

---

**Algorithm 1** Inverse Kinematics with Redundancy Handling and Joint Limits

---

**Require:**  $\mathbf{x}_{target}$ : Target position and quaternion orientation

$\mathbf{q}_{seed}$ : Initial joint configuration (seed)

$\mathbf{q}_{min}$ : Vector of lower joint limits

$\mathbf{q}_{max}$ : Vector of upper joint limits

$\epsilon$ : Tolerance for convergence

$\lambda$ : Damping factor

$\alpha$ : Secondary objective gain

```
1: Initialize  $\mathbf{q} \leftarrow \mathbf{q}_{seed}$ 
2:  $\lambda \leftarrow 1 \times 10^{-6}$ 
3:  $\alpha \leftarrow 0.01$ 
4: for  $i = 1$  to  $\text{maxIterations}$  do
5:   Compute forward kinematics  $\mathbf{T} \leftarrow \mathbf{T}(\mathbf{q})$ 
6:   Compute Jacobian  $\mathbf{J} \leftarrow \mathbf{J}(\mathbf{q})$ 
7:   Compute error  $\mathbf{e} \leftarrow \mathbf{x}_{target} - \mathbf{x}(\mathbf{T})$ 
8:   if  $\|\mathbf{e}\| < \epsilon$  then
9:     return  $\mathbf{q}$ 
10:  end if
11:  Compute damped pseudo-inverse  $\mathbf{J}_{pinv} \leftarrow \mathbf{J}^T(\mathbf{J}\mathbf{J}^T + \lambda\mathbf{I})^{-1}$ 
12:  Compute null-space projection matrix  $\mathbf{N} \leftarrow \mathbf{I} - \mathbf{J}_{pinv}\mathbf{J}$ 
13:  Compute secondary objective:
14:   $\mathbf{q}_{mid} \leftarrow \frac{\mathbf{q}_{max} + \mathbf{q}_{min}}{2}$ 
15:   $\mathbf{q}_{diff} \leftarrow \mathbf{q} - \mathbf{q}_{mid}$ 
16:   $\mathbf{q}_{sec} \leftarrow -\alpha\mathbf{q}_{diff}$ 
17:  Compute joint update  $\Delta\mathbf{q} \leftarrow \mathbf{J}_{pinv}\mathbf{e} + \mathbf{N}\mathbf{q}_{sec}$ 
18:  Update joint angles  $\mathbf{q} \leftarrow \mathbf{q} + \Delta\mathbf{q}$ 
19:  Enforce joint limits:
20:  for  $j = 1$  to  $\text{size}(\mathbf{q})$  do
21:    if  $\mathbf{q}[j] < \mathbf{q}_{min}[j]$  then
22:       $\mathbf{q}[j] \leftarrow \mathbf{q}_{min}[j]$ 
23:    end if
24:    if  $\mathbf{q}[j] > \mathbf{q}_{max}[j]$  then
25:       $\mathbf{q}[j] \leftarrow \mathbf{q}_{max}[j]$ 
26:    end if
27:  end for
28: end for
29: Print "Max number of iterations reached. Solution found is proximal."
30: return  $\mathbf{q}$ 
```

---