

## Assignment 3:

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Please submit to ELMS

- a PDF containing all outputs (by executing **Run all**)
- your ipynb notebook containing all the code

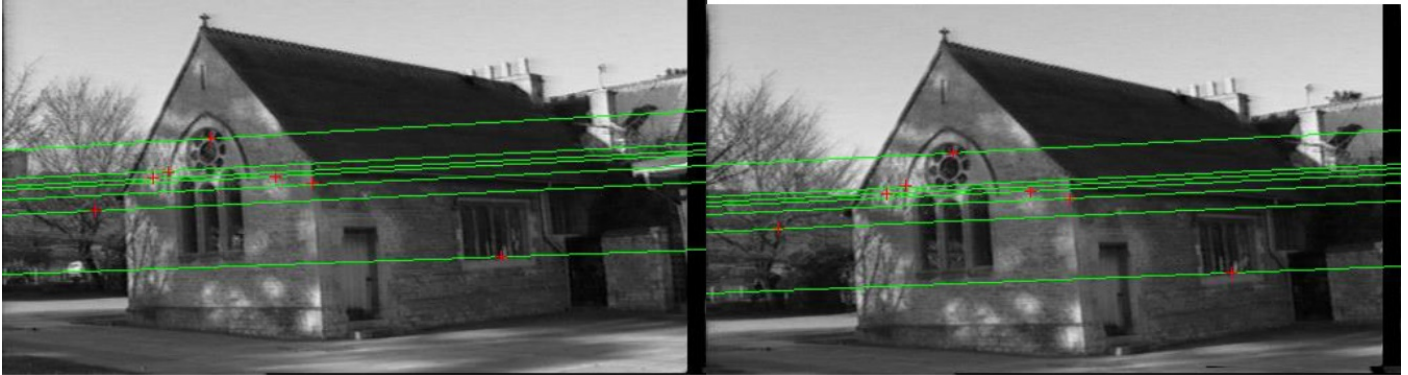
I understand the policy on academic integrity (collaboration and the use of online material). Please sign your name here: Shubham

```
In [1]: ## Import necessary libraries here (You can add libraries you want to use here)  
import os  
import random  
import cv2  
import numpy as np  
from scipy.io import loadmat  
import matplotlib.pyplot as plt  
from matplotlib import cm  
from google.colab.patches import cv2_imshow  
%matplotlib inline
```

## Part 1: Epipolar Geometry (30 Points)

## Overview

In this problem, you will implement an algorithm for automatically estimating homography with RANSAC. In the file `matches.mat`, we provide the detected Harris corners row-column positions in variables `r1 c1` for the first image; variables `r2 c2` for the second image; and the corresponding matched pairs in the variable `matches`.



The outline of the normalized 8-point algorithm:

Assume we have matched points  $\mathbf{x} \leftrightarrow \mathbf{x}'$  with outliers

### 8-Point Algorithm for Recovering $\mathbf{F}$

- Correspondence Relation

$$\mathbf{x}'^T \mathbf{F} \mathbf{x} = 0$$

1. Normalize image coordinates

$$\tilde{\mathbf{x}} = \mathbf{T} \mathbf{x} \quad \tilde{\mathbf{x}}' = \mathbf{T}' \mathbf{x}'$$

2. RANSAC with 8 points

- Randomly sample 8 points
- Compute  $\mathbf{F}$  via least squares
- Enforce  $\det(\tilde{\mathbf{F}}) = 0$  by SVD
- Repeat and choose  $\mathbf{F}$  with most inliers

3. De-normalize:  $\mathbf{F} = \mathbf{T}'^T \tilde{\mathbf{F}} \mathbf{T}$

## Data

**WARNING: Colab deletes all files everytime runtime is disconnected. Make sure to re-download the inputs when it happens.**

```
In [2]: # Download Data -- run this cell only one time per runtime
!gdown 1cn3_SscjLLrf4BzUWe8MV-XqMqBY4Nj_
!unzip "/content/Part1_data.zip" -d "/content/"
# Load Matches
data = loadmat('/content/Part1_data/matches.mat')
r1 = data['r1']
r2 = data['r2']
c1 = data['c1']
c2 = data['c2']
matches = data['matches']
```

Downloading...

From: [https://drive.google.com/uc?id=1cn3\\_SscjLLrf4BzUWe8MV-XqMqBY4Nj](https://drive.google.com/uc?id=1cn3_SscjLLrf4BzUWe8MV-XqMqBY4Nj)

To: /content/Part1\_data.zip

100% 157k/157k [00:00<00:00, 92.7MB/s]

Archive: /content/Part1\_data.zip

replace /content/Part1\_data/chapel00.png? [y]es, [n]o, [A]ll, [N]one,  
[r]ename: A

inflating: /content/Part1\_data/chapel00.png

inflating: /content/Part1\_data/chapel01.png

inflating: /content/Part1\_data/matches.mat

```
In [3]: # Load Keypoints
x1 = c1[matches[:,0]-1]
y1 = r1[matches[:,0]-1]
x2 = c2[matches[:,1]-1]
y2 = r2[matches[:,1]-1]

x11=np.array(x1)
y11=np.array(y1)
x22=np.array(x2)
y22=np.array(y2)
feature1=np.hstack((x11,y11))
feature2=np.hstack((x22,y22))
```

