

Session-4 Lab

(Solve any two problems)

Assignment-1.

- Create a BankAccount class that.
- BankAccount class should have three fields accountHolderName (String), bankName(String), accountBalance(double).
- Create a constructor that takes account holder's name, bankname and initial balance.
- Add three methods to the interface - getBalance(), deposit() and withdraw().
- Implement all three methods.
- In the main method create three bank accounts with different account holders names and ICICI, HDFC and SBI as banknames.
- Deposit and withdraw money for each account. Display the account balance.

Assignment-2.

- Write a Java program that demonstrates method overriding by creating a superclass called Animal and two subclasses called Dog and Cat.
- The Animal class should have a method called makeSound(), which simply prints "The animal makes a sound".
- The Dog and Cat classes should override this method to print "The Cat/The dog meows/barks" respectively.
- The program should allow the user to create and display objects of each class.

Assignment-3. (Harder problem).

- Create an enum BankName.
- Create a constructor of the enum which takes a parameter interestRate of type double.
- Create the enum constant -ICICI (6.3), HDFC(5.8), SBI (6.0).
- Now in the BankAccount class of previous exercise, modify the type of bankName to enum BankName. Change constructor accordingly.
- Modify the instantiation of a new Account accordingly. (Example: new

```
BankAccount(12000, "Harry", BankName.SBI);
```

- Print the bankName for each account.
- Add a method which calculates total interest - calculateInterest(int numberOfYears). The interest will be calculated based on interest rate and available balance. Print total interest. [Hints: `double totalInterest = bankName.interestRate * numberOfYears * accountBalance;`].