* Write generic program which accept one value and one number from user. Print that value that number of times on screen.
* Input : M 7 Output : M M M M M M M
* Input : 11 3 Output : 11 11 11
* Input : 3.7 6 Output : 3.7 3.7 3.7 3.7 3.7 3.7
* template<class T>
* void Display(T value, int iSize) { // Logic }
* Write generic program to accept N values and count frequency of any specific value.
* Input : 10 20 30 10 30 40 10 40 10
* Value to check frequency : 10
* Output : 4
* template<class T>
* int Frequency(T \*arr, int iSize, T iNo)
* Write generic program to accept N values and search first occurrence of any specific value.
* Input : 10 20 30 10 30 40 10 40 10
* Value to search : 40
* Output : 6
* template<class T>
* int SearchFirst(T \*arr, int iSize, T iNo)
* 4. Write generic program to accept N values and search last occurrence of any specific value.
* Input : 10 20 30 10 30 40 10 40 10
* Value to search : 40
* Output : 8 template<class T> int SearchLast(T \*arr, int iSize, T iNo)
* Write generic program to accept N values and reverse the contents.
  + Input : 10 20 30 10 30 40 10 40 10
  + Output : 10 40 10 40 30 10 30 20 10
  + template<class T>
  + void Reverse(T \*arr, int iSize)
* Write generic program to multiply two numbers. template<class T>
* T Multiply(T no1, T no2)
* Write generic program to find largest number from three numbers.
  + template<class T>
  + T Max(\_\_\_\_\_\_\_ , \_\_\_\_\_\_\_\_\_\_\_ , \_\_\_\_\_\_\_\_\_)