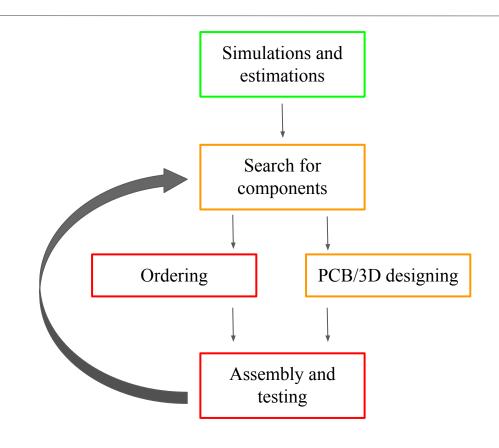
# Robotic Knee Joint PE

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## Study and simulation

- 1. Average human leg (knee to ankle) length and weight estimated from papers.
- 2. Simulations in Webots to estimate required torque.
- 3. Verification with research papers(torque requirements, design details)

#### Simulation results

- → Torque needed: **10Nm** typical peak, **60Nm** absolute worst. [1]
- → Rotation angle range: <130° [2]
- → Rotation speed: 90° in 1-10s or **10-30 RPM** as most
- → Position control, torque control(if possible), telemetry for monitoring

### Initial plan for motor

- → NO reasonable motor gives that much torque
- → Choose a motor with low torque, high RPM. Then use a gearbox to convert RPM to torque. (efficiency and feasibility??)
- → 0.58Nm @ ~2000RPM implies ~30-50Nm @ ~30RPM
- → Choices of motors: <u>link</u>
- → Motor driver, control and gearbox are concerns now

#### Planned work

- → Motor driver design and fabrication? (have <u>driver</u> available, but needs to be imported)
- → Motor frame and gearbox design in Fusion 360
- → Above designs to be tested using 3D printing initially.

### Upcoming requirements(after return to campus)

- → Motors
- → Drivers and other sensors
- → STM MCUs from CEEMS lab
- → High power 24/36V power supply(20A surge, 40V atleast). Battery or PSU or SMPS
- → 3D printer access time

### **Doubts**

- → Mechanical design of planetary gear-box
- → Placement of Hall sensors
- → High current, high power PCB design/motor driver sourcing