

1) Code for Menu Driven Simple Calculator :

```
import java.io.*;

class SimpleCalculator{

    public static void addNumbers(int a, int b){
        System.out.println(a+ " + "+b+ " = "+(a+b));
    }

    public static void subtractNumbers(int a, int b){
        System.out.println(a+ " - "+b+ " = "+(a-b));
    }

    public static void multiplyNumbers(int a, int b){
        System.out.println(a+ " * "+b+ " = "+(a*b));
    }

    public static void divideNumbers(int a, int b){
        System.out.println(a+ " / "+b+ " = "+(a/b));
    }

    public static void main (String...args) throws IOException{

        int valueOne;
        int valueTwo;
        int operation;
        int flag;

        BufferedReader br = new BufferedReader(new InputStreamReader(System.in));

        do{
            System.out.println("Enter first value");
            valueOne = Integer.parseInt(br.readLine());
            System.out.println("Enter second value");
            valueTwo = Integer.parseInt(br.readLine());

            System.out.println("Choose following option according to Calculation you want to perform \n1 for
Addition\n2 for Substraction\n3 for Multiplication\n4 for Division");

            operation = Integer.parseInt(br.readLine());
            if(operation == 1){
                addNumbers(valueOne, valueTwo);
            }else if(operation == 2){
                subtractNumbers(valueOne, valueTwo);
            }else if(operation == 3){
                multiplyNumbers(valueOne, valueTwo);
            }else if(operation == 4){
                divideNumbers(valueOne, valueTwo);
            }else{
                System.out.println("You are performing wrong operation");
            }
        }

        System.out.println("Enter 1 to countinue operation else press 0");
```

```

    flag = Integer.parseInt(br.readLine());
}while(flag == 1);
}
}

```

Out put for Menu driven Simple Calculator :

Microsoft Windows [Version 10.0.19045.4894]
(c) Microsoft Corporation. All rights reserved.

D:\Vinsys\HW\9_Codes_to_practice>javac SimpleCalculator.java

D:\Vinsys\HW\9_Codes_to_practice>java SimpleCalculator

Enter first value

10

Enter second value

3

Choose following option according to Calculation you want to perform

1 for Addition

2 for Substraction

3 for Multiplication

4 for Division

3

10 * 3 = 30

Enter 1 to countinue operation else press 0

1

Enter first value

60

Enter second value

30

Choose following option according to Calculation you want to perform

1 for Addition

2 for Substraction

3 for Multiplication

4 for Division

2

60 - 30 = 30

Enter 1 to countinue operation else press 0

0

D:\Vinsys\HW\9_Codes_to_practice>

2) Code for Finding out Prime numbers from 1 to 100 :

```
import java.io.*;
```

```

class PrimeNumber{
    public static void main(String...args)throws IOException{

```

```

boolean flag;

for(int i = 2; i<=100; i++){
    flag = true;
    for(int j = 2; j<(i/2)+1; j++){
        if((i%j) == 0){
            flag = false;
            break;
        }
    }
    if(flag == true){
        System.out.println(i);
    }
}
}
}
}
}

```

Output for Code for Finding out Prime numbers from 1 to 100 :

```

D:\Vinsys\HW\9_Codes_to_practice>javac PrimeNumber.java
D:\Vinsys\HW\9_Codes_to_practice>java PrimeNumber
2
3
5
7
11
13
17
19
23
29
31
37
41
43
47
53
59
61
67
71
73
79
83
89
97
D:\Vinsys\HW\9_Codes_to_practice>

```

3) Code for Perfect Number :

```

import java.io.*;

class PerfectNumber{
    public static void main(String...args)throws IOException{

        BufferedReader br = new BufferedReader(new InputStreamReader(System.in));

        int value;
        int sum = 0;

        System.out.println("Enter a number to check if it is a perfect number or not");

        value = Integer.parseInt(br.readLine());

        for(int i = 1; i<=(value/2)+1; i++){
            if ((value % i) == 0){
                sum = sum+i;
            }
        }

        if(sum == value){
            System.out.println("Given number "+value+" is a perfect number");
        }else {
            System.out.println("Given number "+value+" is not a perfect number");
        }
    }
}

