fruit images using Principal Component Analysis (PCA) and also optimally reduced the dimensionality and reconstructed the images

Z3 SAT Solver

(Spring 2023)

Guide: Prof. Ashutosh Gupta | Course Project : Logic for Computer Science

 $IIT\ Bombay$

• Implemented and utilized **SAT solving techniques**, specifically leveraging the **Z3 theorem prover** in Python, to formulate an effective strategy for the game Sliding-Solver and also handle the case of **unsatisfiability** for the game

Branch Predictor for Graph Analytics

(Spring 2023)

 $Guide:\ Prof.\ Biswabandan\ Panda\mid\ Course\ Project:\ Digital\ Logic\ Design\ and\ Computer\ Architecture \qquad IIT\ Bombay$

• Implemented the **L-TAGE** branch predictor using champsim, a state-of-the-art simulator in **C++** and analyzed the performance of the predictor on various benchmarking traces like gcc, leslie3d, milc, perlbench and zeusmp

SwarComm - A Link Layer Simulation

(Spring 2023)

Guide: Prof. Bhaskaran Raman | Course Project : Computer Networks Lab

IIT Bombay

• Implemented the **physical layer** and **link layer** of the **OSI stack** by utilizing eight distinct frequencies of sound to represent octal bits for efficient data transmission. Used **Hamming codes** for error correction and reliable transfer

Railway Planner

(Autumn 2022)

Guide: Prof. Supratik Chakraborty | Course Project : Data Structures and Algorithms Lab

IIT Bombay

• Designed a simplified version of a railway planner using various data structures such as **Heaps**, **Hash Tables**, **Tries** and **BSTs** and analyzed the space & time complexity to study the properties of various data structures in **C++**

TECHNICAL SKILLS

Programming C, C++, Python, Bash, Solidity, Java, JavaScript, VHDL, Sed, Awk

Data Science
Tensorflow, Pytorch, Keras, Trax, Scikit-learn, OpenCV, NumPy, Pandas, Matplotlib
Software & Tools
MATLAB, Git, LATEX, Docker, Wireshark, Z3, Doxygen, Sphinx, Ngingx, FastAPI
Web Development
HTML5, CSS, JavaScript, BootStrap, jQuery, Node.js, Express.js, SQL, MongoDB

KEY COURSES UNDERTAKEN

Mathematics Calculus, Linear Algebra, Discrete Structures, Differential Equations, Optimization Models, Logic for Computer Science, Game Theory and Decision Analysis

Computer Science

Data Structures and Algorithms, Data Analysis and Interpretation, Software Systems Lab, Computer Networks, Computer Architecture, Design and Analysis of Algorithms, Introduction to Blockchains Cryptocurrencies and Smart Contracts, Computer Vision

EXTRACURRICULAR

- Mentored two groups of students during the SoC (Summer of Code) program conducted by WNCC, IITB guiding them through deep learning projects and assisting in implementation of cutting-edge research papers (2023)
- Successfully completed one year under National Sports Organization(NSO) in Chess at IIT Bombay (2022)
- Pitched a **Business Model Canvas** for a startup in the health sector which entailed making online ambulance bookings, for the EnB Buzz competition conducted by the **Entrepreneurship cell of IIT Bombay** (2021)
- Worked in a team of 4 to make an ESP32 WiFi-controlled bot for XLR8 conducted by ERC, IITB

(2022)