

DevOps



DevOps

DevOps is short for **D**evelopment and **O**perations. It concentrates on collaboration between developers and other parties involved in building, deploying, operating, and maintaining software systems.

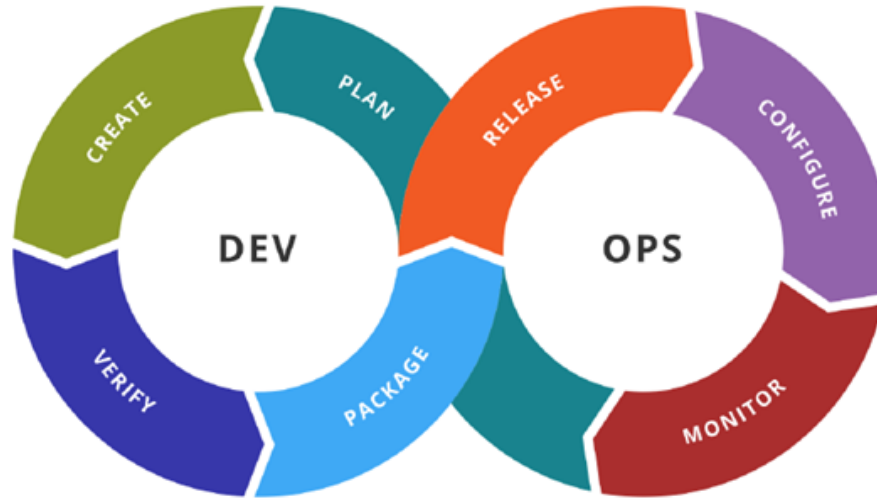
DevOps - History

- Patrick Debois, a Belgian consultant, project manager, and agile practitioner is one among the initiators of DevOps.
- A presentation on "10+ Deploys per Day: Dev and Ops Cooperation at Flickr" helped in bring out the ideas for DevOps and resolve the conflict of " It's not my code, it's your machines! "
- DevOps blends lean thinking with agile philosophy.



Low Res Image © Tom Hendriks

DevOps - Overview



- DevOps is an agile relationship between development and IT operations
- DevOps is the abbreviation for **D**evelopment and **O**perations
- The Development includes Plan, Create, Verify, and Package
- The Operations include Release, Configure, and Monitor

Relationship between Agile and DevOps

Satisfy the customer through early and continuous delivery of valuable software

Deliver working software frequently with a preference for the shorter timescale

Business people and developers must work together daily throughout the project

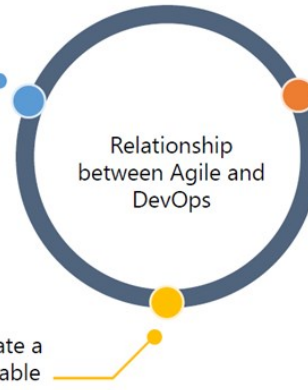


Replace non-human steps using tools

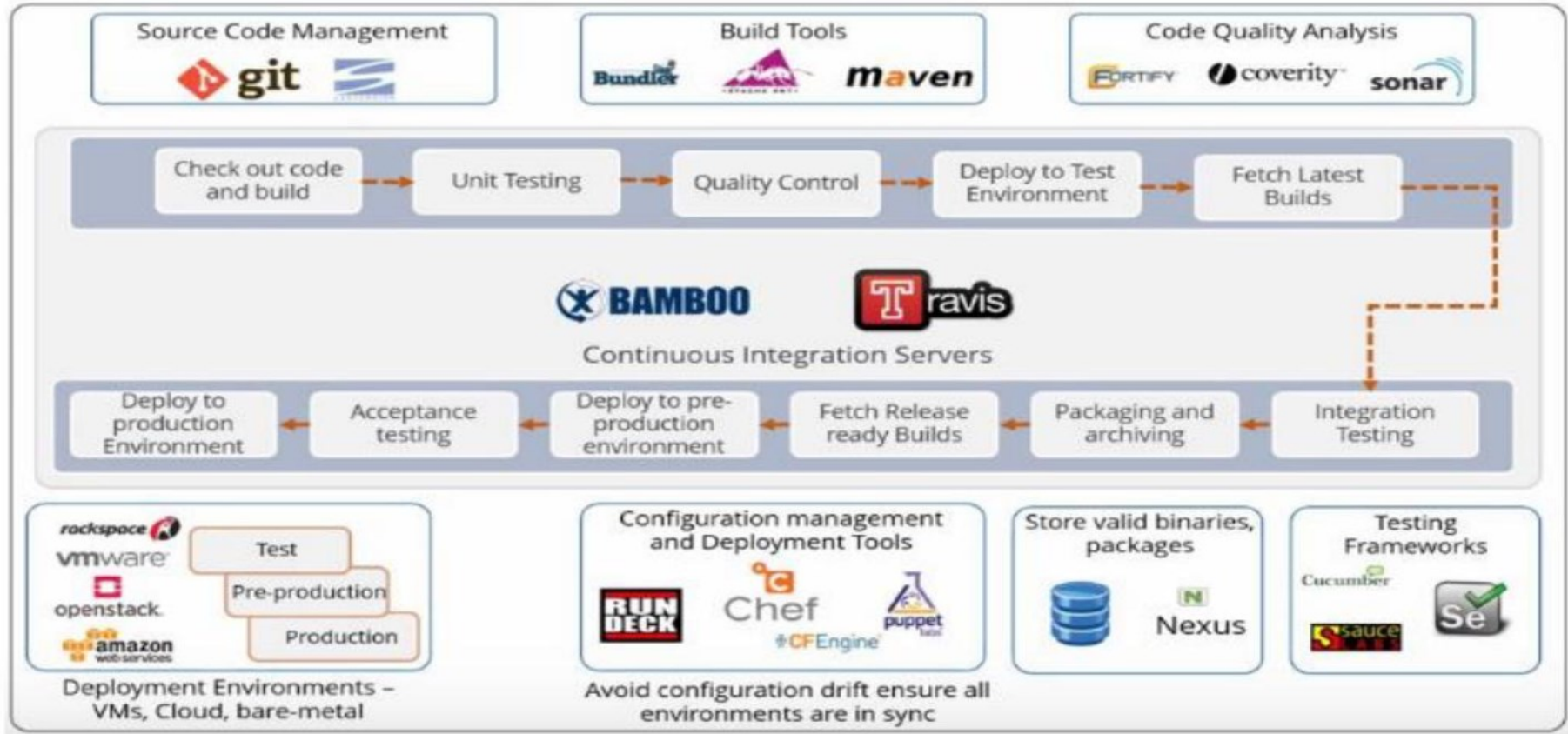
Improve the collaboration between all the teams

