

%0:

```
store volatile i16 0, i16* @"\010xD000", align 2, !dbg !55  
store volatile i16 0, i16* @"\010xD002", align 2, !dbg !56  
store volatile i16 0, i16* @"\010xD004", align 2, !dbg !57  
ret void, !dbg !58
```

CFG for 'clearExperimentalData' function