## **Introduction to Signal Analysis**

```
(1) mylab1_sig1.m
clear all;
close all;
clc;
L1 = 60; %signal length
fs1 = 20; %sampling frequency for discrete time signal
f1 = 3; %signal frequency
t1 = [0:L1-1]/fs1; %signal sampling instants
x1 = cos(2*pi*f1*t1); %signal
stem(t1,x1); %plot
xlabel('Time (s)');ylabel('Amplitude');
title('Cosine signal (3Hz) sampled at 20Hz');
#Exercise:
(a) Sampling period of x1 = (1/fs1) = 1/20 = 0.05
%(b)
    f = [4 5 7 16 15 13 17];
    [p,q] = size(f);
    figure
    for i=1:q
        ti = [0:L1-1]/fs1;
        xi = cos(2*pi*f(i)*ti);
        subplot(3,3,i); stem(ti,xi);
        xlabel('Time (s)');ylabel('Amplitude');
        title('Cosine signal sampled at 20Hz');
    end
%(c) Signals with frequency greater than 10 Hz is not obeying the Nyquist
% Criterion (i.e. 16Hz,15Hz and 17Hz)
%(d) The max signal frequency allowed in order to avoid aliasing
    f = fs/2 = 20/2 = 10Hz
% If we exceed the max allowed frequency then high freq component will
% be aliased(overlapping of spectrum occurs) with low freq term and high freq
  terms get lost.
(2) mylab1_sig2.m
clear all;
close all;
clc;
L1 = 60; %signal length
fs1 = 20; %sampling frequency for discrete time signal
f1 = 3; %signal frequency
t1 = [0:L1-1]/fs1; %signal sampling instants
x1 = cos(2*pi*f1*t1); %signal
x2 = cos(2*pi*f1*t1 + pi/2); % pi/2 phase shifted signal
subplot(221);stem(t1,x1);xlabel('Time (s)');ylabel('Amplitude');
title('Signal x1');
subplot(222);stem(t1,x2);xlabel('Time (s)');ylabel('Amplitude');
```

title('Signal which is pi/2 phase shifted with x1');

```
% combination of x1 and x2
x12 = x1 + x2;
subplot(223); stem(t1, x12);
xlabel('Time (s)');ylabel('Amplitude');title('Combination of x1 and x2');
x3 = cos(2*pi*f1*t1 + pi); % pi phase shifted signal
x13 = x1 + x3; % combination of x1 and x3
subplot(224);stem(t1,x13);xlabel('Time (s)');ylabel('Amplitude');
title('Combination of x1 and x3(pi phase shifted with x1)');
#Exercise:
% When x1 and x3 is combined then:
% x1 + x3 = x1 + (-x1) = 0
% Theoretically it should be zero and the result obtained above justifies
% it very closely.
(3) Signals_DSP.m
clear all;
clear all;
clc;
% Signal xa - (Rectangular signal)
La = 20; %signal length
na = [0:La-1]; %signal sample index
xa = [zeros(1,La/4) ones(1,La/2) zeros(1,La/4)]; %Rectangular signal
subplot(221);stem(na,xa);
xlabel('n');ylabel('Amplitude');
title('Rectangular signal');
% Signal xb - (Unit Impulse signal)
xb = [ones(1,1) zeros(1,La-1)]; % Unit Impulse signal
subplot(222);stem(na,xb);
xlabel('n');ylabel('Amplitude');
title('Unit Impulse signal');
% Signal xc - (Sinc signal)
nb = [-La/2:La/2-1];
xc = sinc(0.2*pi*nb);
subplot(223); stem(nb,xc);
xlabel('n');ylabel('Amplitude');
title('Sinc signal');
% Signal xd - (Exponential signal)
xd = exp(-0.3*na);
subplot(224);stem(na,xd);
xlabel('n');ylabel('Amplitude');
title('Exponential signal');
```

## (4) Sinusoidal Signal Generation (Sinu\_Signal.m)

```
clear all;
close all;
clc;
La = 0.1;
f2a = 300;
f2b = 500;
fs2a = 5*f2a;
fs2b = 5*f2b;
t1 = [0:1/fs2a:0.1];
t2 = [0:1/fs2b:0.1];
x2a = sin(2*pi*f2a*t1); % Sinusoidal signal x1
x2b = sin(2*pi*f2b*t2); % Sinusoidal signal x2
subplot(121); stem(t1, x2a);
xlabel('Time (s)'); ylabel('Amplitude');
title('Sinusoidal Signal (300Hz) sampled at 5*300Hz');
subplot(122); stem(t2, x2b);
xlabel('Time (s)'); ylabel('Amplitude');
title('Sinusoidal Signal (500Hz) sampled at 5*500Hz');
```

#### (5) Audio Signal Generation (Signal wavwrite.m)

```
clear all;
close all;
clc;
La = 0.1;
f2a = 300;
f2b = 500;
fs2a = 5*f2a;
fs2b = 5*f2b;
t1 = [0:1/fs2a:5];
t2 = [0:1/fs2b:5];
x2a = sin(2*pi*f2a*t1); % Sinusoidal signal x1
x2b = sin(2*pi*f2b*t2); % Sinusoidal signal x2
%Writing the data(audio signal) in .wav file
fs = 8000;
audiowrite('sig1.wav', x2a, fs);
audiowrite('sig2.wav',x2b,fs);
%Reading the .wav file
a1 = audioread('sig1.wav');
a2 = audioread('sig2.wav');
%Playing the sound signals
sound(a1,fs);
pause (2);
sound(a2,fs);
```

```
pause(3)

%Mixing of audio signals
a_mix = [a1;zeros(5000,1)] + a2;
sound(a_mix,fs);
```

#### #Exercise:

To combine two audio signals, they should have same dimension and same sampling rate. If dimensions are not same then zero padding needs to be done.

### (6) Convolution (Signal Conv.m)

```
clear all;
close all;
clc;
% Signal xa - (Rectangular signal)
La = 20; %signal length
na = [0:La-1]; %signal sample index
xn = [zeros(1,La/4) ones(1,La/2) zeros(1,La/4)]; %Rectangular signal
% Signal xc - (Sinc signal)
nb = [-La/2:La/2-1];
hn = sinc(0.2*pi*nb);
% Output of convolution
yn1 = conv(xn, hn);
[p,q] = size(yn1);
r = [0:q-1];
% Different plots
subplot(221);stem(na,xn);
xlabel('n');ylabel('Amplitude');
title('Rectangular signal, xn');
subplot(222);stem(nb,hn);
xlabel('n');ylabel('Amplitude');
title('Sinc signal, hn');
subplot(223); stem(r, yn1);
xlabel('n');ylabel('Amplitude');
title('Convolution of above two signals, yn1');
% Unit Impulse signal
deln = [ones(1,1) zeros(1,La-1)];
%Convolution of sinc and unit impulse signals
yn2 = conv(deln,hn);
figure
subplot(221);stem(na,deln);
xlabel('n');ylabel('Amplitude');
```

```
title('Unit Impulse signal, deln');
subplot(222);stem(nb,hn);
xlabel('n');ylabel('Amplitude');
title('Sinc signal, hn');
subplot(223);stem(r,yn2);
xlabel('n');ylabel('Amplitude');
title('Convolution of above two signals, yn2');
```

# #Exercise:

- (a) Number of elements in output of convolution = n1 + n1 1
- (b) Convolution of any signal with unit impulse signal will be that signal itself.