## Helper Functions

```

In [4]: from scipy.ndimage import gaussian_filter as gf
        from google.colab.patches import cv2_imshow

def show_image(img, scale=1.0):
    plt.figure(figsize=scale* plt.figaspect(1))
    plt.imshow(img, interpolation='nearest')
    plt.gray()
    plt.axis('off')
    plt.show()

def drawMatches(img1, x_1,y_1, img2, x_2,y_2):
    #This function displays the key points using equation of lines
    rows1 = img1.shape[0]
    cols1 = img1.shape[1]
    rows2 = img2.shape[0]
    cols2 = img2.shape[1]
    out = np.zeros((max([rows1,rows2]),cols1+cols2,3), dtype='uint8')

    out[:rows1,:cols1] = np.dstack([img1, img1, img1])

    out[:rows2,cols1:] = np.dstack([img2, img2, img2])
    for i in range(len(x_1)):
        (x1,y1) =x_1[i],y_1[i]
        (x2,y2) = x_2[i],y_2[i]

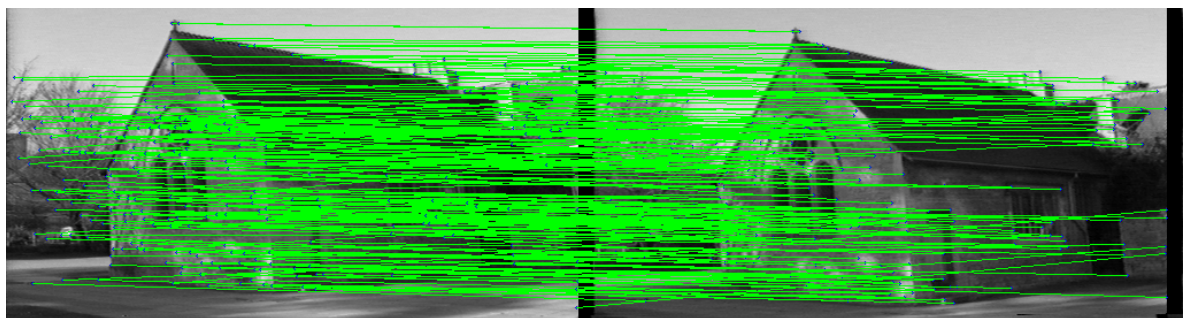
        cv2.circle(out, (int(x1),int(y1)), 1, (255, 0, 0), 1)
        cv2.circle(out, (int(x2)+cols1,int(y2)), 1, (255, 0, 0), 1)

        cv2.line(out, (int(x1),int(y1)), (int(x2)+cols1,int(y2)), (0,
255,0), 1)

    return out

img1 = cv2.imread('/content/Part1_data/chapel00.png',0) #queryimage
# left image
img2 = cv2.imread('/content/Part1_data/chapel01.png',0)
keyptsimg=drawMatches(img1.copy(), x1,y1, img2.copy(), x2,y2)
cv2_imshow(keyptsimg)

```



**Code (15 pt)**



```

In [5]: def NormalizePoints(pts):
    #Function to normalize the points

    #Mean of the points
    mu1= np.mean(pts, axis = 0)

    #Mean normalize the points
    pts1c = pts - mu1
    #Find the standard deviation of the data
    std1 = np.sqrt(2) / np.mean(np.sqrt(np.sum(pts1c**2, axis=1)))
    #Find the transformation matrix
    T = np.array([[std1, 0, -std1 *mu1[0]], [0, std1, -std1 * mu1[1]], [
0, 0, 1]])
    #Convert to homogeneous coordinates
    pts_h = np.column_stack((pts, np.ones(len(pts))))
    pts_h_T = pts_h.T
    pts_norm = (np.dot(T, pts_h_T)).T
    pts_norm=np.delete(pts_norm,2,1)
    #Return the points
    return pts_norm, T

def fundamental_matrix(pf1,pf2):
    #Function to find fundamental matrix using Ransac
    total_points = pf2.shape[0]
    points1,T1m= NormalizePoints(pf1)
    points2,T2m= NormalizePoints(pf2)
    A = np.zeros((total_points, 9))
    for i in range(total_points):
        u1 = points1[i][0]
        v1 = points1[i][1]
        u2 = points2[i][0]
        v2 = points2[i][1]
        A[i] = np.array([u2*u1, u2*v1, u2, v2*u1, v2*v1, v2, u1, v1,
1])

    # compute F
    U, s, VT = np.linalg.svd(A)
    f = VT[-1, :]
    F_hat = np.reshape(f, (3, 3))
    F_hat=F_hat

    # Apply rank 2
    U1, s_hat, VT2 = np.linalg.svd(F_hat)
    s_hat[2]=0
    F= np.dot(U1, np.dot(np.diag(s_hat), VT2))
    #Denormalize the fundamental Matrix
    F = np.dot(T2m.T,np.dot(F,T1m))

    return F

def ransac_fundamental_matrix(matches_a, matches_b):

    #Ransac function for fundamental matrix
    num_iterator = 10000
    # num_iterator = 10000

