## **Day 18:**

Task 1: Creating and Managing Threads
Write a program that starts two threads, where each thread prints numbers from 1 to
10 with a 1-second delay between each number

```
package Assignment18;
public class PrintNumber implements Runnable {
   @Override
   public void run() {
            System.out.println(Thread.currentThread().getName() + ":" + 1);
           Thread.sleep( millis: 1000); // 1 second delay
        } catch (InterruptedException e) {
        System.out.println(Thread.currentThread().getName() + "interrupted.");
   public static void main(String[] args) {
        Runnable task = new PrintNumber();
        Thread thread1 = new Thread(task, name: "Thread-1");
        Thread thread2 = new Thread(task, name: "Thread-2");
        thread1.start();
        thread2.start();
            thread1.join();
            thread2.join();
```

```
try {
    thread1.join();
    thread2.join();
} catch (InterruptedException e) {
    System.out.println("Main thread interrupted.");
} System.out.println("Both threads have finished.");
}
}
}
```

```
"C:\Program Files\Java\jdk-19\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 2021.
Thread-2:1
Thread-2:1
Thread-2:1
Thread-2:1
Thread-1:1
Thread-2:1
Thread-3:1
```

## Task 2: States and Transitions

Create a Java class that simulates a thread going through different lifecycle states:

NEW, RUNNABLE, WAITING, TIMED\_WAITING, BLOCKED, and

TERMINATED. Use methods like sleep(), wait(), notify(), and join() to demonstrate these states.

```
Thread thread2 = new Thread(myThread);
System.out.println("State of thread2 after creating it - " + thread2.getState());
thread2.start();
System.out.println("State of thread2 after calling start() method on it - " + thread2.getState());

try {
        Thread.sleep( mills 200);
} catch (InterruptedException e) {
        e.printStackTrace();
}
System.out.println("State of thread2 after calling sleep() method on it - " + thread2.getState());

try {
        thread2.join();
} catch (InterruptedException e) {
        e.printStackTrace();
}
System.out.println("State of thread2 after it finished execution - " + thread2.getState());
}
System.out.println("State of thread2 after it finished execution - " + thread2.getState());
```

```
"C:\Program Files\Java\jdk-19\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition
State of thread1 after creating it - NEW
State of thread2 after creating it - NEW
State of thread2 after creating it - NEW
State of thread2 after calling start() method on it - RUNNABLE
State of thread2 after calling sleep() method on it - TIMED_WAITING
State of thread1 while it called join() method on thread2 - WAITING
State of thread2 after it finished execution - TERMINATED

Process finished with exit code 0
```

Task 3: Synchronization and Inter-thread Communication Implement a producer-consumer problem using wait() and notify() methods to handle the correct processing sequence between threads.

```
package Assignment18;
class Common { 6 usages
    boolean available = false; 4 usages
    public synchronized int put(int num) { 1 usage
        synchronized (this) {
            if (available)
        try {
            wait();
        } catch (InterruptedException e) {
            // TODO: handle exception
             e.printStackTrace();
        this.num = num;
        System.out.println("From Prod :" +
                this.num);
        trv {
            Thread.sleep( millis: 1000);
        } catch (InterruptedException e) {
            // TODO: handle exception
             e.printStackTrace();
                                     notify();
        available = true;
```

```
public Producer(Common c) {          this.c = c; 1 usage
 public class ProducerConsumer {
   public static void main(String[] args) {
   // TODO Auto-generated method stub
       Common c = new Common();
       new Producer(c);
```

new Consumer(c);

```
"C:\Program Files\Java\jdk-19\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\
From Prod :0
From Consumer : 0
From Prod :1
From Consumer : 1
From Prod :2
From Consumer : 2
From Prod :3
From Consumer : 3
From Prod :4
From Consumer : 4
From Prod :5
From Consumer : 5
From Prod :6
From Consumer : 6
From Prod :7
From Consumer : 7
From Prod :8
From Consumer : 8
From Prod :9
From Consumer: 9
From Prod :10
From Consumer: 10
Process finished with exit code 0
```