Relationship between Agile and DevOps

Automate to create a potentially shippable increment



Agile and DevOps Example



DevOps Toolchains



Monitoring
Performance



Releasing into
Production



Building
Applications



Code Development and Unit
Testing



Configuration
Management



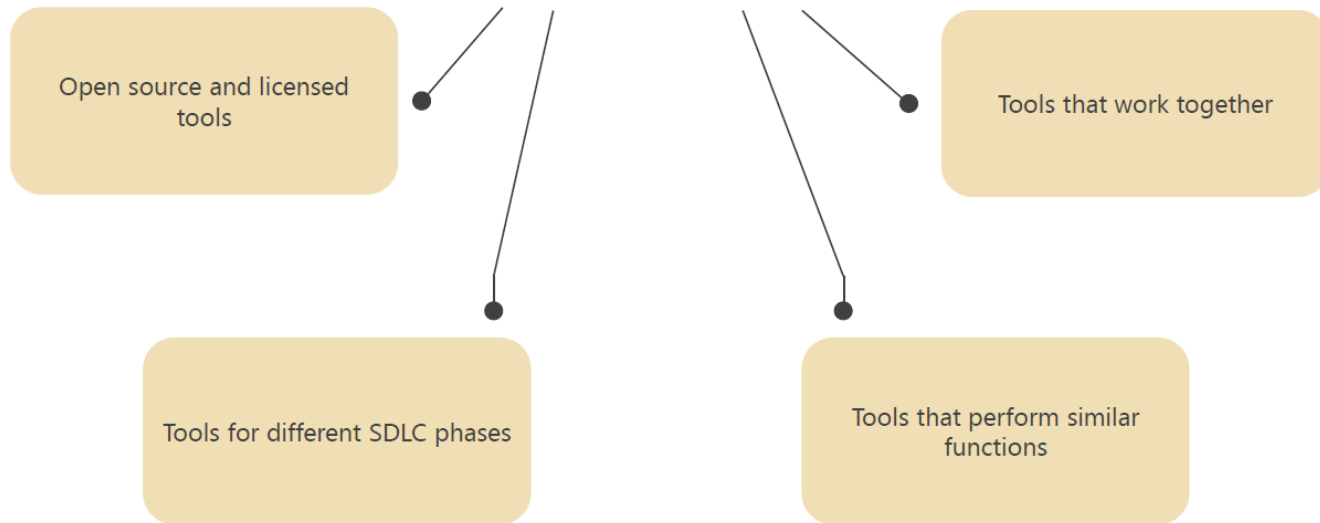
Integration and
Performance
Testing



Packing the Application

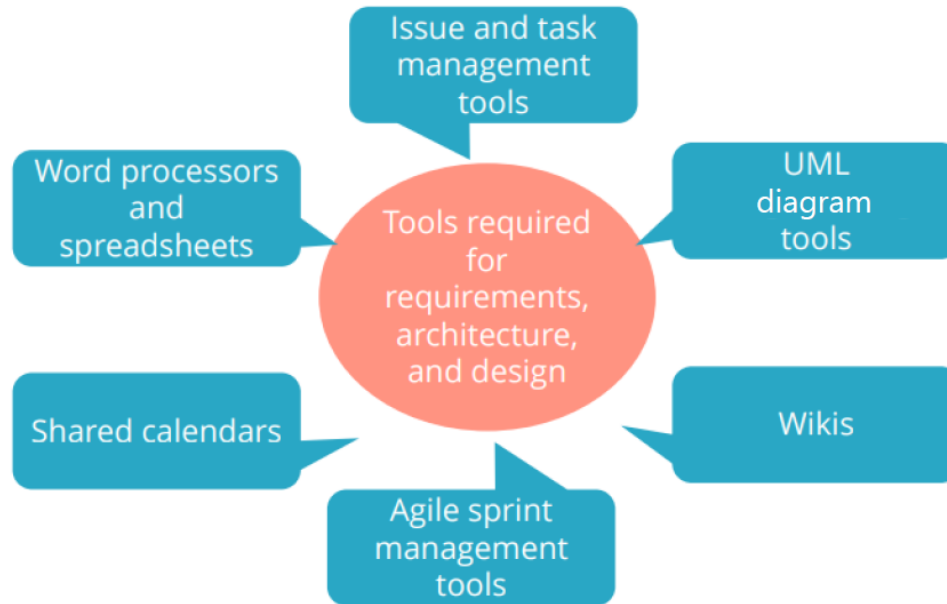
Proper DevOps Tools Selection

The Applications should be deployable on different clouds. In this way, you can pick and choose the best public or private cloud for the job.

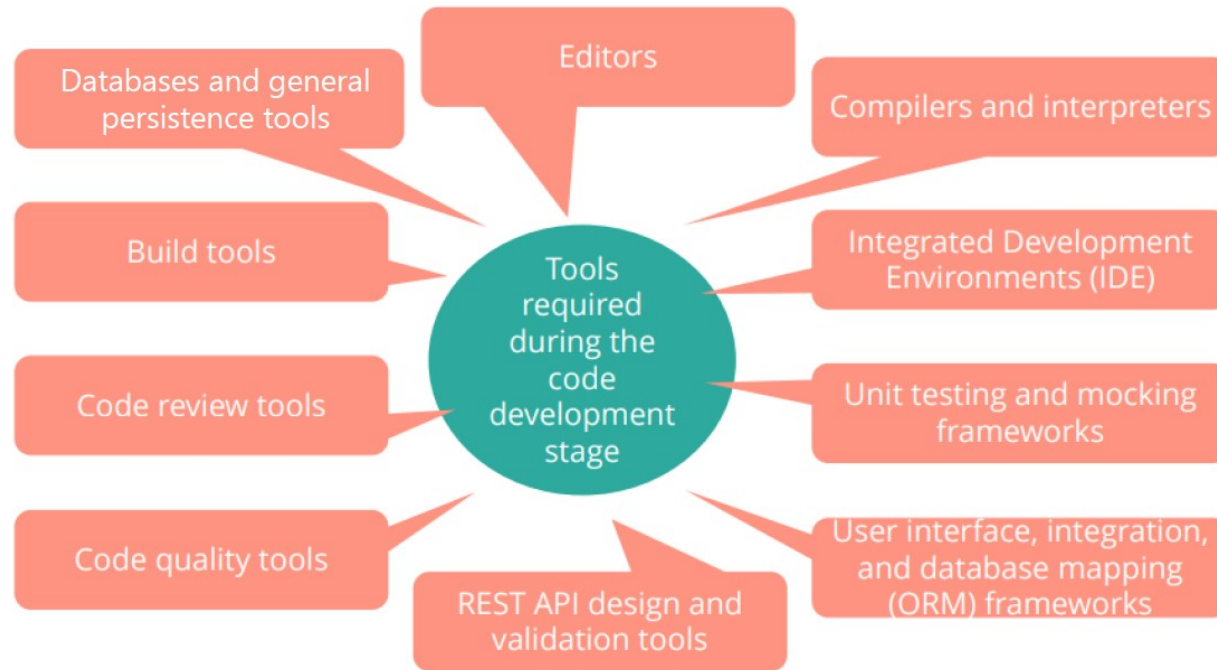


Requirements Tools

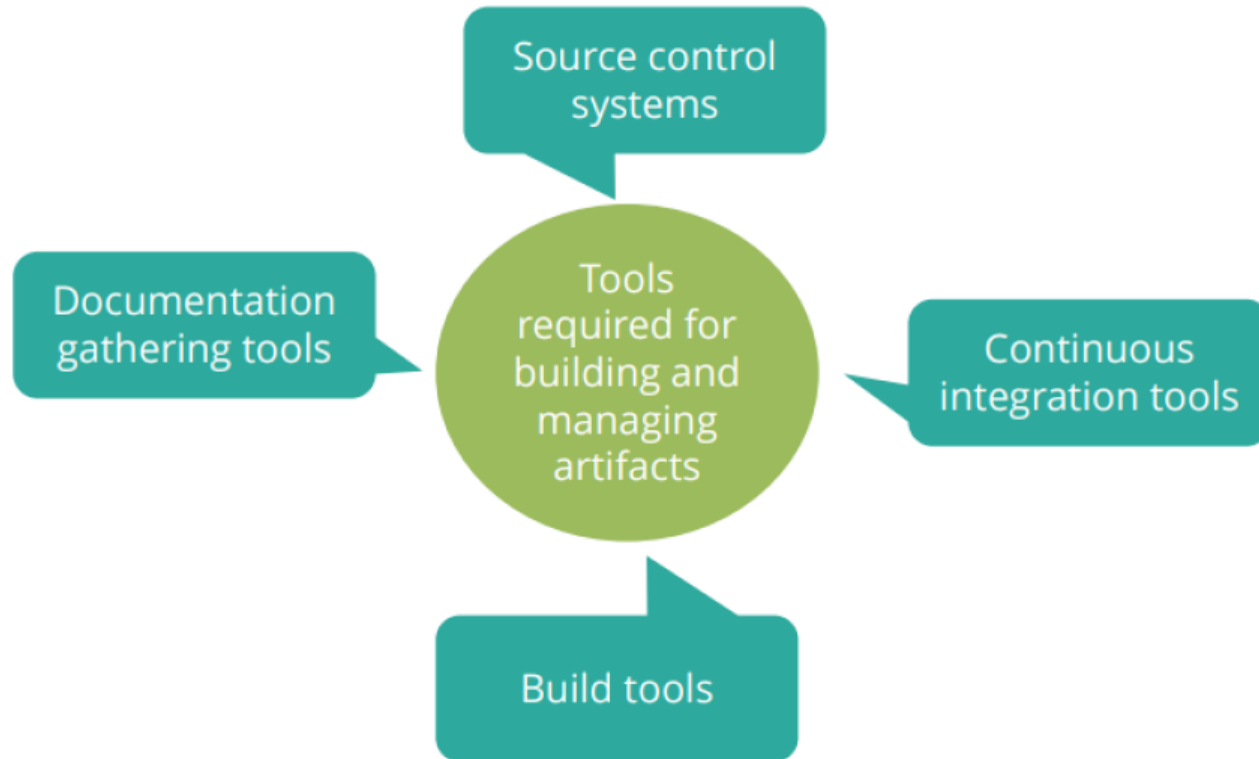
Tools are used to share the files and communicate within the team and other teams.