```

```

threshold = 0.005

Best_F = np.zeros((3, 3))
max_inliers = 0
num_sample_rand = 8
num_points=matches_a.shape[0]
for i in range(num_iterator):
    index_rand = np.random.randint(matches_a.shape[0], size=num_s
ample_rand)
    F = fundamental_matrix(matches_a[index_rand, :], matches_b[in
dex_rand, :])
    tmp_inliers_img1 = []
    tmp_inliers_img2 = []

    for i in range(num_points):
        img1_x = np.array([matches_a[i][0], matches_a[i][1], 1])
        img2_x = np.array([matches_b[i][0], matches_b[i][1], 1])
        distance = abs(np.dot(img2_x.T, np.dot(F, img1_x)))
        if distance < threshold:
            tmp_inliers_img1.append(matches_a[i])
            tmp_inliers_img2.append(matches_b[i])

    num_of_inliers = len(tmp_inliers_img1)
    if num_of_inliers > max_inliers:
        max_inliers = num_of_inliers
        Best_F = F
        inliers_img1 = tmp_inliers_img1
        inliers_img2 = tmp_inliers_img2

    return Best_F,np.array(inliers_img1),np.array(inliers_img2)

Best_F,Pi1,Pi2=ransac_fundamental_matrix(feature1,feature2)
Pi1=Pi1[0:10,0:10]
Pi2=Pi2[0:10,0:10]
print("Best Fundamental matrix after Normalising to unit vector",Best
_F/np.linalg.norm(Best_F))

def drawlines(img1src, img2src, lines, pts1src, pts2src):

    r, c = img1src.shape
    img1color = cv2.cvtColor(img1src, cv2.COLOR_GRAY2BGR)
    img2color = cv2.cvtColor(img2src, cv2.COLOR_GRAY2BGR)
    np.random.seed(0)
    for r, pt1, pt2 in zip(lines, pts1src, pts2src):
        color = tuple(np.random.randint(0, 255, 3).tolist())
        x0, y0 = map(int, [0, -r[2]/r[1]])
        x1, y1 = map(int, [c, -(r[2]+r[0]*c)/r[1]])
        img1color = cv2.line(img1color, (x0, y0), (x1, y1), color, 1)

    return img1color, img2color
point1=np.int64(Pi1)
point2=np.int64(Pi2)

ones_col = np.ones((point1.shape[0],1))
pts2new = np.hstack((point1,ones_col))

```

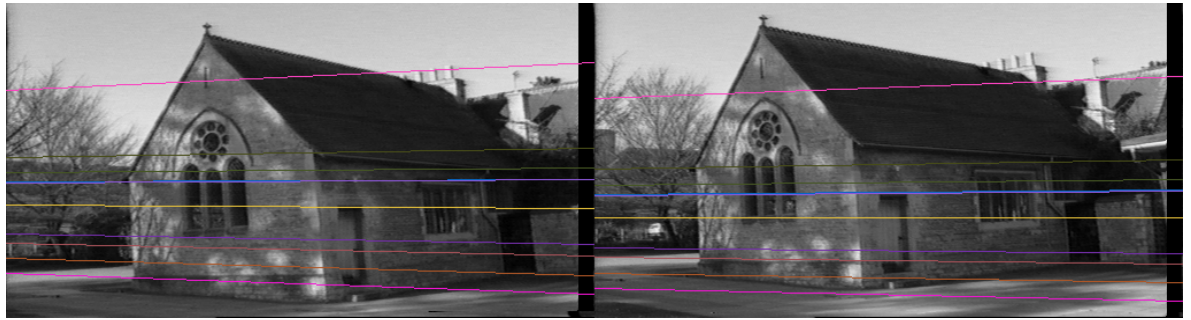
```

p2=np.dot(Best_F,pts2new.T)
ones_col = np.ones((point1.shape[0],1))
pts2new = np.hstack((point1,ones_col))
p2=np.dot(Best_F,pts2new.T)
p2=p2.T
lines1=p2.reshape((p2.shape[0],1, p2.shape[1]))
lines1 = lines1.reshape(-1, 3)
img5, img6 = drawlines(img1, img2, lines1, point1 , point2)
ones_col = np.ones((point2.shape[0],1))
pts2new = np.hstack((point2,ones_col))

p2=np.dot(Best_F.T,pts2new.T)
p2=p2.T
lines2=p2.reshape((p2.shape[0],1, p2.shape[1]))
lines2 = lines2.reshape(-1, 3)
img3, img4 = drawlines(img2, img1, lines2, point2, point1)
im_h = cv2.hconcat([img3, img5])
cv2.imshow(im_h)

```

Best Fundamental matrix after Normalising to unit vector [[ 5.8823582  
8e-07 -1.01209368e-04 1.77463061e-02]  
[ 1.49608210e-04 1.39259782e-05 2.86225355e-01]  
[-2.62104073e-02 -3.02415038e-01 -9.08635373e-01]]



## Write-up (15 pt)

- Describe what test you used for deciding inlier vs. outlier.
- Display the estimated fundamental matrix  $F$  after normalizing to unit length
- Randomly select 7 sets of matching points. Plot the corresponding epipolar lines and the points on each image. Show the two images (with plotted points and lines) next to each other.

1. Inlier vs outlier \ Here we have to define an error function. We know that  $\mathbf{x}^T \mathbf{F} \mathbf{x} = 0$ . Hence we can use this information for defining the error function. We can iteratively find the Fundamental matrix and use the above mentioned equation and get the error. According to mathematical derivation the error should 0. But that is not the case. Hence we set a threshold of error. If the error is less than the threshold for a feature point then we can select it as an inlier. \ We had total of 251 feature points with us. But after Ransac only 113-115 will be the inliers.



## Hint

- You can use `cv2.cornerHarris` in `opencv`.
- For visualization, you can use `cv2.line`, `cv2.circle` or any other helper functions in `opencv` or `matplotlib`.

How to decide in

## Part 2: Image stitching (30 points)



## Overview

In this problem, you will implement an algorithm for automatically estimating the fundamental matrix  $F$  using RANSAC and the normalized 8-point algorithm.