Task 4: Synchronized Blocks and Methods

Write a program that simulates a bank account being accessed by multiple threads to perform deposits and withdrawals using synchronized methods to prevent race conditions.

```
package Assignment18;
public class BankAccountDemo {
    public static void main(String[] args) {         BankAccount account = new BankAccount();
            Thread depositThread1 = new Thread(new
                    DepositTask(account, amount: 100), name: "Deposit Thread1");
            Thread depositThread2 = new Thread(new
                    DepositTask(account, amount: 200), name: "Deposit Thread2");
            Thread withdrawThread1 = new Thread(new
                    WithdrawTask(account, amount: 150), name: "Withdraw Thread1");
            Thread withdrawThread2 = new Thread(new
                    WithdrawTask(account, amount: 50), name: "Withdraw Thread2");
            depositThread1.start();
            depositThread2.start();
            withdrawThread1.start();
            withdrawThread2.start();
                depositThread1.join();
                depositThread2.join();
                withdrawThread1.join();
                withdrawThread2.join();
            } catch (InterruptedException e) {
                e.printStackTrace();
            System.out.println("Final balance: " +
                    account.getBalance());
```

```
"C:\Program Files\Java\jdk-19\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edit:
Deposit Thread1 deposited amount 100, new balance: 100
Withdraw Thread2 withdrew amount 50, new balance: 50
Withdraw Thread1 attempted to withdraw 150, but insufficient funds. Balance: 50
Deposit Thread2 deposited amount 200, new balance: 250
Final balance: 250

Process finished with exit code 0
```

Task 5: Thread Pools and Concurrency Utilities
Create a fixed-size thread pool and submit multiple tasks that perform complex calculations or I/O operations and observe the execution.

```
"C:\Program Files\Java\jdk-19\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community
Task 3 started.
Task 1 started.
Task 0 started.
Task 2 started.
Task 3 finished after 1 seconds.
Task 3 finished after 1 seconds.
Task 4 started.
Task 5 started.
Task 5 started.
Task 6 finished after 3 seconds.
Task 0 finished after 3 seconds.
Task 7 started.
Task 7 started.
Task 8 started.
Task 8 started.
Task 8 finished after 2 seconds.
Task 8 finished after 5 seconds.
Task 6 finished after 2 seconds.
Task 7 finished after 1 seconds.
Task 7 finished after 1 seconds.
Task 8 finished after 2 seconds.
Task 9 finished after 2 seconds.
Task 7 finished after 2 seconds.
Task 7 finished after 2 seconds.
Task 7 finished after 2 seconds.
Task 9 finished after 2 seconds.
```

Task 6: Executors, Concurrent Collections, CompletableFuture
Use an ExecutorService to parallelize a task that calculates prime numbers up to a given number and then use CompletableFuture to write the results to a file asynchronously.

```
}
catch (IOException e) {
    e.printStackTrace();
}

writeFuture.get();
}
}
```

```
"C:\Program Files\Java\jdk-19\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ Prime numbers written to file: prime_numbers.txt

Process finished with exit code 0
```

Task 7: Writing Thread-Safe Code, Immutable Objects

Design a thread-safe Counter class with increment and decrement methods. Then demonstrate its usage from multiple threads. Also, implement and use an immutable class to share data between threads.

```
package Assignment18;
import java.util.concurrent.atomic.AtomicInteger;
class ThreadSafeCounter { 2 usages
    private final AtomicInteger count; 4 usages
    public ThreadSafeCounter() { 1 usage
        this.count = new AtomicInteger(initialValue: 0);
    public void increment() { 1 usage
        count.incrementAndGet();
    public void decrement() { 1 usage
        count.decrementAndGet();
    public int get() { 1 usage
        return count.get();
class ImmutableData { 2 usages
    private final String data; 2 usages
    public ImmutableData(String data) { 1 usage
        this.data = data;
```

```
public String getData() {
public static void main(String[] args) {
   int numThreads = 10;
       System.out.println("Thread " +
       for (int \underline{i} = 0; \underline{i} < numThreads; \underline{i} + +) {
                 Thread.sleep( millis: 1000);
            } catch (InterruptedException e) {
                 e.printStackTrace();
       System.out.println("Final counter value: " + counter.get());
```

```
"C:\Program Files\Java\jdk-19\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community
Thread Thread-8 finished, Data: Shared Data
Thread Thread-9 finished, Data: Shared Data
Thread Thread-5 finished, Data: Shared Data
Thread Thread-6 finished, Data: Shared Data
Thread Thread-3 finished, Data: Shared Data
Thread Thread-0 finished, Data: Shared Data
Thread Thread-7 finished, Data: Shared Data
Thread Thread-4 finished, Data: Shared Data
Thread Thread-2 finished, Data: Shared Data
Thread Thread-1 finished, Data: Shared Data
Thread Thread-1 finished, Data: Shared Data
Final counter value: 112

Process finished with exit code 0
```