

Engineering Queuing Solutions



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Introducing Queues and Stacks

Queue<T>

Exposes Enqueue() and Dequeue()

Operates in $O(1)$ time and space per item

A.k.a. FIFO (first-in, first-out)

FIFO problems are comparatively rare

Often used as temporary storage

Queues are common in multithreading

Decouple producers from processors

Stack<T>

Exposes Push() and Pop()

Operates in $O(1)$ time and space per item

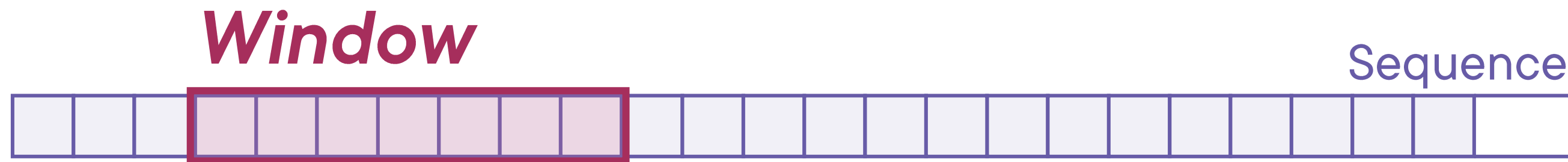
A.k.a. LIFO (last-in, first-out)

LIFO problems are rare *indeed*

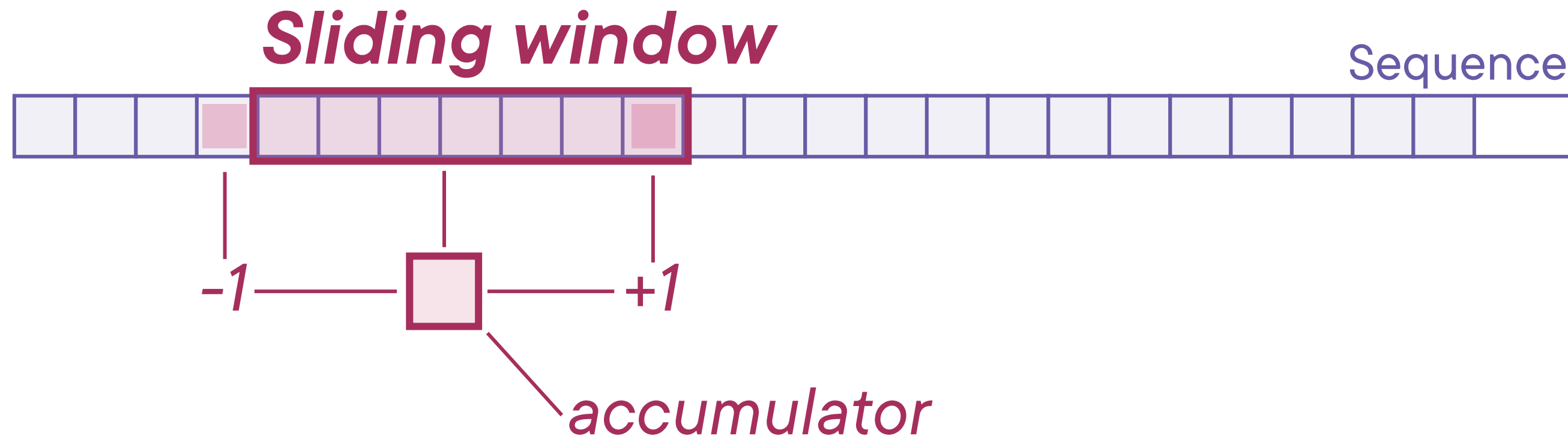
Often used as temporary storage



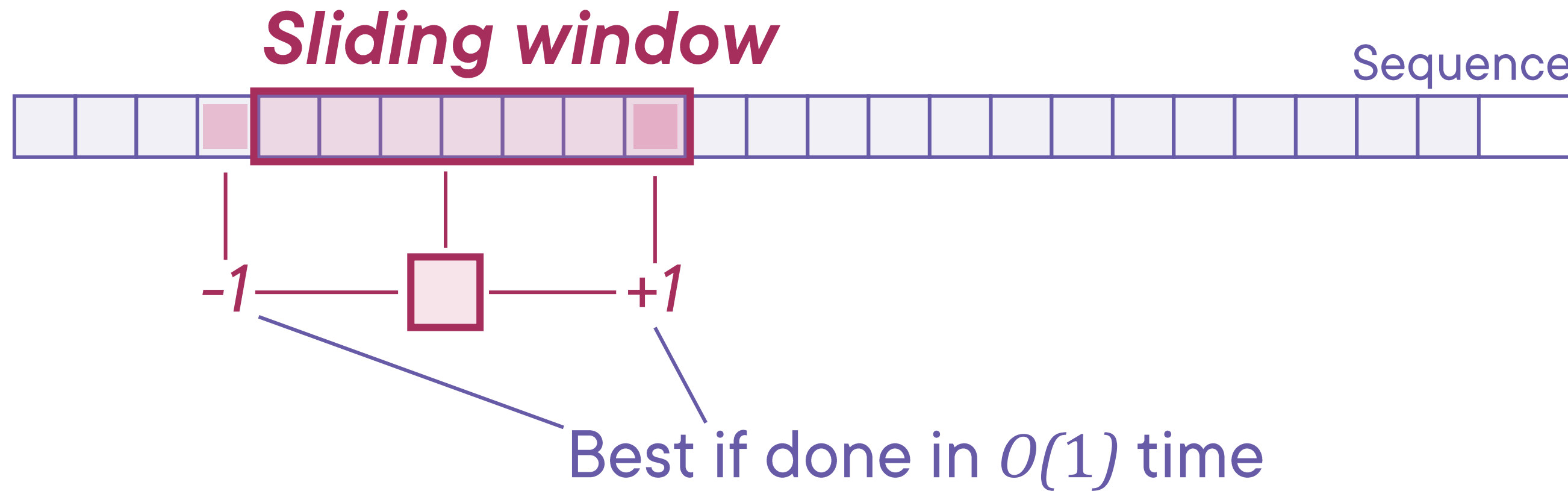
Introducing the Sliding Window Technique

