

CV

Kcurvature

C++

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(1) Algorithm steps for initialization(inFile):

Step 1: numPts <- countPts(inFile)
Step 2: close inFile
Step 3: index <- 0
Step 4: (x, y) <- read from inFile
Step 5: storePt(x,y, index) // store x,y to PtAry[index]
Step 6: index++
Step 7: Repeat step 4- step 6 until inFile is empty

(2) Algorithm steps for cornerDetection()

Step1: Q <- 0
P <- K
R <- 2 * K
i = 0

Step2: index <- P

Step3: curvature <- computeCurvature(Q, P, R)

Step4: PtAry[index%numPts] -> curvature <- curvature

Step5: outFile3 <- print Q, P, R, index x, y, curvature of PtAry[index]

Step6: Q = (Q+1)%numPts

P = (P+1)%numPts

R = (R+1)%numPts

index++

i++

Step7: repeat step3 to step 6 untile i<numPts

Source Code:

```
#include <iostream>
#include <fstream>
#include <string>
using namespace std;

class kCurvature;
class Image{
    friend class kCurvature;
public:
    int numRows, numCols;
    int minVal, maxVal;
    int label; //
    int** imgAry;
Image(){ }
Image(int numRows, int numCols, int minVal, int maxVal, int label){
    this->numRows = numRows;
```

```

        this->numCols = numCols;
        this->minVal = minVal;
        this->maxVal = maxVal;
        this->label = label;
        imgAry = new int*[numRows];
        for(int i=0; i<numRows; i++){
            imgAry[i] = new int[numCols];
            for(int j=0; j<numCols; j++){
                imgAry[i][j] = 0;
            }
        }
    }

//void plotPt2Img(int** imgAry){ }

void reformatPrettyPrint(int** inArray, ofstream& outFile){
    for(int i=0; i<numRows; i++){
        for(int j=0; j<numCols; j++){
            if(inArray[i][j] != 0){
                outFile << inArray[i][j] << " ";
            }else{
                outFile << "." << " ";
            }
        }
        outFile << endl;
    }
}

int countPts(ifstream& inFile){
    int numPts = 0;
    while(!inFile.eof()){
        int x = -1, y = -1;
        inFile >> x >> y;
        if(x!=-1 && y!=-1){
            numPts++;
        }
    }
    return numPts;
}

void print(int** imgAry, ofstream& outFile){
    for(int i=0; i<numRows; i++){
        for(int j=0; j<numCols; j++){
            outFile << imgAry[i][j] << " ";
        }
        outFile << endl;
    }
}
};

class BoundaryPt{
    friend class kCurvature;
public:
    int x, y;
    double curvature;
    int localMax;
    int corner; // 1 = non-corner, or 9 = corner
    BoundaryPt(int x, int y, double curvature, int localMax, int corner){
        this->x = x;
        this->y = y;
        this->curvature = curvature;
    }
};

```

```

        this->localMax = localMax;
        this->corner = corner;
        //cout << "Point created" << endl;
    }
};

class kCurvature{
public:
    int K, numPts;
    int Q, P, R;
    BoundaryPt** PtAry;
    int** boundAry;
    kCurvature(int K, int numPts){
        this->K = K;
        this->numPts = numPts;
        Q = 0; P = K; R = 2 * K;
        PtAry = new BoundaryPt*[numPts];
        boundAry = new int*[numPts];
        for(int i=0; i<numPts; i++){
            boundAry[i] = new int[2];
        }
    }
    kCurvature(int K, int numPts, int Q, int P, int R){
        this->K = K;
        this->numPts = numPts;
        this->Q = Q;
        this->P = P;
        this->R;
    }
    void initialization(ifstream& inFile, ofstream& outFile){
        int index = 0;
        while(!inFile.eof() && index < numPts){
            int x = -1, y = -1;
            inFile >> x >> y;
            if(x!= -1 && y!= -1){
                boundAry[index][0] = x;
                boundAry[index][1] = y;
            }
            index++;
        }
        storePt(outFile);
    }
    void storePt(ofstream& outFile){
        outFile << "Print Boundary Points Array: " << endl;
        for(int i=0; i<numPts; i++){
            int curX = boundAry[i][0];
            int curY = boundAry[i][1];
            //cout << "get: " << curX << " " << curY << endl;
            PtAry[i] = new BoundaryPt(curX, curY, 0.0, -1, -1);
            outFile << PtAry[i]->x << " " << PtAry[i]->y << endl;
            //cout << "Array : " << PtAry[i]->x << " " << PtAry[i]->y << endl;
        }
        /*
        for(int i=0; i<numPts; i++) {
            cout << "Array : " << PtAry[i]->x << " " << PtAry[i]->y << endl;
        }*/
    }
    void cornerDetection(BoundaryPt** PtAry, ofstream& outFile){
        int Q = 0, P = K, R = 2 * K;

