

# MAS 433: Cryptography

Lecture 5  
Block Cipher (Part 1, Introduction)

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# Lecture Outline

- Classical ciphers
- Symmetric key encryption
  - One-time pad & information theory
  - **Block cipher**
    - DES, Double DES, Triple DES
    - AES
    - Mode of Operations
    - Attacks
  - Stream cipher
- Hash function and Message Authentication Code
- Public key encryption
- Digital signature
- Key establishment and management
- Introduction to other cryptographic topics

# Lecture Outline (contd.)

- Information theoretical security & computational security
- Practical symmetric key ciphers
- Introduction to block cipher

# Recommended Reading

- CTP Section 3.1, 3.2
- HAC Section 7.1, 7.2.1
- Wikipedia:
  - Block cipher  
[http://en.wikipedia.org/wiki/Block\\_cipher](http://en.wikipedia.org/wiki/Block_cipher)

# Information-Theoretical Security vs Computational Security

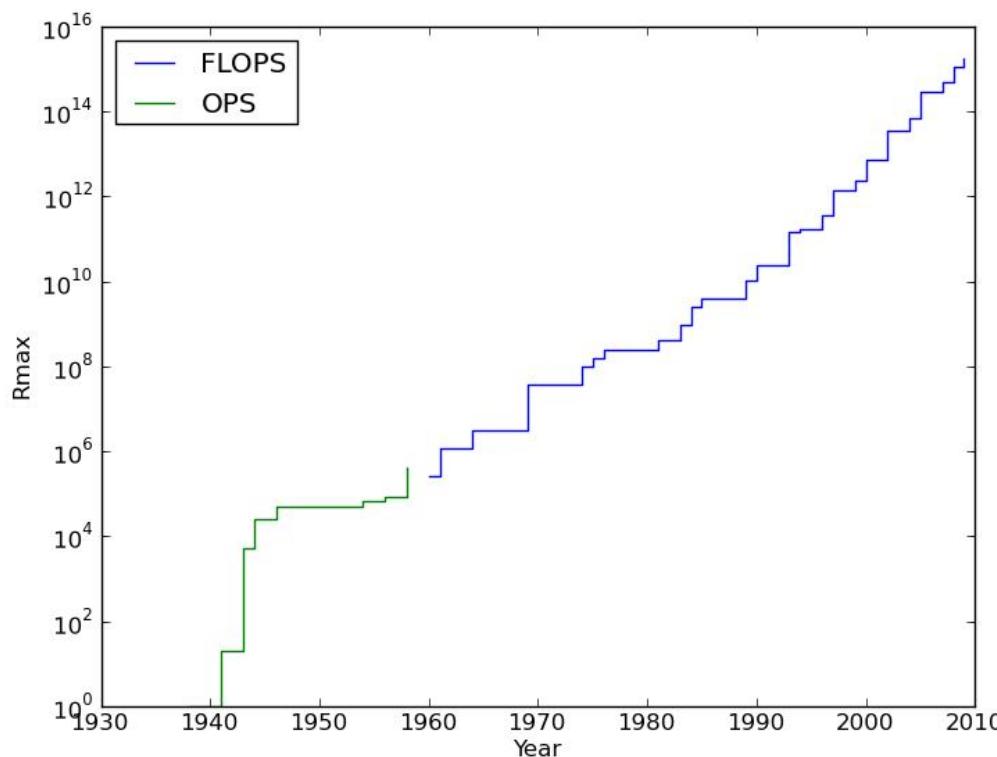
- Information-theoretically secure
  - Also called “unconditionally secure”
  - A cryptosystem is information-theoretically secure if it is secure even when the attacker has **unlimited computing power**
  - One case we have studied
    - One-time pad: perfect secrecy
      - But the one-time key’s length is as long as the message
      - Inconvenient to use for many applications
- Computationally secure
  - A cryptosystem is computationally secure if it cannot be broken with **the current computing technology** within a **given period of time**.

