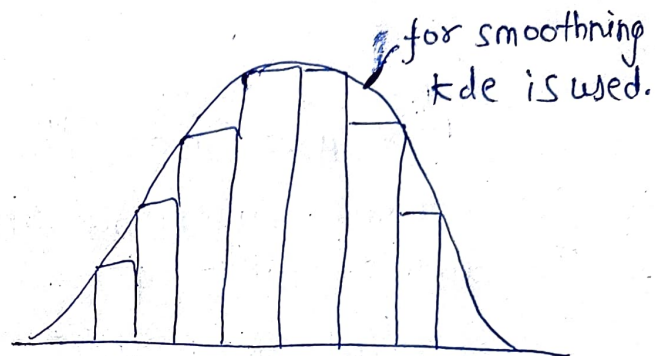
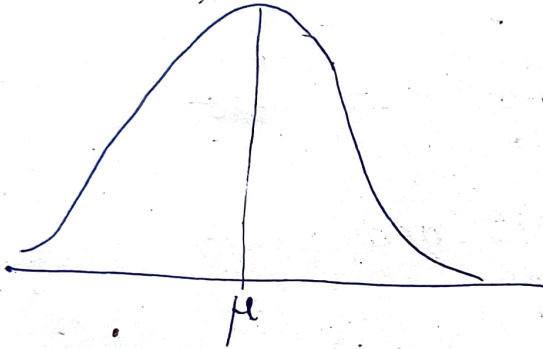


Stats Basics

- ① Normal distribution
- ② standard normal distribution
- ③ Z-score.

A) Normal distribution (Gaussian)



kde \equiv kernel
density
estimator

- ① symmetrical about mean μ .
- ② Area under normal distribution curve is 1
- ③ most features follow normal distribution.

Eg: Iris data set.
petal length, width
sepal length, width. } follow gaussian distribution

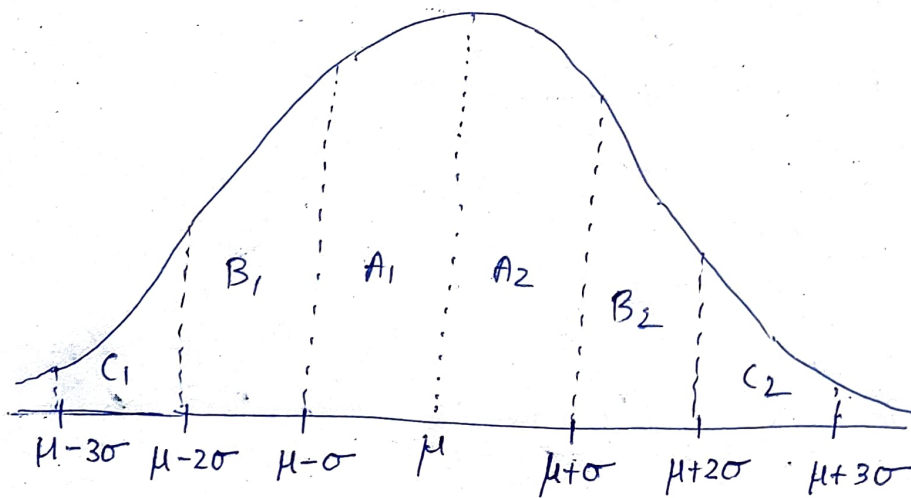


* spread may vary depending on the data set.

Eg: Age, weight, height also follow normal distribution.

↳ This is coming from domain experts who have collected and analysed data sets.

* Empirical rule of normal distribution



for normal distribution.

- ① within first σ to left and right 68% of total data lies.

ie $A_1 + A_2 \Rightarrow 68\%$. ie blw 2σ

- ② within second σ to left and right 95% of total data lies

ie. $A_1 + A_2 + B_1 + B_2 = 95\%$. ie blw 4σ

- ③ within third σ to left and right 99.7% of total data lies.

ie $A_1 + A_2 + B_1 + B_2 + C_1 + C_2 = 99.7\%$. ie blw 6σ

\therefore Empirical formula = 68 - 95 - 99.7%

* Q-Q plot is used to determine whether a distribution is Gaussian or not.

* Standard Normal Distribution (SND)

- say Random variable

X belongs to Gaussian Distribution with mean (μ) std deviation (σ).

