

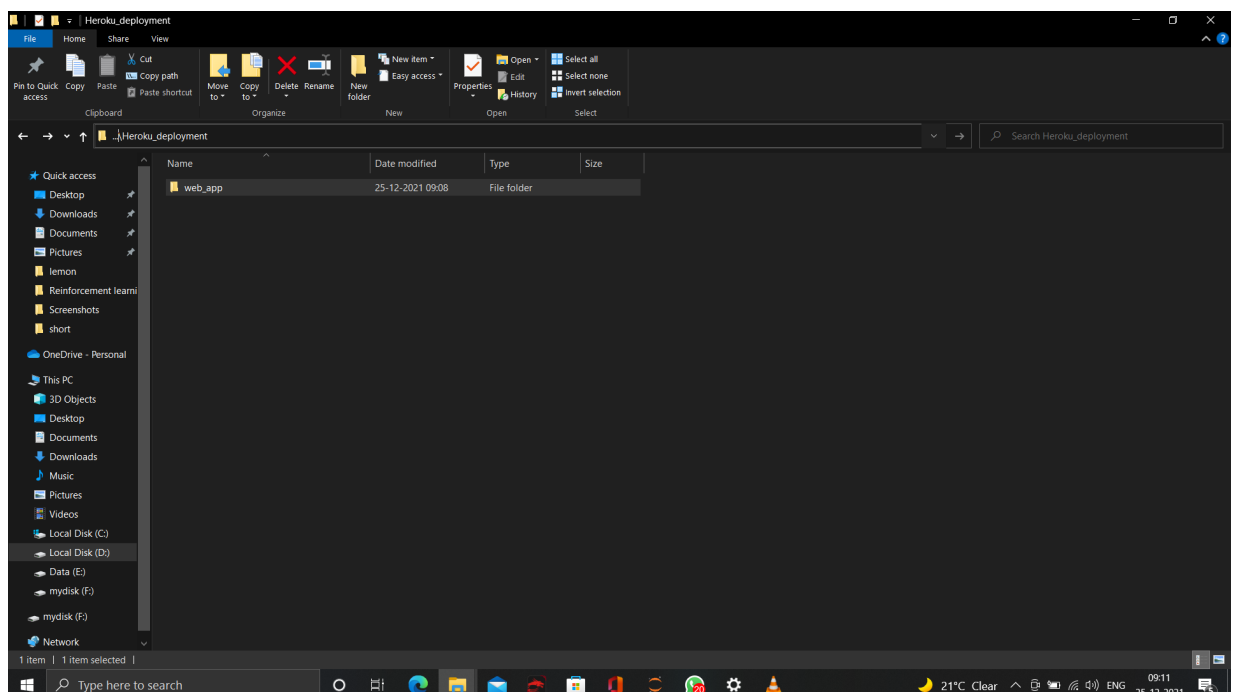
Streamlit web app deployment on Heroku cloud platform in detail

steps:

- create ready web app
- create heroku account
- installing git
- creating Procfile and setup.sh
- creating environment
- installing required packages on environment
- running the application again for ensuring any error
- after successful running creating requirements.txt file (pip freeze >requirements.txt)
- initializing git (git init)
- login heroku (heroku login)
- code adding to staging area ("git add *")
- committing the whole code ("git commit -m "message")
- git fetch and push heroku master

Deployment of streamlit web app step wise

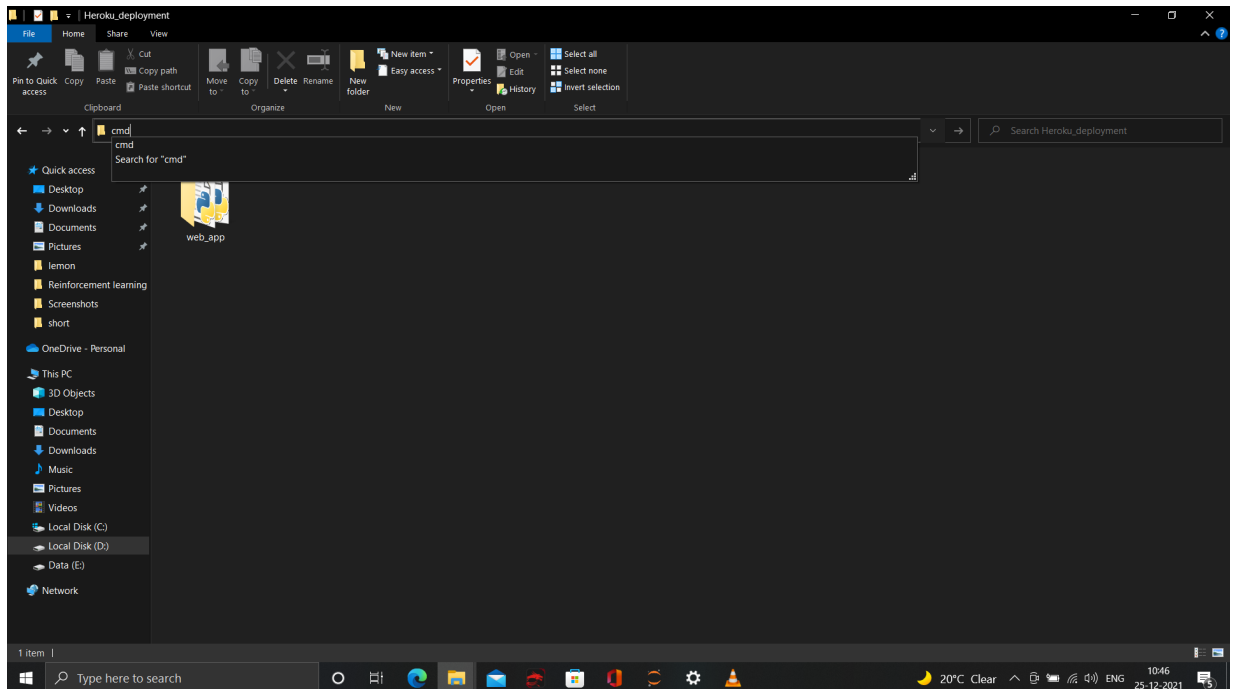
1. Create New directory(directory_name:Heroku_deployment) which can contain whole application file (app_directory_name:web_app)