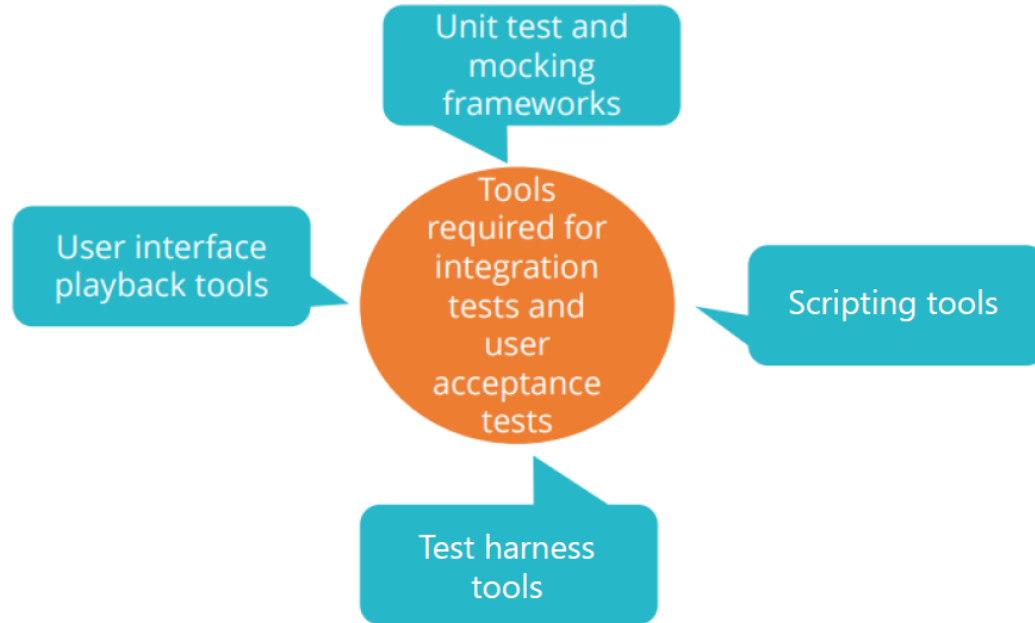
Code Development Tools



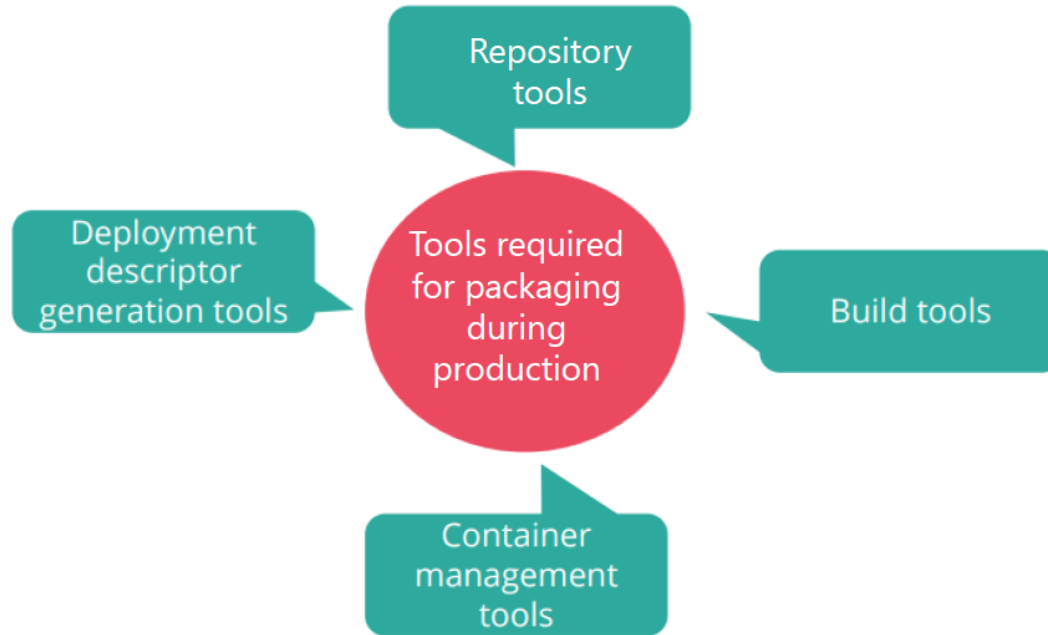
Artifact Creation Tools



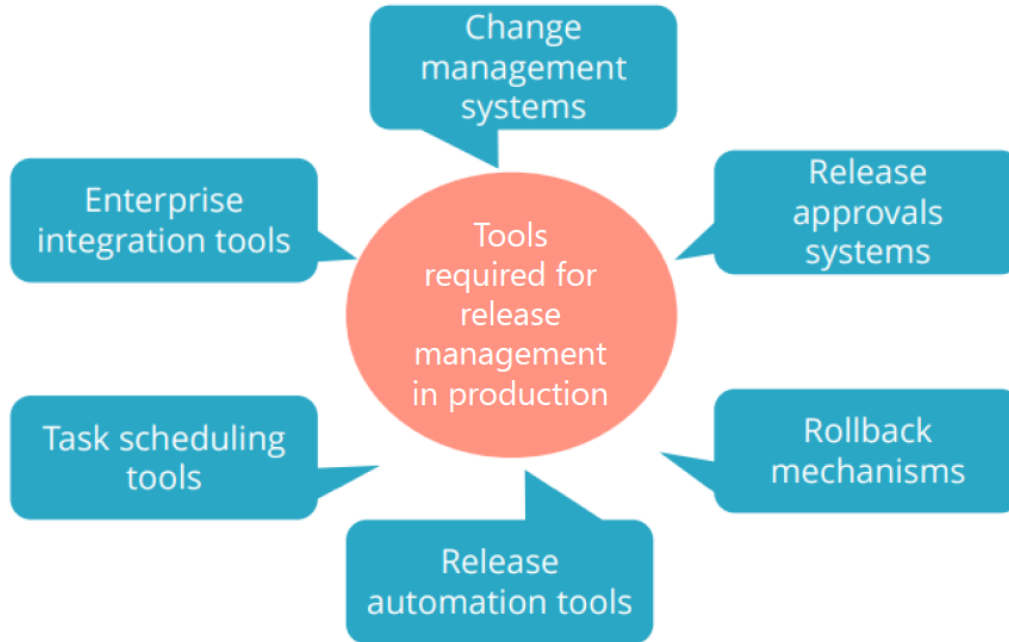
Testing Tools



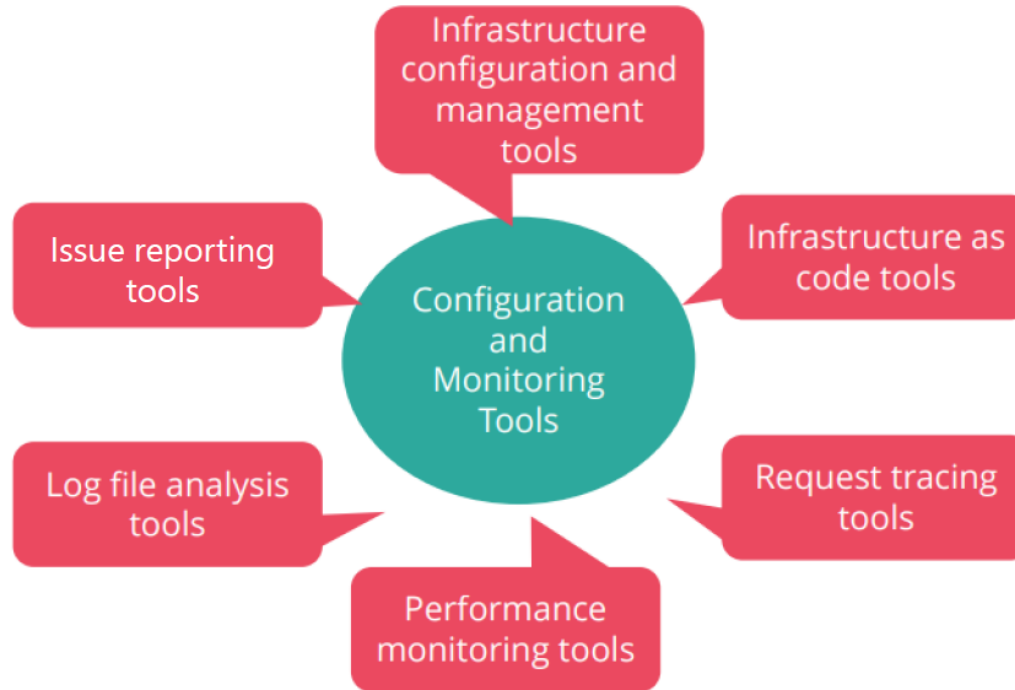
Packaging Tools



Release Management Tools



Configuration and Monitoring Tools





Introduction To Containerisation



Before Docker

Development, testing and operation team works in different environment



Development Team



Testing Team



Operation Team

Result

Code is working wonderful here!!



