# **Reward System**

# Parivartana EcoPoint Reward System

This document outlines the comprehensive EcoPoint reward system for Parivartana, designed to promote sustainable item exchanges, recycling, and community-driven sustainability initiatives. EcoPoints are awarded based on item categories, environmental impact, condition, and additional sustainability actions. This system excludes penalties to encourage maximum participation.

## **Item Categories and Base EcoPoints**

### 1. High Impact Electronics

- **Examples**: Laptops, smartphones, monitors, hard drives, tablets, cameras, gaming consoles, smartwatches.
- Base Points: 25–30 per item (based on complexity and environmental footprint).
- Bonuses:
  - +10 for working condition (fully functional, no repairs needed).
  - +5 for donation to an NGO or verified recycling program.
  - +5 for e-waste recycling certification (proof of responsible disposal).

### 2. Medium Impact Items

- **Examples**: Kitchenware (pots, pans, utensils), home decor (lamps, curtains), clothing, bags, shoes, small furniture (chairs, shelves).
- Base Points: 10–15 per item (based on material and reuse potential).
- Bonuses:
  - +5 for local reuse (exchanged within the same city/community).
  - +5 for repurposed items (e.g., upcycled clothing or furniture).
  - +3 for sustainable materials (e.g., organic cotton, bamboo).

#### 3. Books & Academic Tools

- **Examples**: Textbooks, journals, calculators, lab equipment, stationery, educational software licenses.
- Base Points: 15–20 per item (based on academic value and rarity).
- Bonuses:
  - +5 for reuse within the same academic institution or study group.
  - +3 for donating to underprivileged students or libraries.
  - +2 for digital academic resources (e.g., e-books, open-access licenses).

### 4. Sports & Fitness Gear

- Examples: Bicycles, dumbbells, rackets, yoga mats, fitness trackers, camping gear.
- Base Points: 20–25 per item (based on size and material impact).
- Bonuses:
  - +5 for repurposed or exchanged within a community (e.g., sports club).
  - +3 for eco-friendly materials (e.g., recycled rubber yoga mats).
  - +5 for promoting active lifestyles (e.g., bikes shared for commuting).

#### 5. Decor & Collectibles

- **Examples**: Posters, crafts, vases, clocks, antiques, memorabilia.
- Base Points: 5–10 per item (based on aesthetic and material value).
- Bonuses:
  - +2 for handmade or sustainable origin (e.g., recycled glass vases).
  - +3 for cultural or historical significance (e.g., vintage items).
  - +2 for local artisan support (e.g., purchased from local craftsmen).

## 6. Miscellaneous & DIY Supplies

- **Examples**: Umbrellas, board games, carpets, event tickets, craft supplies, tools.
- Base Points: 5–15 per item (based on utility and reuse potential).
- Bonuses:
  - +5 for high reuse potential (e.g., tools, reusable craft materials).
  - +3 for community-driven exchanges (e.g., board games for group events).
  - +2 for biodegradable or recyclable materials.

### 7. Furniture & Large Appliances

- Examples: Sofas, tables, beds, refrigerators, washing machines, microwaves.
- Base Points: 30–50 per item (based on size, material, and environmental impact).
- Bonuses:
  - +10 for working condition (fully functional large appliances).
  - +7 for local reuse (reduces transportation emissions).
  - +5 for sustainable materials (e.g., reclaimed wood furniture).

### 8. Eco-Friendly Products

- **Examples**: Reusable water bottles, solar chargers, compostable cutlery, zero-waste kits.
- Base Points: 15–25 per item (based on environmental benefit).
- Bonuses:
  - +5 for certified eco-friendly products (e.g., B Corp, Fair Trade).

- +3 for promoting zero-waste lifestyles (e.g., reusable straws).
- +2 for locally produced eco-products.

### 9. Garden & Outdoor Equipment

- **Examples**: Lawnmowers, gardening tools, planters, outdoor furniture, solar lights.
- Base Points: 15–30 per item (based on utility and material).
- Bonuses:
  - +5 for promoting biodiversity (e.g., planters for native plants).
  - +5 for local reuse or community gardening projects.
  - +3 for eco-friendly materials (e.g., recycled plastic planters).

#### 10. Children's Items

- **Examples**: Toys, strollers, cribs, baby clothes, educational games.
- Base Points: 10–20 per item (based on size and reuse potential).
- Bonuses:
  - +5 for donation to families in need or NGOs.
  - +3 for non-toxic, sustainable materials (e.g., wooden toys).
  - +2 for local community swaps (e.g., toy exchanges).

## **Eco Bonus Categories**

These bonuses apply across all item categories to reward sustainable behaviors:

- Cocal Reuse: +5 points for exchanges within the same city or community (reduces transportation emissions).
- Donation to NGO: +10 points for donating to verified NGOs or recycling programs.
- After Group/Community Swap: +7 points for exchanges in group events or community-driven swaps.
- Y Upcycling Projects: +5 points for items transformed into new products (e.g., clothing into quilts).
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- **Low-Carbon Transport**: +3 points for exchanges using low-carbon methods (e.g., bike, walking, public transport).

## **Special Scenarios**

#### 1. Bulk Exchanges:

- For exchanges involving multiple items (e.g., 10+ items in one swap), add a +10 bonus for promoting large-scale reuse.
- Cap at +50 bonus points per transaction to maintain fairness.

#### 2. Educational Campaigns:

- Users hosting workshops or campaigns on sustainability (e.g., upcycling tutorials) earn 20–50 points based on impact and reach.
- Verified proof (e.g., event photos, participant count) required.

#### 3. Digital Goods:

- Digital items (e.g., e-books, software licenses) earn 5–10 points based on their environmental benefit (e.g., reducing physical production).
- +3 bonus for open-source or freely shared digital resources.

#### 4. Seasonal or Event-Based Items:

• Items tied to specific events (e.g., festival decorations, holiday costumes) earn +3 points if reused for the same purpose in future events.

## **Implementation Notes**

- Verification: Users must provide proof (e.g., photos, receipts) for bonuses like NGO donations or recycling certifications.
- **Point Ranges**: Point ranges (e.g., 25–30) are determined by platform moderators based on item size, rarity, and environmental impact.
- **Transparency**: Users can view their EcoPoint breakdown in the Parivartana app to understand how points are calculated.
- **Appeals**: Users can appeal point calculations via the platform's support system, with moderators reviewing within 48 hours.

## **Example Scenarios**

- 1. **Scenario**: User donates a working laptop to an NGO.
  - Base: 25 points (High Impact Electronics).
  - Bonuses: +10 (working condition), +10 (NGO donation).
  - Total: 45 EcoPoints.
- 2. **Scenario**: User exchanges a set of 12 textbooks within their university.
  - Base: 15 points per book × 12 = 180 points.
  - Bonuses: +5 per book for same-institution reuse = +60 points.
  - Total: 240 EcoPoints.
- 3. **Scenario**: User swaps a bicycle in any condition.
  - Base: 20 points (Sports & Fitness Gear).
  - Bonuses: None (no additional actions specified).
  - Total: 20 EcoPoints.

This system ensures flexibility, inclusivity, and alignment with Parivartana's mission to promote sustainability through item exchanges and community engagement, without penalties to encourage broader participation.