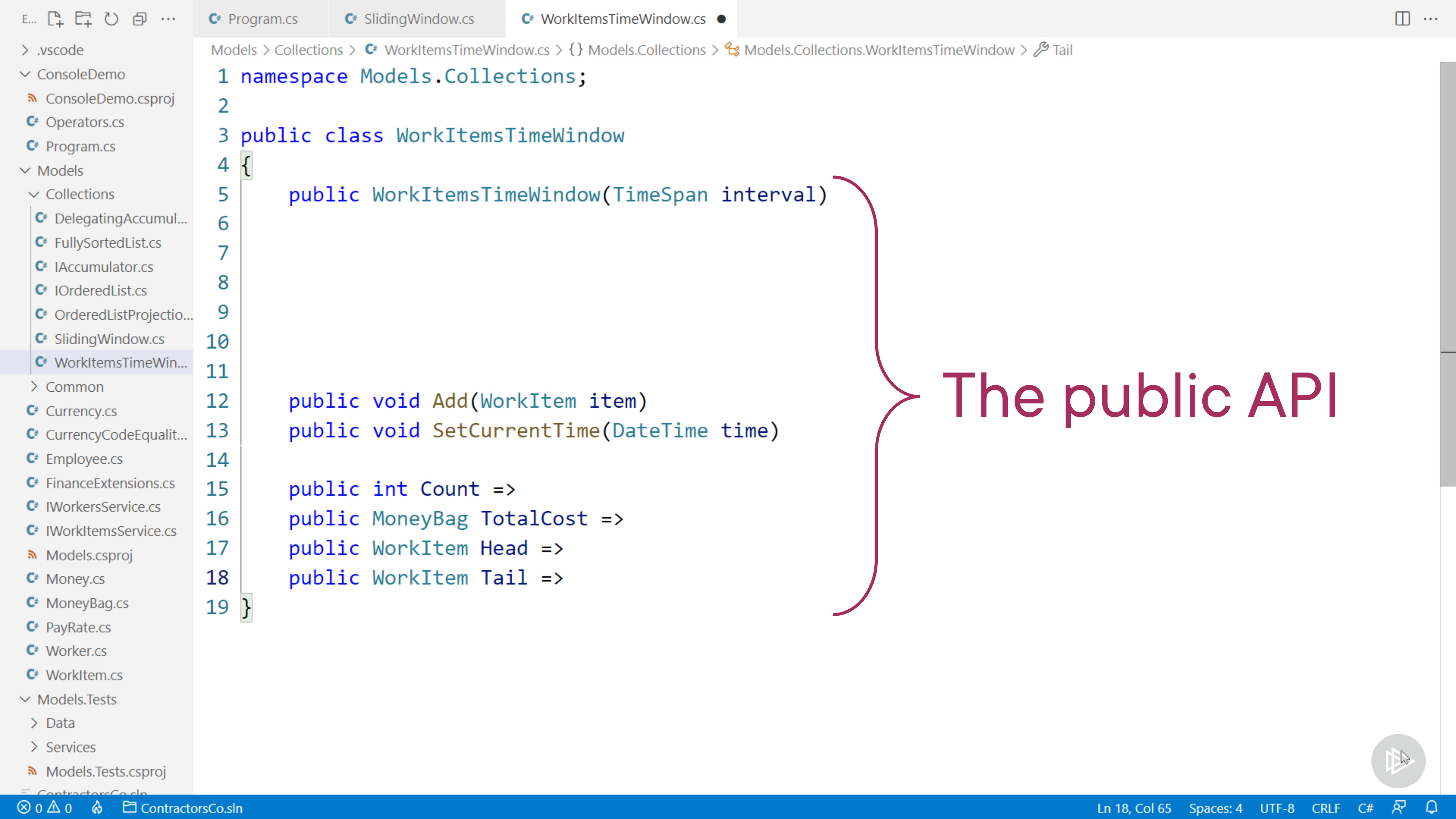


Introducing the Sliding Window Technique



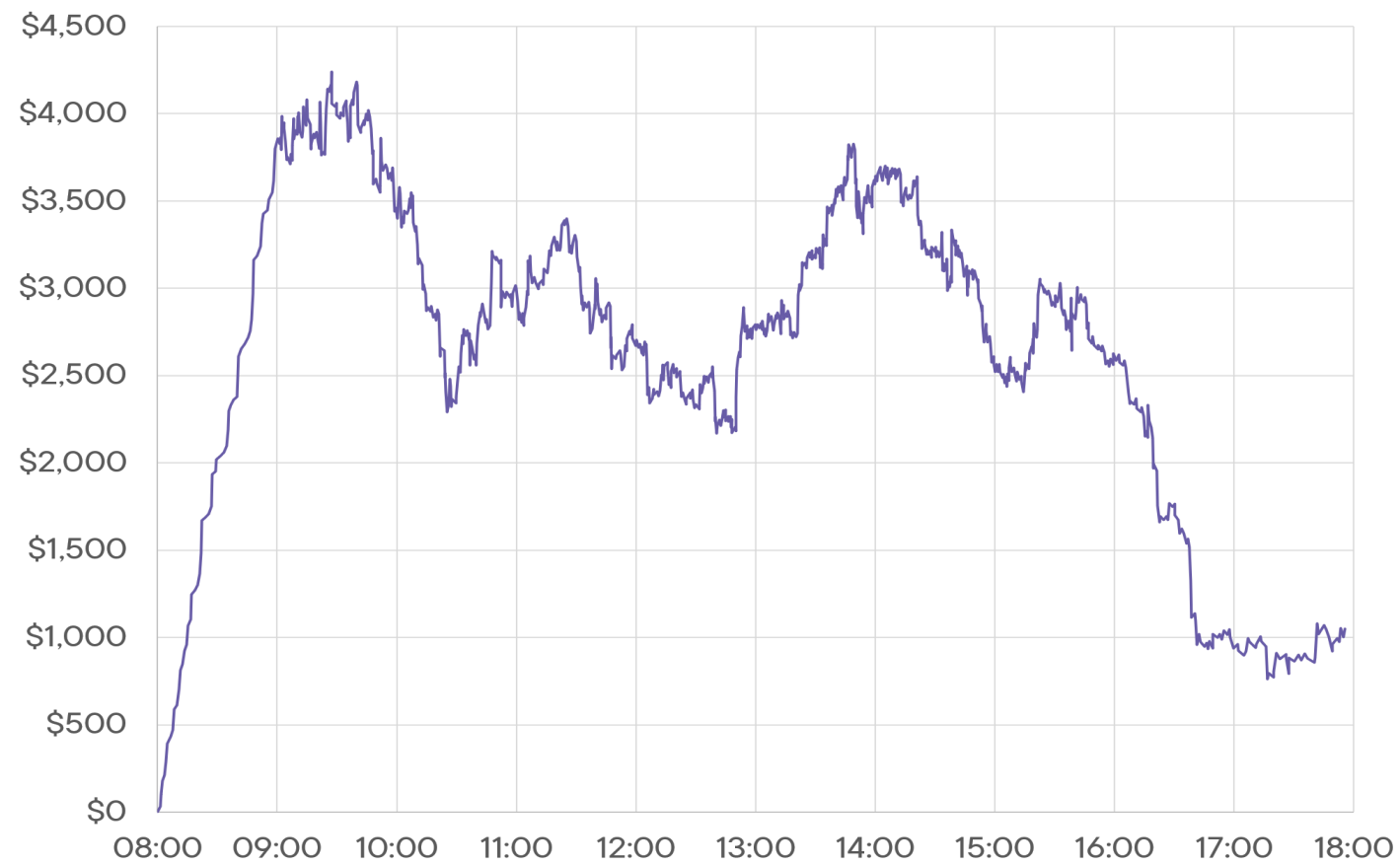
Introducing the Sliding Window Technique





The public API





Customer's request:
At any moment,
display the highest cost
of any work item
assigned during the last hour