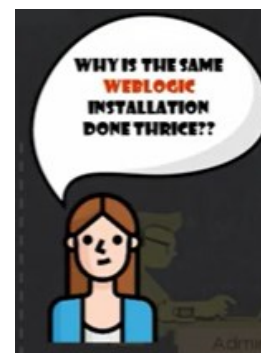
Development Team

Nothing is working in
my setup



Testing Team

Eg: Oracle WebLogic Software



Solution 1: Virtual Machine



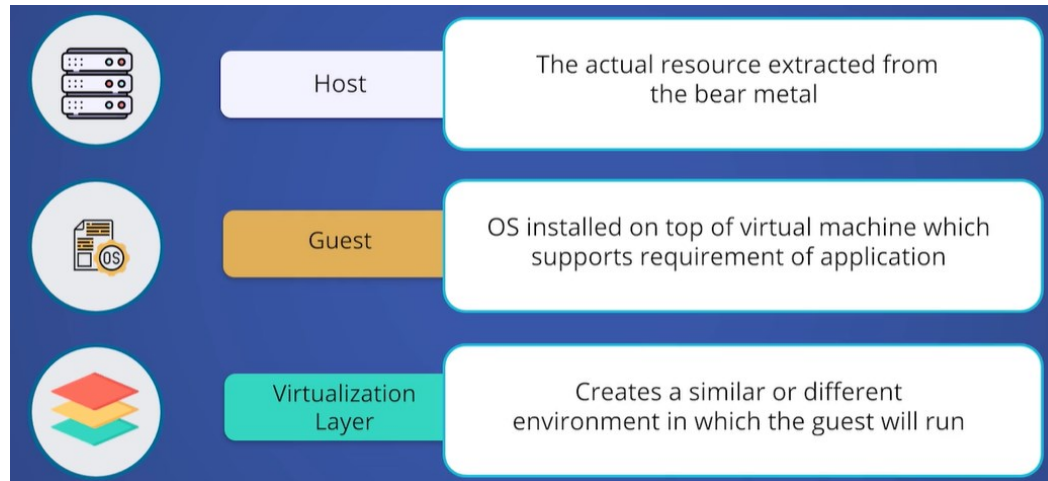
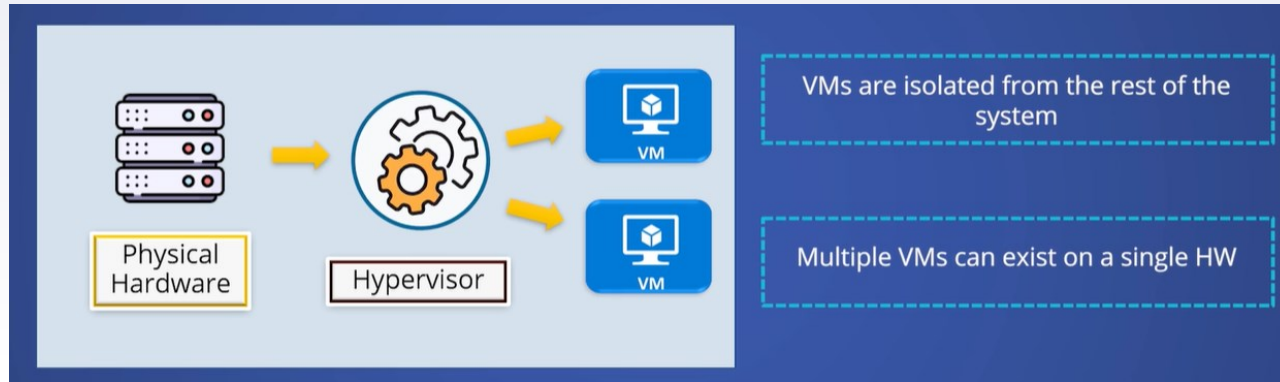
A virtual machine (VM) works as a virtual computer system

Hypervisor

Software/application that separates the machine's resources from the hardware and provisions them appropriately so they can be used by the VM

VM has its own CPU, memory, network interface, and storage, created on a physical hardware system

What is VM?



Solution 2: Container

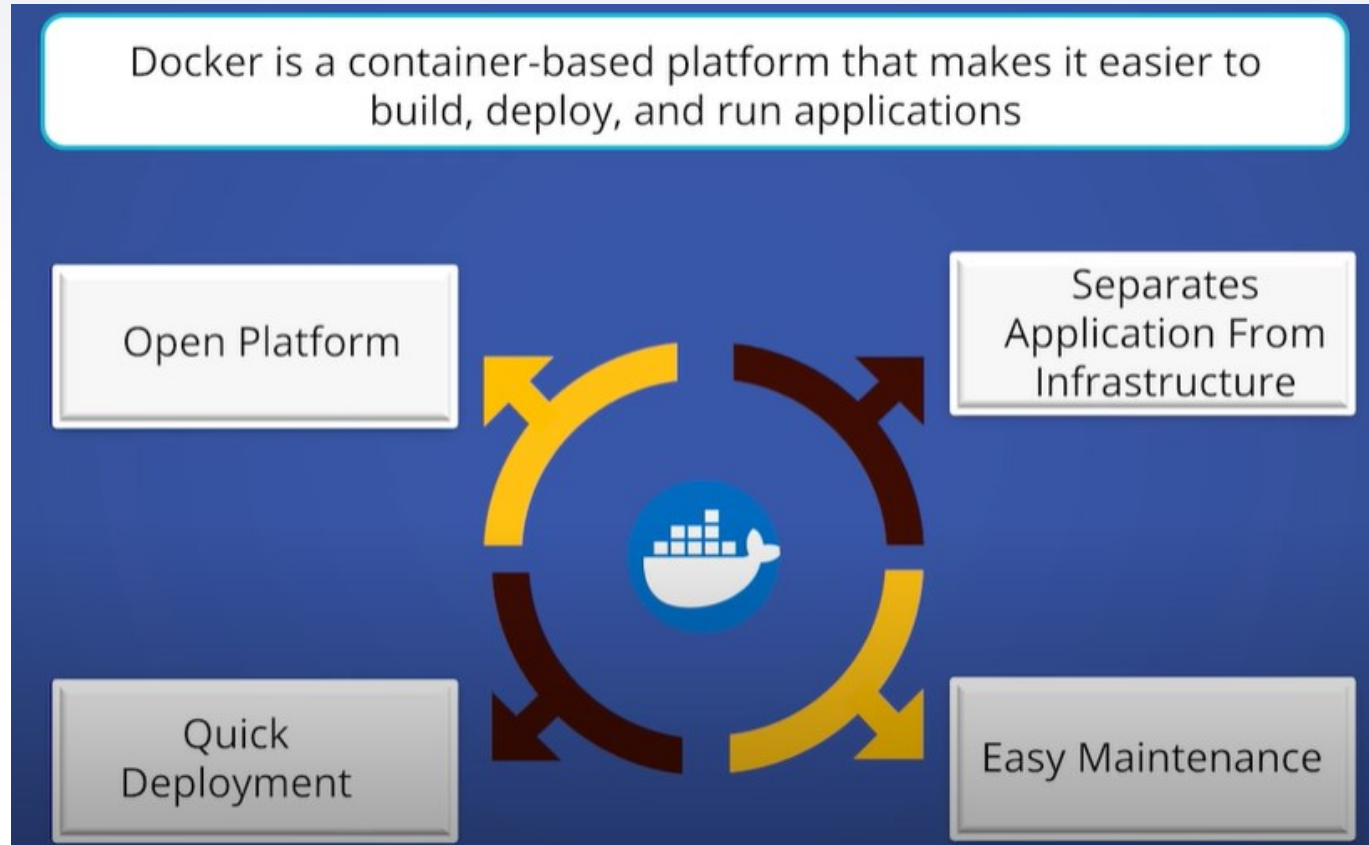


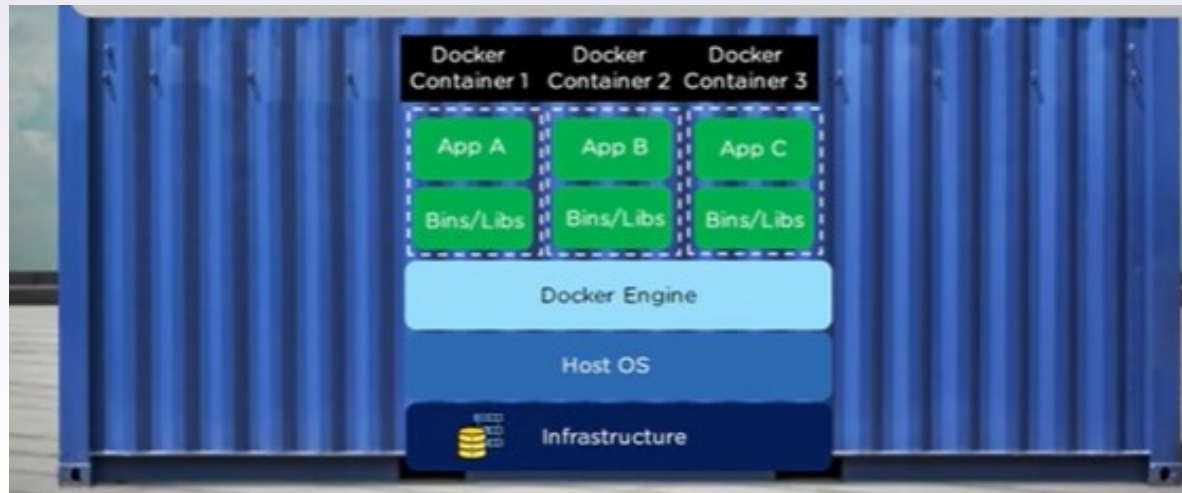
A software package which contains all software dependencies required to run the application



"Build once, run anywhere"

