Sekai Take-Home Challenge

Build a tiny squad of AI agents that learns to recommend the right stories to the right fans—exactly what you'll do with us in production!

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1 / Mission

Write code that **iterates on a recommendation prompt until it consistently picks 10 highly-relevant Sekai stories for a user**, given:

- **5 sample Sekai stories** (below).
  Use these as seed data—expand to ≈ 100 stories with an LLM of your choice.

- **5 full user profiles** (below).
  Use them as ground truth examples and synthesize additional test users as needed.

You're free to choose any multi-agent framework, model stack, or hosting setup.

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2 / High-level Flow to Implement

Agent	Purpose	Model Guidance
Prompt-Optimizer	Proposes prompt tweaks based on prior evaluations.	Any model you like.
Recommendation Agent	Returns 10 story IDs for a simulated *new* user. Must be fast.	**Gemini 2.0 Flash** (or an equivalently speedy "no-thinking" model).

Evaluation Agent	1. Read a *full* user profile. 2. **Simulates the tags** that user would tick on Sekai's first screen. 3. Feeds those simulated tags to the Recommendation Agent. 4. Computes an eval score against "ground-truth" recommendations produced **directly** from the full profile.	**Gemini 2.5 Pro** or a comparable SOTA reasoning-heavy model from OpenAI, Anthropic, etc.

Orchestrate them in an autonomous loop: **optimize → recommend → evaluate → feedback → repeat** until you hit a self-chosen score or time budget.

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3 / Ground Truth & Scoring

- **Ground-truth list**: Ask your Evaluation Agent to recommend directly from the full profile + full story pool.

- **Metric**: Pick something sensible (e.g., precision@10, mean-recall, semantic overlap). Tell us why.

- **Target**: Stop when your metric plateaus or time runs out.

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4 / Data Provided

4.1 Sample User Profiles

(Use these as "truth" examples; create more if useful.)

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USER 1
choice-driven high-agency dominant protector strategist; underdog,
rivalry, team-vs-team, hero-vs-villain, internal-struggle, tournament
conflicts; master-servant, royalty-commoner, captor-captive
power-dynamics; high-immersion lore-expander, community-engagement;
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power-fantasy, moral-ambiguity; isekai escapism; romance, forbidden-love, love-triangles, found-family, reverse-harem; enemies-to-lovers, slow-burn; reincarnation, devil-powers, jujitsu-sorcerer; betrayal, loyalty, survival, redemption; Naruto, Dragon Ball, Jujutsu-Kaisen, Genshin-Impact, One-Piece, Demon-Slayer, Chainsaw-Man, Marvel/DC; crossover, anti-hero, strategy, fan-groups.

USER 2
Self-insert choice-driven narrator as reluctant/supportive guardian, disguised royalty, rookie competitor. Likes Re:Zero/Naruto/MyHeroAcademia. Prefers cafes, academies, fantasy kingdoms (Konoha, Hogwarts, Teyvat), cities. Genres: supernatural/contemporary/historical romance, fantasy, action, horror. Enjoys supernatural beings, magic/curses/quirks. Favors harem, love triangles, power imbalance, enemies-to-lovers, underdog, redemption. Emotional catalysts: forbidden desires, rival advances, legacy. Content: action, romance.

USER 3
Male roleplayer seeking immersive, choice-driven narratives; self-insert underdog, reluctant hero, dominant protector power fantasy. Prefers one-on-one romance, found-family bonds, intense angst, trauma healing. Loves supernatural—nine-tailed foxes, vampires, magic. Achievement-hunter chasing epic conclusions. Morally flexible exploration sans non-consensual, gore, character death. Co-creative, supportive, detail-rich storytelling. Leaderboard climber, protective sibling loyalty, guilt.

4.2 Sample Sekai Stories (use as seed data)

Unset
ID: 217107
Title: Stranger Who Fell From The Sky
Intro: You are Devin, plummeting towards Orario with no memory of how you got here...

```
Tags: danmachi, reincarnation, heroic aspirations, mystery
origin, teamwork, loyalty, protectiveness

ID: 273613
Title: Trapped Between Four Anime Legends!
Intro: You're caught in a dimensional rift with four anime icons.
Goku wants to spar...
Tags: crossover, jujutsu kaisen, dragon ball, naruto, isekai,
dimensional travel, reverse harem

ID: 235701
Title: New Transfer Students vs. Class 1-A Bully
Intro: You and Zeroku watch in disgust as Bakugo torments Izuku
again...
Tags: my hero academia, challenging authority, bullying,
underdog, disruptors

ID: 214527
Title: Zenitsu Touched Your Sister's WHAT?!
Intro: Your peaceful afternoon at the Butterfly Estate shatters
when Zenitsu accidentally gropes Nezuko...
Tags: demon slayer, protective instincts, comedic panic, violent
reactions

ID: 263242
Title: Principal's Daughter Dating Contest
Intro: You are Yuji Itadori, facing off against Tanjiro and
Naruto for Ochako's heart...
Tags: crossover, romantic comedy, forced proximity, harem, dating
competition
```

Feel free to synthesize more stories or users to stress-test your agents.

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5 / Minimum Deliverables

1. **Git repo** (any language) with a one-command demo.

2. **README or brief doc** covering:

   ○ architecture & agent roles

   ○ caching strategy (embed & prompt caches)

   ○ evaluation metric & stopping rule

   ○ how you'd scale to production volumes

3. **Log/table** showing ≥ 3 optimization cycles with their eval scores.

4. **≤ 5-minute Loom/YouTube walk-through** (optional but appreciated).

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6 / Review Criteria

● **Architectural clarity** – is the agent loop clean & extensible?

● **Product intuition** – do metric and ground-truth method make sense for Sekai?

● **Code quality & docs** – can we run it in one go?

● **Result quality** – do the final 10 picks actually fit the user? Runtime & token cost?

Have fun, iterate boldly, and show us how you think. We can't wait to see your agents in action! 🎉