Analyzing the Request



We have the working sliding window algorithm

- We shall apply it to solve the maximum problem



There is no such accumulator that can quickly report a maximum

- When current maximum is removed, we do not know its successor



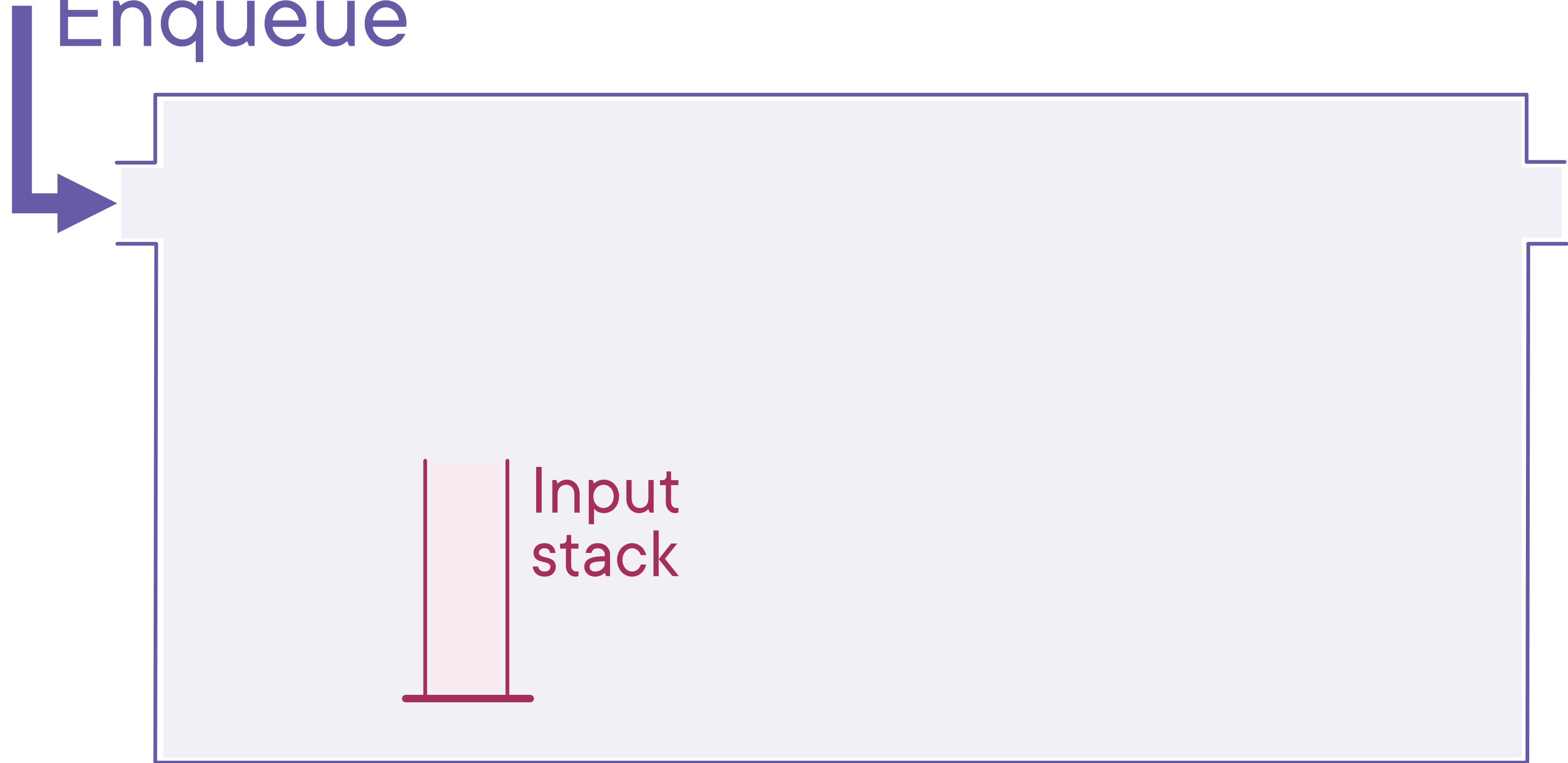
The sliding window algorithm is fine

- The accumulators are not


Constructing a queue using two stacks



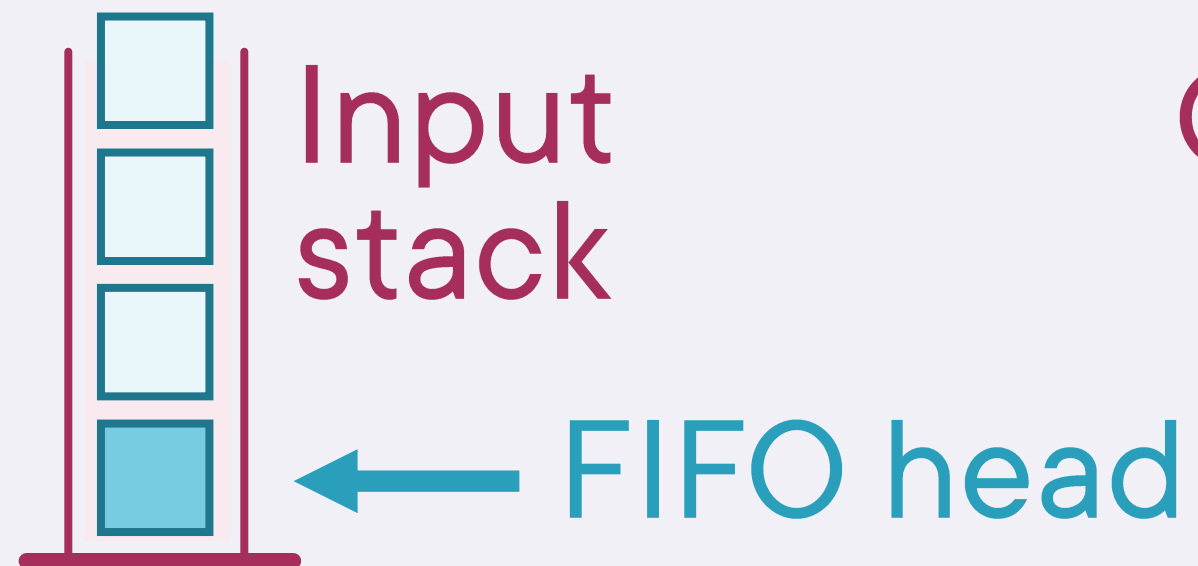

Enqueue



Enqueue




Dequeue



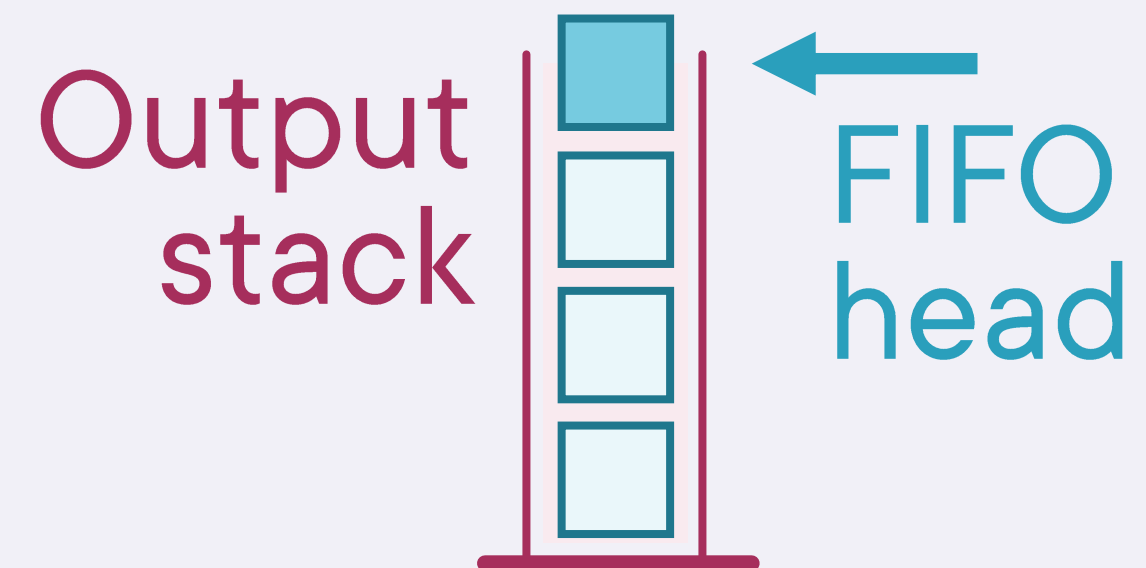
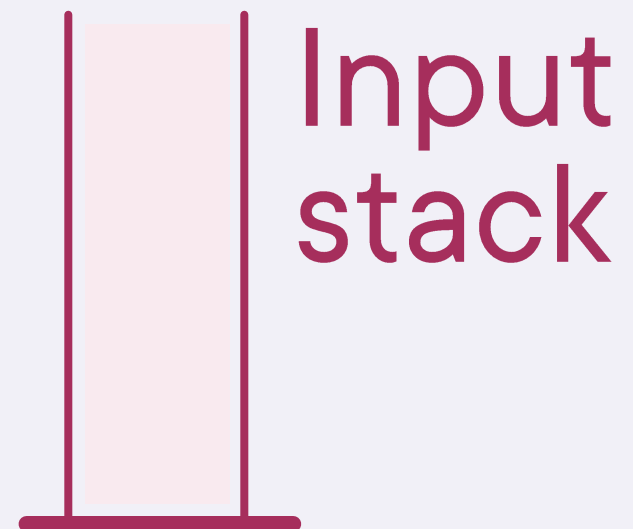

Output stack



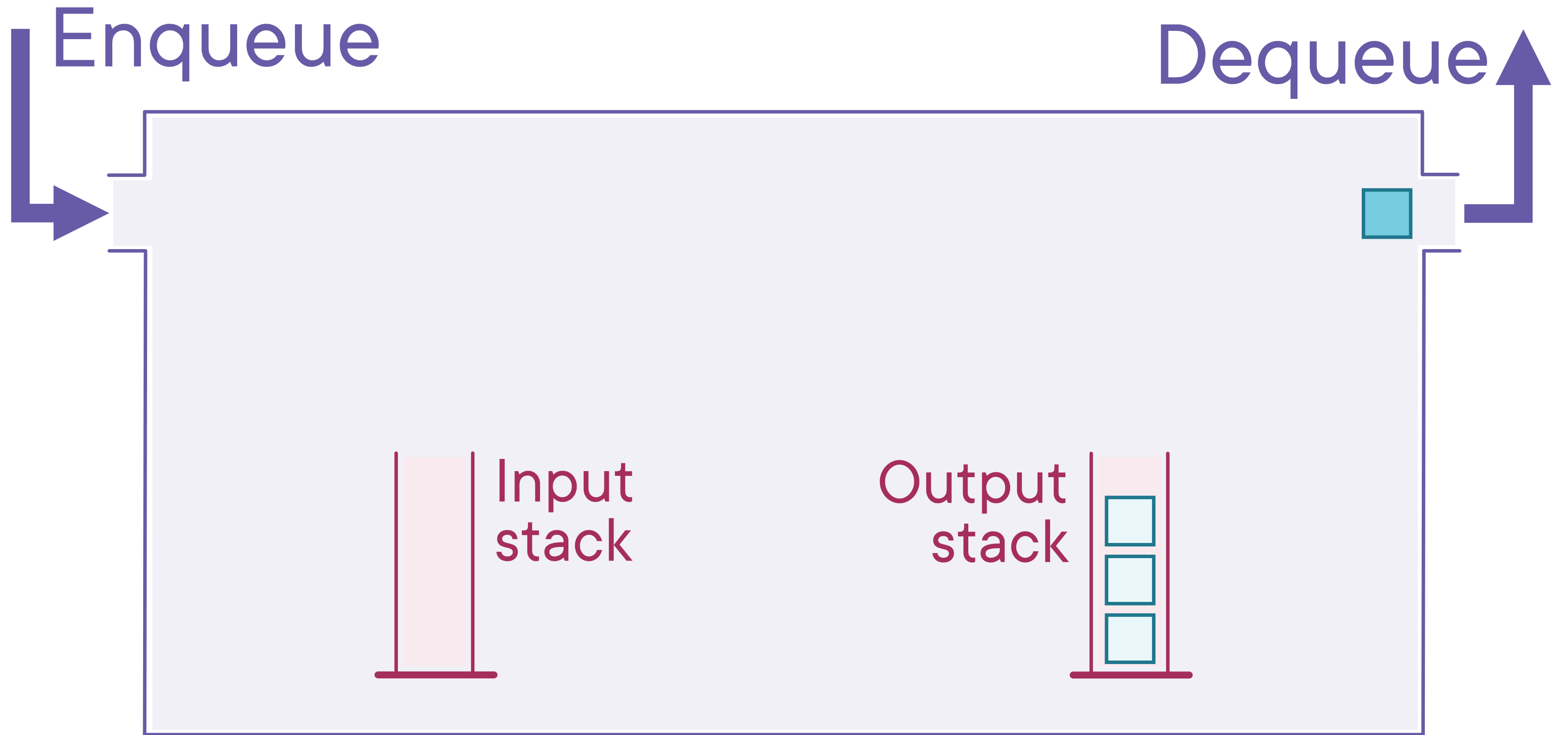
Enqueue



Dequeue



Enqueue



The diagram illustrates a queue implemented using two stacks. A large light purple rectangle represents the queue container. On the left side, a purple arrow labeled 'Enqueue' points into the container. On the right side, a purple arrow labeled 'Dequeue' points out of the container. Inside the container, there are two stacks. The 'Input stack' is on the left, represented by a light red vertical rectangle. The 'Output stack' is on the right, represented by a light red vertical rectangle containing three light blue squares. A single light blue square is also shown on the right side of the container, just below the 'Dequeue' arrow, indicating it is being removed from the queue.