### Image Stitching Algorithm Overview

1. Detect keypoints
2. Match keypoints
3. Estimate homography with matched keypoints (using RANSAC)
4. Combine images

**Note:** Do not use existing image stitching code, such as found on the web, and OpenCV.

## Data

**WARNING: Colab deletes all files everytime runtime is disconnected. Make sure to re-download the inputs when it happens.**

In [6]: *# Download Data -- run this cell only one time per runtime*

```
!gdown 1fnD0hJ8-_Rngsc-m96ghKtdZAMf0VTjy
!unzip "/content/hill.zip" -d "/content/hill"
```

```
!gdown 1v2BFVMV0McuD5BstLvDmo1U9MrFAByS5
!unzip "/content/tv.zip" -d "/content/tv"
```

Downloading...

From: [https://drive.google.com/uc?id=1fnD0hJ8-\\_Rngsc-m96ghKtdZAMf0VTjy](https://drive.google.com/uc?id=1fnD0hJ8-_Rngsc-m96ghKtdZAMf0VTjy)

To: /content/hill.zip

100% 205k/205k [00:00<00:00, 71.7MB/s]

Archive: /content/hill.zip

replace /content/hill/1.JPG? [y]es, [n]o, [A]ll, [N]one, [r]ename: A

inflating: /content/hill/1.JPG

inflating: /content/hill/2.JPG

inflating: /content/hill/3.JPG

Downloading...

From: <https://drive.google.com/uc?id=1v2BFVMV0McuD5BstLvDmo1U9MrFAByS5>

To: /content/tv.zip

100% 130k/130k [00:00<00:00, 87.4MB/s]

Archive: /content/tv.zip

replace /content/tv/1.jpg? [y]es, [n]o, [A]ll, [N]one, [r]ename: A

inflating: /content/tv/1.jpg

inflating: /content/tv/2.jpg

inflating: /content/tv/3.jpg

## Helper Functions

In [7]: **import cv2**

```

def NormalizePoints(pts):
    #Same function used above in the part 1
    mul= np.mean(pts, axis = 0)
    ptslc = pts - mul
    std1 = np.sqrt(2) / np.mean(np.sqrt(np.sum(ptslc**2, axis=1)))
    T = np.array([[std1, 0, -std1 *mul[0]], [0, std1, -std1 * mul[1]], [
0, 0, 1]])
    pts_h = np.column_stack((pts, np.ones(len(pts))))
    pts_h_T = pts_h.T
    pts_norm = (np.dot(T, pts_h_T)).T
    pts_norm=np.delete(pts_norm,2,1)

    return pts_norm, T
def est_homography(src, dest):
    #Function for finding the Homography
    #Using eight point algorithm
    srcn,T1=NormalizePoints(src)
    destn,T2=NormalizePoints(dest)
    N = src.shape[0]
    if N != dest.shape[0]:
        raise ValueError("src and dest should have the same dimension")
    src_h = np.hstack((srcn, np.ones((N, 1))))
    A = np.array([np.block([[src_h[n], np.zeros(3), -destn[n, 0] * src_h[n]],
                                [np.zeros(3), src_h[n], -destn[n, 1] * src_h[n]]])
                    for n in range(N)]).reshape(2 * N, 9)
    [_, _, V] = np.linalg.svd(A)
    H=V.T[:, 8].reshape(3, 3)
    Hdnorm=np.linalg.inv(T2) @ H @ T1
    return Hdnorm

def apply_homography(H, src):
    src_h = np.hstack((src, np.ones((src.shape[0], 1))))
    dest = src_h @ H.T

    return (dest / dest[:,2])[:,0:2]

def FindHomographyRansac(matches_a,matches_b,threshold):
    #Function for finding the Homography matrix using RANSAC
    num_iterator = 10000

    Best_H = np.zeros((3, 3))
    max_inliers = 0
    num_sample_rand = 8
    num_points=matches_a.shape[0]

    for i in range(num_iterator):

        index_rand = np.random.randint(matches_a.shape[0], size=num_s

```

```
ample_rand)
    Hnorm = est_homography(matches_a[index_rand, :], matches_b[index_rand, :])
    tmp_inliers_img1 = []
    tmp_inliers_img2 = []
    dest2=apply_homography(Hnorm,matches_a)
    for i in range(num_points):
        #Distance
        distance=np.sqrt((dest2[i][0]-matches_b[i][0])**2+(dest2[i][1]-matches_b[i][1])**2)

        if distance < threshold:
            tmp_inliers_img1.append(matches_a[i])
            tmp_inliers_img2.append(matches_b[i])

    num_of_inliers = len(tmp_inliers_img1)
    if num_of_inliers > max_inliers:

        max_inliers = num_of_inliers
        Best_H = Hnorm

        inliers_img1 = tmp_inliers_img1
        inliers_img2 = tmp_inliers_img2

    return Best_H,np.array(inliers_img1),np.array(inliers_img2)
```

