Shubhangi Chandra

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FDUCATION

ABES Engineering College

B.TECH IN COMPUTER SCIENCE

2022-2026

Currently in 3rd Year

Aster Public School

Did my 10th and 12th

LINKS

Github:// ShubhangiChandra
LinkedIn:// ShubhangiChandra
Hackerrank://ShubhangiChandra
GeeksforGeeks://ShubhangiChandra
LeetCode://ShubhangiChandra
GoogleCloud:// ShubhangiChandra
My Website://ShubhangiChandra

SKILLS

PROGRAMMING

Advanced:

- C C++ CSS HTML
- UI/UX Design
- Figma Python
- GoogleCloud Computing
- Framer WebFlow SQL
- CNN Rive FramerMotion

Intermediate:

- JavaScript React
- BootStrap Solidity

Beginner:

- Generative Al
- Prompt Engineering Blender
- R Programming

VOLUNTEER

- GDG ABESEC (Present): Acting General
- Elixir Tech Community (Present): Elixir Head
- Girls Script Summer of Code (April '24
- -Aug '24): UI/UX Core Team
- CodeChef ABESEC (Sep '23 July '24):

UI/UX Coordinator

• TEDx ABESEC (March '24 - May'24):

UI/UX Coordinator

EXPERIENCE

THINKSTROM | UX/UI DESIGNER

Present | South Korea (Remote)

- I am entrusted with crafting intuitive and visually compelling user interfaces, with a primary focus on designing the company's website from the ground up.

YOUR TOKEN | PRODUCT DESIGN INTERN

Oct-Dec | Noida (Remote)

 Spearheading the design of an intuitive dashboard and the comprehensive overhaul of a Shopify-based website, with an emphasis on enhancing user experience and optimizing functionality.

QUESTTA LEARNING | UX/UI INTERN

Dec-Jan (2023) | Remote

 Partnered with diverse teams to ensure cohesive branding and communication by leveraging insights from user research and data analysis, utilizing design tools like Adobe, Figma, and Canva.

TRAVCLAN | UI DESIGN INTERN

Sep-Nov (2023) | Connaught Place, Delhi

Created marketing assets (posters, carousels, videos) for B2B clients to enhance brand messaging and user engagement; improved digital UX and collaborated with cross-functional teams to ensure brand consistency using Adobe, Figma, and Canva.

PROJECTS

Penpal: Handwriting Recognition with CNNs (98% accuracy)

- Handwriting Detection: The application is capable of detecting and extracting handwritten text from images.
- Text-to-Speech Conversion: The extracted text is converted to speech using text-to-speech technology.

Read AI: Product Redesign 🔗

- Redesigned the core user experience and interface of Read Al, focusing on clarity, modern design, and usability. Delivered a complete
- Figma prototype showcasing improved layout, navigation, and visual hierarchy.

Krishi-Haat: Mobile app for Direct Farmer Access 🔗

Developed the 'Krishi Haat' app, a marketplace linking farmers and merchants with real-time inventory, flexible payments, and regulatory compliance, focused on user-friendly design and cost-cutting by removing intermediaries. Presented at Smart India Hackathon.

Figma Portfolio Template 🔗

 Created a publicly available Figma portfolio template for professionals to showcase their work.

Focused on flexibility, ease of customization, and user-friendly design.

Al-Powered Office Assistant App 🔗

Ideated and designed a smart productivity app leveraging AI for task suggestions, scheduling, and workflow optimization. Built comprehensive user flows and high-fidelity Figma prototypes focused on usability, automation, and a modern, minimal UI.