Pursuing a Minor degree in Artificial Intelligence and Data Science from C-MInDS, IIT Bombay

SCHOLASTIC ACHIEVEMENTS

• Ach	nieved 99.81 Percenti	le in JEE-Main out	of over 1 milli	ion candidates		(2021)
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- Secured All India Rank 1207 in JEE-Advanced out of over 0.14 million candidates (2021)
- Secured AP grade for excellent performance in PH 108-Basics of Electricity & Magnetism (2022)
- Secured a **Branch Change** to **Computer Science** department on the basis of academic performance (2022)
- Awarded fellowship in the prestigious KVPY (Kishore Vaigyanik Protsahan Yojna) SX

KEY PROJECTS

FastChat

Autumn 2022

Guide: Prof. Kavi Arya | Ongoing Course Project : Software Systems Lab

IIT Bombay

(2021)

• Developing a messaging software by building a network of clients interacting via servers acting as mediators

- Focusing on obtaining high throughput while using only limited resources dedicated for the servers
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- Ensuring low latency of individual message deliveries and end-to-end encryption between clients
- Using python socket library to develop the network, using open source libraries for authentication and communication, PostgreSQL database to store the data and bash for scripting and collecting results

Rail Planner Autumn 2022

Guide: Prof. Supratik Chakraborty | Course Project : Data Structures and Algorithms Lab

IIT Bombay

- Developing a railway planner using algorithms such as Merge Sort, KMP, Quicksort, etc.
- Utilising Data Structures such as linked lists, Binary Search Trees, AVL Trees, Hash tables, Tries, etc.
- Implementing features such as adding and deleting stations, journeys and travel reviews, advanced search functionalities

Generating Representative Images from a Sample

 $Autumn\ 2022$

Guide: Prof. Suyash Awate | Ongoing Course Project : Data Analysis and Interpretation

IIT Bombay

- Used MATLAB to generate new representative fruit images using Principal Component Analysis (PCA)
- Used PCA to optimally reduce the dimensionality of digits from the MNIST Database and reconstruct the image

Multiplayer Tic-Tac-Toe

Autumn 2022

Guide: Prof. Kavi Arya | Course Project : Software Systems Lab

 $IIT\ Bombay$

- Used Java Socket Programming for inter process communication using the peer-to-peer model
- Created the tic tac toe game using this model and handled various newtork and IOStream exceptions

Bubble Trouble

Autumn 2021

Guide: Prof. Parag Chaudhuri | Course Project: Computer Programming and Utilization

IIT Bombay

(2022)

• Developed a video game using the **simplecpp graphics library** and object oriented programming in **C++** with a physics simulation to model the motion of bubbles along with features such as timers, health bars, levels and scores

TECHNICAL SKILLS

Programming Languages: C++, Python, MATLAB, Java, Bash, Solidity, Sed, AWK

Software & Tools: Git, IATEX, MySQL, NumPy, Pandas, Matplotlib, Doxygen, Sphinx, gdb

Web Development: HTML, CSS, JavaScript, BootStrap

EXTRACURRICULAR

• Successfully completed one year under National Sports Organization(NSO) in Chess at IIT Bombay (2022)

- Pitched a **Business Model Canvas** for a startup in the health sector which entailed making online ambulance bookings, for the EnB Buzz competition conducted by the **Entrepreneurship cell of IIT Bombay** (2021)
- Participated in a team of 3 and wrote a working script and successful submission in Google Hashcode 2021(2021)
- Worked as team of 4 to make a remote controlled bot using ESP32 for XLR8 an event of ERC, IITB