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package ass5Nonpreemptiveprioruty;
import java.util.Scanner;
public class ass5Nonpreemptiveprioruty {
  public static void main(String[] args) {
   System.out.println("*** Priority Scheduling (Non Preemptive) ***");
   System.out.print("Enter Number of Process: ");
   Scanner sc = new Scanner(System.in);
   int n = sc.nextInt();
   int process[] = new int[n];
   int arrivaltime[] = new int[n];
   int burstTime[] = new int[n];
   int completionTime[] = new int[n];
   int priority[] = new int[n];
   int TAT[] = new int[n];
   int waitingTime[] = new int[n];
   int arrivaltimecopy[] = new int[n];
   int burstTimecopy[] = new int[n];
   int max = -1, min = 9999;
   int totalTime = 0, tLap, temp;
   int minIndex = 0, currentIndex = 0;
   double avgWT = 0, avgTAT = 0:
   for (int i = 0; i < n; i++) {
    process[i] = (i + 1);
    System.out.println("");
    System.out.print("Enter Arrival Time for processor " + (i + 1) + ":");
    arrivaltime[i] = sc.nextInt();
    System.out.print("Enter Burst Time for processor " + (i + 1) + " : ");
    burstTime[i] = sc.nextInt();
    System.out.print("Enter Priority for " + (i + 1) + " process: ");
    priority[i] = sc.nextInt();
   for (int i = 0; i < n - 1; i++) {
    for (int j = i + 1; j < n; j++) {
      if (arrivaltime[i] > arrivaltime[j]) {
       temp = process[i];
       process[i] = process[j];
       process[i] = temp;
       temp = arrivaltime[j];
       arrivaltime[i] = arrivaltime[i];
       arrivaltime[i] = temp;
       temp = priority[j];
       priority[j] = priority[i];
       priority[i] = temp;
       temp = burstTime[j];
       burstTime[i] = burstTime[i];
       burstTime[i] = temp;
      } else if (arrivaltime[i] == arrivaltime[j] && priority[j] > priority[i]) {
       temp = process[i];
       process[i] = process[i];
       process[j] = temp;
       temp = arrivaltime[j];
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arrivaltime[i] = arrivaltime[i];
    arrivaltime[i] = temp;
    temp = priority[i];
    priority[j] = priority[i];
    priority[i] = temp;
    temp = burstTime[j];
    burstTime[i] = burstTime[i];
    burstTime[i] = temp;
  }
 }
System.arraycopy(arrivaltime, 0, arrivaltimecopy, 0, n);
System.arraycopy(burstTime, 0, burstTimecopy, 0, n);
for (int i = 0; i < n; i++) {
 totalTime += burstTime[i];
 if (arrivaltime[i] < min) {</pre>
  max = arrivaltime[i];
 }
}
for (int i = 0; i < n; i++) {
 if (arrivaltime[i] < min) {</pre>
  min = arrivaltime[i];
  minIndex = i:
  currentIndex = i;
 }
totalTime = min + totalTime;
tLap = min;
int tot = 0;
while (tLap < totalTime) {
 for (int i = 0; i < n; i++) {
  if (arrivaltimecopy[i] <= tLap) {
    if (priority[i] < priority[minIndex]) {</pre>
     minIndex = i;
     currentIndex = i;
    }
  }
 tLap = tLap + burstTimecopy[currentIndex];
 completionTime[currentIndex] = tLap;
 priority[currentIndex] = 9999;
 for (int i = 0; i < n; i++) {
  tot = tot + priority[i];
 }
for (int i = 0; i < n; i++) {
 TAT[i] = completionTime[i] - arrivaltime[i];
 waitingTime[i] = TAT[i] - burstTime[i];
 avgTAT += TAT[i];
 avgWT += waitingTime[i];
System.out.println("\n*** Priority Scheduling (Non Preemptive) ***");
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System.out.println("Processor\tArrival time\tBrust time\tCompletion Time\t\tTurn around time\tWaiting ti
me");
   System.out.println(
                        -----");
  for (int i = 0; i < n; i++) {
    System.out.println("P" + process[i] + "\t\t" + arrivaltime[i] + "ms\t\t" + burstTime[i] + "ms\t\t"
      + completionTime[i] + "ms\t\t\t" + TAT[i] + "ms\t\t\t" + waitingTime[i] + "ms");
  }
  avgWT /= n;
   avgTAT /= n;
  System.out.println("\nAverage Wating Time: " + avgWT);
   System.out.println("Average Turn Around Time: " + avgTAT);
  sc.close():
 }
*** Priority Scheduling (Non Preemptive) ***
Enter Number of Process: 4
Enter Arrival Time for processor 1:0
Enter Burst Time for processor 1:5
Enter Priority for 1 process: 10
Enter Arrival Time for processor 2:1
Enter Burst Time for processor 2:4
Enter Priority for 2 process: 20
Enter Arrival Time for processor 3:2
Enter Burst Time for processor 3:2
Enter Priority for 3 process: 30
Enter Arrival Time for processor 4:4
Enter Burst Time for processor 4:1
Enter Priority for 4 process: 40
*** Priority Scheduling (Non Preemptive) ***
Processor Arrival time Brust time Completion Time Turn around time Waiting time
P1 0ms 5ms 5ms 0ms
P2 1ms 4ms 9ms 8ms 4ms
P3 2ms 2ms 11ms 9ms 7ms
P4 4ms 1ms 12ms 8ms 7ms
Gantt chart = p1 p4 p3 p2
       0 5 6 8 12
criteria = "Priority"
Mode = "non preemptuve"
TAT = CT - AT
WT = TAT - BT
Average Wating Time: 4.5
Average Turn Around Time: 7.5
```