# Computing power today

- Intel Core-i5 CPU
  - A widely used CPU in 2010 (notebook, desktop computers)
  - Each costs less than S\$400
  - Each has two cores, runs at the speed about 2.5GHz
  - Perform about  $2^{32}$  64-bit integer additions (or XORs)
- The most powerful supercomputer in the world in 2010
  - Jaguar (Oak Ridge National Laboratory)
  - 224,162 Opteron CPUs
  - Perform 1.76 Pflops (about  $2^{51}$  Floating Point Operations Per Second)
- The combined computing power of top 500 supercomputers in 2010
  - Perform 32.4 Pflops (about  $2^{55}$  Floating Point Operations Per Second)  
*(about  $2^{80}$  operations per year)*
- Computer is getting faster and faster (for the same price)
  - **128-bit key is needed today**

# The Fastest Computers in History

<http://en.wikipedia.org/wiki/Supercomputer>



1938;;	1 OPS	Konrad Zuse, Germany
1943:	5 KOPS	Post Office Research Station, Bletchley Park, UK
1961;	1.2 MFLOPS;	Los Alamos National Laboratory, USA
1984;	2.4 GFLOPS ;	Scientific Research Institute of Computer Complexes, USSR
1997;	1.338 TFLOPS;	Sandia National Laboratories, USA
2008;	1.026 PFLOPS;	Los Alamos National Laboratory, USA

# Ciphertext-only attack & known-plaintext attack

- Ciphertext-only attack
  - The attacker does know the message
  - But the attacker knows the statistical information of the message (such as the distribution of letters, digrams, trigrams ...)
- Known-plaintext attack
  - The attacker
    - knows part of the plaintext
    - tries to recover the key and to decrypt other messages being encrypted using that key
  - Known-plaintext attack is practical in many applications
    - Example: NTU webmail (protected using SSL), a lot of contents are identical to all the users (such as the NTU logo, webpage frame, email protocol)

# Kerckhoffs' principle

- Kerckhoffs' principle
  - The attacker **knows the specifications of the cipher except the secret key**
  - A strong cipher should remain secure in the above scenario
- Do we need to publish every cipher following Kerckhoff's principle?
  - Making a cipher public makes sense only if we assume that all the attackers are cooperative (i.e., they will publish their attacks)

# Practical Symmetric Key Ciphers

- Practical ciphers are required to be at least
  - Computationally secure
    - Strong even when the attacker knows the cipher specifications (Kerchoffs' principle)
    - Strong against known-plaintext attack
  - Convenient to use
    - A relatively short key (for example: a 128-bit key) can be used to encrypt many messages without compromising security
- Two types of practical symmetric key ciphers
  - Block cipher
  - Stream cipher

# Block Cipher

- Substitution cipher
  - The size of the substitution table is small
    - 26 elements (for English)
  - Extremely weak against
    - ciphertext-only attack & known-plaintext attack
  - What will happen if we increase the size of the secret substitution table to  $2^{128}$  elements?
    - The resulting cipher is strong!
      - What is the complexity of known-plaintext attack?
    - But the key (substitution table) size is too large to store