Dequeue

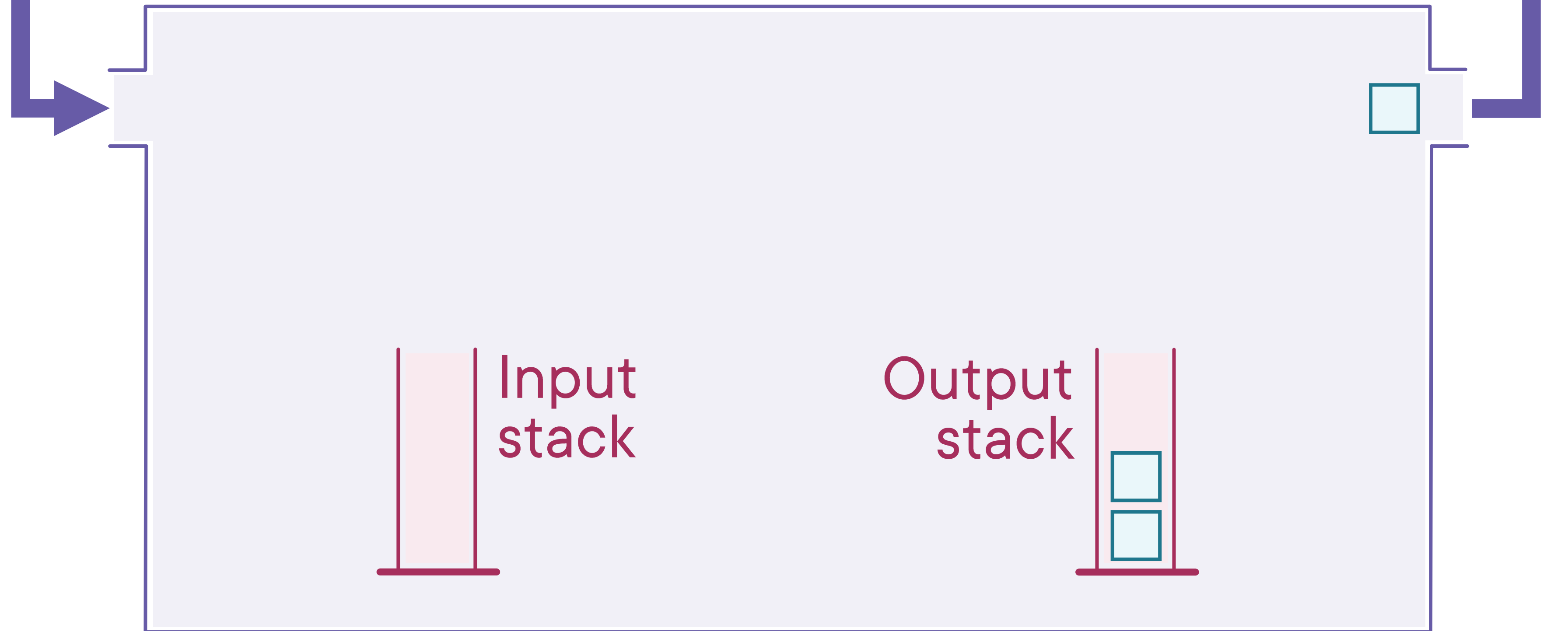
Input
stack

Output
stack




Enqueue

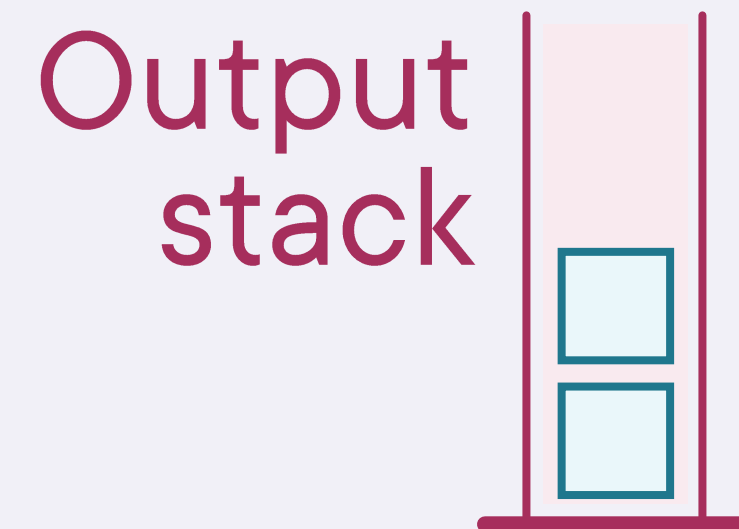
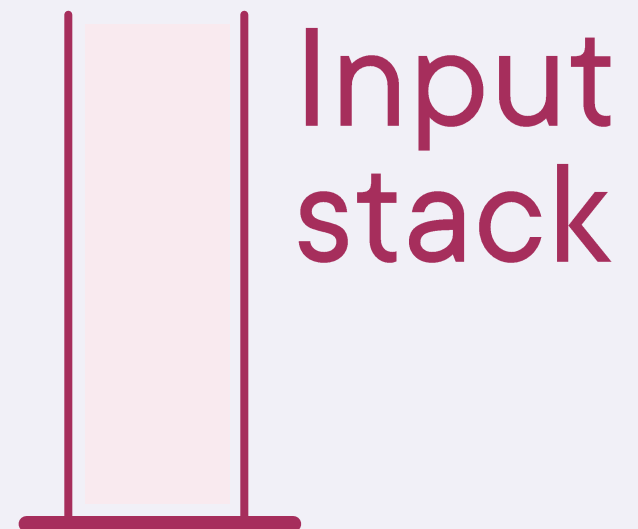

Dequeue




Enqueue



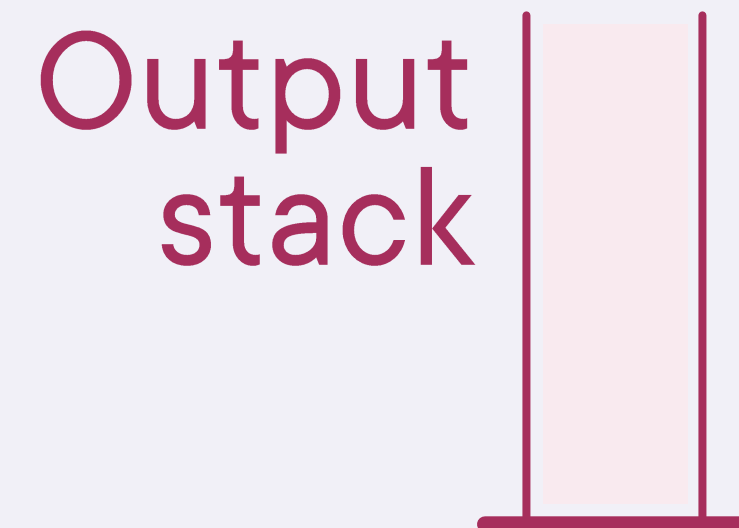
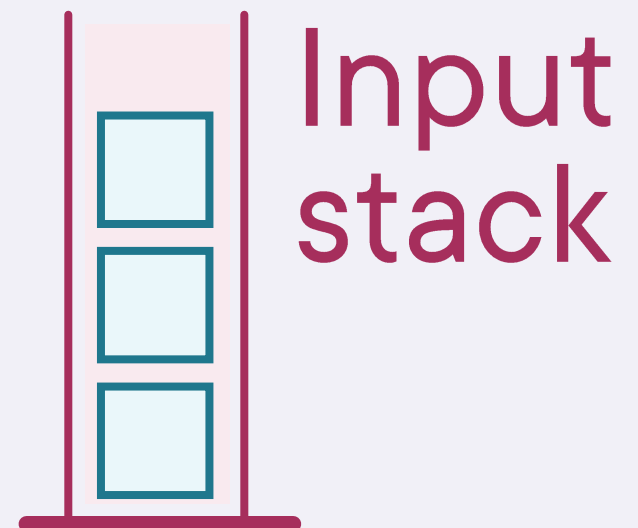