2. Creating new Virtual Environment

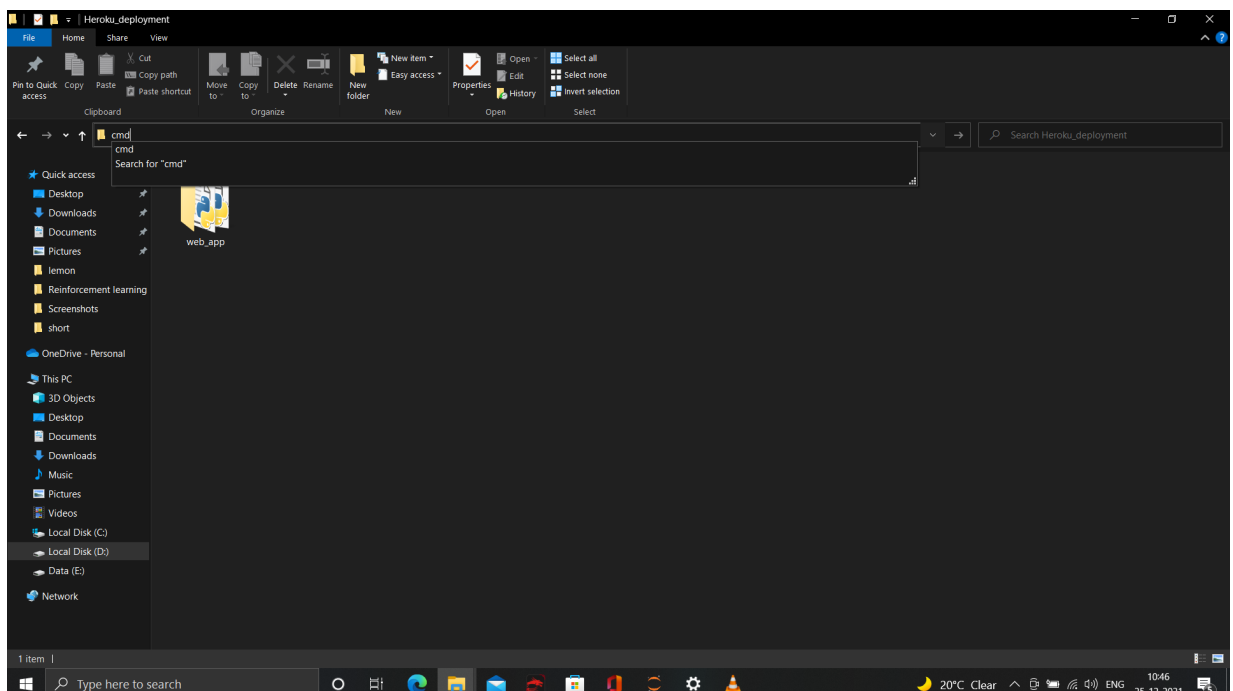
- First we have to open command prompt at the location of directory:Heroku_deployment present

Type "**cmd**" and hit enter



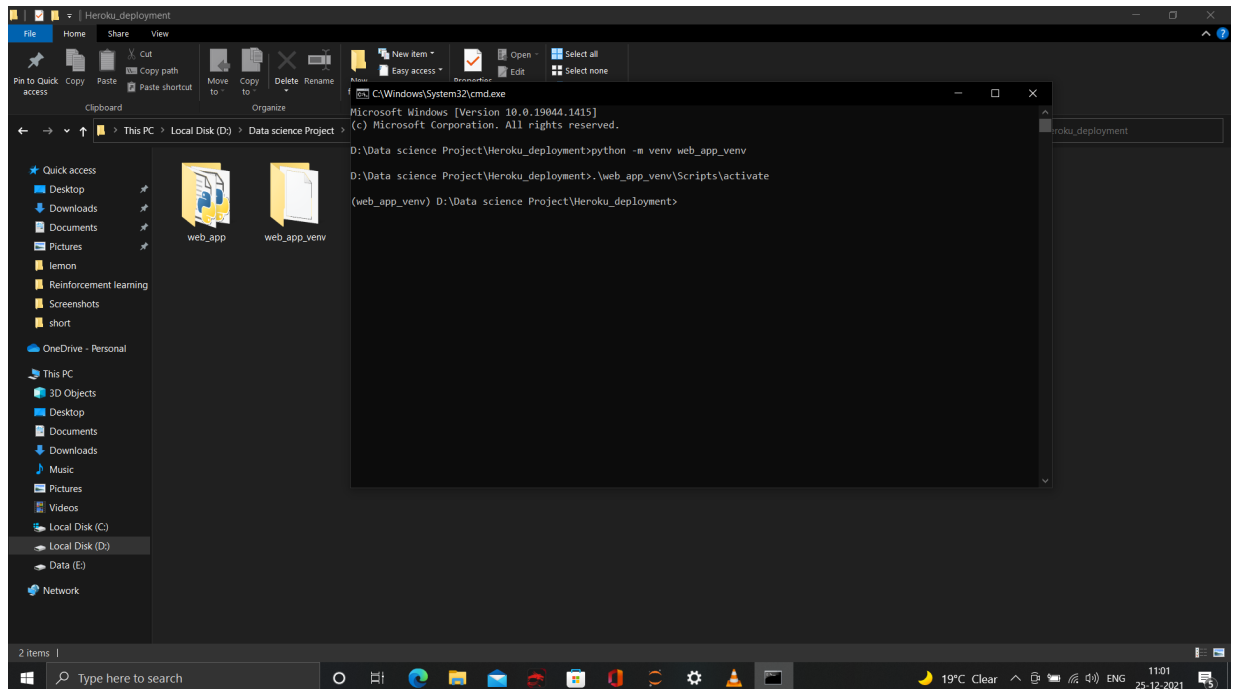
- To Creating a New Virtual Environment Exicute following cmd
cmd:**python -m venv env_name**

