

CS 344: BFS and DFS Algorithms

```
BFS( $G=(V,E),s$ )
for all  $u \in V - \{s\}$  do  $d(u) := \infty$ 
 $d(s) := 0$ 
 $Q := \{s\}$ 
while  $Q \neq \emptyset$ 
  do remove  $u$  from  $Q$ 
    for all  $v \in Adj(u)$ 
      do if  $d(v) := \infty$ 
        then  $d(v) := d(u) + 1$ ;  $\pi(v) := u$ ; put  $v$  onto  $Q$ 
```

Remarks. Q is a FIFO queue. π is the predecessor array. BFS gives a tree. If G is connected, the tree is a spanning tree. Time complexity is $O(|V| + |E|)$.

```
DSF( $G=(V,E)$ )
for all  $u \in V$  do  $color(u) := white$ 
 $time = 0$ 
for all  $u \in V$  do if  $color(u) = white$  then DFS-VISIT( $u$ )
```

```
DSF-VISIT( $u$ )
 $color(u) := gray$ 
 $d(u) := time$ ;  $time := time + 1$ 
for all  $v \in Adj(u)$ 
  do if  $color(v) := white$  then DFS-VISIT( $v$ )
 $color(u) := black$ ;  $f(u) := time$ ;  $time := time + 1$ 
```

Remarks. Results in a forest of trees. Time complexity is $O(|V| + |E|)$. $d(u)$ is the first time u is visited, $f(u)$ is the last time u is visited. For every u , $d(u) < f(u)$.

Four types of edge:

tree edge: edges in tree.

back edge: from descendant to ancestor.

forward edge: nontree edge from ancestor to descendant.

cross edge: remainder.

An edge (u, v) is tree edge or forward edge if and only if $d(u) < d(v) < f(v) < f(u)$; it is a back edge if and only if $d(v) < d(u) < f(u) < f(v)$; it is a cross edge if and only if $d(v) < f(v) < d(u) < f(u)$.