→ It can be converted to y with $\mu=0$, $\sigma=1$ using Z score

$X = \text{Gaussian distribution}(\mu, \sigma)$

↓ using $\leftarrow Z$ score

$y = \text{SND} (\mu=0, \sigma=1)$

$$Z \text{ score} = \frac{X_i - \mu}{\text{Standard Error}} = \frac{X_i - \mu}{\frac{\sigma}{\sqrt{n}}}$$

$n \approx$ sample size.

→ Here $n=1$
since this will be applied to all elements of data set.

eg: $\{1, 2, 3, 4, 5\}$

$\mu=3$, $\sigma=1.41$

$$\therefore Z \text{ score} = \frac{X_i - \mu}{\sigma}$$

$\text{SND} = \{-1.42, -0.71, 0, 0.71, 1.42\}$

$$\frac{1-3}{1.41} = -1.42, \quad \frac{2-3}{1.41} = -0.71, \quad \frac{3-3}{1.41} = 0,$$

$$\frac{4-3}{1.41} = 0.71, \quad \frac{5-3}{1.41} = 1.42$$

* why Gaussian distⁿ is converted to SND ??

Age (years)	weight (kgs)	Height (cm)
24	72	150
26	78	160
32	84	165
33	92	170
34	87	150
28	83	180
29	80	175

$\mu=0, \sigma=1$

$\mu=0, \sigma=1$

machine learning

maths eqⁿ

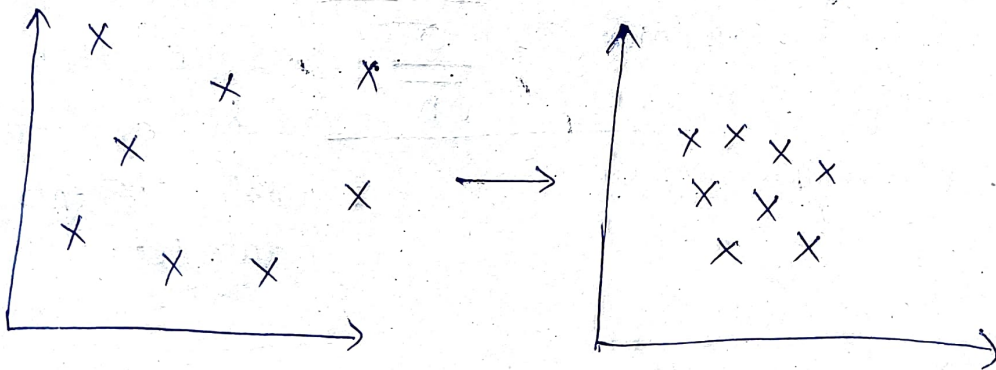
↓ Applied

Algorithm \Rightarrow mathematical model

Since All data have diff units then the calculation time will be high.

So using Std Normal distribution, Applying Z score to Age, Height, and weight will bring all the scale of data to be same.

ie $\mu=0, \sigma=1$ for Age, Height, weight



Bring values to same scale

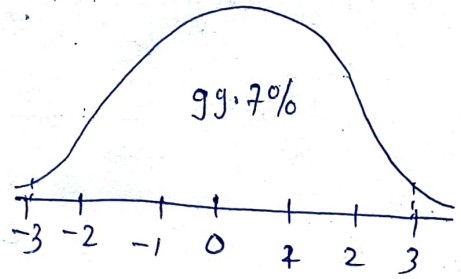
ie scaling down the data \Rightarrow standardisation.

Age $\Rightarrow \mu = 29.43$

* standardization { by applying Z score }

$$\mu = 0, \sigma = 1$$

\therefore most values will
lie b/w $[-3 \text{ to } 3]$
range



* Normalization [lower scale \leftrightarrow higher scale]
The range is defined by user.

ie $[-1, 1]$; $[-2, 2]$; $[-3, 3]$, etc.

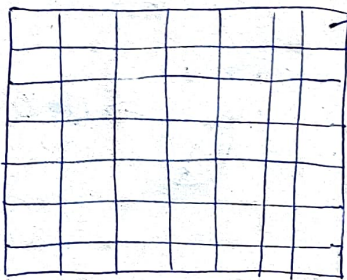
eg: min-max scalar. $[0 - 1]$

$$x_{\text{scaled}} = \frac{x - x_{\min}}{x_{\max} - x_{\min}}$$



This is applied in
deep learning and some
machine learning problems.

x	\rightarrow	y
x_{\min} 1		0
2		0.25
3		0.5
4		0.75
x_{\max} 5		1



\nwarrow B/w image

Pixel ranging
from (0 to 255) can be
converted to 0-1
ie Normalization.

