Pursuing a Minor degree in Artificial Intelligence and Data Science from C-MInDS, IIT Bombay

SCHOLASTIC ACHIEVEMENTS _____

Temeved 55.01 1 electrice in 522 Wall out of over 1 million candidates	(2021)
• Secured All India Rank 1207 in JEE-Advanced out of over 0.14 million candidate	tes (2021)
• Secured AP grade for excellent performance in PH 108, awarded to 27 out of over	1300 students (2022)
• One of the 17 out of 1400+ students to secure a Branch Change to the department	ent of \mathbf{CSE} (2022)
• Secured AIR 275 in the prestigious KVPY SX and awarded fellowship by IISC B	angalore (2021)

Work Experience

Applied AI Researcher at Brance Technologies

• Achieved 99 81 Percentile in JEE-Main out of over 1 million candidates

(Summer 2023)

(2021)

- Developed and implemented performant chatbot systems using **vector embeddings** for data retrieval and **Large Language Models** for question-answering, resulting in significantly improved user experience and engagement
- Utilized **Haystack** framework and **FAISS** to efficiently index and store proprietary data, leveraging **vectorDBs** to store the embeddings. Utilized **Hugging Face models** to form the entire **retrieval pipeline**, including **document reranking**, resulting in improved relevance and accuracy of the retrieved information for chatbot responses
- Implemented Locality-Sensitive Hashing (LSH) to create a highly performant caching system to cache user queries that utilizes semantic search, optimizing the speed, accuracy, and efficiency of data retrieval for chatbot
- Leveraged Nginx and FastAPI on an AWS EC2 instance to ensure seamless communication, and reduced latency for the chatbot system. Utilized async calls and FastAPI's scalability for smooth data retrieval and processing

KEY PROJECTS

Stable Diffusion from Scratch

 $(Summer\ 2023)$

- Self Project
- Used **PyTorch** to independently develop and implement **each component** of a **Stable Diffusion** model on smaller datasets before using the **Hugging Face's diffuser** library to implement the final diffusion model on a larger dataset
- Implemented a Variational Autoencoder (VAE) and trained it on the Fashion MNIST dataset using reconstruction loss and KL-Divergence loss, enabling accurate reconstruction of inputs and latent space interpolation
- Implemented a **Diffusion U-Net** architecture with **timestep embeddings** and **self-attention** and used it to implement both unconditional and conditional **DDPM(Denoising Diffusion Probabilistic Models)** on the **CIFAR-10** dataset. Also used **various sampling techniques** to improve the quality of the generated images
- Implemented **latent diffusion** by utilizing the **diffuser's VAE** to encode images to **latent representations**, and subsequently trained a **DDPM** on these latents using the **LSUN churches and bedrooms datasets** to generate high-quality images. Used **FID**(Fréchet Inception Distance) scores to evaluate the quality of the generated images

Discrete Event Simulator for Bitcoin Network

(Spring 2023)

Guide: Prof. Vinay J. Ribeiro | Course Project: Introduction to Blockchains and Smart Contracts

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- Implemented a DES for the Bitcoin Network and analyzed the forking and length of the main chain. Additionally, simulated selfish mining and stubborn mining attacks on the network by an adversary node and analyzed the adversary's relative profitability under various factors such as hashing power, number of nodes and latency etc.
- Utilized the **Networkx library** to create a connected **P2P network** and generated visual representations of the blockchain. Used the **SimPy library** to maintain a **global clock** and simulate the **mining and transaction events**

Layer 2 DAPP for Lightning Network Simulation

(Spring 2023)

Guide: Prof. Vinay J. Ribeiro | Course Project : Introduction to Blockchains and Smart Contracts

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- Developed a Layer 2 DAPP on the Ethereum blockchain, utilizing **Ganache/Truffle** to set up a **local Ethereum node**. Implemented the smart contract in **Solidity**, enabling the execution of transactions within the Layer 2 DAPP and facilitate the simulation of **Lightning Networks**, a Layer 2 scaling solution for the Ethereum blockchain
- Ran the simulation using an external Python script to perform various transaction scenarios and analyze their outcomes

KYC-Website (Summer 2023)

Self Project

• Developed and implemented KYC-Website, a secure web application utilizing **Node.js**, **Express.js**, and **MongoDB Atlas** for **KYC verification**, mimicking the KYC requirements for banking and financial institutions

- Utilized the easy-ocr library for ID information extraction and the face-recognition library for real-time face matching to automate the KYC verification process, ensuring swift verification without human intervention
- Learned about full-stack development by utilizing technologies such as Bootstrap, EJS, Passport.js to create a user-friendly and responsive web application with secure authentication, form validation and user sessions
- Utilized FastAPI to wrap and integrate the machine learning components of the project, ensuring seamless communication and efficient handling of requests between the web application and the ML API servers