Note-"env_name" is the name of Virtual Environment directory



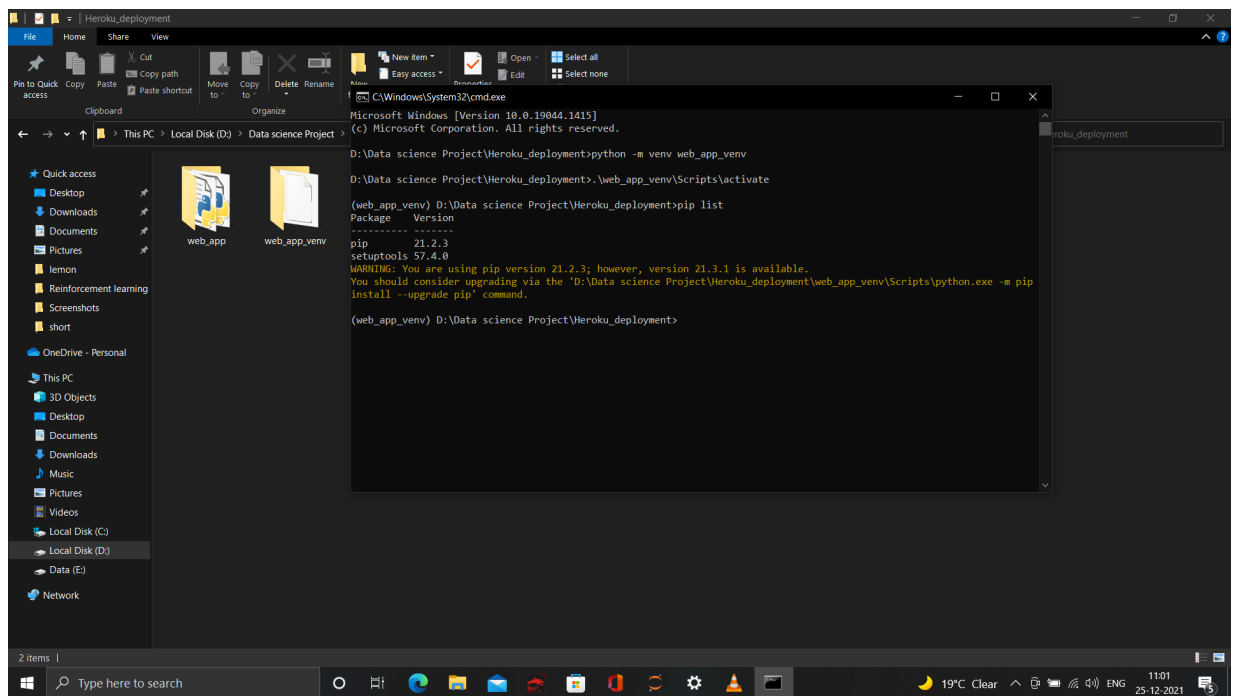
3. Activating created Virtual Environment