**Code (15 pt)**

```

In [8]: from operator import inv
import cv2
import numpy as np
from google.colab.patches import cv2_imshow
import matplotlib.pyplot as plt
import numpy as np

def get_key_points(img1g,img2g):
    #Use sift descriptor for finding the keypoints
    sift = cv2.xfeatures2d.SIFT_create()
    # find key points
    kp1, des1 = sift.detectAndCompute(img1g,None)
    kp2, des2 = sift.detectAndCompute(img2g,None)
    # find similar points and match them with two given images
    match = cv2.BFMatcher()
    matches = match.knnMatch(des1,des2,k=2)

    good = []
    for m,n in matches:
        if m.distance < 0.4*n.distance:#define a threshhold
            good.append(m)

    draw_params = dict(matchColor=(0,255,0),
                        singlePointColor=None,
                        flags=2)

    MIN_MATCH_COUNT = 15
    if len(good) > MIN_MATCH_COUNT:
        pts1 = [list(kp1[m.queryIdx].pt) for m in good]
        pts2 = [list(kp2[m.trainIdx].pt) for m in good]
        pts1 = np.int32(pts1)
        pts2 = np.int32(pts2)
        return pts1,pts2

def stich_img(img_,img,img3):

    gray1= cv2.cvtColor(img_,cv2.COLOR_BGR2GRAY)
    RGB1=cv2.cvtColor(img_,cv2.COLOR_BGR2RGB)
    gray2 = cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)
    RGB2=cv2.cvtColor(img,cv2.COLOR_BGR2RGB)
    gray3 = cv2.cvtColor(img3,cv2.COLOR_BGR2GRAY)
    RGB_img3=cv2.cvtColor(img3,cv2.COLOR_BGR2RGB)

    pts1,pts2=get_key_points(gray1,gray2)
    M,p1,p2=FindHomographyRansac(pts2,pts1,2)
    print("Homography for image1to2",M)
    img1to2 = np.zeros((gray1.shape[0] , gray1.shape[1]+gray2.shape[1])
    , dtype = np.uint8)
    img1to2[: , gray1.shape[1]:] = gray2

    dst = cv2.warpPerspective(RGB1 ,M,(img1.shape[1] + img2.shape[1], i
mg2.shape[0]))
    dst[: , img2.shape[1]:] = RGB2

```

```

pts22,pts23=get_key_points(dst, gray3)
M,p1,p2=FindHomographyRansac(pts23,pts22,2)
print("Homography for image2to3",M)
stiched_img = cv2.warpPerspective(RGB_img3 ,(M),(dst.shape[1] + gray3.shape[1], gray3.shape[0]))
stiched_img[:, :dst.shape[1]] = dst
plt.figure()
plt.figure(figsize = (20, 20))
plt.imshow(stiched_img,cmap = 'gray')

return stiched_img

img1 = cv2.imread('/content/hill/1.JPG')
img2 = cv2.imread('/content/hill/2.JPG')
img3 = cv2.imread('/content/hill/3.JPG')

newsrsrc=stich_img(img1,img2,img3)

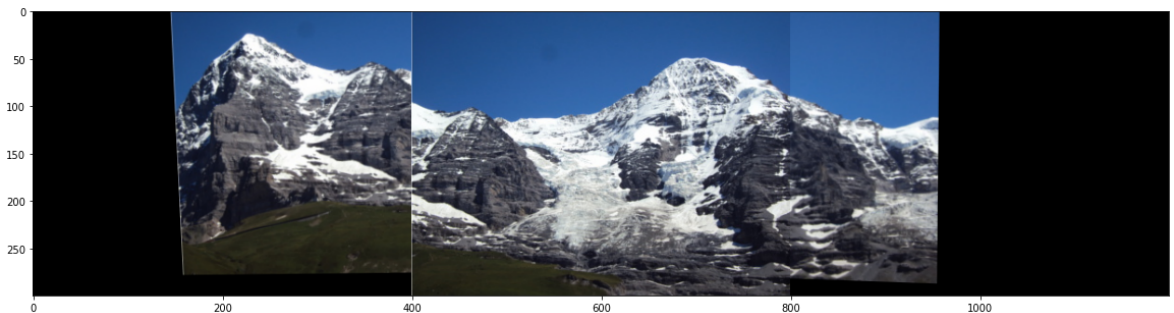
```

```

Homography for image1to2 [[ 5.34137740e-01  2.85391923e-02  8.6591984
0e+01]
 [-5.09794245e-02  5.78998976e-01 -6.93682472e+00]
 [-1.61456992e-04  7.57053011e-06  5.97068867e-01]]
Homography for image2to3 [[-4.64284398e-01 -2.50682400e-02 -3.1940241
6e+02]
 [ 2.87697683e-02 -5.84905778e-01  9.75563366e+00]
 [ 1.73055256e-04 -3.16840972e-05 -5.96385833e-01]]

```

<Figure size 432x288 with 0 Axes>



```
In [9]: img1 = cv2.imread('/content/tv/1.jpg') #queryimage # left image
img2 = cv2.imread('/content/tv/2.jpg')
img3 = cv2.imread('/content/tv/3.jpg') #trainimage # right image

newsrsrc=stich_img(img1,img2,img3)
```

```
Homography for image1to2 [[ 3.98874710e-01 -6.21880018e-03  1.6626622
0e+02]
 [-1.43044123e-01  5.69635403e-01  1.71063002e+01]
 [-4.75433066e-04 -8.78802417e-08  6.21598981e-01]]
Homography for image2to3 [[-3.06338720e-01  2.25271620e-02 -4.2844347
1e+02]
 [ 9.23025087e-02 -5.59837069e-01 -1.64568342e+01]
 [ 3.21991553e-04  2.52617945e-05 -6.22349811e-01]]
```

<Figure size 432x288 with 0 Axes>



## Write-up (15 pt)

- Describe how to remove incorrect matches with RANSAC
- Display the best homography  $H$  after RANSAC
- Display the blended images

We find the keypoints in the source image. The source image is the image which we will warp or map on to a destination image. Hence we will find the keypoints in the destination.  $\setminus (\|dstPoints_i - convertPointsHomogeneous(H \cdot srcPoints_i)\|) < (ransacReprojThreshold) \setminus$

Then we can define a distance function as mentioned above. The distance function is a  $L_2$  norm. We have initial destination points and find the destination points using homography and source points. And then compute the error between calculated destination points and original destination points. If the error is less than say 2 pixels then select the point as an inlier.

