



DESIGN & ANALYSIS OF ALGORITHM

PCC-CS402



HOW TO ANALYSE AN ALGORITHM

- Time (Functional Representation)/ Not an absolute value.
- Space
- N.B: DATA CONSUMPTION

OBJECTIVE OF CLASS

To understand the concept of $T_A(n)$ which represent the **functional representation of an algorithm** based on **input instance** n .

FRAMEWORK FOR ALGORITHM ANALYSIS -

Framework-What are the things require to analyse an algorithm.

Answer- Input instance and its size.

PROBLEM

- GCD PROBLEM
 - SHORTEST PATH
 - DICTIONARY SEARCH
-
- NB- Every problem input – output combination is distinct.

INPUT INSTANCES

- PROBLEM-

- GCD PROBLEM 36,48 numeric data

- SHORTEST PATH **Technopolis** **UEM** Array of places

- DICTIONARY SEARCH "cat" string

SIZE OF AN INPUT INSTANCE

- No of bits require to represent the input instance.

- GCD 36,48 6+6=12 bits

- Shortest Path **Technopolis** **UEM** Size of the string present in the 2d array

- Dictionary "cat" 21 bits

NB- cat /c or a or t ascii value wise size is 7 bit/3*7=21

CONCLUSION

- An algorithm with higher size of input instances – much time.

ALGORITHMIC STATEMENT

Statement	no of step
1. $A = B + C * D - F$	1/4 (no of operation i.e +, *, -, =)
2. $A[i] = B[i] + C[i]$	1/4 (operation extract from index, +, extract from index)
3. $C = A[(i-1)m+j]$	1/5
4. FOR I=1 TO N $C[I] = A[I] + B[I]$	n

ALGORITHMIC STATEMENT

	Statement	Steps
5.	1. $i=1$	1
	2. IF $i > n$ go to 9	$n+1$
	3. $X=a[i]$	
	4. $Y=B[i]$	(3-6)body - $b.n$
	5. $Z=X+Y$	
	6. $C[i]=Z$	
	7. $i=i+1$	(7-8) $2.n$
	8. GOTO 2	

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	6. $C[I]=Z$	
	7. $I=I+1$	$(7-8) 2.n$
	8. GOTO 2	Total= $1+n+1+bn+2n=(b+3)n+2$ so $T_A(n)=(b+3)n+2$

GENERAL ANALYSIS STRATEGY

- $T_A(n)$ = maximum time taken by our algorithm A to solve any input instance of size n.

GENERAL ANALYSIS STRATEGY

- Conservative- worst case
- Functional form of $T(n)$ is important (shape)
- Upper bound/lower bound of $T(n)$
- Large n is important

NEXT CLASS

Frequency Counting Method