cmd:.\env_name\Scripts\activate



4. Checking Present packages

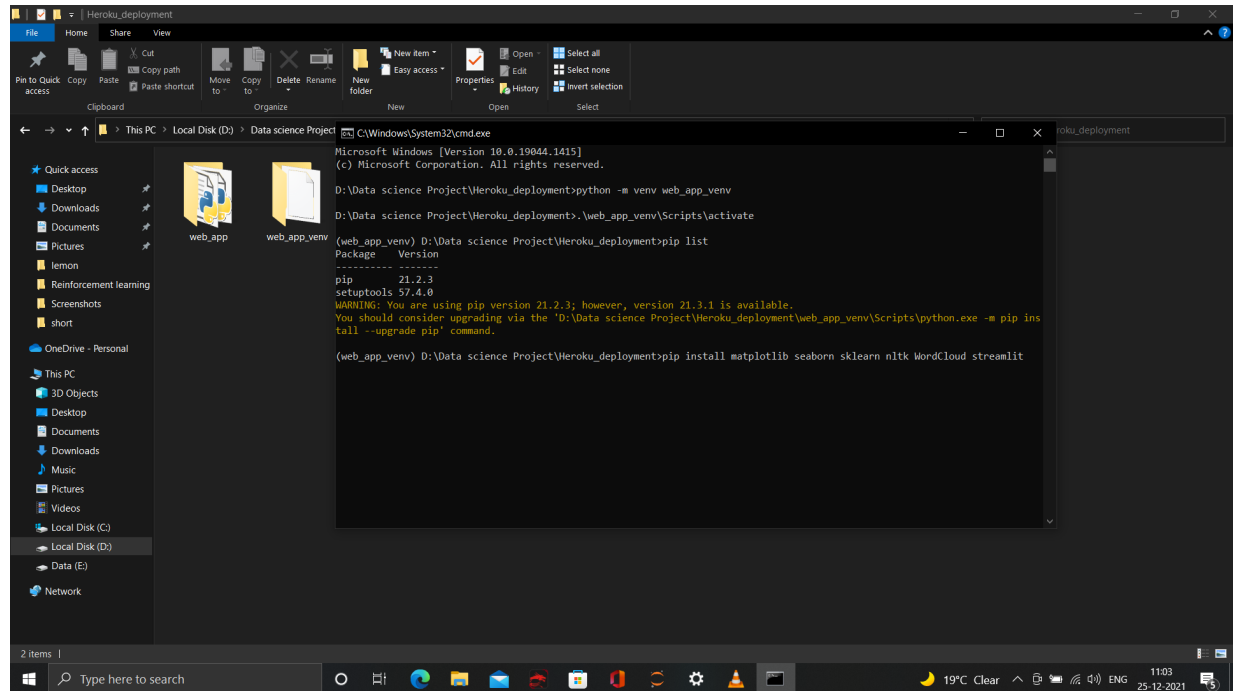
cmd: pip list



5. Installing Required Dependencies

cmd:**pip install package_name1 package_name2 package_name3**

Note-"package_name1 package_name2 package_name3" Dependencies name



6. Ensuring running the app at local host for further process

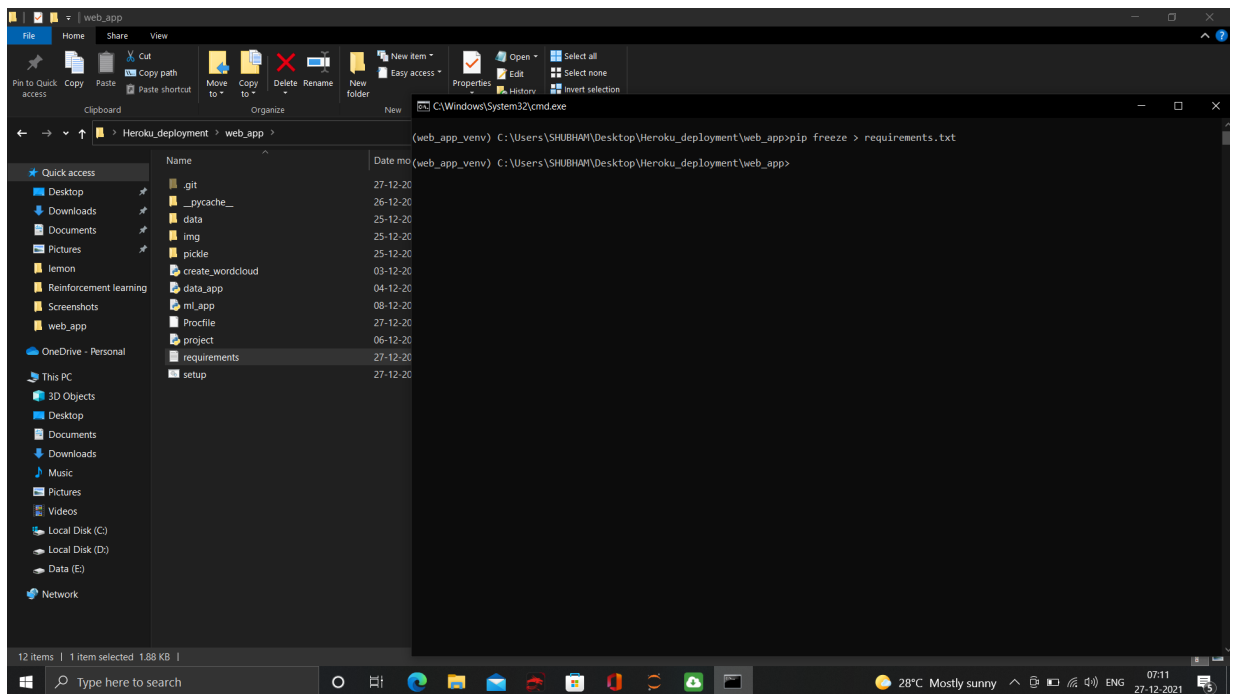
cmd:**streamlit run app.py**

Note-"app.py" python file name

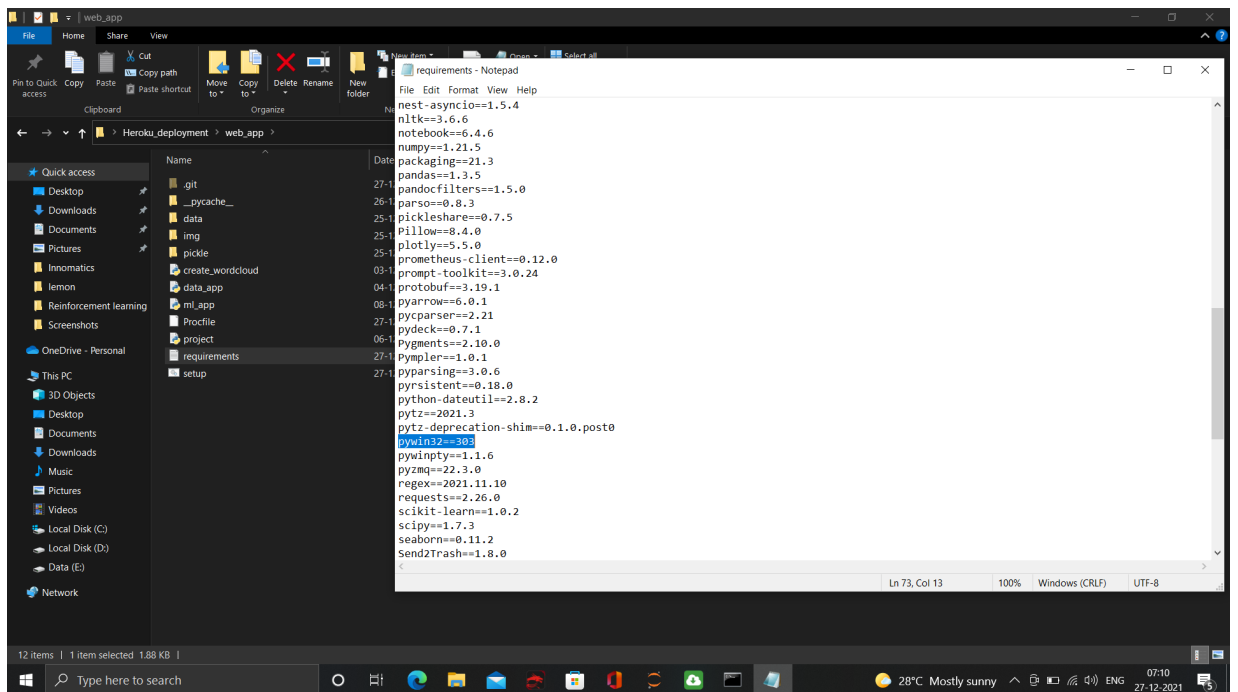
7. After successful run Creating requirements.txt file