Dequeue



Enqueue

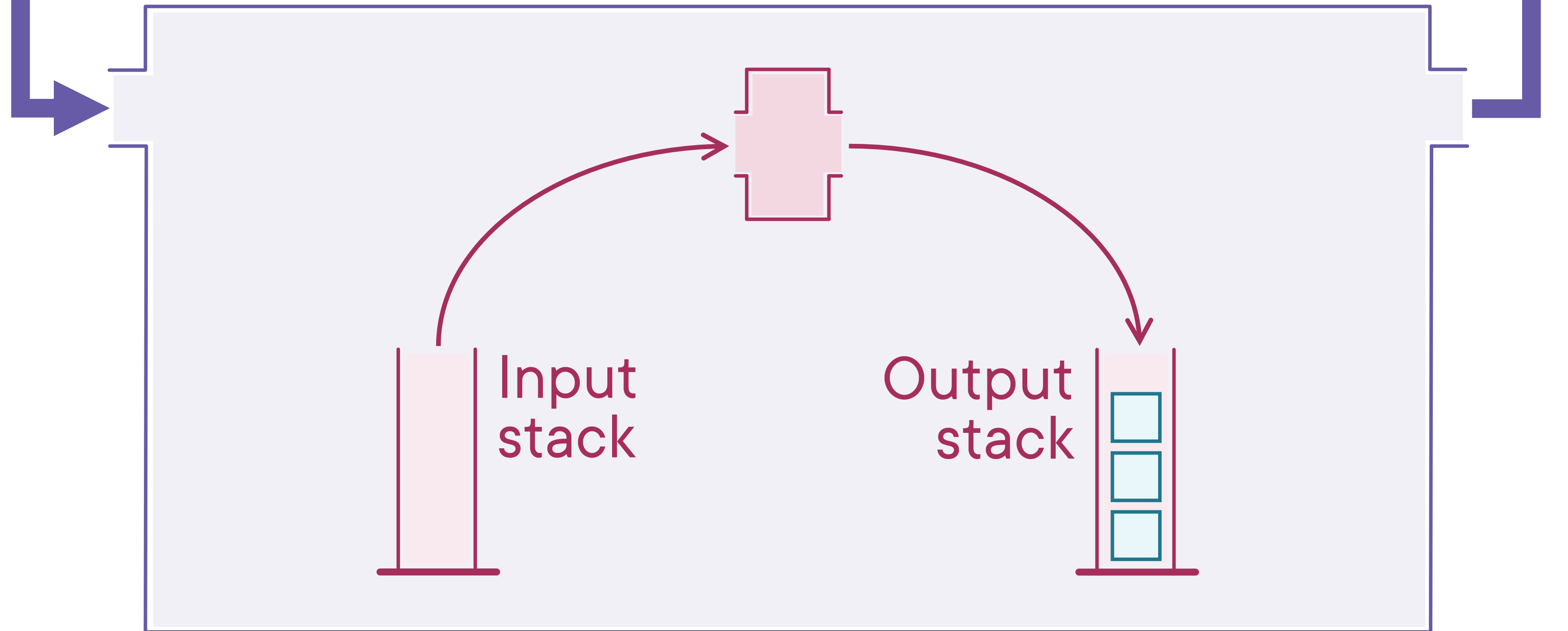


Dequeue



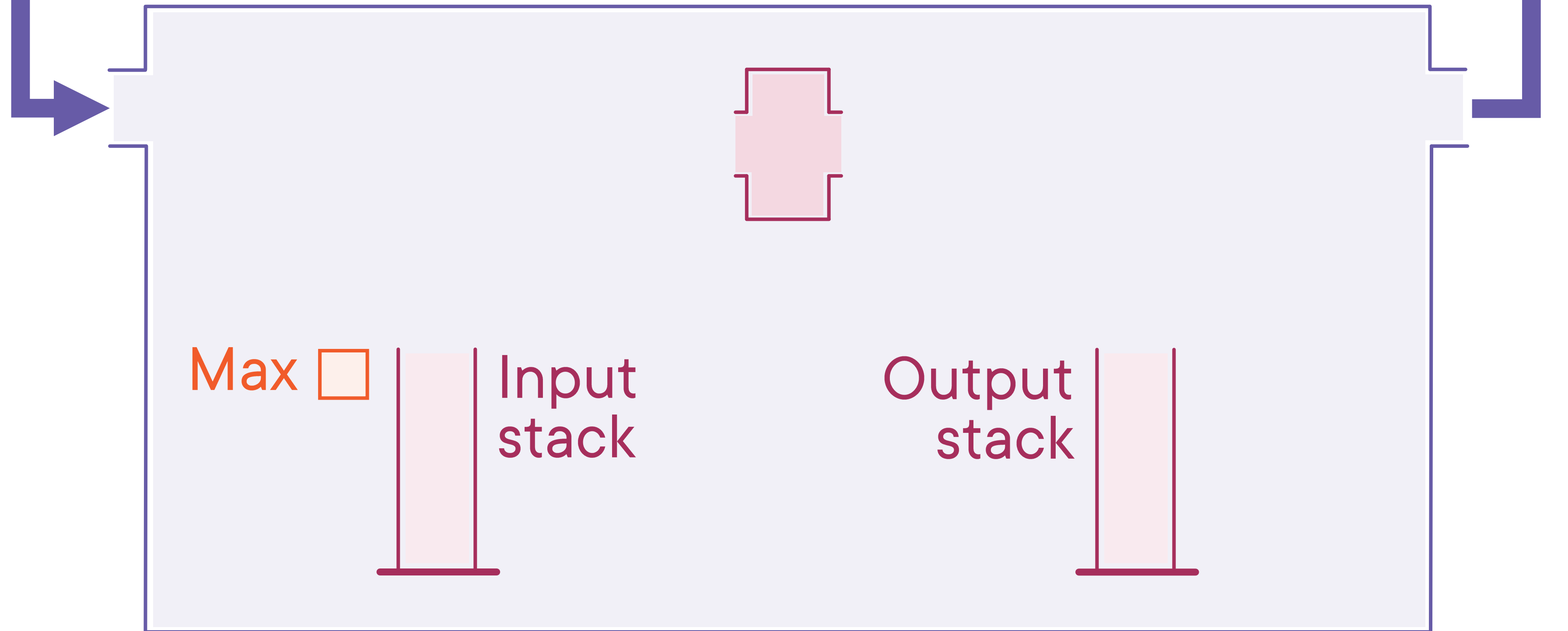
Enqueue

Dequeue



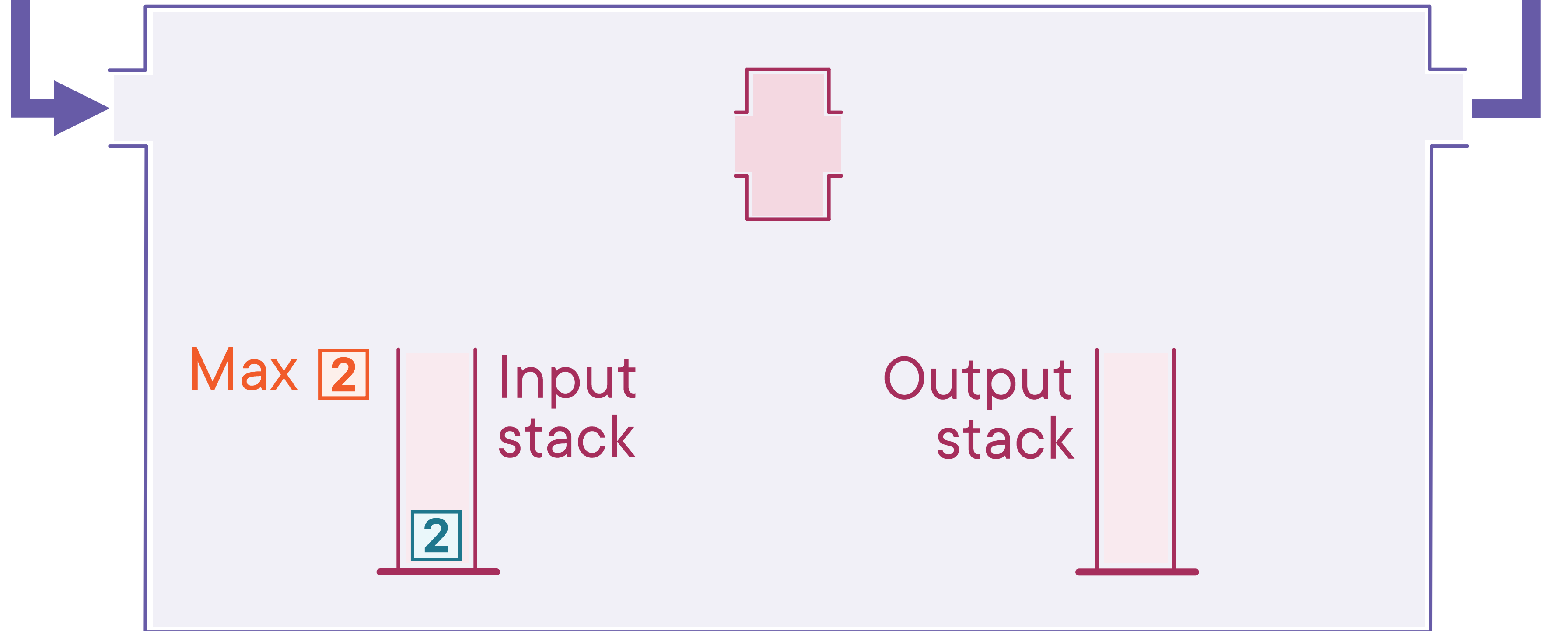
Enqueue

Dequeue



Enqueue

Dequeue



Enqueue

Dequeue


Max 4 Input stack

4
2


Output stack



Enqueue



Dequeue



Max **4**

