

Exercise 10b - Second chance algorithm

1. Code:

```
#include<bits/stdc++.h>
using namespace std;
using ll=long long;
void ynans(bool x){if(x) cout<<"YES";else cout<<"NO";}
#define vi vector<int>
#define rep(i,k,n) for(ll i=k;i<n;i++)
#define rof(i,k,n) for(ll i=k;i>n;i--)
#define pb(x) push_back(x)
#define sp(x,y) fixed<<setprecision(y)<<x
int sum() { return 0; }
template<typename T, typename... Args>
T sum(T a, Args... args) { return a + sum(args...); }
#define vi vector<int>
#define vc vector<char>
#define vs vector<string>
#define vll vector<ll>
#define vvi vector < vi >
#define pll pair<ll, ll>
#define ff first
#define ss second
#define casePrint(x,y) cout<<"Case #"<<x<<": "<<y;
#define all(c) c.begin(),c.end()

int main(){
//    ll a[50][1];
    string ref_string;
    cout<<"Enter the reference string(min length 20)\n";
    cin>>ref_string;
    ll n,pgfaults=0;
    cout<<"Enter frame size\n";
    cin>>n;
    char frame[n][2];
    rep(i,0,n){

        frame[i][1]='-';
```

```

}
ll pt=0;

rep(i,0,ref_string.length()){
    ll j=pt;
    while(j!=pt+n){

        if(ref_string[i]==frame[j%n][0])
        {
            if(frame[j%n][1]=='-'){
                frame[j%n][0]=ref_string[i];
                frame[j%n][1]='0';
                pgfaults++;

            }
            else if (frame[j%n][1]=='0')
            {
                frame[j%n][1]='1';

            }

            break;
        }

        j++;
    }
    if(j==pt+n){
        frame[j%n][0]=ref_string[i];
        frame[j%n][1]=0;
        pgfaults++;

    }
    else
    pt=j%n;
    rep(j,0,n)
    cout<<frame[j]<<" ";

}
cout<<pgfaults;

```

```
}
```

Output:

```
($?) { .\secondchance }\linuxpractice\20bce1161\lab10>
Enter the reference string(min length 20)
502103024303213015
Enter frame size
3
5 - -
5 0 -
5 0 2
1 0 2
1 0 2
1 0 3
1 0 3
2 0 3
2 0 4
3 0 4
3 0 4
3 0 4
3 0 2
3 1 2
3 1 2
3 1 0
3 1 0
3 1 5
page faults: 12
```

```
($?) { .\secondchance }\linuxpractice\20bce1161\lab10>  
Enter the reference string(min length 20)  
502103024303213015  
Enter frame size  
3  
5 - -  
5 0 -  
5 0 2  
1 0 2  
1 0 2  
1 0 3  
1 0 3  
2 0 3  
2 0 4  
3 0 4  
8 5 6 7  
8 4 1 7  
8 4 1 5  
2 4 1 5  
2 4 1 5  
2 4 1 5  
2 4 1 5  
page faults: 8
```