cmd:**pip freeze > requirements.txt**

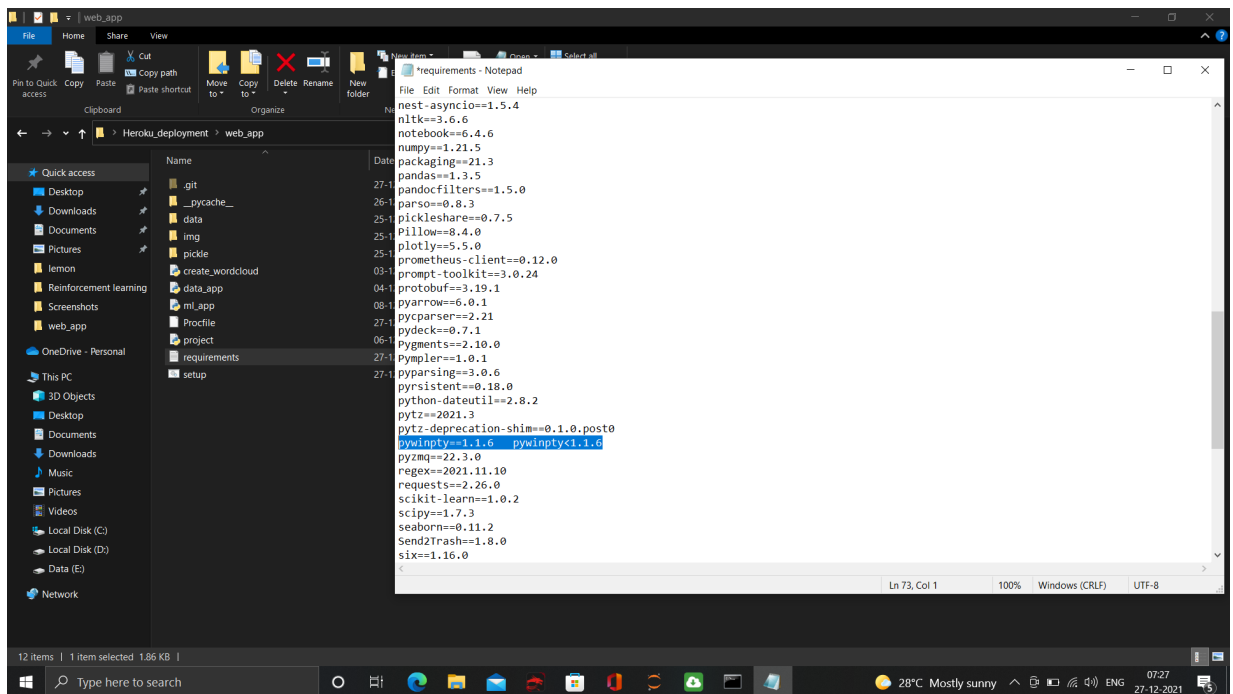
Note 1-"requirements.txt" can contain dependency name with their versions



Note 2-after creating "requirements.txt" file, Edit that file and remove "pywin32==303" because heroku runs on linux



Note 3-after changing "pywin32==303" Replacing "pywinpty==1.1.6" to "pywinpty<1.1.6" this version not fetching well



Note 2-Replacing "click==8.0.3" to "click==7.1.2" this version not fetching well ![\[title\]\(heroku\solving click.png\)](#)

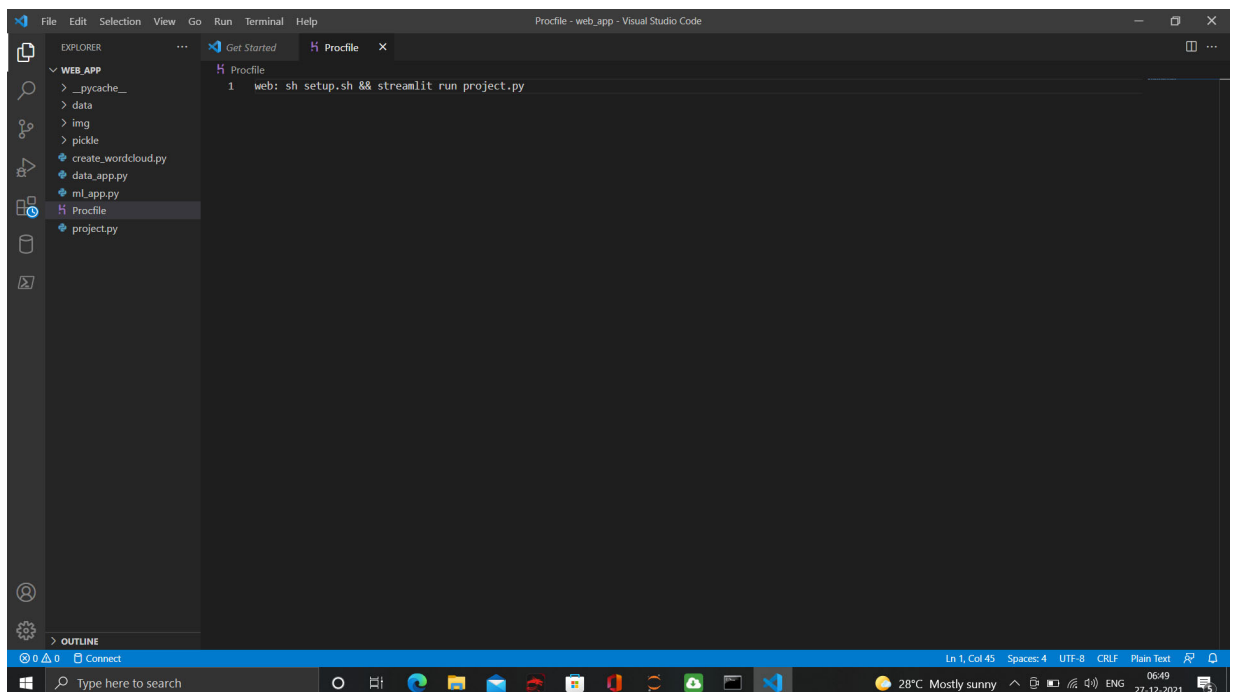
8. Creating file Procfile by using vs code or in cmd:touch Procfile