Input stack

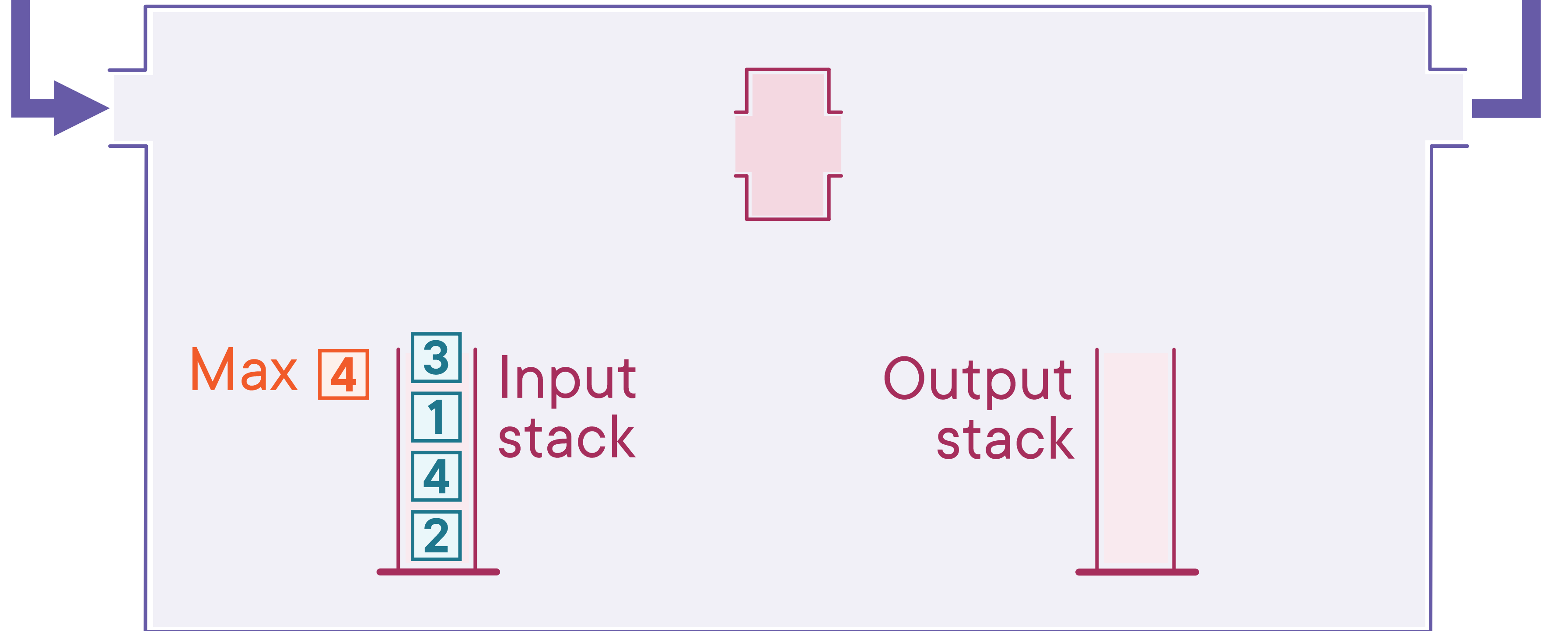


Output stack



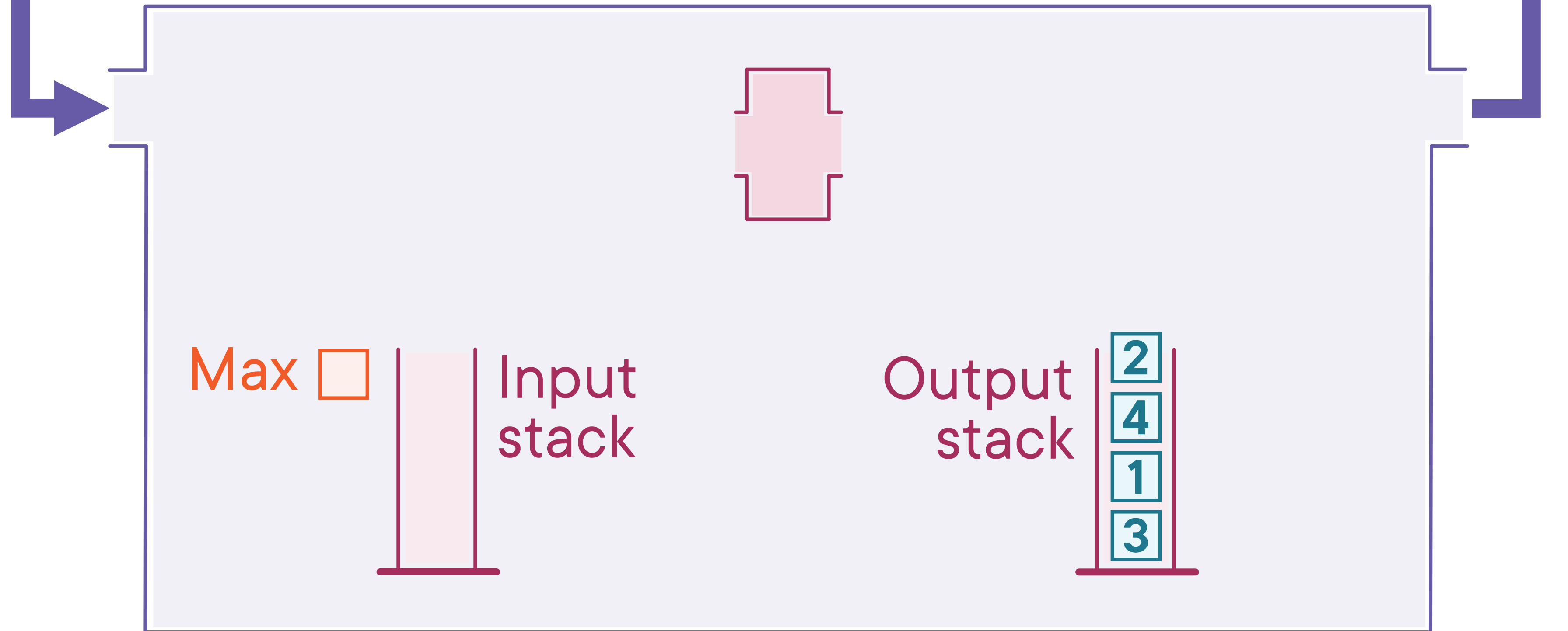
Enqueue

Dequeue



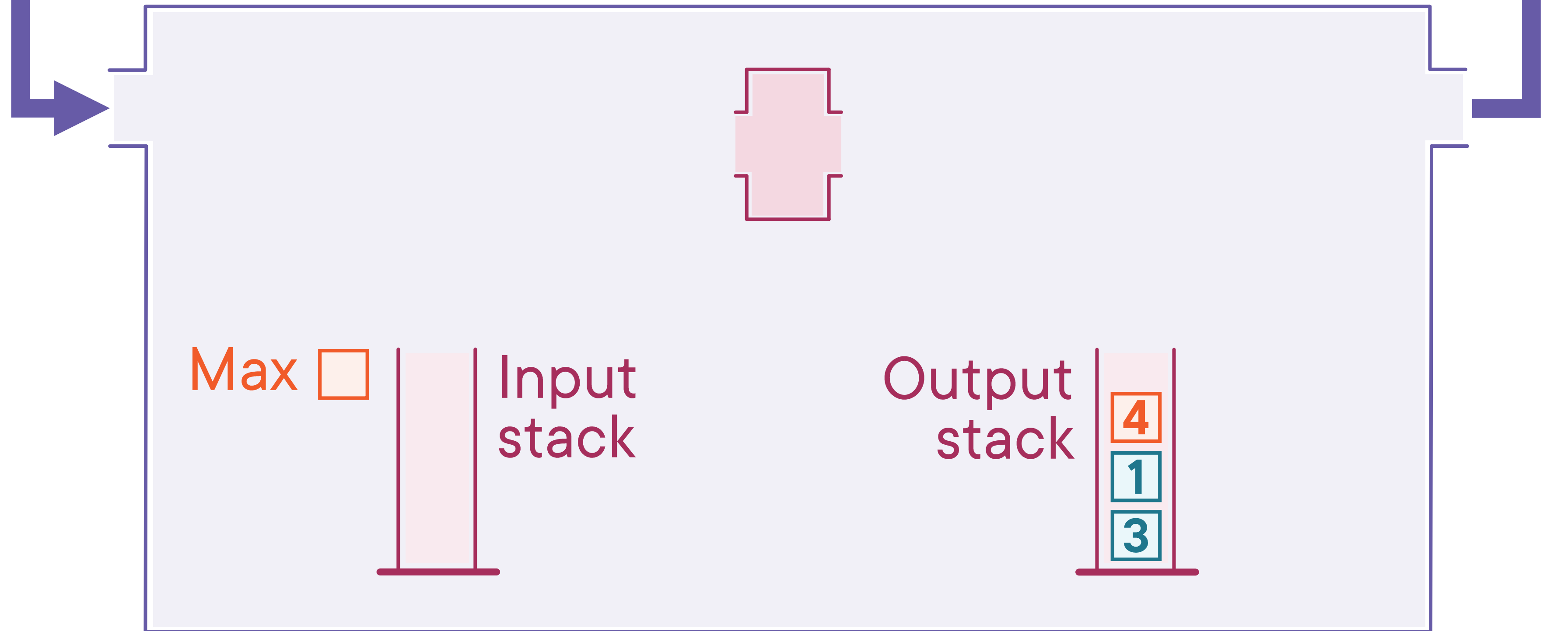
Enqueue

Dequeue



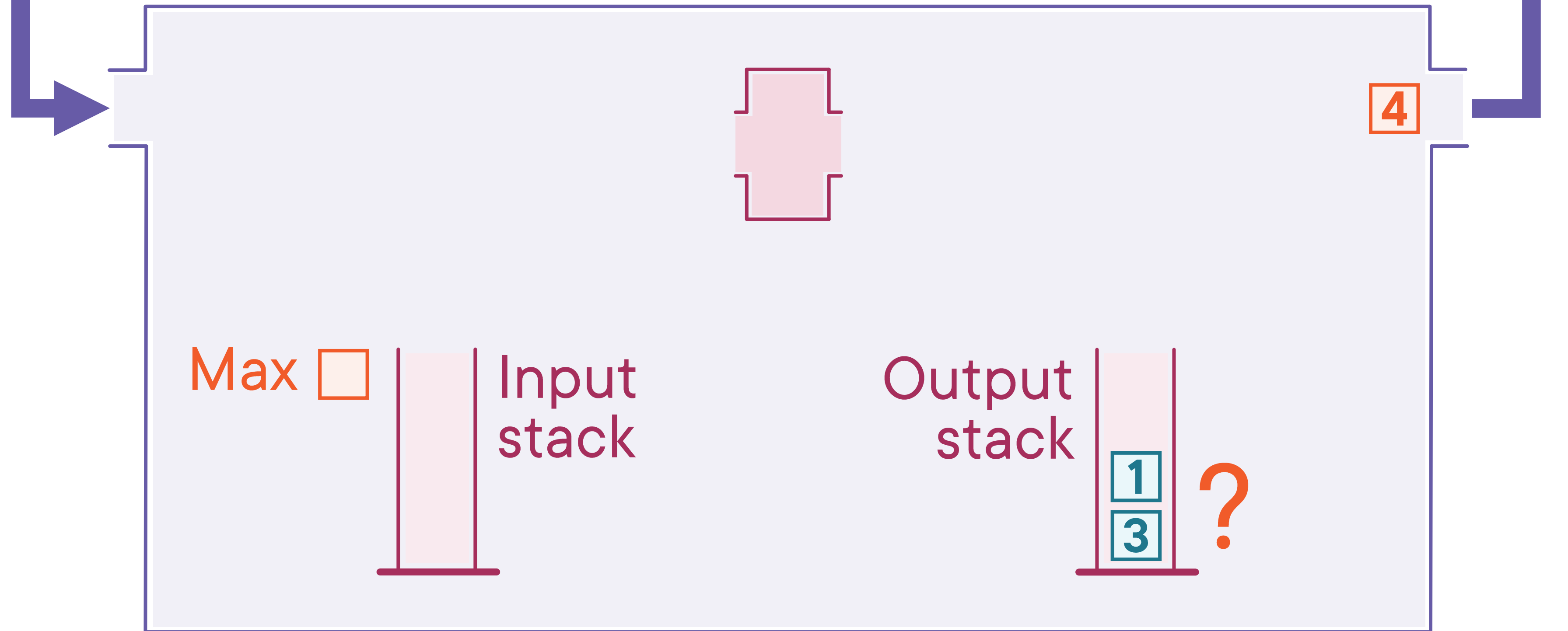
Enqueue

Dequeue



Enqueue

Dequeue



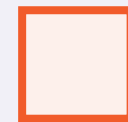