R \rightarrow 0 to 255

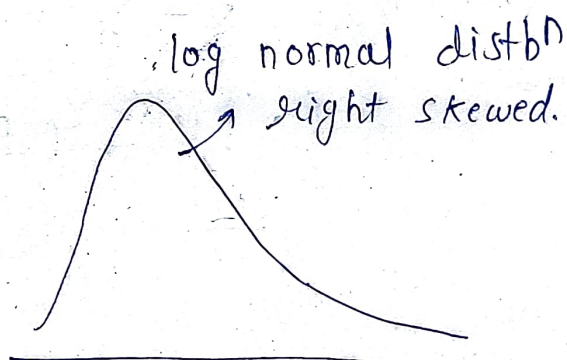
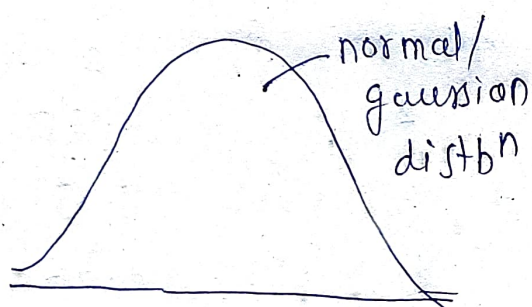
G \rightarrow 0 to 255

B \rightarrow 0 to 255

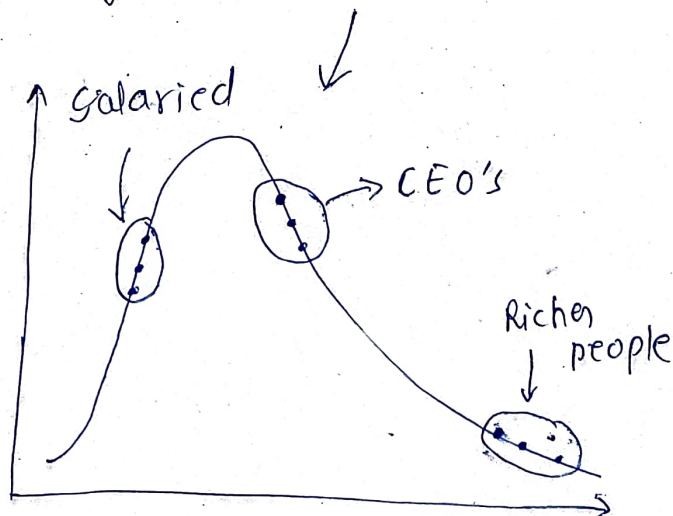
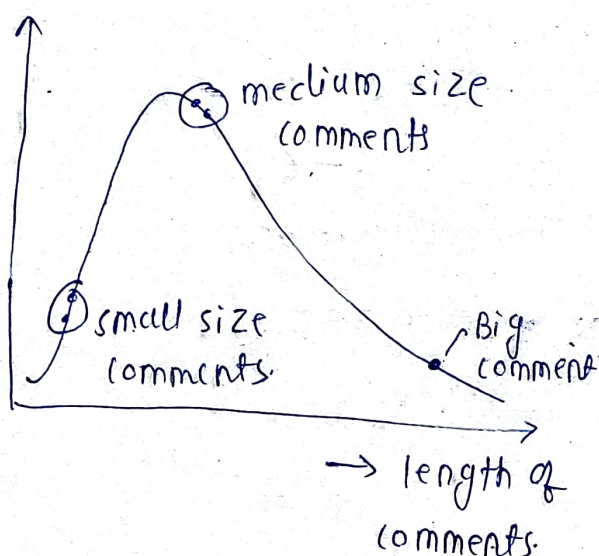
- * Standardization } Feature Scaling Techniques
- * Normalization }
- m/c learning → deep learning.