```

```

//cout << "Origin: " << Q << " " << P << " " << R << endl;
int index = P;
double curva = 0.0;
int i = 0;
outFile << "\nrow " << "col " << "curvature" << endl;
while(i<numPts){
    curva = computeCurvature(PtAry, Q, P, R);
    PtAry[index%numPts]->curvature = curva;
    //cout << " index = " << index << ", i = " << i << " Origin: " << Q << "
" << P << " " << R << endl;
    //cout << "PtAry[" << (index%numPts) << "].curvature = " <<
PtAry[index%numPts]->curvature << endl;
    // cout << " x = " << PtAry[index%numPts]->x << " y = " <<
PtAry[index%numPts]->y << endl;
    outFile << PtAry[index%numPts]->x << " " << PtAry[index%numPts]->y << " "
<< PtAry[index%numPts]->curvature << endl;
    Q = (Q+1) % numPts;
    P = (P+1) % numPts;
    R = (R+1) % numPts;
    index++;
    i++;
}
}
//double computeCurvature(int Q, int P, int R);
double computeCurvature(BoundaryPt** PtAry, int Q, int P, int R){
    double result = 0.0, slop1 = 0.0, slop2 = 0.0;
    double r1 = -1, c1 = -1, r2 = -1, c2 = -1, r3 = -1, c3 = -1;
    if(P < numPts && Q < numPts && R < numPts){
        //Q
        r1 = PtAry[Q]->x;
        c1 = PtAry[Q]->y;
        //P
        r2 = PtAry[P]->x;
        c2 = PtAry[P]->y;
        //R
        r3 = PtAry[R]->x;
        c3 = PtAry[R]->y;
        // cout << "\nData: " << r1 << " " << c1 << " " << r2 << " " << c2 << " "
<< r3 << " " << c3 << endl;
        if(r1-r2==0){
            slop1 = (c1-c2)/0.5;
        }else{
            slop1 = (c1-c2)/(r1-r2);
        }
        if(r2-r3==0){
            slop2 = (c2-c3)/0.5;
        }else{
            slop2 = (c2-c3)/(r2-r3);
        }
        if(slop1 > slop2){
            result = slop1 - slop2;
        }else{
            result = slop2 - slop1;
        }
        //cout << "result[" << P << "] = " << result << endl;
    }
    return result;
}

int computeLocalMaxima(BoundaryPt** PtAry, int i){
    int neib1 = (i-2) < 0 ? (numPts-2) : (i-2);

```

```

        int neib2 = (i-1) < 0 ? (numPts-1) : (i-1);
        int neib3 = (i+1) >= numPts ? (i+1)%numPts : (i+1);
        int neib4 = (i+2) >= numPts ? (i+2)%numPts : (i+2);
        if(PtAry[i]->curvature > PtAry[neib1]->curvature &&
           PtAry[i]->curvature > PtAry[neib2]->curvature &&
           PtAry[i]->curvature > PtAry[neib3]->curvature &&
           PtAry[i]->curvature > PtAry[neib4]->curvature){
            return 1;
        }
        return 0;
    }

    void markCorner(BoundaryPt** PtAry){
        int isLocalMax = 0, preMax = 0, nextMax = 0;
        int pre2Max = 0, next2Max = 0;
        int index = 0;
        for(int i=0; i<numPts; i++){
            index = i;
            isLocalMax = computeLocalMaxima(PtAry, i);
            index = (i-1) < 0 ? (numPts-1) : (i-1);
            if(i-1 < 0){
                preMax = computeLocalMaxima(PtAry, numPts-1);
            }else{
                preMax = computeLocalMaxima(PtAry, i-1);
            }
            if(i+1 >= numPts){
                nextMax = computeLocalMaxima(PtAry, (i+1)%numPts);
            }else{
                nextMax = computeLocalMaxima(PtAry, i+1);
            }

            if(i-2 < 0){
                pre2Max = computeLocalMaxima(PtAry, numPts-2);
            }else{
                pre2Max = computeLocalMaxima(PtAry, i-2);
            }
            if(i+2 >= numPts){
                next2Max = computeLocalMaxima(PtAry, (i+2)%numPts);
            }else{
                next2Max = computeLocalMaxima(PtAry, i+2);
            }

            if(isLocalMax==1){
                if( preMax==1 || nextMax==1 || pre2Max==0 && next2Max==0){
                    PtAry[i]->corner = 9;
                }
            }else{
                PtAry[i]->corner = 1;
            }
        }
    }

    void printBoundary(BoundaryPt** PtAry, ofstream& outFile){
        for(int i=0; i<numPts; i++){
            outFile << PtAry[i]->x << " " << PtAry[i]->y << " " << PtAry[i]->corner
<< endl;
        }
    }

    void plotPt2Img(BoundaryPt** PtAry, int** imgAry){
        for(int i=0; i<numPts; i++){