```

Output of Perfect Number :

```
D:\Vinsys\HW\9_Codes_to_practice>javac PerfectNumber.java
```

```
D:\Vinsys\HW\9_Codes_to_practice>java PerfectNumber
Enter a number to check if it is a perfect number or not
28
Given number 28 is a perfect number
```

```
D:\Vinsys\HW\9_Codes_to_practice>java PerfectNumber
Enter a number to check if it is a perfect number or not
47
Given number 47 is not a perfect number
```

```
D:\Vinsys\HW\9_Codes_to_practice>java PerfectNumber
Enter a number to check if it is a perfect number or not
496
Given number 496 is a perfect number
```

```
D:\Vinsys\HW\9_Codes_to_practice>java PerfectNumber
Enter a number to check if it is a perfect number or not
490
Given number 490 is not a perfect number
```

```
D:\Vinsys\HW\9_Codes_to_practice>
```

4) Code to check if given number is Palindrome or not :

```
import java.io.*;

class PalindromeNumber{
    public static void main (String...args)throws IOException{

        BufferedReader br = new BufferedReader(new InputStreamReader(System.in));

        int value;
        int copy;
        int count = 0;
        int paste = 0;

        System.out.println("Enter a number to check if that number is palindrome or not");

        value = Integer.parseInt(br.readLine());
        copy = value;

        while(copy != 0){
            paste = paste * 10 + (copy%10);
            copy = copy / 10;
        }

        if(value == paste){
            System.out.println("Above number "+value+" is palindrome");
        }else{
            System.out.println("Above number "+value+" is not a palindrome");
        }
    }
}
```

Output of Code to check if given number is Palindrome or not :

```
D:\Vinsys\HW\9_Codes_to_practice>javac PalindromeNumber.java
```

```
D:\Vinsys\HW\9_Codes_to_practice>java PalindromeNumber
```

```
Enter a number to check if that number is palindrome or not
```

```
12321
```

```
Above number 12321 is palindrome
```

```
D:\Vinsys\HW\9_Codes_to_practice>java PalindromeNumber
```

```
Enter a number to check if that number is palindrome or not
```

```
23455432
```

```
Above number 23455432 is palindrome
```

```
D:\Vinsys\HW\9_Codes_to_practice>java PalindromeNumber
```

```
Enter a number to check if that number is palindrome or not
```

```
5643
```

Above number 5643 is not a palindrome

```
D:\Vinsys\HW\9_Codes_to_practice>java PalindromeNumber
Enter a number to check if that number is palindrome or not
5765675
Above number 5765675 is palindrome
```

```
D:\Vinsys\HW\9_Codes_to_practice>
```

5) Code to find out Fibonacci Series till Nth Number :

```
import java.io.*;

class FibonacciSeries{
    public static void main (String...args)throws IOException{

        BufferedReader br = new BufferedReader(new InputStreamReader(System.in));

        int value;
        int num1;
        int num2;

        System.out.println("Enter a number greater than 2");

        value = Integer.parseInt(br.readLine());

        num1 = 1;
        num2 = 1;

        System.out.print(" 1, "+"1, ");

        while (num2<value){
            num2 = num1 + num2;
            num1 = num2 - num1;
            if(num2>value){
                break;
            }
            System.out.print(num2+", ");
        }
    }
}
```

Output for Code to find out Fibonacci Series till Nth Number :

```
D:\Vinsys\HW\10_Code_to_practice>javac FibonacciSeries.java
```

```
D:\Vinsys\HW\10_Code_to_practice>java FibonacciSeries
Enter a number greater than 2
8
```

```
1, 1, 2, 3, 5, 8,  
D:\Vinsys\HW\10_Code_to_practice>java FibonacciSeries  
Enter a number greater than 2  
90  
1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89,  
D:\Vinsys\HW\10_Code_to_practice>
```