Eg:	normal distbn x	normalization y	standardization y' (SND)
	1	0	-1.42
	2	0.25	-0.72
	3	0.5	0
	4	0.75	0.72
	5	1	1.42

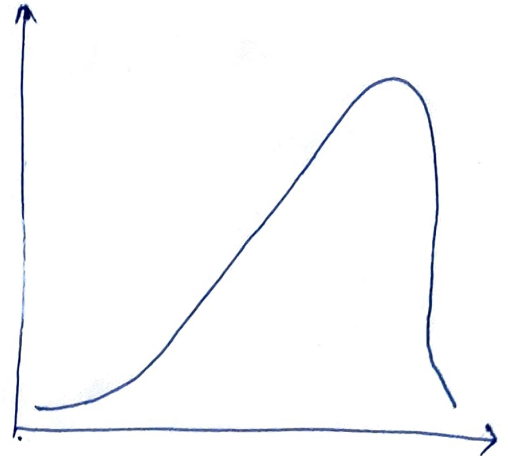
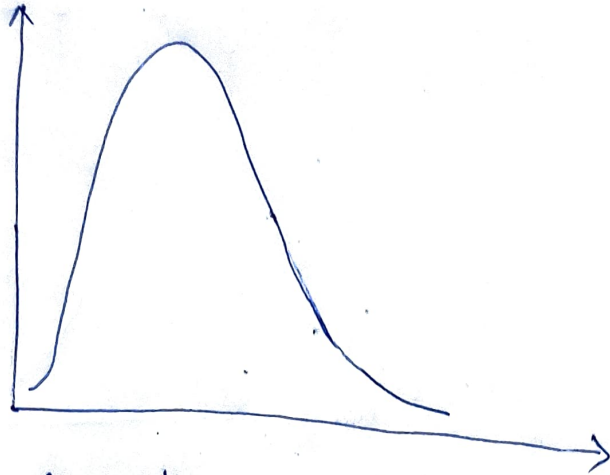
* Log Normal distribution



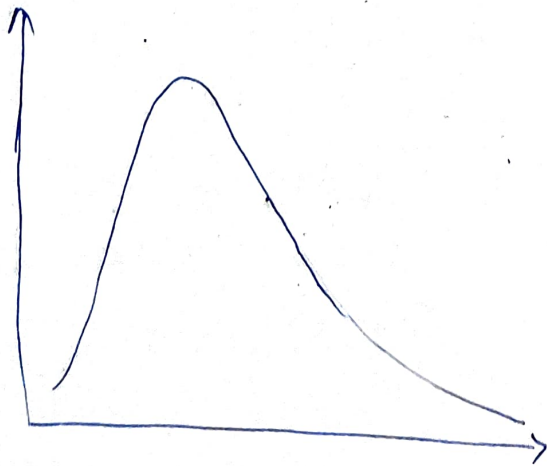
Eg: wealth distribution



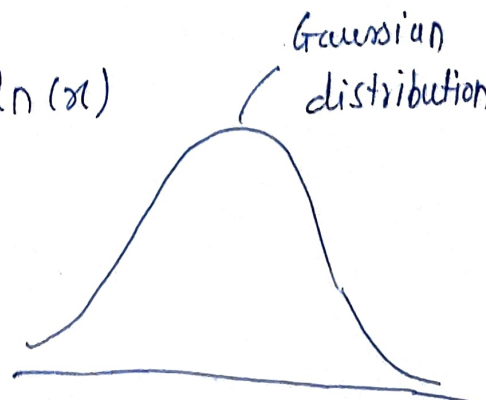
Ques: what is relationship of mean, mode median for below graphs.



* In Ascending order give relationship of mean, median and mode



$$y = \ln(x)$$



Gaussian distribution

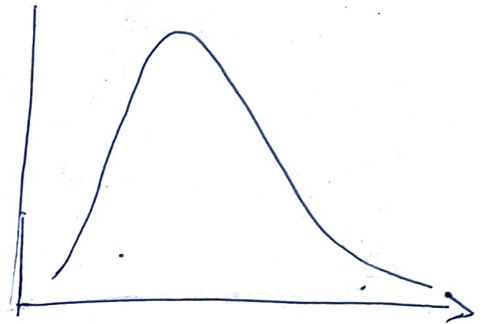
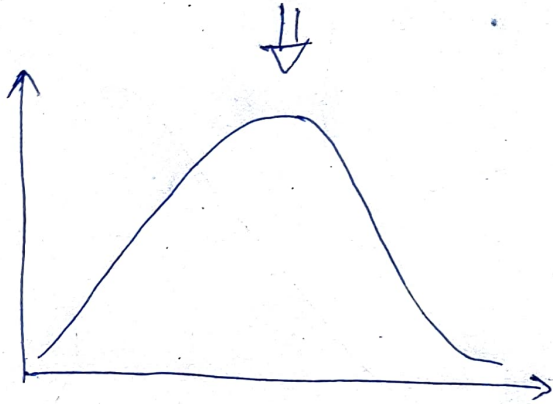
$x = \log$ normal distribution