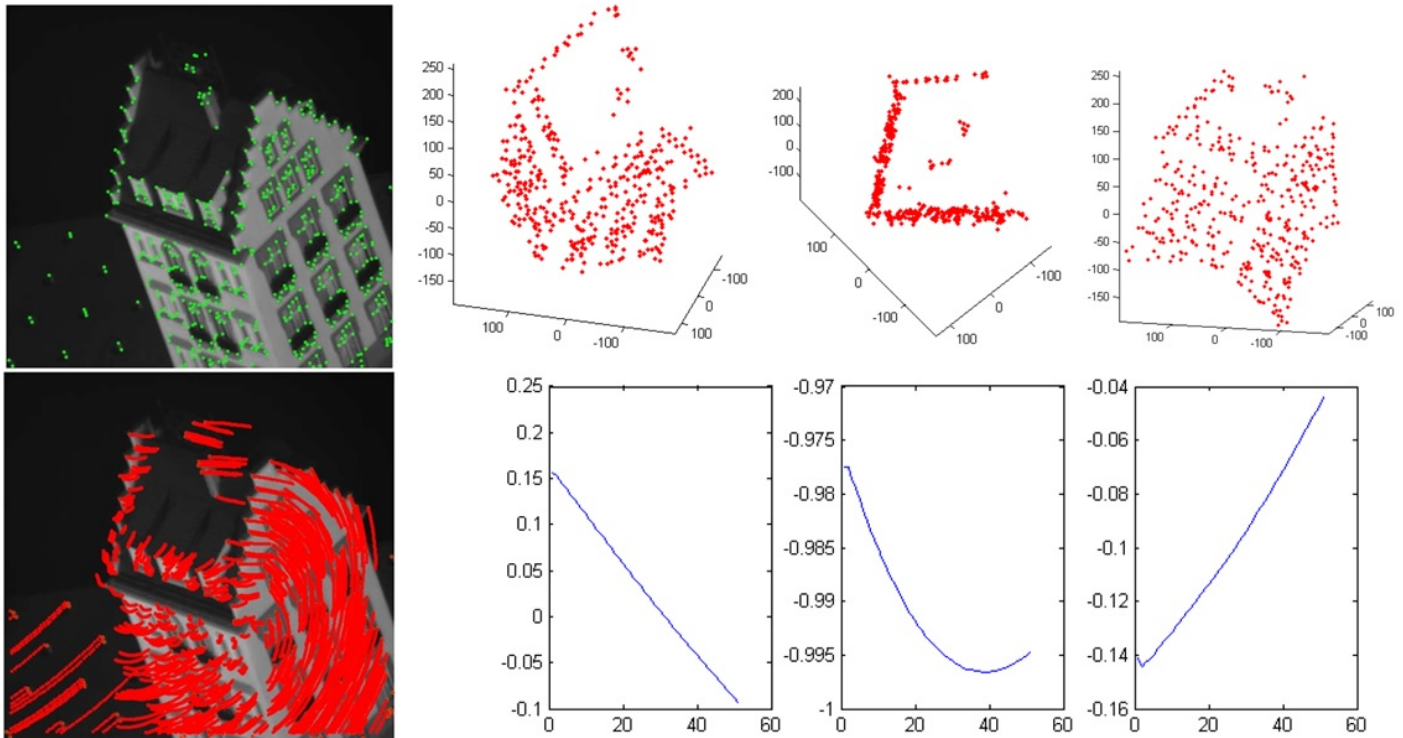
**Hint**

- Use Harris Corner Detection to find keypoint. You can use `cv2.cornerHarris` in `opencv`.
- For image warping and blending, you should first determine canvas size. You can use `cv2.warpPerspective` in `opencv`.

**Part 3: Affine Structure from Motion (40 points)**



## Overview



This problem continues the interest point detection and tracking problem from HW2. Now, you will recover a 3D pointcloud from the image sequence `hotel.seq0.png ... hotel.seq50.png`. You are encouraged to use your results from HW2, but in case you were not able to complete it, we have also included pre-computed intermediate results in the supplemental material. Submit your code so that we can reproduce your results.

The outline of the affine structure from motion algorithm:

# Affine Structure from motion

- Given:  $m$  images and  $n$  tracked features  $\mathbf{x}_{ij}$
- For each image  $i$ , center the feature coordinates
- Construct a  $2m \times n$  measurement matrix  $\mathbf{D}$ :
  - Column  $j$  contains the projection of point  $j$  in all views
  - Row  $i$  contains one coordinate of the projections of all the  $n$  points in image  $i$
- Factorize  $\mathbf{D}$ :
  - Compute SVD:  $\mathbf{D} = \mathbf{U} \mathbf{W} \mathbf{V}^T$
  - Create  $\mathbf{U}_3$  by taking the first 3 columns of  $\mathbf{U}$
  - Create  $\mathbf{V}_3$  by taking the first 3 columns of  $\mathbf{V}$

## Data

**WARNING:** Colab deletes all files everytime runtime is disconnected. Make sure to re-download the inputs when it happens.

```
In [10]: # Download Data -- run this cell only one time per runtime
!wget 1A0Rin_YMmWkExjI99vfLYvU_dy-9gFTT
!unzip "/content/Part2_data.zip" -d "/content/"
# Load Matches
data = loadmat('/content/Part2_data/tracks.mat')
```

Downloading...