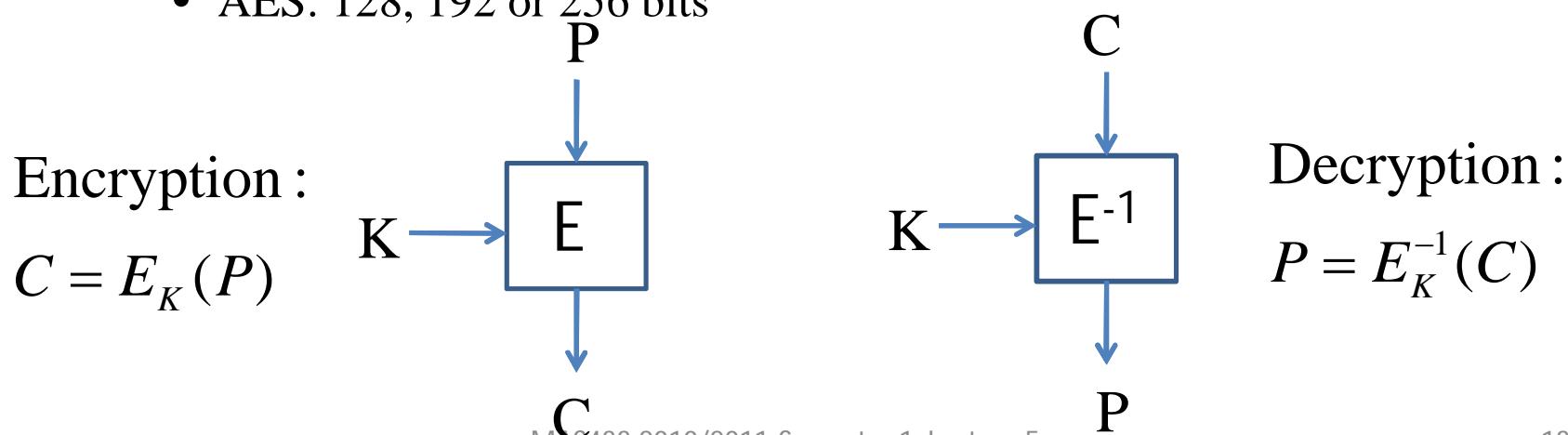
*International Data Corporation (IDC) estimates that the amount of data generated in 2009 was 1.2 million Petabytes ( $\approx 2^{70}$  bytes  $\approx 10^{21}$  bytes)*

*The internet size is estimated to be 5 million Terabytes ( $\approx 2^{62}$  bytes) of data. Google indexed roughly 200 terabytes ( $\approx 2^{48}$  bytes) of that, or 0.004% of the total size (Eric Schmidt, CEO of Google, 2005).*