Gaussian distribution
 $x \approx ND(\mu, \sigma)$

\Rightarrow

$$y = e^x$$

\hookrightarrow log normal distribution



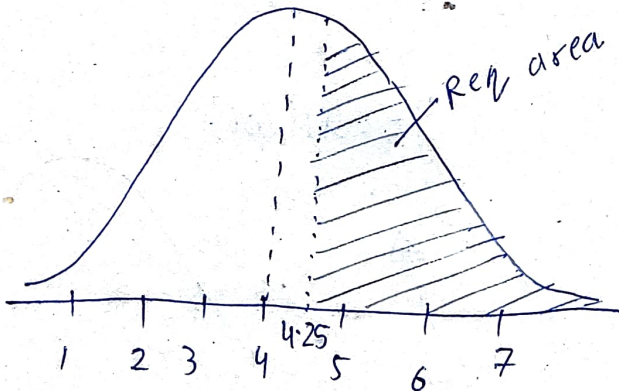
① How to check whether a random variable is

a) log normal distributed.

$\Rightarrow x \approx \text{log normal } (\mu, \sigma) \Rightarrow$ if $y = \ln(x)$ is normal distribⁿ then x is log normal distributed

Que: ①

$x = \{1, 2, 3, 4, 5, 6, 7\}$ $\mu = 4$
 $\sigma = 1$ } Assumptions



what is the %
of score that falls
above 4.25 ???

Area under whole
curve = 1.

$$Z_{\text{score}} = \frac{x_i - \mu}{\sigma} = \frac{4.25 - 4}{1} = 0.25$$

① Approx calculation

$2\sigma \rightarrow 68\%$ data 68-95-99.7 % rule

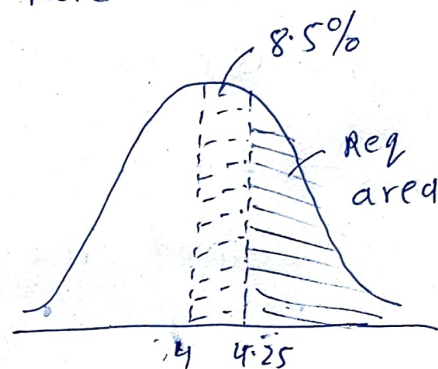
$0.25\sigma \rightarrow 1\%$ data

$$x = \frac{0.25 \times 68}{2} = 8.5\%$$

\therefore required area will be

$$= 50 - 8.5$$

$$= 41.5\%$$

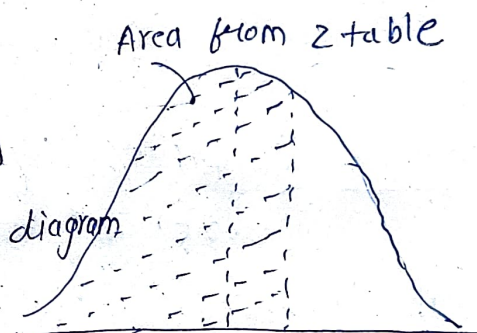


② Exact calculations (z table).

Note: There are different z tables

depending on the distribution diagram that they represent.

So it is important to first check the z table diagram that is with the z table for calculation purpose.



From z table $\Rightarrow 0.2 + 0.05$

\therefore Area from z table = 0.59871

The required area will be = $1 - 0.59871$

$$= 0.40129$$

$\approx 40.129\%$ data that falls above 4.25σ .

Que: 2 what % of score that falls below 3.75 ? $\mu = 4, \sigma = 1$

$$Z_{\text{score}} = \frac{X_i - \mu}{\sigma} = \frac{3.75 - 4}{1} = -0.25$$

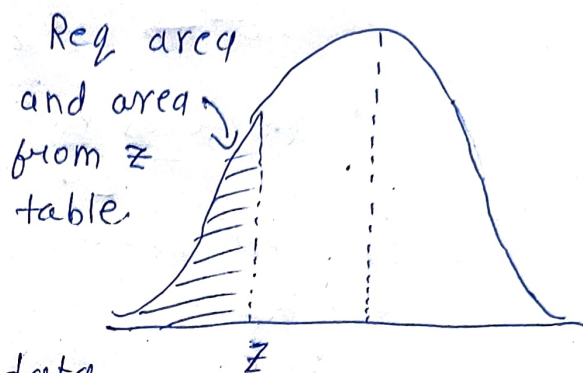
from Z score table
(Ztable.net)

$$-0.2 + -0.05$$

$$\therefore \text{required area} = 0.40129$$

$\approx 40.129\%$ data

that falls below 3.75 or -0.25 Z score.