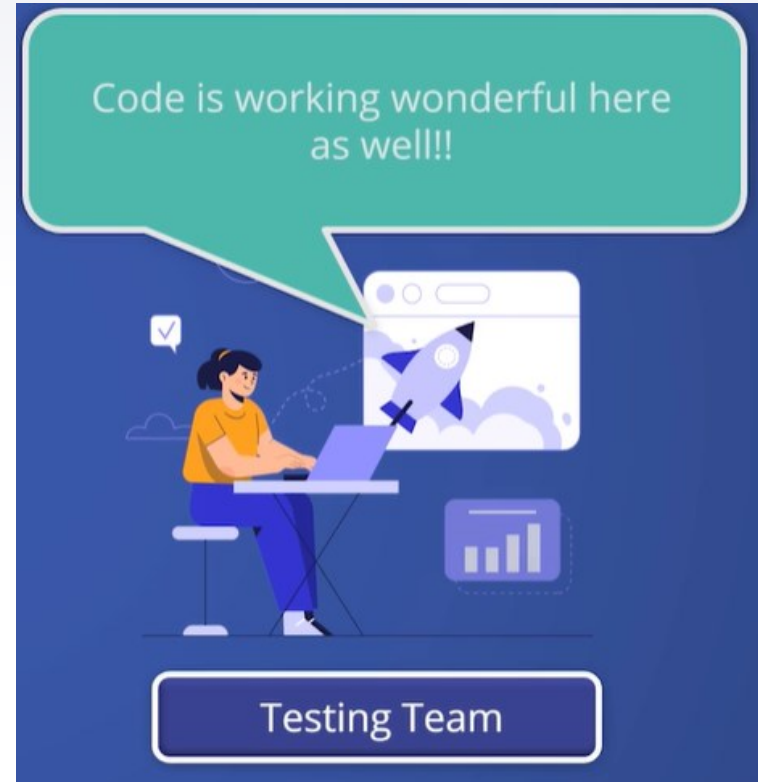
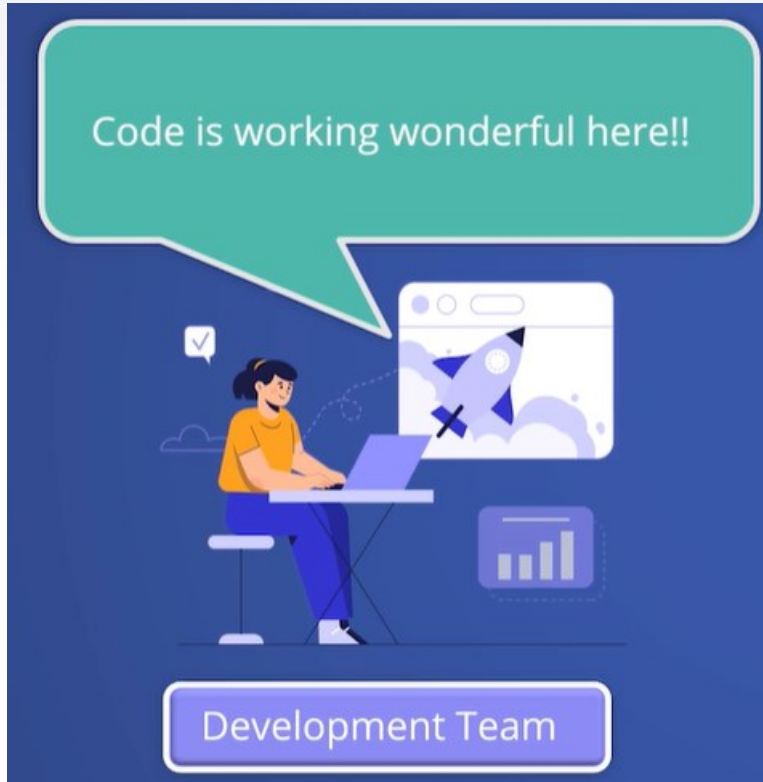
Docker By Mirantis





- ▶ **Docker** is an open-source Platform that helps the user to package an application and its dependencies into a Docker Container for the Development and Deployment of Software.
- ▶ Containerisation includes all dependencies (libraries, frameworks etc..) required to run an application in an efficient and bug-free manner.
- ▶ With Docker containers, applications can work efficiently in different computer environments.

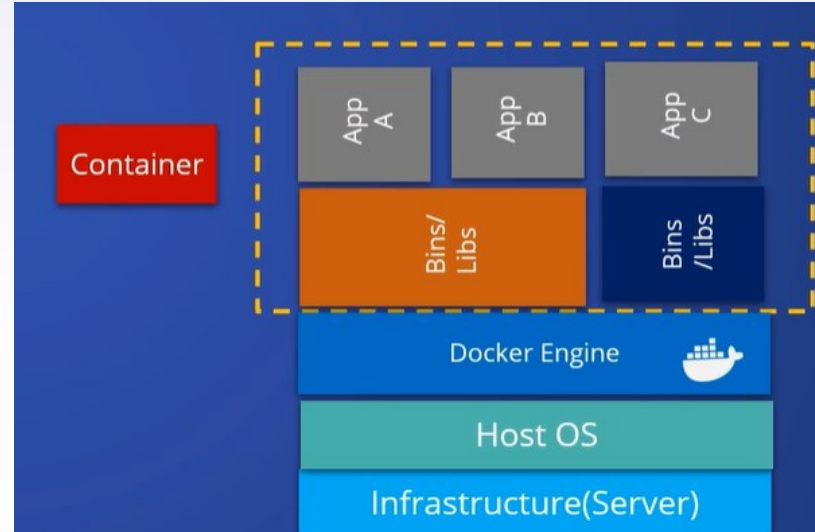
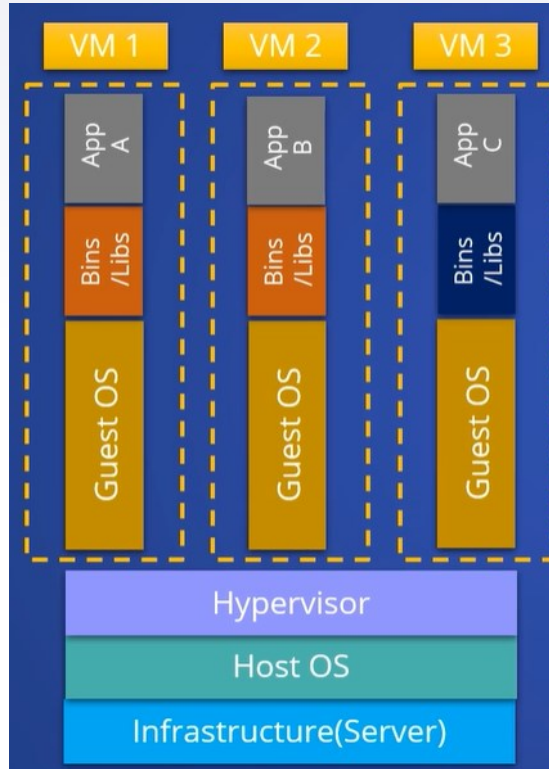
With Docker



VM vs Container

	Container		VM
01	Share OS resources	◀ ◻ ▶	Each VM has its own OS
02	Ideal for shorter activities	◀ ◻ ▶	Better suited to longer-term use
03	Faster setup time	◀ ◻ ▶	Slow to boot up
04	Efficient use of resources	◀ ◻ ▶	Wastage of resources
05	Better option if one wants to keep the number of servers to minimum	◀ ◻ ▶	Better option if one wants the full functionality of an operating system

VM vs Container



Each virtual machine has its guest OS which makes it heavy

Container share host operating system

Containerisation

Containers



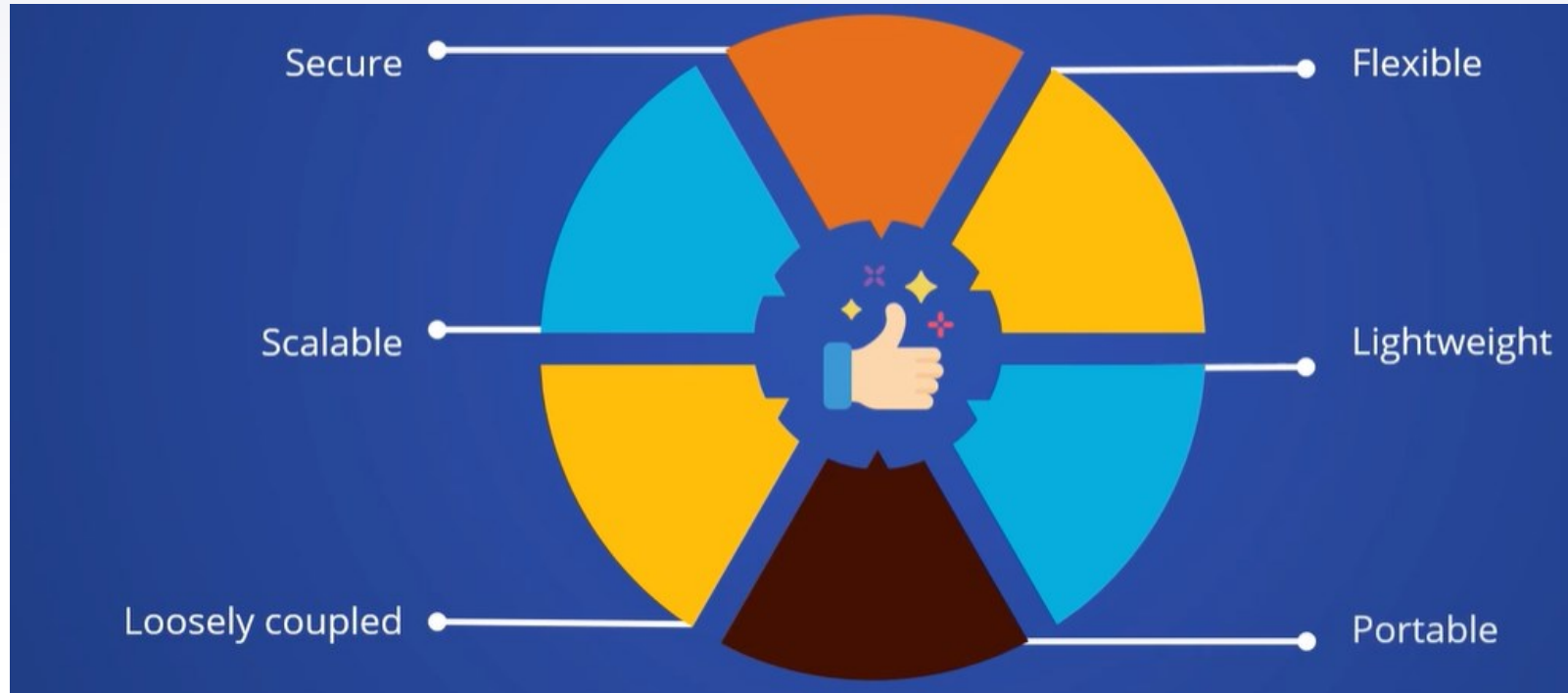
Containerization is the use of containers to deploy applications