# Block Cipher

# Block Cipher: overall

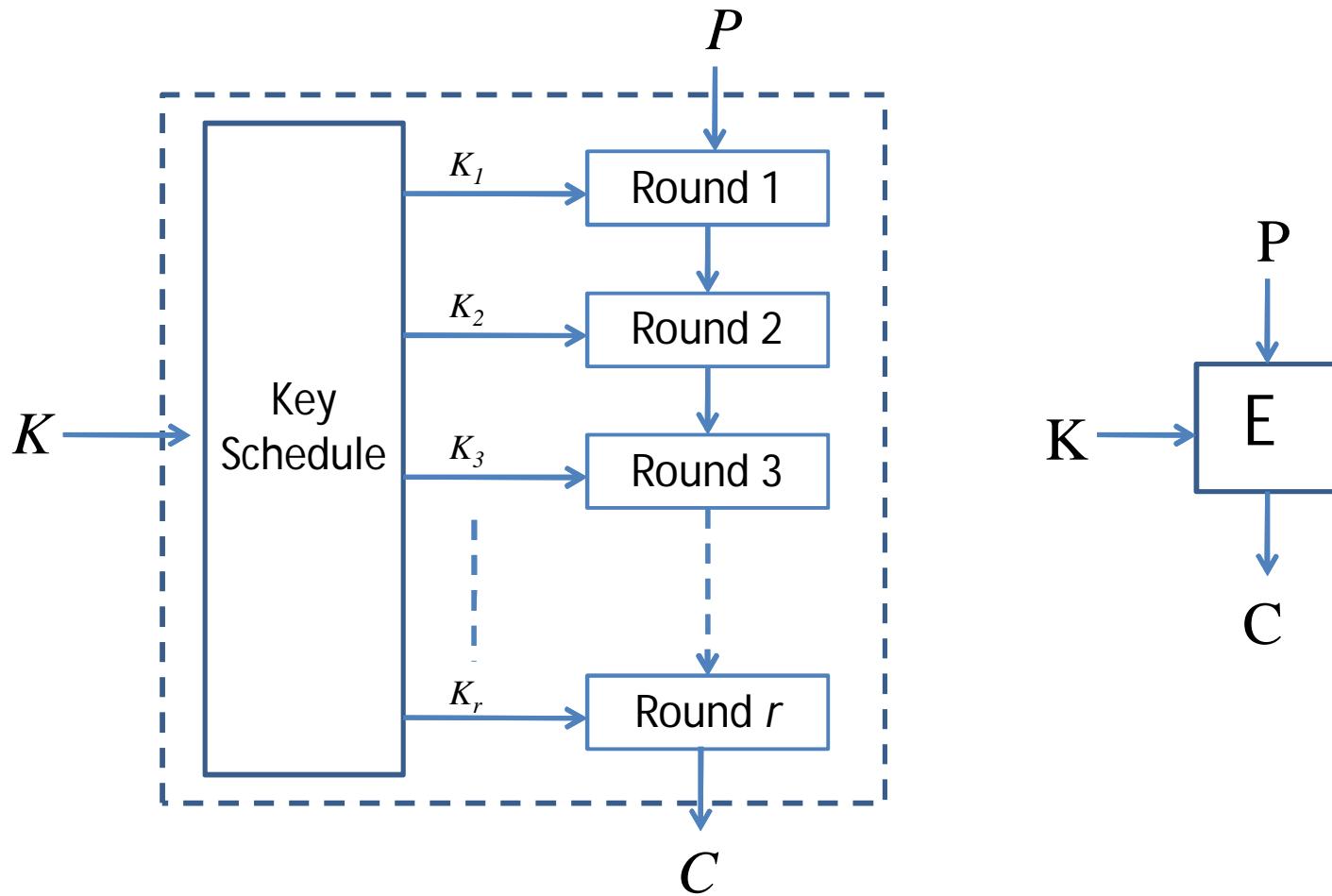
- an  $n$ -bit plaintext block is encrypted to an  $n$ -bit ciphertext block
  - Block size:  $n$  bits
    - DES: 64 bits
    - AES: 128 bits
  - Key size
    - DES: 56 bits, (insecure today)
    - 3-DES: 112 or 168 bits
    - AES: 128, 192 or 256 bits



# Block Cipher: Iterated Structure

- To simplify the design, security evaluation and implementation, a **round function** is used repeatedly in a block cipher
  - A typical block cipher consists of
    - $r$  rounds (one ***round function*** for each round)
      - a ***round key*** is used for each round
    - ***key schedule***
      - round keys are generated from the secret key

# Block Cipher: Iterated Structure (contd.)



# Block Cipher: Round Function

- How to design the round function?
  - Design strategy
    - **Confusion** (non-linear)
      - Combine bits in a nonlinear way
        - » Small substitution table
        - » Multiplication together with XOR
        - » addition together with XOR
        - » ....
    - **Diffusion**
      - Let all the bits affect each other
        - » Permutation
        - » Shift, Rotation
        - » ....

# Block Cipher: Round Function (contd.)

- Two main approaches to design round function
  - Substitution-permutation network (SPN)
    - AES ...
  - Feistel network
    - DES ...
  - To be learned soon ...