Que: 3 what % of score that falls b/w 4.75 to 5.75 for $\mu = 4$ and $\sigma = 1$?

for 4.75

$$Z_{\text{score}} = \frac{4.75 - 4}{1} = 0.75$$

for 5.75

$$Z_{\text{score}} = \frac{5.75 - 4}{1} = 1.75$$

* Area upto 4.75 σ .
(0.75 Z score).

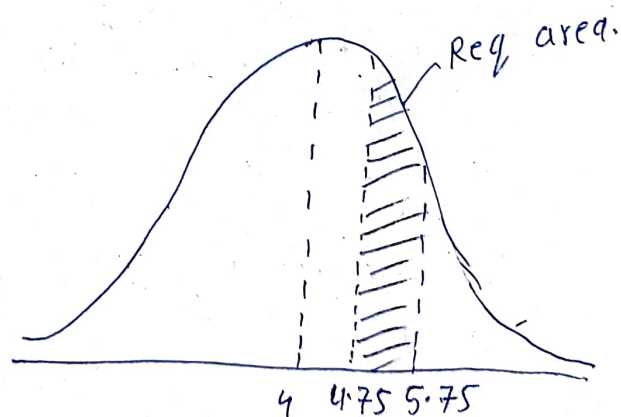
$$0.7 + 0.05$$

$$\therefore A_1 = 0.77337$$

* Area upto 5.75 σ
(1.75 Z score).

$$1.7 + 0.05$$

$$\therefore A_2 = 0.95994$$



∴ The required area is

$$A_{req} = A_2 - A_1$$

$$= 0.95994 - 0.77337$$

$$= 0.18657$$

≈ 18.657% of data that falls
blw 4.75 and 5.75.

Que: 4 In india Average IQ is 100 with standard deviation 15. what % of population would expect to have an IQ.

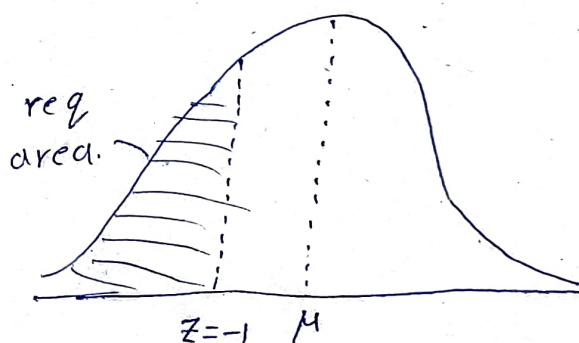
- 1) lower than 85
- 2) higher than 85
- 3) Between 85 and 100.

① for 85 (lower than)

$$Z_{score} = \frac{x_i - \mu}{\sigma} = \frac{85 - 100}{15} = -1$$

①

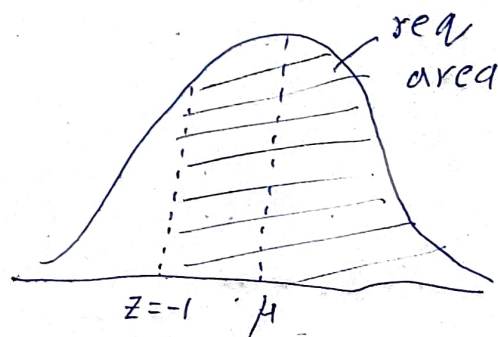
∴ required area
= 0.15866
≈ 15.87%



② for 85 (more than)

$$Z_{score} = -1$$

$$\begin{aligned} \therefore \text{required area} &= 1 - 0.15866 \\ &= 0.84134 \\ &\approx 84.134\% \end{aligned}$$



③ 85 to 100

$$Z_{\text{score}} = -1 \quad \dots \quad 85$$

for 100

$$Z_{\text{score}} = \frac{100 - 100}{15} = 0$$

for $Z_{\text{score}} = -1$

$$A_1 = 0.15866$$

for $Z_{\text{score}} = 0$

$$A_2 = 0.5$$

\therefore required area

$$= A_2 - A_1$$

$$= 0.5 - 0.15866$$

$$= 0.34134$$

$$\approx 34.134\%$$