A container is a standard unit of software that packages -
code and **all its dependencies**



Enables application to run quickly and reliably from one computing environment to another

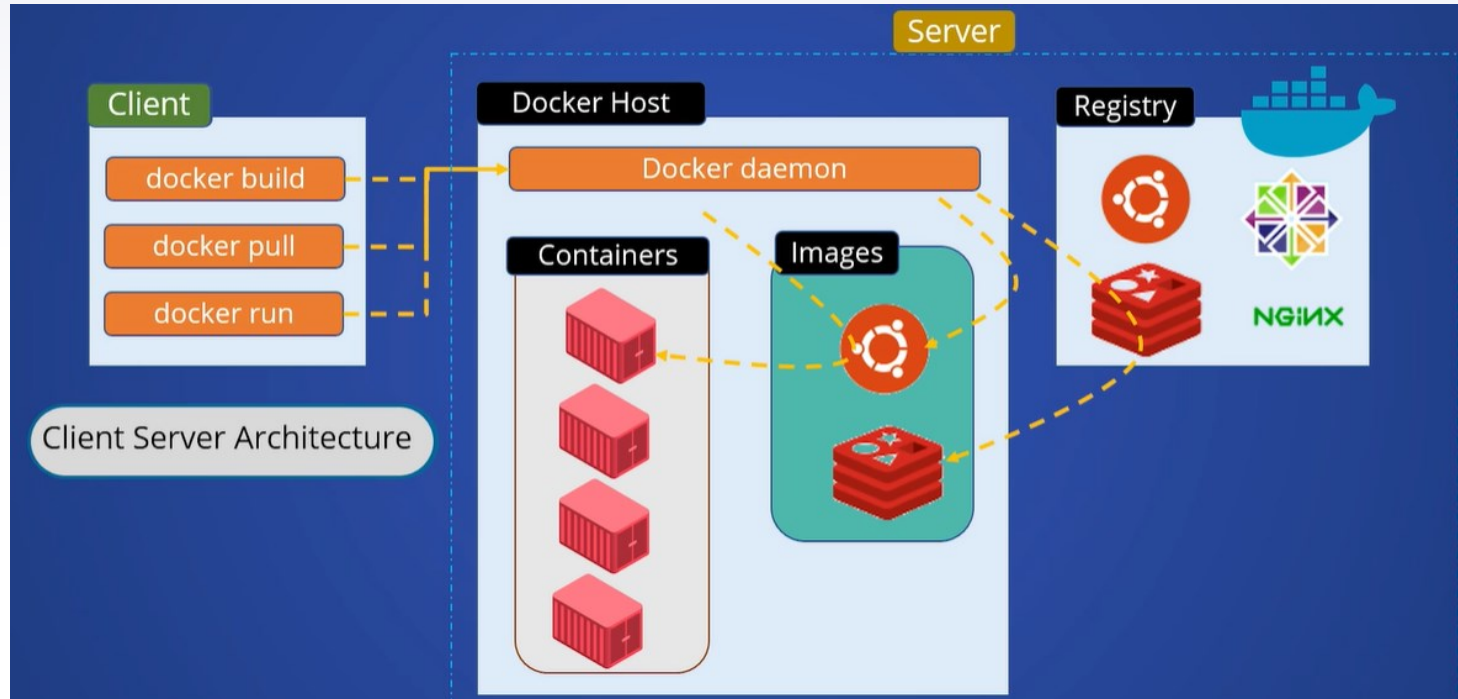
Advantages



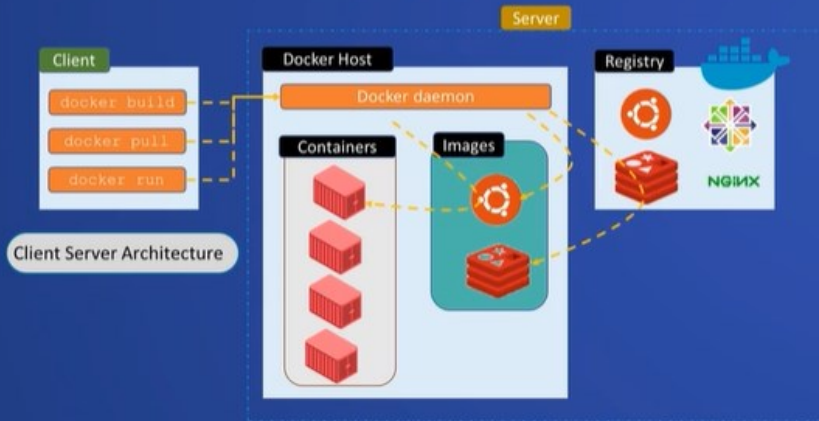
Why Docker?



Docker Architecture



Docker Client



Docker users should use a client to communicate with Docker

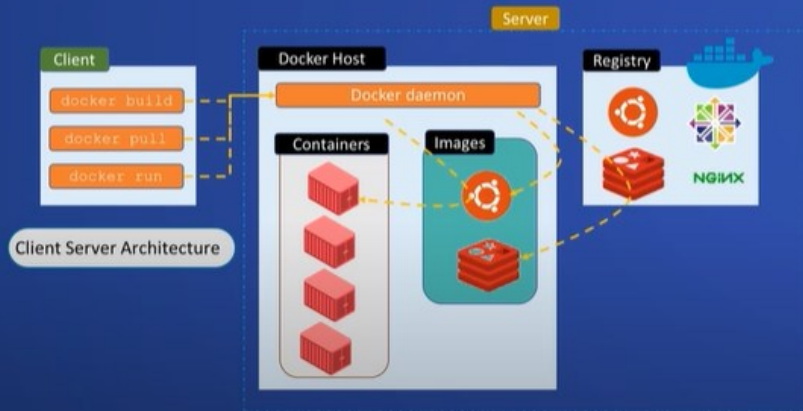
The Docker client has the ability to connect with several daemons

When a client executes a Docker instruction, it sends it to the dockerd daemon, which executes it

Docker commands make use of the Docker API

Docker Host

Docker host offers a full environment in which applications can be executed and run



Docker daemon

Images

Containers

Networks

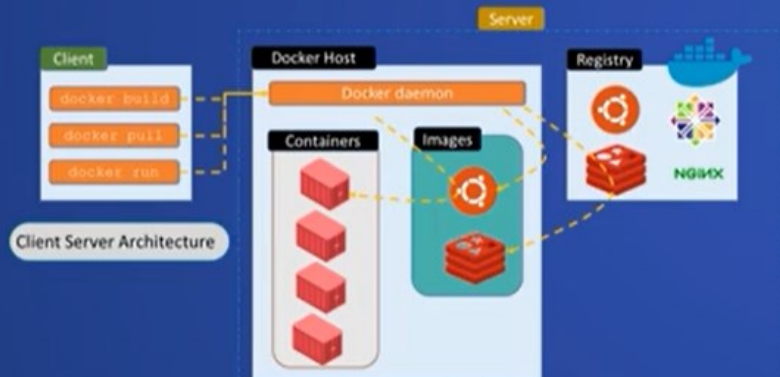
Storage

Docker Daemon

To control its services, it can also interact with other daemons

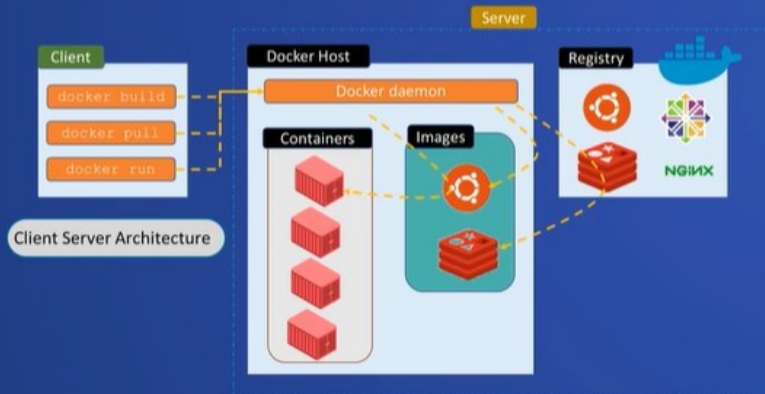
The daemon accepts commands through the CLI or REST API