Procfile contains

web: sh setup.sh && streamlit run app.py

Note-"setup.sh" only required for streamlit app, for flask and Django and any other framework use following

web: gunicorn app:app



9. Creating file setup.sh by using vs code or in cmd:touch Procfile

Setup.sh contains

```
mkdir -p ~/.streamlit/  
echo "
```

```
[general]\n
```

```
email = "your@gmail.com \(mailto:your@gmail.com\)"\n
```

```
" > ~/.streamlit/credentials.toml  
echo "
```

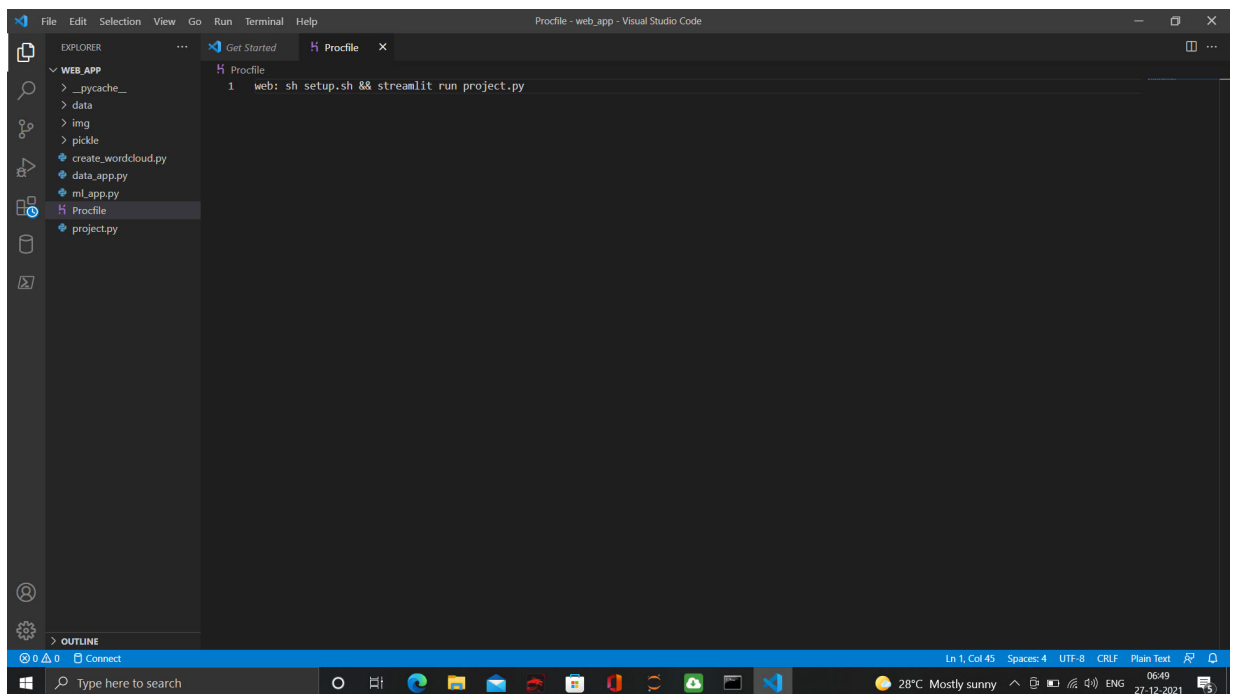
```
[server]\n
```

```
headless = true\n
```

```
enableCORS=false\n
```

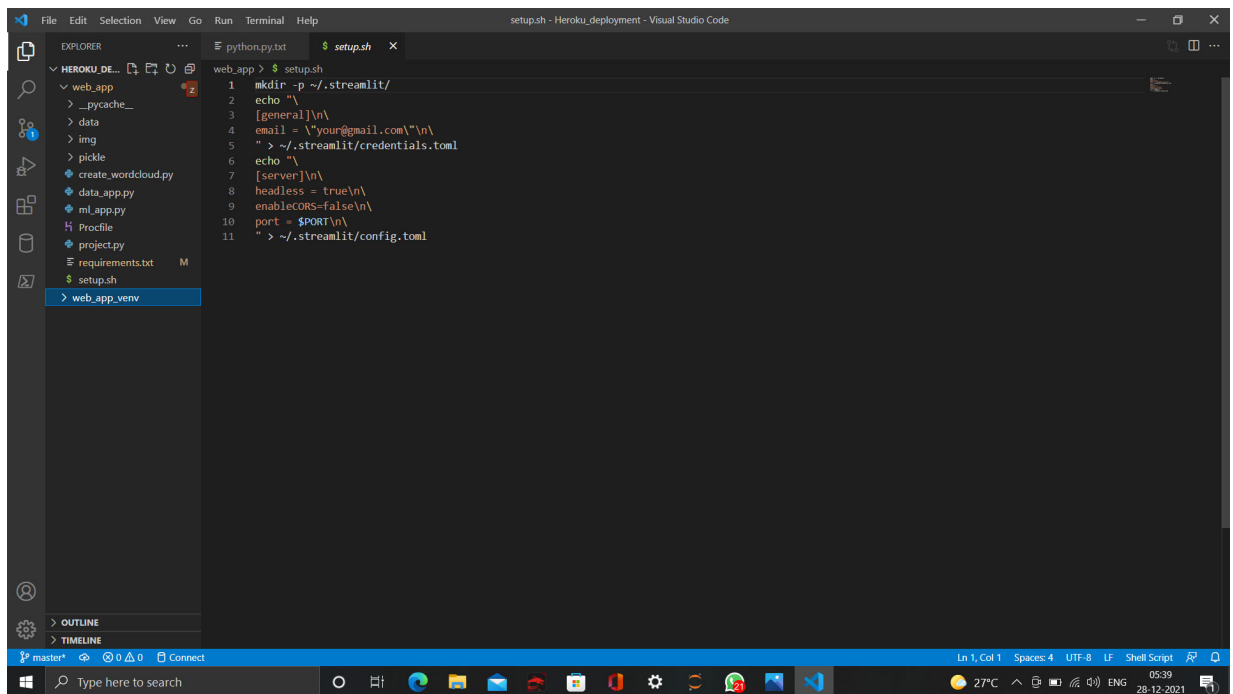
```
port = $PORT\n
```

```
" > ~/.streamlit/config.toml
```