From: [https://drive.google.com/uc?id=1A0Rin\\_YMmWkExjI99vfLYvU\\_dy-9gFT](https://drive.google.com/uc?id=1A0Rin_YMmWkExjI99vfLYvU_dy-9gFT)  
T

To: /content/Part2\_data.zip

100% 5.44M/5.44M [00:00<00:00, 140MB/s]

Archive: /content/Part2\_data.zip

replace /content/Part2\_data/images/hotel.seq0.png? [y]es, [n]o, [A]ll, [N]one, [r]ename: A

inflating: /content/Part2\_data/images/hotel.seq0.png  
inflating: /content/Part2\_data/images/hotel.seq1.png  
inflating: /content/Part2\_data/images/hotel.seq10.png  
inflating: /content/Part2\_data/images/hotel.seq11.png  
inflating: /content/Part2\_data/images/hotel.seq12.png  
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inflating: /content/Part2\_data/images/hotel.seq42.png  
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inflating: /content/Part2\_data/images/hotel.seq44.png  
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inflating: /content/Part2\_data/images/hotel.seq46.png  
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inflating: /content/Part2\_data/images/hotel.seq48.png  
inflating: /content/Part2\_data/images/hotel.seq49.png  
inflating: /content/Part2\_data/images/hotel.seq5.png  
inflating: /content/Part2\_data/images/hotel.seq50.png  
inflating: /content/Part2\_data/images/hotel.seq6.png  
inflating: /content/Part2\_data/images/hotel.seq7.png

```
inflating: /content/Part2_data/images/hotel.seq8.png  
inflating: /content/Part2_data/images/hotel.seq9.png  
inflating: /content/Part2_data/tracks.mat
```

## Code (20 pt)

```

In [11]: from scipy.linalg import svd
from scipy import linalg
from matplotlib import pyplot as plt
from matplotlib import rc
from mpl_toolkits import mplot3d
import matplotlib.animation as animation

rc('animation', html='jshtml')
track_x = data['track_x']
track_y = data['track_y']
x_l=track_x[~np.isnan(track_x).any(axis=1), :]
y_l=track_y[~np.isnan(track_y).any(axis=1), :]
def affineSFM(x, y):
    '''
    Function: Affine structure from motion algorithm
    % Normalize x, y to zero mean
    % Create measurement matrix
    D = [xn' ; yn'];
    % Decompose and enforce rank 3
    % Apply orthographic constraints
    '''

    xn=x-x.mean(axis=0,keepdims=True)
    yn=y-y.mean(axis=0,keepdims=True)
    W=np.concatenate((xn.T, yn.T), axis=0)
    O1, S, O2 = np.linalg.svd(W, full_matrices=True)

    O1_prime= O1[:, 0:3]
    S_prime= np.diag(S)[0:3,0:3]
    O2_prime= O2[0:3, :]
    R_hat=O1_prime@np.sqrt(S_prime)
    S_hat=np.sqrt(S_prime)@O2_prime
    R_hat_i = np.array(R_hat[0:51,:],dtype=np.float32)

    R_hat_j = np.array(R_hat[51:102,:],dtype=np.float32)
    L=np.zeros((1,9),dtype=np.float32)
    b=np.zeros((1,1),dtype=np.float32)

    i_nor=np.array([[0,0,0]],dtype=np.float32)
    j_nor=np.array([[0,0,0]],dtype=np.float32)

    for i in range(51):
        el1=R_hat_i[i]
        i_nor[0][0]=el1[0]
        i_nor[0][1]=el1[1]
        i_nor[0][2]=el1[2]
        i_dash=i_nor.T
        cond1=np.reshape((i_dash@i_nor),(1,9))
        el2=R_hat_j[i]
        j_nor[0][0]=el2[0]
        j_nor[0][1]=el2[1]
        j_nor[0][2]=el2[2]
        j_dash=j_nor.T
        cond2=np.reshape((j_dash@j_nor),(1,9))
        cond3=np.reshape((i_dash@j_nor),(1,9))
        L=np.vstack((L,cond1,cond2,cond3))