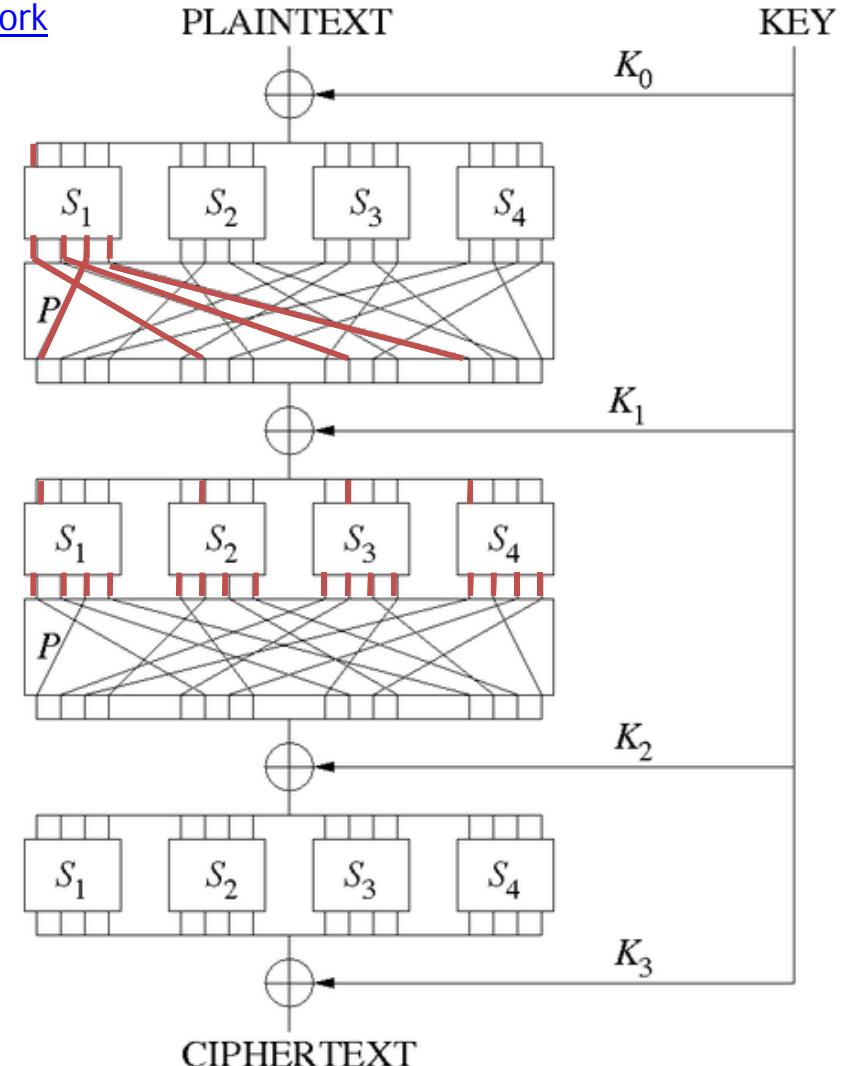
# Block Cipher: Key Schedule

- How to design key schedule
  - Many different approaches
  - No perfect guideline so far
  - Basic rule:
    - Each bit of the key should affect a number of round keys at **different locations** (different locations: some round keys near the beginning, some round keys in the middle, some round key near the end)

# Example: A Simple Block Cipher

[http://en.wikipedia.org/wiki/Substitution-permutation\\_network](http://en.wikipedia.org/wiki/Substitution-permutation_network)

- **Substitution-Permutation network**
  - Confusion: substitution
    - Substitution table: secret or public
  - Diffusion: permutation
    - Permutation: normally public
- Example: A toy cipher
  - Block size: 16 bits
  - 3 rounds
  - Substitution
    - four Sboxes
    - Each Sbox:  $4 \times 4$ -bit
  - Permutation
    - Bit-wise permutation
    - 16 positions being permuted
    - Carefully chosen to ensure quick diffusion
      - Each plaintext bit affects all the 16 bits in the state after 2 rounds.



How to design the substitution table?

# Summary

- Information-theoretical security & computational security
- Practical symmetric key ciphers
  - Computational security
  - Kerckhoffs' principle
  - Known-plaintext attack & ...
- Block Cipher
  - Iterated structure
    - Round function & round key
    - Key schedule
  - Round function
    - Design strategy: Confusion & diffusion
    - Methods:
      - Substitution-permutation network
      - Feistel network