The daemon oversees all container-related behavior



Images

A binary template used to create containers

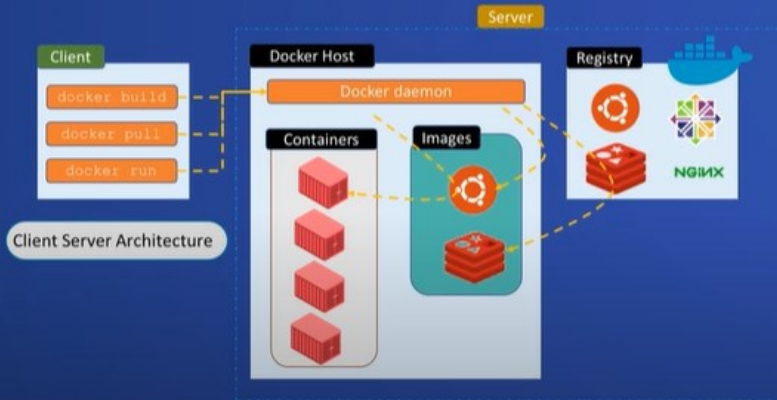


Provide metadata about the container's functionality and requirements

Used to create a container on its own, or it can be customized to add additional elements to the current configuration

Container Registry

Repository to store the Docker images



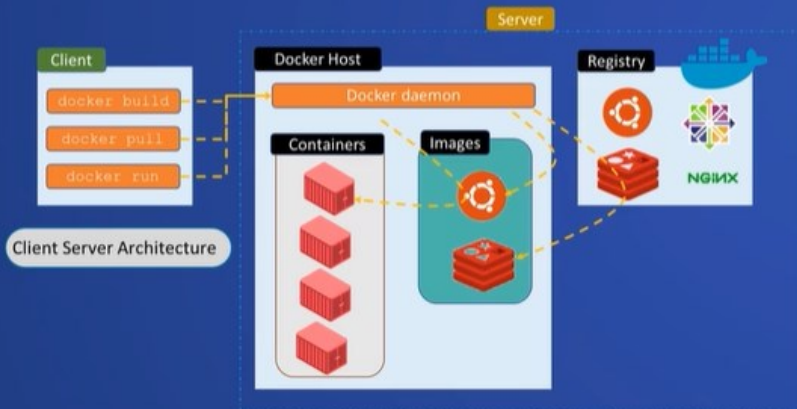
Private Container Registry

Used to share container images through teams within an organization

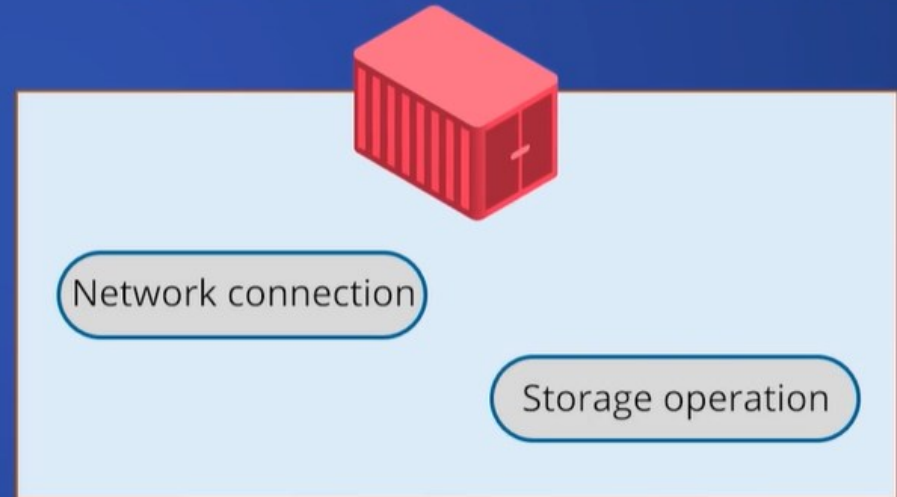
Public Container Registry

Like Docker Hub and can be used to share images with the rest of the world

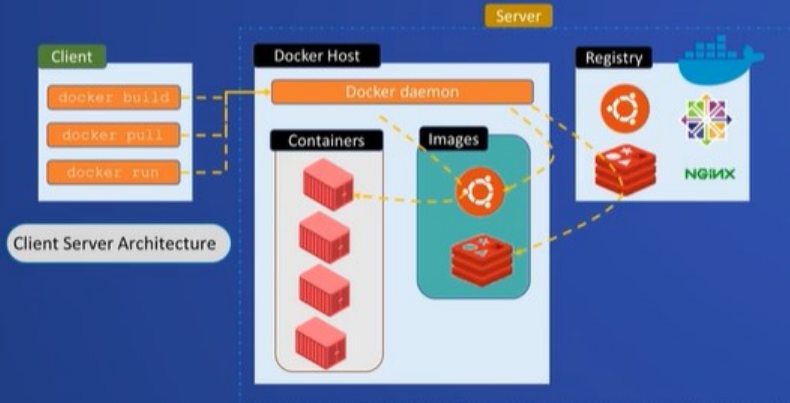
Containers



Encapsulated environments in which applications are run



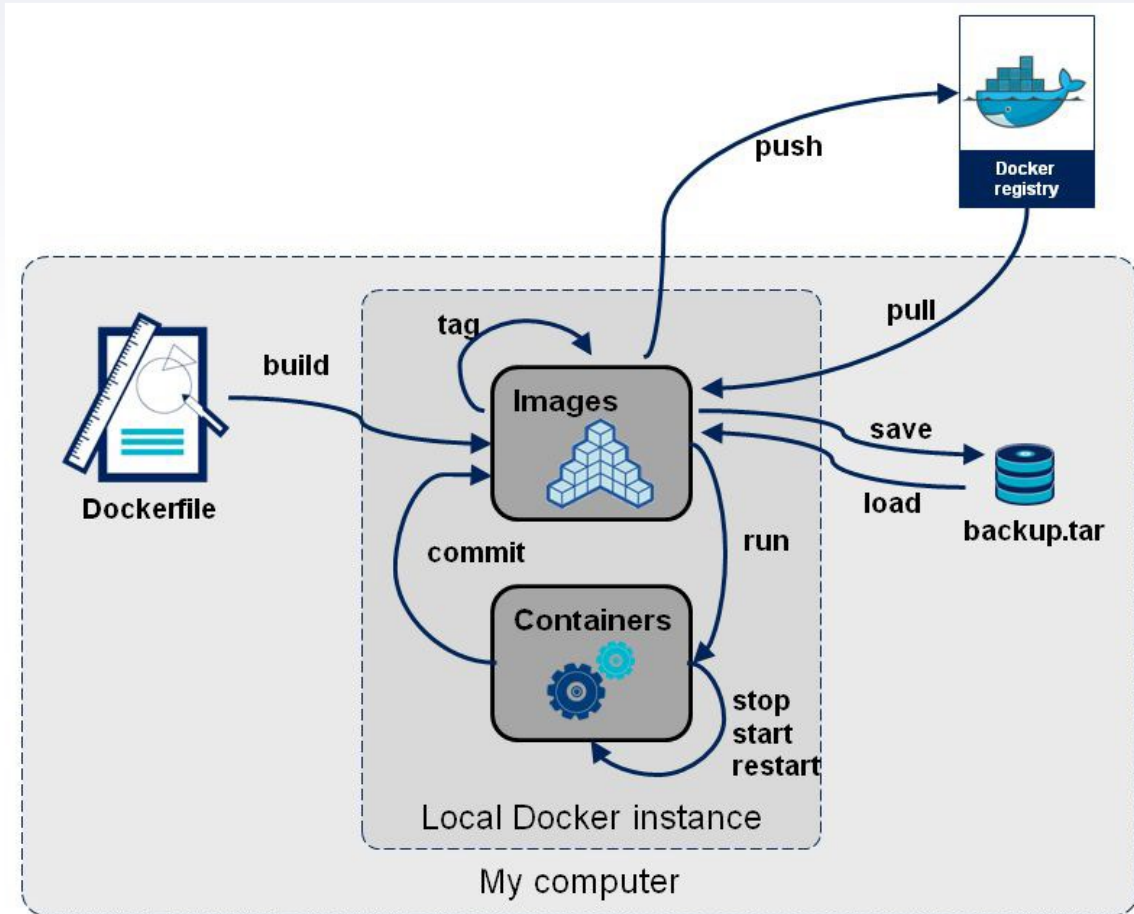
Containers



Containers only have access to the resources defined in the image

A new image can be created based on a container's current state

Docker Container Lifecycle



Dockerize your Application



- ▶ A Dockerfile is a fundamental building block used when dockerizing your Java applications, and it is how you can create a Docker image that can be used to create the containers you need for automatic builds.
- ▶ **Introduction to Dockerfiles**
- ▶ Docker builds images by reading instructions from a Dockerfile. A Dockerfile is a simple text file that contains instructions that can be executed on the command line. Using **docker build**, you can start a build that executes all of the command-line instructions contained in the Dockerfile.

YAML



- ▶ YAML Ain't Markup Language (YAML) is a serialization language that has steadily increased in popularity over the last few years. It's often used as a format for configuration files, but its object serialization abilities make it a viable replacement for languages like JSON.
- ▶ YAML has broad language support and maps easily into native data structures. It's also easy to for humans to read, which is why it's a good choice for configuration.
- ▶ The YAML acronym was shorthand for Yet Another Markup Language. But the maintainers renamed it to YAML Ain't Markup Language to place more emphasis on its data-oriented features.