```

```

b_prime=np.array([[1],[1],[0]],dtype=np.float32)

b=np.vstack((b,b_prime))
L=np.delete(L, (0), axis=0)
b=np.delete(b, (0), axis=0)

print(L.shape)

QQt=np.matmul(np.linalg.pinv(L), b)
QQt=np.reshape((QQt),(3,3))
Q=np.linalg.cholesky(QQt)
R=R_hat@Q
S=np.linalg.inv(Q)@S_hat
S=S.T
print(S.shape)

fig = plt.figure(figsize = (8, 8))
ax = plt.axes(projection = '3d')
ax.scatter3D(S[:, 0], S[:, 1], S[:, 2], c='red')

elev=45
azim=30
ax.view_init(elev, azim)
i_k1 = np.array(R[0:51,:],dtype=np.float32)

j_k1 = np.array(R[51:102,:],dtype=np.float32)

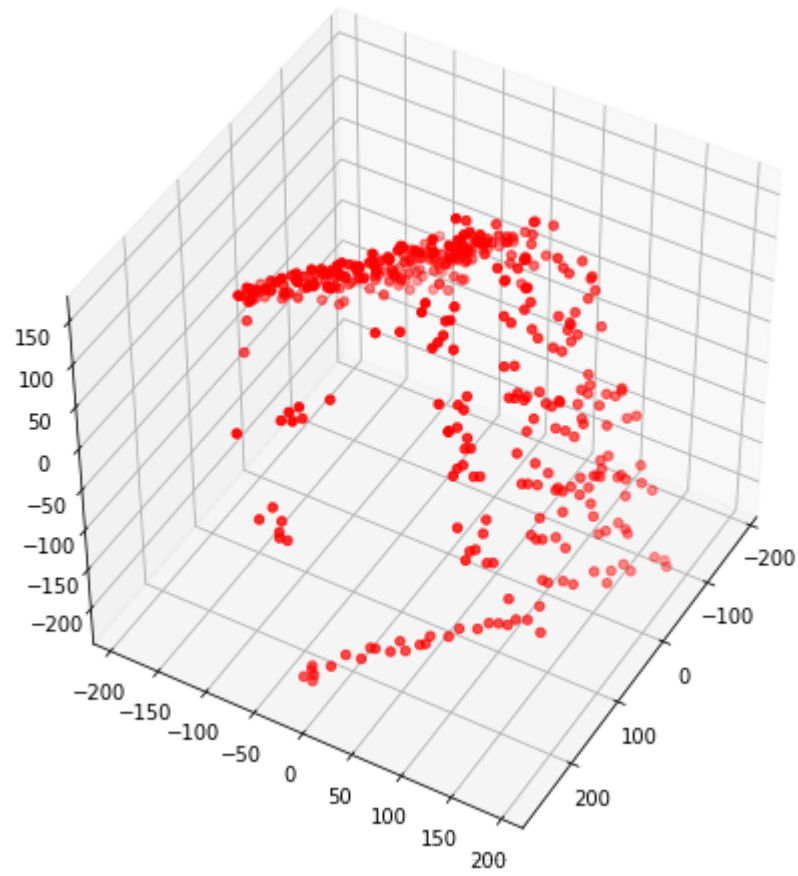
i_k=np.array([[0,0,0]],dtype=np.float32)
j_k=np.array([[0,0,0]],dtype=np.float32)
k=np.ones((1,3),dtype=np.float32)

for i in range(51):
    el1=i_k1[i]
    i_k[0][0]=el1[0]
    i_k[0][1]=el1[1]
    i_k[0][2]=el1[2]
    el2=j_k1[i]
    j_k[0][0]=el2[0]
    j_k[0][1]=el2[1]
    j_k[0][2]=el2[2]
    crossp=(np.cross(i_k,j_k))
    vectormorm=crossp/np.linalg.norm(crossp)
    k=np.vstack((k,vectormorm))
k=np.delete(k, (0), axis=0)

return W,k,S
W,k,S=affineSFM(x_1,y_1)

```

(153, 9)  
(400, 3)





```
In [12]: from plotly.offline import iplot
import plotly.graph_objs as go

# Configure Plotly to be rendered inline in the notebook.

# Configure the trace.
trace = go.Scatter3d(
    x=S[:,0], # <-- Put your data instead
    y=S[:,1], # <-- Put your data instead
    z=S[:,2], # <-- Put your data instead
    mode='markers',
    marker={
        'size': 2,
        'opacity': 0.9, 'color': 'red'
    }
)

# Configure the layout.
layout = go.Layout(
    margin={'l': 0, 'r': 0, 'b': 0, 't': 0}
)

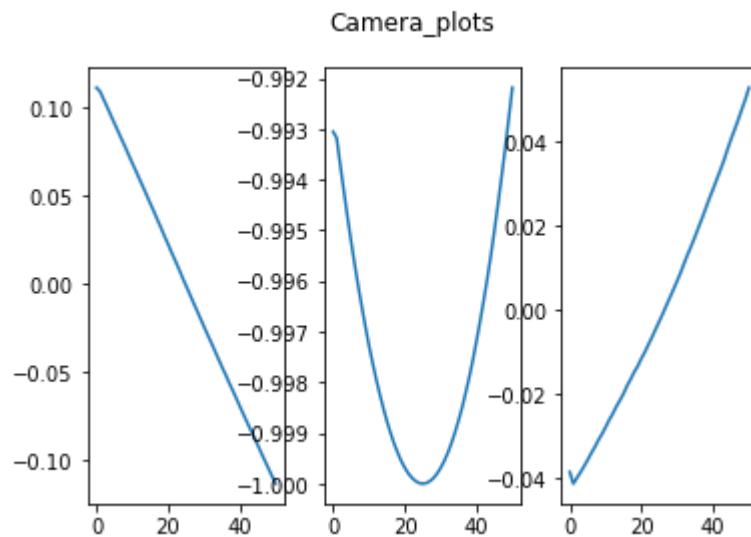
data = [trace]

plot_figure = go.Figure(data=data, layout=layout)
# Render the plot.

iplot(plot_figure)
```

```
In [13]: fig, (ax1, ax2, ax3) = plt.subplots(1, 3)
fig.suptitle('Camera_plots')
ax1.plot(k[:,1])
ax2.plot(k[:,2])
ax3.plot(k[:,0])
```

Out[13]: [<matplotlib.lines.Line2D at 0x7f67339414d0>]



## Write-up (20 pt)

- Plot the predicted 3D locations of the tracked points for 3 different viewpoints. Choose the viewpoints so that the 3D structure is clearly visible.
- Plot the predicted 3D path of the cameras. The camera position for each frame is given by the cross product  $\mathbf{a}_k = \mathbf{a}_i \times \mathbf{a}_j$ . Normalize  $\mathbf{a}_k$  to be unit length for consistent results. Give 3 plots, one for each dimension of  $\mathbf{a}_k$

## Hint

- Do not use existing structure from motion code, such as found in OpenCV.
- The provided file tracks.mat contains the tracked keypoints over 51 frames.viewpoints.
- Reference:
  - Tomasi and Kanade. Shape and Motion from Image Streams under Orthography: a Factorization Method. 1992