Enqueue

Dequeue

Max 4 3
1
4
2 Input
stack

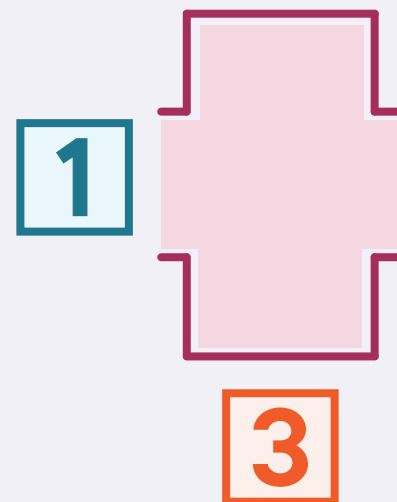
Output
stack

3



Enqueue

Dequeue

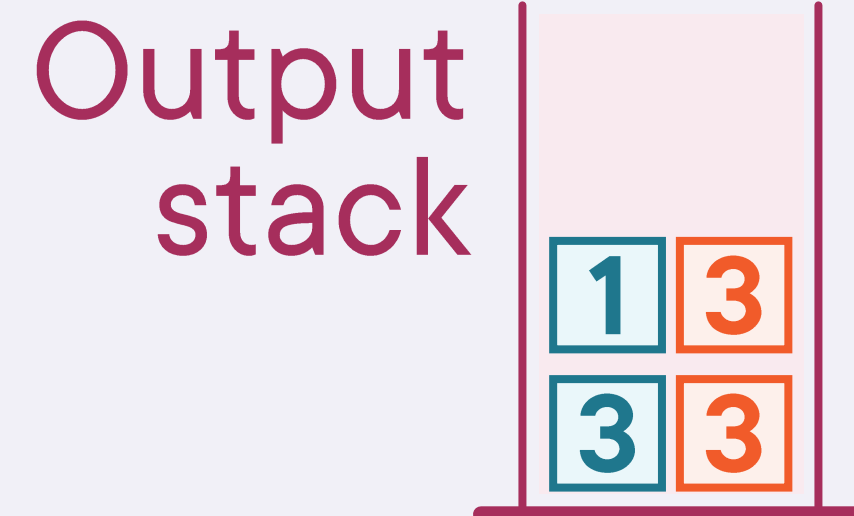
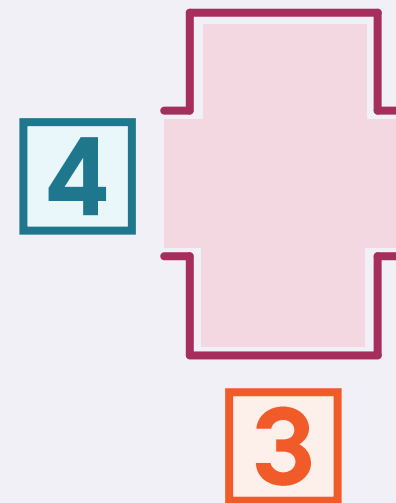


Output stack



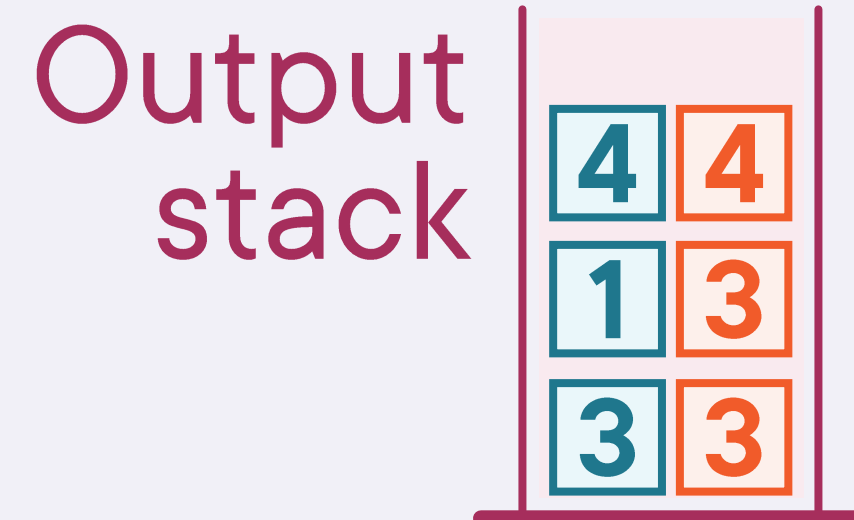
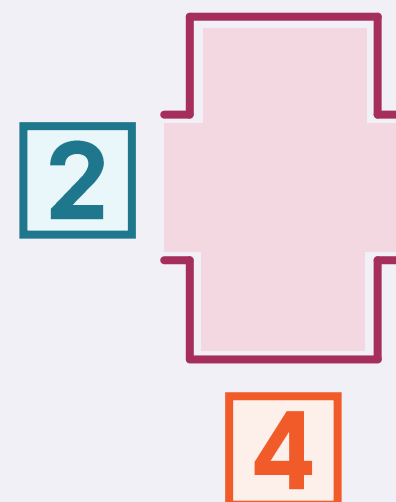
Enqueue