6) Code for finding out the factorial of number :

```
import java.io.*;  
  
class Factorial{  
    public static void main(String...args)throws IOException{  
  
        BufferedReader br = new BufferedReader(new InputStreamReader(System.in));  
  
        int value;  
        int sum = 1;  
  
        System.out.println("Enter a number to find its factorial");  
  
        value = Integer.parseInt(br.readLine());  
  
        if(value != 0){  
            for(int i = 1; i<=value; i++){  
                sum = sum * i;  
            }  
            System.out.println(value+"! is "+ sum);  
        }else if(value==0){  
            System.out.println("0! is 1");  
        }  
    }  
}
```

Output for the Code for finding out the factorial of number :

```
D:\Vinsys\HW\10_Code_to_practice>javac Factorial.java
```

```
D:\Vinsys\HW\10_Code_to_practice>java Factorial  
Enter a number to find its factorial  
8  
8! is 40320
```

```
D:\Vinsys\HW\10_Code_to_practice>java Factorial  
Enter a number to find its factorial  
23  
23! is 862453760
```

```
D:\Vinsys\HW\10_Code_to_practice>java Factorial
```

```
Enter a number to find its factorial
```

```
2
```

```
2! is 2
```

```
D:\Vinsys\HW\10_Code_to_practice>java Factorial
```

```
Enter a number to find its factorial
```

```
0
```

```
0! is 1
```

```
D:\Vinsys\HW\10_Code_to_practice>
```

7) Code for finding out if number is Armstrong or not :

```
import java.io.*;
```

```
class ArmstrongNumber{  
    public static void main(String...args)throws IOException{
```

```
        BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
```

```
        int value = 0;  
        int copy = value;  
        int count = 0;  
        int sum = 0;  
        int rem;  
        int copy2;  
        int num = 0;  
        int num2;  
        boolean flag = false;
```

```
        System.out.println("Enter a number to check if it is a Armstrong number or not");
```

```
        value = Integer.parseInt(br.readLine());  
        copy = value;
```

```
        while(copy!=0){  
            copy = copy / 10;  
            count++;  
        }
```

```
        copy = value;
```

```
        while(copy!=0){  
            rem = copy % 10;  
            copy = copy / 10;  
            copy2 = rem;  
            num2 = rem;
```

```
        for(int i = 1; i<count; i++){  
            num2 = num2 * copy2;
```



```

    }

    num = num + num2;
}

if(num == value){
    flag = true;
}

if(flag == true){
    System.out.println("Entered number "+num+" is ArmStrong number");
}else{
    System.out.println("Entered number "+value+" is not a ArmStrong number");
}
}
}
}

```

Output for Code for finding out if number is ArmStrong or not :

```
D:\Vinsys\HW\10_Code_to_practice>javac ArmStrongNumber.java
```

```
D:\Vinsys\HW\10_Code_to_practice>java ArmStrongNumber
```

```
Enter a number to check if it is a Armstrong number or not
```

```
370
```

```
Entered number 370 is ArmStrong number
```

```
D:\Vinsys\HW\10_Code_to_practice>java ArmStrongNumber
```

```
Enter a number to check if it is a Armstrong number or not
```

```
371
```

```
Entered number 371 is ArmStrong number
```

```
D:\Vinsys\HW\10_Code_to_practice>java ArmStrongNumber
```

```
Enter a number to check if it is a Armstrong number or not
```

```
345
```

```
Entered number 345 is not a ArmStrong number
```

```
D:\Vinsys\HW\10_Code_to_practice>java ArmStrongNumber
```

```
Enter a number to check if it is a Armstrong number or not
```

```
1634
```

```
Entered number 1634 is ArmStrong number
```

```
D:\Vinsys\HW\10_Code_to_practice>java ArmStrongNumber
```

```
Enter a number to check if it is a Armstrong number or not
```

```
1872
```

```
Entered number 1872 is not a ArmStrong number
```

```
D:\Vinsys\HW\10_Code_to_practice>
```