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SUBJECT	Design and Analysis of Algorithms
EXPERIMENT NO:	3
AIM:	Strassen's Matrix Multiplication
Algorithm:	<p>Strassen's Matrix Multiplication Algorithm</p> <p>Step 1: Start</p> <p>Step 2: Take 2 matrices as input from user say A and B</p> <p>Step 3: Divide A and B into 10 matrices of n/2 size</p> <p>$S[0] = B[0][1] - B[1][1];$</p> <p>$S[1] = A[0][0] + A[0][1];$</p> <p>$S[2] = A[1][0] + A[1][1];$</p> <p>$S[3] = B[1][0] - B[0][0];$</p> <p>$S[4] = A[0][0] + A[1][1];$</p> <p>$S[5] = B[0][0] + B[1][1];$</p> <p>$S[6] = A[0][1] - A[1][1];$</p> <p>$S[7] = B[1][0] + B[1][1];$</p> <p>$S[8] = A[0][0] - A[1][0];$</p> <p>$S[9] = B[0][0] + B[0][1];$</p> <p>Step 4: Compute p1 to p7</p>

	<p> $P[0] = A[0][0] * S[0];$ $P[1] = B[1][1] * S[1];$ $P[2] = B[0][0] * S[2];$ $P[3] = A[1][1] * S[3];$ $P[4] = S[5] * S[4];$ $P[5] = S[6] * S[7];$ $P[6] = S[8] * S[9];$ </p> <p>Step 5: computer the resultant matrix c:</p> <p> $C[0][0] = P[4] + P[3] - P[1] + P[5];$ $C[0][1] = P[0] + P[1];$ $C[1][0] = P[2] + P[3];$ $C[1][1] = P[4] + P[0] - P[2] - P[6];$ </p> <p>Step 6: display the matrix C</p> <p>Step 7: End</p>
Code:	<p>2 x 2 Matrix</p> <pre> #include<stdio.h> int main(){ int a[2][2], b[2][2], c[2][2], i, j; int m1, m2, m3, m4 , m5, m6, m7; </pre>

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printf("\nEnter the 4 elements of first matrix:");  
);  
  
for(i = 0; i < 2; i++)  
    for(j = 0; j < 2; j++)  
        scanf("%d", &a[i][j]);  
  
printf("\nEnter the 4 elements of second matrix:");  
);  
  
for(i = 0; i < 2; i++)  
    for(j = 0; j < 2; j++)  
        scanf("%d", &b[i][j]);  
  
printf("\n\nThe first matrix is\n");  
  
for(i = 0; i < 2; i++){  
    printf("\n");  
    for(j = 0; j < 2; j++)  
        printf("%d\t", a[i][j]);  
}  
  
printf("\n\nThe second matrix is\n");  
  
for(i = 0; i < 2; i++){
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        printf("\n");

        for(j = 0; j < 2; j++)

            printf("%d\t", b[i][j]);

    }

    m1= (a[0][0] + a[1][1]) * (b[0][0] + b[1][1]);

    m2= (a[1][0] + a[1][1]) * b[0][0];

    m3= a[0][0] * (b[0][1] - b[1][1]);

    m4= a[1][1] * (b[1][0] - b[0][0]);

    m5= (a[0][0] + a[0][1]) * b[1][1];

    m6= (a[1][0] - a[0][0]) * (b[0][0]+b[0][1]);

    m7= (a[0][1] - a[1][1]) * (b[1][0]+b[1][1]);

    c[0][0] = m1 + m4 - m5 + m7;
    c[0][1] = m3 + m5;
    c[1][0] = m2 + m4;
    c[1][1] = m1 - m2 + m3 + m6;

    printf("\n\nAfter multiplication using Strassen's
algorithm \n");

    for(i = 0; i < 2 ; i++){

        printf("\n");

        for(j = 0; j < 2; j++)

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	<pre> printf("%d\t", c[i][j]); } printf("\n\n"); return 0; }</pre>
Graphs and Observation:	<p>2 x 2 Matrix</p> <pre>students@students-HP-280-G3-SFF-Business-PC:~/Desktop\$ gcc students@students-HP-280-G3-SFF-Business-PC:~/Desktop\$./a. Enter the 4 elements of first matrix: 20 10 15 19 Enter the 4 elements of second matrix: 23 40 37 12 The first matrix is 20 10 15 19 The second matrix is 23 40 37 12 After multiplication using Strassen's algorithm 830 920 1048 828 students@students-HP-280-G3-SFF-Business-PC:~/Desktop\$</pre>

Conclusion:	Thus, after performing this experiment I understood that Strassen's matrix multiplication is very efficient as it improves the run time a lot when multiplying matrices than traditional matrix multiplication. Strassen Matrix multiplication is very easy to implement but it requires a lot of space as we need to store multiple arrays.
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