# **DESIGN & ANALYSIS OF ALGORITHM**

PCC-CS501

# DESIGN & ANALYSIS OF ALGORITHM SCHEDULE ----TOPIC WISE

	Topic	Sub Topic
1	INTRODUCTION	DESIGN OF ALGORITHM, ANALYSIS OF ALGORITHM,
		ALGORITHM PROPERTIES
2	FRAMEWORK FOR ALGORITHM	HOW TO COUNT EXECUTION TIME OF ALGORITHM, INPUT INSTANCES
	ANALYSIS	
3	ASYMPTOTIC NOTATION	BEST CASE, AVERAGE CASE, WORST CASE
4	SOLVING RECURRENCE RELATION	SUBSTITUTION METHOD, MASTER THEOREM
5	ALGORITHM DESIGN TECHNIQUES	DIVIDE & CONQUER, GREEDY, DYNAMIC PROGRAMMING,
		BACKTRACKING,
6	DISJOINT SET MANIPULATION	UNION FIND
7	NETWORK FLOW PROBLEM	FORD FULKERSON ALGORITHM
8	NP COMPLETENESS	NP,NP HARDALGORITHM
9	APPROXIMATION ALGORITHM	COMPLEXITY ANALYSIS OF NP COMPETE PROBLEM

#### **NEXT CLASS**

# DISJOINT SET MANIPULATION

#### Kruskal's Algorithm

- INITIALIZE AN EMPTY EDGE SET T.
- SORT ALL GRAPH EDGES BY THE ASCENDING ORDER OF THEIR WEIGHT VALUES.
- FOR EACH EDGE IN THE SORTED EDGE LIST CHECK WHETHER IT WILL
  CREATE A CYCLE WITH THE EDGES INSIDE T.
- IF THE EDGE DOESN'T INTRODUCE ANY **CYCLES**, ADD IT INTO T.
- IFT HAS (V-I) EDGES, EXIT THE LOOP.
- RETURNT

# DISJOINT SET

- DISJOINT SET & OPERATIONS
- DETECTING A CYCLE
- GRAPHICAL REPESENTATION
- ARRAY REPRESENTATION
- WEIGHTED UNION & COLLAPSING FIND

# DISJOINT SET & OPERATIONS

SET with Distinct elements.

Example- A: {2,4,8,16} B: {3,9,18}

- **FIND** Find a vertex & returns the disjoint set.
- UNION If Find operation generates two different set for an edge then union combines them to a single disjoint set.
- Application- kruskal's Algorithm

# DISJOINT SET & OPERATIONS

- A :{2,4,8,16} B:{3,9,18}
- Find(2) output A
- Find(3) output B
- Union $(2,3) \rightarrow C: \{2,4,8,16,3,9,18\}$

# DISJOINT SET & OPERATIONS

- Find(Edge)-----Edge(x,y)-----Find(x) & Find(y)
- If Find(x) & Find(y) outputs are different then using Union(x,y) can merge the two set into a single set otherwise cycle is confirmed.

## NEED OF FIND & UNION OPERATIONS

■ TO DETECT CYCLE.

#### DETECT CYCLE USING IN KRUSKAL'S

UNIVERSAL SET(U) {S,A,C,B,D,T}

Edge BD find(B)- B find(D)-D union(B,D) E1-{B,D}

Edge DT find(D)- E1 find(T)-U union(D,T) E2- B,D,T

Edge AC find(A)- A find(C)-C union(A,C) E3- A,C

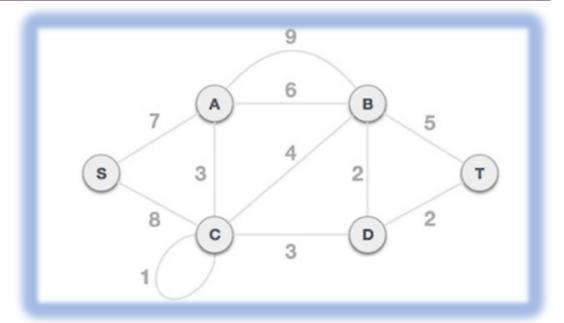
Edge CD find(C)- E3 find(D)-E2 union(C,D) E4- A,B,C,D,T

Edge BC find(B)- E4 find(C)- E4 CYCLE DETECTION

Edge BT find(B)- E4 find(T)- E4 CYCLE DETECTION

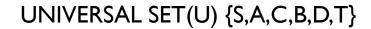
Edge AB find(A)- E4 find(B)- E4 CYCLE DETECTION

