```
// Graphic 1: The enhanced temperature gif graphic:
return ([ B12 * 2.5, B11 * 2.5, B04 * 2.5]);

// Graphic 2: The pre-fire and post-fire NDVI graphics:
var NDVI = index (B08, B04);
return colorBlend(NDVI,  [0, 0.5, 1], [[0,0,0],[0.3, 0.6, 0],[0.4, 0.8, 0.1]]);

// Graphic 3: The highlight NDVI change map:
function setup (dss) {
    // get all bands for display and analysis
    setInputComponents([dss.B02, dss.B03, dss.B04, dss.B08]);
    // return as RGB
    setOutputComponentCount(3);
}

function filterScenes (scenes, inputMetadata) {
    return scenes.filter(function (scene) {
    // set dates for pre-and-post fire analysis
    var allowedDates = ["2018-11-06","2018-12-31"];
    // format scene date timestamp to match allowed dates
    var sceneDateStr = dateformat(scene.date);
    if (allowedDates.indexOf(sceneDateStr)!= -1) return true;
    else return false;
    });
}

function dateformat(d){
    var dd = d.getDate();
    var mm = d.getMonth()+1;
    var yyyy = d.getFullYear();
    if(dd<10){dd='0'+dd}
    if(mm<10){mm='0'+mm}
    var isodate = yyyy+'-'+mm+'-'+dd;
    return isodate;
}

function evaluatePixel(samples,scenes) {
    // get pre-fire NDVI image
    var ndvipre = index(samples[1].B08, samples[1].B04);
    // get post-fire NDVI image
    var ndvipost = index(samples[0].B08, samples[0].B04);
    // get difference
    var difference = ndvipre - ndvipost;
    // set output display layers
    var NaturalColors = [2.5*samples[0].B04, 2.5*samples[0].B03, 2.8*samples[0].B02];
    var burnModerate = [1, 204/255, 0];
    var burnHigh = [255/255, 121/255, 77/255];
    // classification is based on [0,0.4,0.6] for the best visual effect
    return (difference < 0.4 ?
    NaturalColors : (difference < 0.6 ?
    burnModerate : burnHigh));
}
```