10. Creating file Procfile by using vs code or in cmd:touch Procfile

Procfile contains this file **web: sh setup.sh && streamlit run project.py**



11. login in Heorku by this cmd

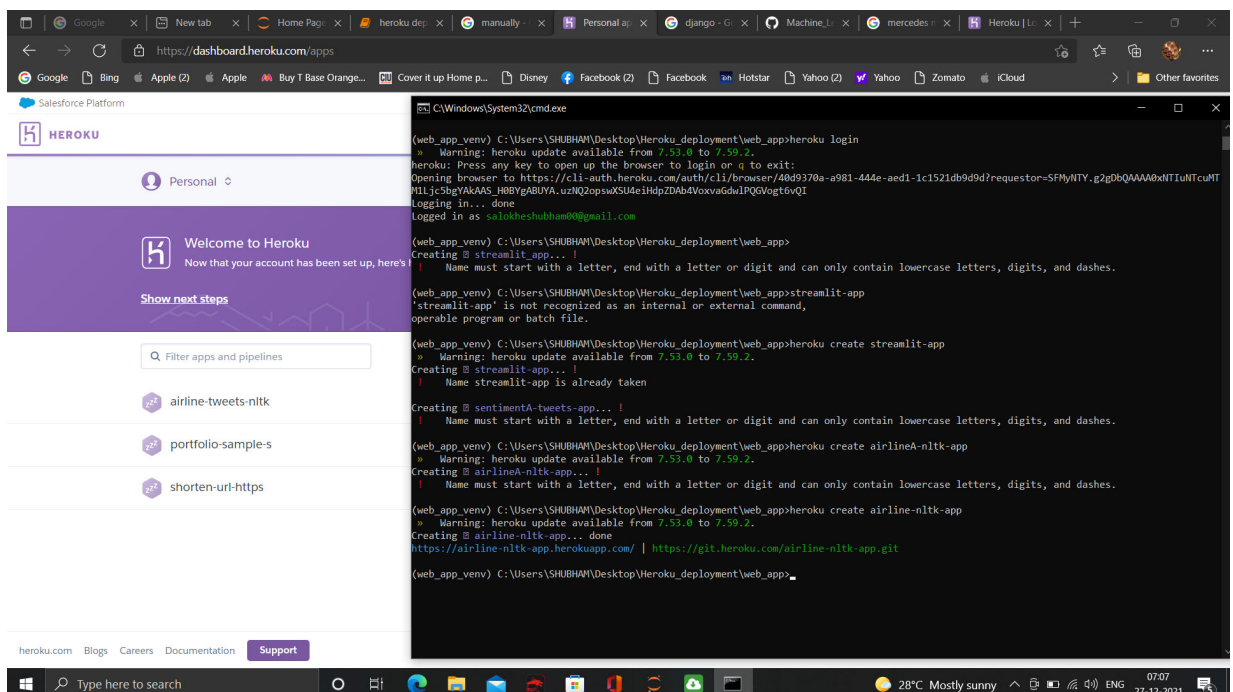
cmd:heroku login

Note-This cmd redirecting to heroku login page

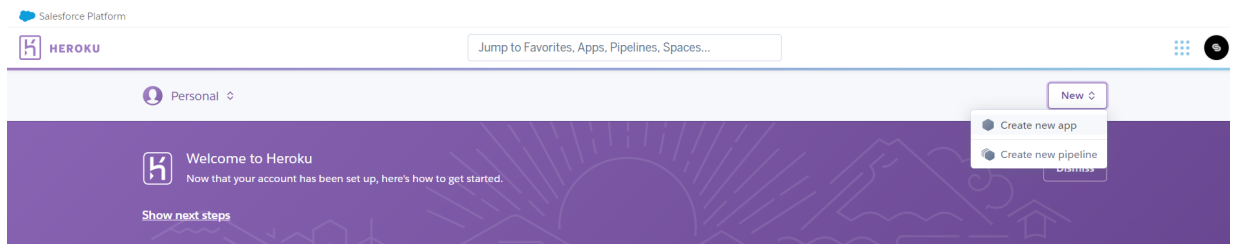
12. Creating new app in heroku page with unique name