Dequeue



Enqueue

Dequeue



Enqueue

Dequeue

Max 

Input
stack

Current maximum

Output
stack

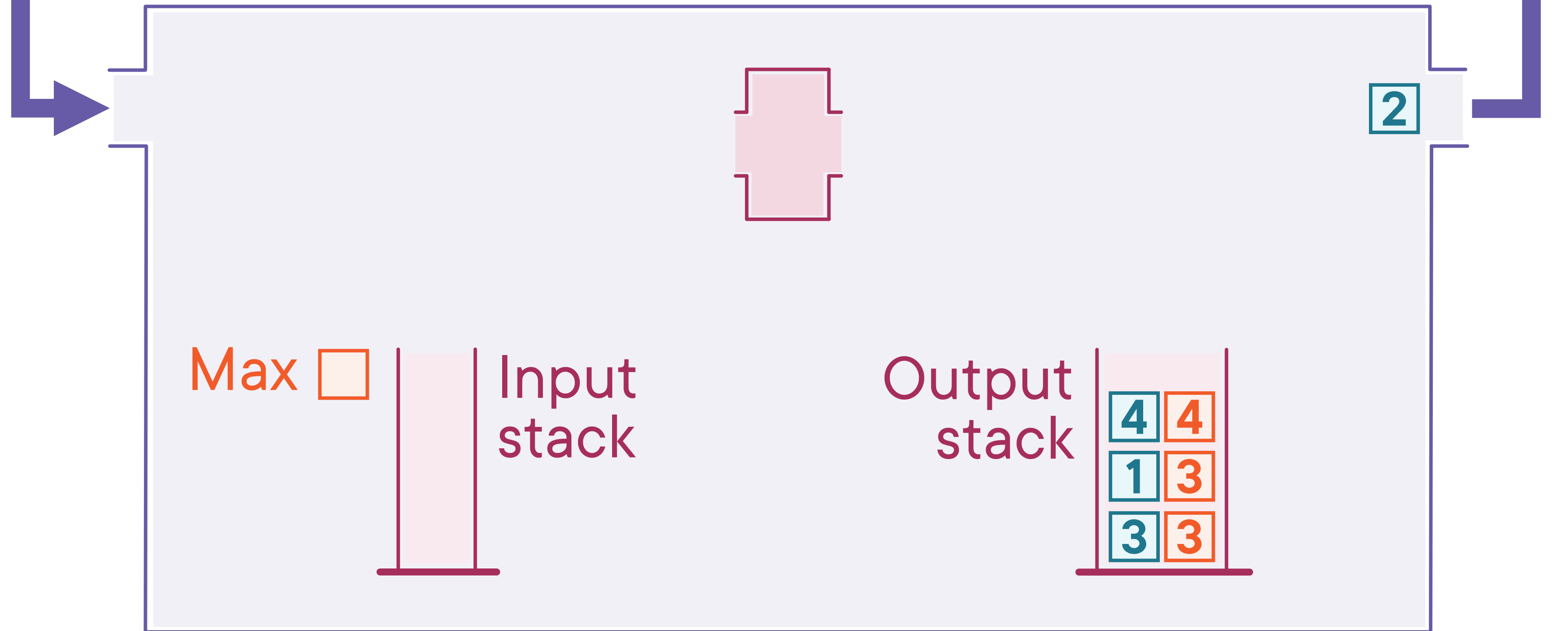


2	4
4	4
1	3
3	3



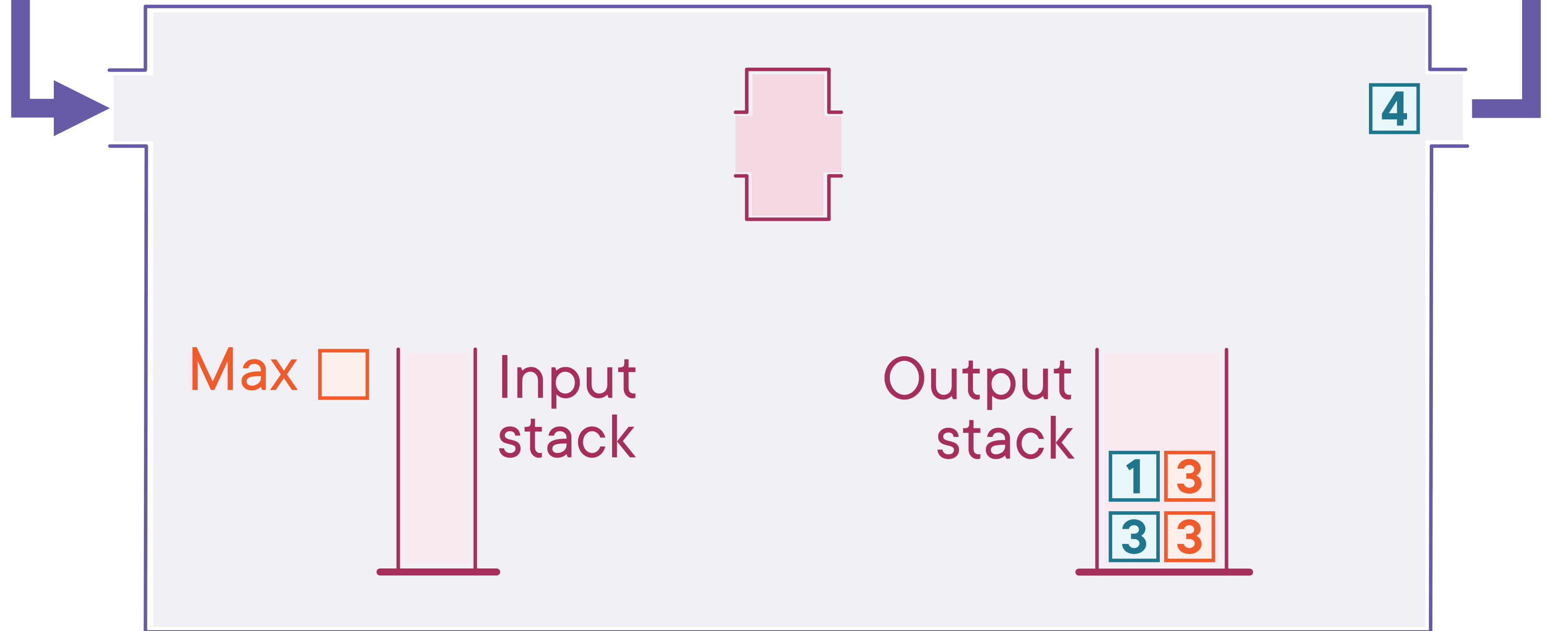
Enqueue

Dequeue



Enqueue

Dequeue



Enqueue

Dequeue

Max  Input stack

Output stack

New maximum

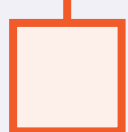
1	3
3	3



Enqueue

Dequeue

Max



Input
stack

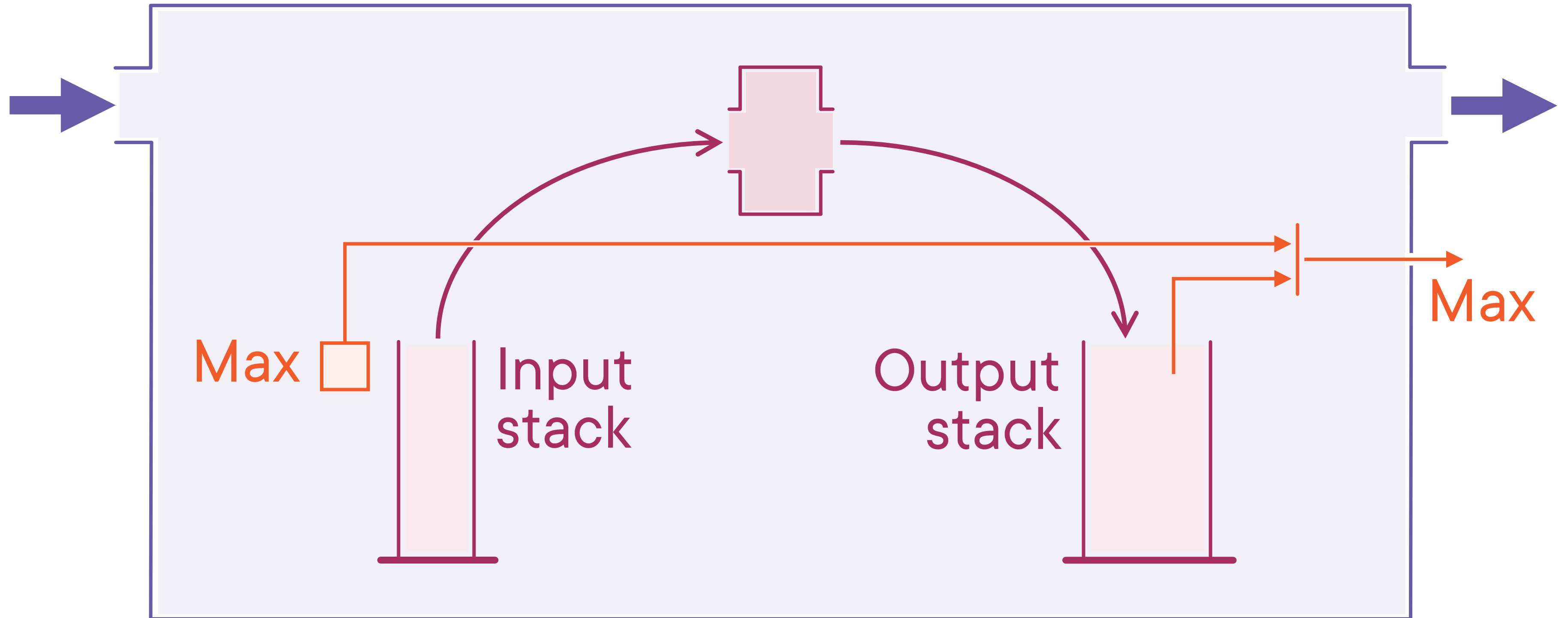
Output
stack

1	3
3	3

Max



A maximum queue



Summary



Covered the sliding window technique

- Used a queue to aggregate objects
- A complex analysis running in time proportional to input

Designed a maximum queue

- A queue based on two stacks

Solving a specialized problem

- Look for an appropriate collection design
- Implement the new collection



Summary



Collections applied in this course

- Common array
- `List<T>`
- `SortedList<TKey, TValue>`
- `LinkedList<T>`
- `Dictionary<TKey, TValue>`
- `SortedDictionary<TKey, TValue>`
- `ImmutableSortedDictionary<TKey, TValue>`
- `Queue<T>`
- `Stack<T>`
- Custom `MaximumQueue<T>`

Applied .NET generics through all examples