FastChat (Autumn 2022)

Guide: Prof. Kavi Arya | Course Project : Software Systems Lab

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- Developing a messaging software with **end-to-end encryption** by using **RSA+AES** to encode the messages and both **group chat** and **individual chat** support using **python socket library** and **PostgreSQL** database
- Implementing a **load balancer** with **least connect strategy** using **bash** to distribute load among multiple servers, and focusing on obtaining **high throughput** while using only **limited resources** dedicated for the servers
- Used bash scripts to simulate common messaging patterns and calculate throughput and latency of the system

OTHER PROJECTS

Deep Learning (Summer 2023)

Self Project

- Implemented and trained Google's Deeppose, a deep learning model for human pose estimation on LSP dataset
- $\bullet \ \ \text{Implemented a } \textbf{Cycle-GAN} \ \ \text{architecture for image-to-image translation, enabling conversion between two domains}$
- Trained an agent to play lunar lander game using Deep Q-Network (DQN), a reinforcement learning algorithm
- Implemented neural style art transfer using VGG19 to combine the content of one image with the style of another
- Implemented the U-Net architecture and applied it to CARLA, a self-driving car dataset for semantic segmentation

• Implemented ResNets from scratch and utilized transfer learning for image classification and recognition tasks

Z3 SAT Solver

(Spring 2023)

Guide: Prof. Ashutosh Gupta | Course Project : Logic for Computer Science

IIT Bombay

• Implemented and utilized **SAT solving techniques**, specifically leveraging the **Z3 theorem prover** in Python, to formulate an effective strategy for the game **Sliding-Solver** and also handle the case of **unsatisfiability** for the game

L-TAGE Branch Predictor

(Spring 2023)

• Implemented the L-TAGE branch predictor using **champsim**, a state-of-the-art simulator in **C++** and analyzed the performance of the predictor on various benchmarking traces like **gcc**, **leslie3d**, **milc**, **perlbench** and **zeusmp**

SwarComm (Spring 2023)

Guide: Prof. Bhaskaran Raman | Course Project : Computer Networks Lab

IIT Bombay

(2022)

• Implemented the **physical layer** and **link layer** of the **OSI stack** by utilizing eight distinct frequencies of sound to represent octal bits for efficient data transmission. Used **Hamming codes** for error correction and reliable transfer

Railway Planner

Guide: Prof. upratik Chakraborty | Course Project: Data Structures and Algorithms Lab

(Autumn 2022)

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• Designed a simplified version of a railway planner using various data structures such as **Heaps**, **Hash Tables**, **Tries** and **BSTs** and analyzed the space & time complexity to study the properties of various data structures in **C++**

TECHNICAL SKILLS

Programming C/C++, Python, Bash, Solidity, Java, JavaScript, VHDL, Sed, Awk

Data ScienceTensorflow, Pytorch, Keras, Trax, Scikit-learn, OpenCV, NumPy, Pandas, MatplotlibSoftware & ToolsMATLAB, Git, LATEX, Docker, Wireshark, Z3, Doxygen, Sphinx, Ngingx, FastAPIWeb DevelopmentHTML5, CSS, JavaScript, BootStrap, jQuery NodeJS, ExpressJS, SQL, MongoDB

KEY COURSES UNDERTAKEN

Mathematics

Calculus, Linear Algebra, Discrete Structures, Differential Equations, Optimization Models,
Logic for Computer Science, Game Theory and Decision Analysis

Data Structures and Algorithms#, Data Analysis and Interpretation, Software Systems

Computer Science

Data Structures and Algorithms[#], Data Analysis and Interpretation, Software Systems Lab, Computer Networks[#], Computer Architecture[#], Design and Analysis of Algorithms, Introduction to Blockchains Cryptocurrencies and Smart Contracts, Computer Vision

EXTRACURRICULAR

- Mentored two groups of students during the SoC (Summer of Code) program conducted by WNCC, IITB guiding them through deep learning projects and assisting in the implementation of cutting-edge research papers (2023)
- Successfully completed one year under National Sports Organization(NSO) in Chess at IIT Bombay (2022)
- Pitched a **Business Model Canvas** for a startup in the health sector which entailed making online ambulance bookings, for the EnB Buzz competition conducted by the **Entrepreneurship cell of IIT Bombay** (2021)
- Worked in a team of 4 to make an ESP32 WiFi-controlled bot for XLR8 conducted by ERC, IITB