cmd:heroku create app_name

Note-"app_name" application name



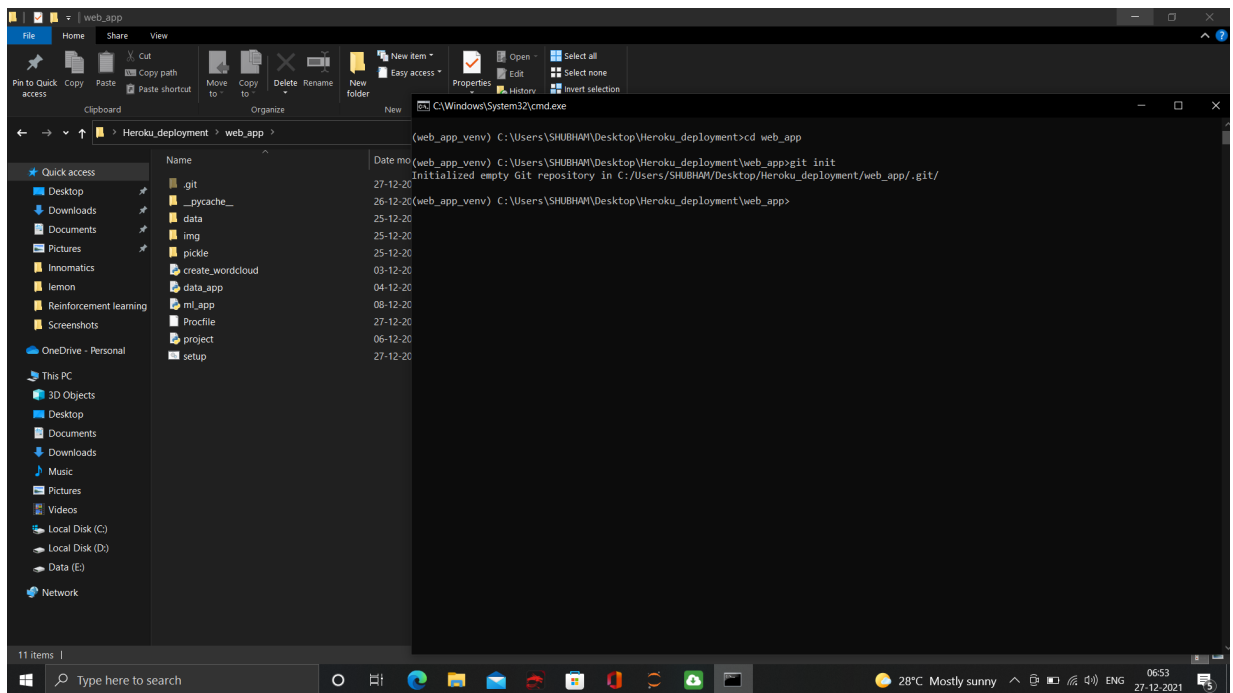
Either go with this way or create manually application name by visiting heroku.com



13. Initializing git

cmd: **git init**

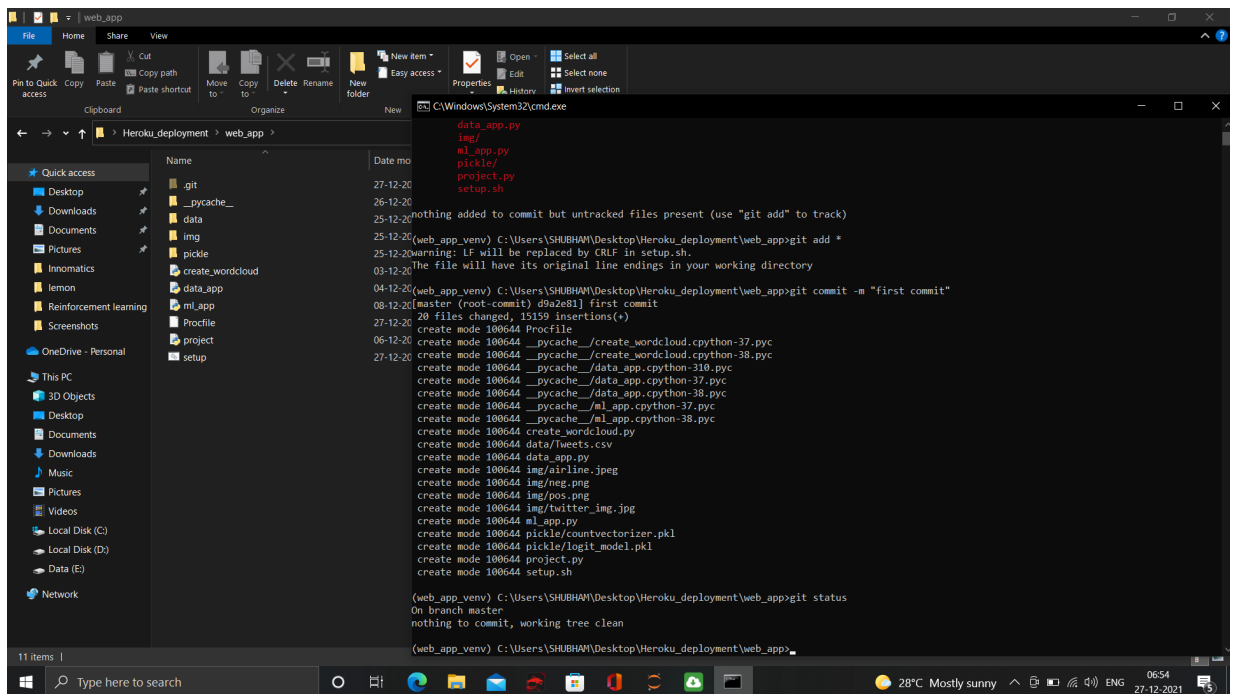
Note-initialize git in the directory (change directory)



14. adding and committing all files

cmd: **git add ***

cmd: **git commit -m "meassage"**



15. Fetching and pushing with heroku application

cmd:heroku git:remote -a app_name

cmd:git push heroku master

```
(web_app_venv) C:\Users\SHUBHAM\Desktop\Heroku_deployment\web_app>heroku git:remote -a airline-nltk-app
» Warning: heroku update available from 7.53.0 to 7.59.2.
set git remote heroku to https://git.heroku.com/airline-nltk-app.git

(web_app_venv) C:\Users\SHUBHAM\Desktop\Heroku_deployment\web_app>git push heroku master
Enumerating objects: 29, done.
Counting objects: 100% (29/29), done.
Delta compression using up to 8 threads
Compressing objects: 40% (11/27)
```

16.Installation successful