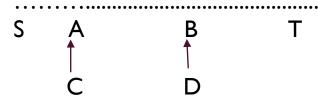
Edge AS find(A)- E4 find(S)- S union(A,S) E5-A, B, C, D,T, S



B, D	D, T	A, C	C, D	C, B	B, T	A, B	S, A	S, C
2	2	3	3	4	5	6	7	8

## GRAPHICAL REPRESENTATION

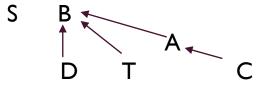


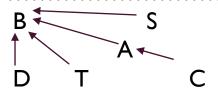


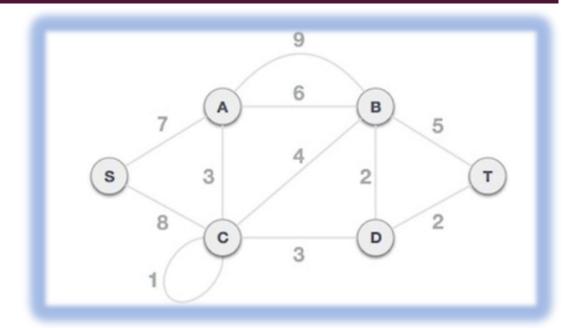
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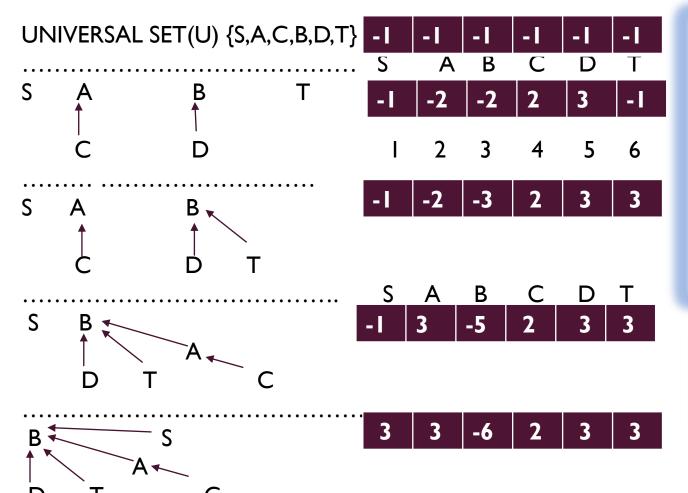


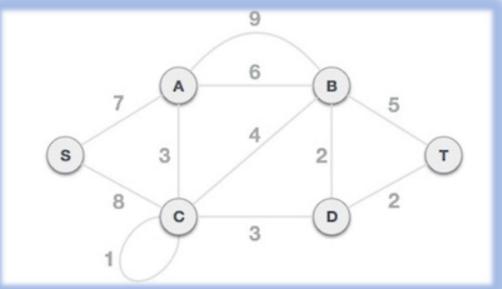




B, D	D, T	A, C	C, D	C, B	B, T	A, B	S, A	S, C
2	2	3	3	4	5	6	7	8

#### GRAPHICAL & ARRAY REPRESENTATION



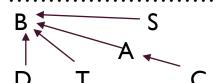


B, D	D, T	A, C	C, D	C, B	B, T	A, B	S, A	S, C
2	2	3	3	4	5	6	7	8

#### WEIGHTED UNION & COLLAPSING FIND

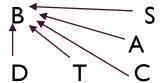
UNIVERSAL SET(U) {S,A,C,B,D,T}





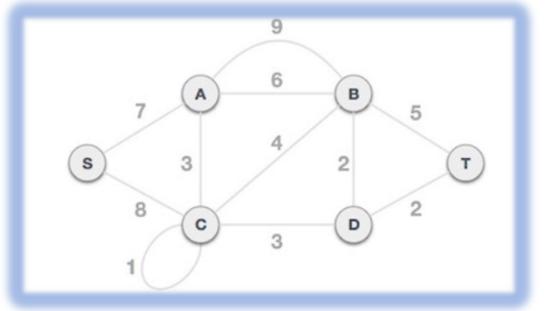








Find() takes constant time



B, D	D, T	A, C	C, D	C, B	B, T	A, B	S, A	S, C
2	2	3	3	4	5	6	7	8

#### **NEXT CLASS**

Single Source Shortest Path Problem / Dijkstra's Algorithm