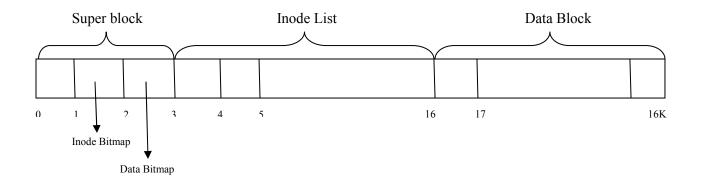
## Structure of the file system:



## **Structure of Inode:**

```
struct inode
{
    int mode;
    int type;
    int size;
    date timestamp;
    int ptr[13];
}arr_inode[128];
Number of inode in our file system is 128
Size of each inode = 100 byte
```

## **Structure of incore inode:**

```
struct incore_inode
{
    int mode;
    int type;
```

```
int size;
date timestamp;
int ptr[13];
boolean lock; //for semaphore
int inode_no;
};
```

## **Structure of the buffer:**

```
struct buffer
{
    int lock;
    int block_no;
}arr_buffer[2];
```