- ▶ Common Dockerfile instructions start with RUN, ENV, FROM, MAINTAINER, ADD, and CMD, among others.
- ▶ **FROM** - Specifies the base image that the Dockerfile will use to build a new image. For this post, we are using phusion/baseimage as our base image because it is a minimal Ubuntu-based image modified for Docker friendliness.
- ▶ **MAINTAINER** - Specifies the Dockerfile Author Name and his/her email.
- ▶ **RUN** - Runs any UNIX command to build the image.
- ▶ **ENV** - Sets the environment variables. For this post, JAVA_HOME is the variable that is set.
- ▶ **CMD** - Provides the facility to run commands at the start of container. This can be overridden upon executing the docker run command.
- ▶ **ADD** - This instruction copies the new files, directories into the Docker container file system at specified destination.
- ▶ **EXPOSE** - This instruction exposes specified port to the host machine.

Installing Docker Desktop

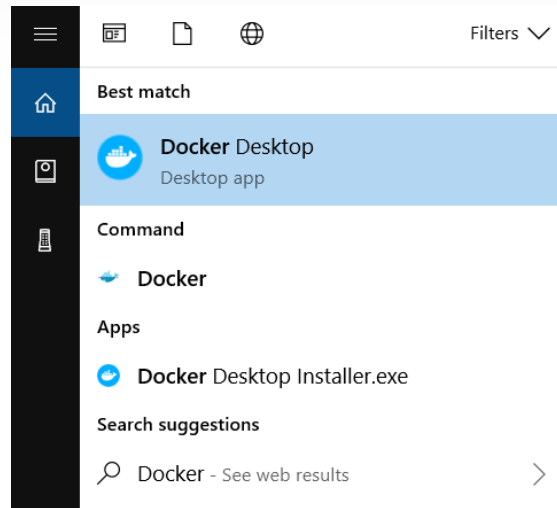


- ▶ <https://docs.docker.com/desktop/install/windows-install/>
- ▶ Double-click Docker Desktop Installer.exe to run the installer.
- ▶ When prompted, ensure the **Use WSL 2** instead of Hyper-V option on the Configuration page is selected or not depending on your choice of backend.
- ▶ Follow the instructions on the installation wizard to authorize the installer and proceed with the install.
- ▶ When the installation is successful, click Close to complete the installation process.
- ▶ If your admin account is different to your user account, you must add the user to the docker-users group. Run Computer Management as an administrator and navigate to Local Users and Groups > Groups > docker-users. Right-click to add the user to the group. Log out and log back in for the changes to take effect.

Start Docker Desktop

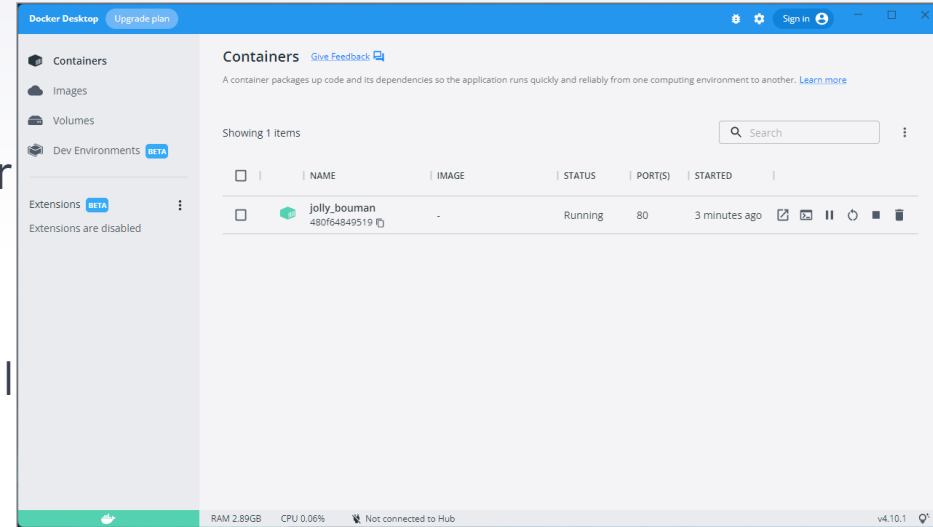


- ▶ Docker Desktop does not start automatically after installation. To start Docker Desktop:
- ▶ Search for Docker, and select **Docker Desktop** in the search results.



The Docker Dashboard

- ▶ A **container** is a sandboxed process on your machine that is isolated from all other processes on the host machine.
 - ▶ is a runnable instance of an image. You can create, start, stop, move, or delete a container using the DockerAPI or CLI.
 - ▶ can be run on local machines, virtual machines or deployed to the cloud.
 - ▶ is portable (can be run on any OS).
 - ▶ is isolated from other containers and runs its own software, binaries, and configurations.



Running your first container



- ▶ At first, we are going to run an Alpine Linux container (a lightweight linux distribution) on your system and get a taste of the docker run command.
- ▶ To get started, let's run the following in our terminal:
- ▶ **docker pull alpine**
- ▶ The pull command fetches the alpine image from the Docker registry and saves it in our system. You can use the **docker images** command to see a list of all images on your system.
- ▶ Let's now run a Docker container based on this image. To do that you are going to use the docker run command.
- ▶ **docker run alpine ls -l**

```
F:\DockerContainers\doctest1>docker run alpine ls -l
total 56
drwxr-xr-x 2 root root 4096 Jul 18 15:34 bin
drwxr-xr-x 5 root root 340 Aug 2 10:47 dev
drwxr-xr-x 1 root root 4096 Aug 2 10:47 etc
drwxr-xr-x 2 root root 4096 Jul 18 15:34 home
drwxr-xr-x 7 root root 4096 Jul 18 15:34 lib
drwxr-xr-x 5 root root 4096 Jul 18 15:34 media
drwxr-xr-x 2 root root 4096 Jul 18 15:34 mnt
drwxr-xr-x 2 root root 4096 Jul 18 15:34 opt
dr-xr-xr-x 206 root root 0 Aug 2 10:47 proc
drwx----- 2 root root 4096 Jul 18 15:34 root
drwxr-xr-x 2 root root 4096 Jul 18 15:34 run
drwxr-xr-x 2 root root 4096 Jul 18 15:34 sbin
drwxr-xr-x 2 root root 4096 Jul 18 15:34 srv
dr-xr-xr-x 11 root root 0 Aug 2 10:47 sys
dwxrwxrwt 2 root root 4096 Jul 18 15:34 tmp
drwxr-xr-x 7 root root 4096 Jul 18 15:34 usr
drwxr-xr-x 12 root root 4096 Jul 18 15:34 var

F:\DockerContainers\doctest1>
```

What happened? Behind the scenes, a lot of stuff happened. When you call run,

- ▶ The **Docker client** contacts the **Docker daemon**
- ▶ The **Docker daemon** checks **local store** if the **image** (alpine in this case) is available locally, and if not, **downloads** it from Docker Store. (Since we have issued docker pull alpine before, the download step is not necessary)
- ▶ The **Docker daemon** creates the **container** and then **runs a command** in that container.
- ▶ The **Docker daemon** streams the **output** of the command to the **Docker client**
- ▶ When you run docker run alpine, you provided a command (ls -l), so Docker started the command specified and you saw the listing.

Run a static website in a container

- ▶ First, we'll use Docker to run a static website in a container. The website is based on an existing image. We'll pull a Docker image from Docker Store, run the container, and see how easy it is to set up a web server.
- ▶ The image that you are going to use is a single-page website that was already created for this demo and is available on the Docker Store as `dockersamples/static-site`. You can download and run the image directly in one go using `docker run` as follows.
- ▶ **`docker run -d dockersamples/static-site`**

So, what happens when you run this command?

- ▶ Since the image doesn't exist on your Docker host, the Docker daemon first fetches it from the registry and then runs it as a container.
- ▶ Now that the server is running, do you see the website? What port is it running on? And more importantly, how do you access the container directly from our host machine?

- ▶ First, stop the container that you have just launched. In order to do this, we need the **container ID**.
- ▶ Since we ran the container in detached mode, we don't have to launch another terminal to do this. Run **docker ps** to view the running containers.
- ▶ Check out the CONTAINER ID column. You will need to use this CONTAINER ID value, a long sequence of characters, to identify the container you want to stop, and then to remove it. The example below provides the CONTAINER ID on our system; you should use the value that you see in your terminal.
- ▶ **docker stop 0d9ae56459f4**
- ▶ **docker rm 0d9ae56459f4**
- ▶ Now, let's launch a container in detached mode as shown below:
- ▶ **docker run --name static-site -e AUTHOR="Your Name" -d -P dockersamples/static-site**

- ▶ -d will create a container with the process detached from our terminal
- ▶ -P will publish all the exposed container ports to random ports on the Docker host
- ▶ -e is how you pass environment variables to the container
- ▶ --name allows you to specify a container name
- ▶ AUTHOR is the environment variable name and Your Name is the value that you can pass

Now you can see the ports by running the docker port command.

- ▶ **docker port static-site**
- ▶ You can now open <http://localhost:49154/>, if the port is 49154.
- ▶ You can also run a second webserver at the same time, specifying a custom host port mapping to the container's webserver.
- ▶ **docker run --name static-site-2 -e AUTHOR="Sunitha" -d -p 8888:80 dockersamples/static-site**
- ▶ To deploy this on a real server you would just need to install Docker, and run the above docker command(as in this case you can see the AUTHOR is Docker which we passed as an environment variable).

Questions ???