

# SHUBH KESARWANI

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Competitive Programming and Web Development Enthusiast

## EDUCATION

### Indian Institute of Information Technology

BTech-Information Technology

Bhopal

November 2022 - Present

#### Relevant Coursework

Analysis of Algorithm · Computer Organisation and Architecture · Database Mangagement System · Object Oriented Programming · Software Engineering.

## PROFESSIONAL EXPERIENCE

### CodSoft

Oct 2023 - Nov 2023

*Frontend Development Intern*

- Developed a solid foundation in frontend web development, including HTML, CSS, and JavaScript.
- Enhanced my understanding of UI/UX design principles and responsive design.
- Gained hands-on experience with modern web development frameworks and libraries.
- Learned to meet project deadlines and manage multiple tasks simultaneously.
- Built a portfolio of web projects that showcase my skills and growth as a frontend developer.

## PROJECTS

### NewsMonkey

July 2023

<https://github.com/Shubhkesarwani02/react-newsmonkey/>

- Developed a dynamic React-based web application that fetches and displays the latest news articles from a variety of desired categories via external APIs.
- Implemented a category routing feature, enabling users to filter news articles based on their preferences, such as technology, sports, science, entertainment.
- Enabled real-time updates of news articles, automatically fetching new data at regular intervals to provide users with the most up-to-date content.

### TextUtils

July 2023

<https://github.com/Shubhkesarwani02/react-textutils/>

- This project is a React-based web application for text manipulation and analysis with both a light and dark mode feature.
- Implemented a wide range of text manipulation features including text case conversion, remove extra spaces, clear text, word and characters count.
- Ensured that the application was responsive, adapting seamlessly to various screen sizes and orientations.

### DoggoFetch

June 2023

<https://github.com/Shubhkesarwani02/js-doggo-fetch/>

- This project is an interactive web-based game that challenges users to guess the name of a dog based on an image fetched from an external API source.
- Technologies used : Utilized HTML to structure the game interface with basic custom CSS and Leveraged JavaScript to implement game logic and interactivity.

## SKILLS

Programming Languages:	C++ ,C
Web Development:	HTML , CSS (Bootstrap, Tailwind) , JavaScript
Libraries / Frameworks:	ReactJs
IT Constructs :	Data Structures and Algorithms, Object Oriented Programming
Soft Skills:	Leadership, Communication Skills, Organised

## ACHIEVEMENTS

### Tech Competition

NIIMACK IIIT Bhopal

I was in top 25 in Edge'23 Tech Competition associated with KIMO, a Dutch Company conducted by IIIT Bhopal.

*Skills Used: Programming, Artificial Intelligence*

2023

### Starters 129 Division 3 (Rated)

CODECHEF

Secured global rank 95 in the CP contest conducted by Codechef.

*Skills Used: Data Structures and Algorithms.*

### Coderush Coding Competition

IIIT BHOPAL

Secured rank 28 in the CP contest, an Intra IIIT BHOPAL competition conducted by AlgoUniversity .

*Skills Used: Data Structures and Algorithms.*