```

```

        int x = PtAry[i]->x;
        int y = PtAry[i]->y;
        int corner = PtAry[i]->corner;
        imgAry[x][y] = corner;
    }
}

};

int main(int argc, const char *argv[]){
    ifstream inFile(argv[1]);
    ofstream outFile1(argv[2]); //The result of the K-curvature of the object boundary points.
    ofstream outFile2(argv[3]); //Pretty print (displaying)of the result of the K-curvature corner detection
    ofstream outFile3(argv[4]); //all debugging output
    int K = stoi(argv[5]);
    int numRows = 0, numCols = 0, minVal = 0, maxVal = 0, label = 0;
    inFile >> numRows;
    inFile >> numCols;
    inFile >> minVal;
    inFile >> maxVal;
    inFile >> label;
    cout << K << endl;
    cout << numRows << " " << numCols << " " << minVal << " " << maxVal << endl;
    cout << label << endl;
    cout << "Points: " << endl;
    outFile1 << numRows << " " << numCols << " " << minVal << " " << maxVal << endl;
    outFile1 << label << endl;
    Image *image = new Image(numRows, numCols, minVal, maxVal, label);
    int** imgAry = image->imgAry;
    int numPts = image->countPts(inFile);
    cout << "numPts = " << numPts << endl;
    outFile1 << numPts << endl;
    outFile2 << numRows << " " << numCols << " " << minVal << " " << maxVal << endl;
    outFile2 << label << endl;
    inFile.close();
//inFile(argv[1]);
    inFile.open(argv[1]);
    int numRows1 = 0, numCols1 = 0, minVal1 = 0, maxVal1 = 0, label1 = 0;

    inFile >> numRows1;
    inFile >> numCols1;
    inFile >> minVal1;
    inFile >> maxVal1;
    inFile >> label1;
    cout << "label1 = " << label1 << endl;
//cout << numRows1 << " " << numCols1 << " " << minVal1 << " " << maxVal1 << " " <<
label1 << endl;
    kCurvature *kCur = new kCurvature(K, numPts);
    BoundaryPt** PtAry = kCur->PtAry;
    kCur->initialization(inFile, outFile3);
/* for(int i=0; i<numPts; i++) {
    cout << "PtAry-" << i << " : " << PtAry[i]->x << " " << PtAry[i]->y << endl;
}*/
    kCur->cornerDetection(PtAry,outFile3);
    kCur->markCorner(PtAry);
    kCur->printBoundary(PtAry, outFile1);
    kCur->plotPt2Img(PtAry, imgAry);
//image->print(imgAry, outFile2);
    image->reformatPrettyPrint(imgAry, outFile2);
}

```

```

    inFile.close();
    outFile1.close();
    outFile2.close();
    outFile3.close();
    return 0;
}

```

- outFile1 for dataA

When K = 1

30 40 0 1		
1		
96		
6 6 9		
7 6 1		
8 6 1		
9 6 1		
10 6 1	25 28 1	
11 6 1	25 29 1	
12 6 1	25 30 1	
13 6 1	25 31 1	
14 6 1	25 32 1	
15 6 1	25 33 1	
16 6 1	25 34 1	
17 6 1	25 35 9	
18 6 1	24 35 1	
19 6 1	23 35 1	
20 6 1	22 35 1	
21 6 1	21 35 1	
22 6 1	20 35 1	
23 6 1	19 35 1	
24 6 1	18 35 1	
25 6 1	17 35 1	
25 6 9	16 35 1	
25 7 1	15 35 1	
25 8 1	14 35 1	
25 9 1	13 35 1	
25 10 1	12 35 1	
25 11 1	11 35 1	
25 12 1	10 35 1	
25 13 1	9 35 1	
25 14 1	8 35 1	
25 15 1	7 35 1	
25 16 1	6 35 9	
25 17 1	6 34 1	
25 18 1	6 33 1	
25 19 1	6 32 1	6 17 1
25 20 1	6 31 1	6 16 1
25 21 1	6 30 1	6 15 1
25 22 1	6 29 1	6 14 1
25 23 1	6 28 1	6 13 1
25 24 1	6 27 1	6 12 1
25 25 1	6 26 1	6 11 1
25 26 1	6 25 1	6 10 1
25 27 1	6 24 1	6 9 1
-- -- -	6 23 1	6 8 1
-- -- -	6 22 1	6 7 1
-- -- -	6 21 1	
-- -- -	6 20 1	
-- -- -	6 19 1	
-- -- -	6 18 1	

- outFile2 for dataA

When K = 4

30 40 0 1
1

When K = 2

30 40 0 1
1

When K = 1

30
1

- outFile3 for dataA

When K = 1

Print Boundary Points Array:	25	27	
6 6	25	28	
7 6	25	29	6 21
8 6	25	30	6 20
9 6	25	31	6 19
10 6	25	32	6 18
11 6	25	33	6 17
12 6	25	34	6 16
13 6	24	35	6 15
14 6	23	35	6 14
15 6	22	35	6 13
16 6	21	35	6 12
17 6	20	35	6 11
18 6	19	35	6 10
19 6	18	35	6 9
20 6	17	35	6 8
21 6	16	35	6 7
22 6	15	35	row col curvature
23 6	14	35	7 6 0
24 6	13	35	8 6 0
25 6	12	35	9 6 0
25 7	11	35	10 6 0
25 8	10	35	11 6 0
25 9	9	35	12 6 0
25 10	8	35	13 6 0
25 11	7	35	14 6 0
25 12	6	35	15 6 0
25 13	6	34	16 6 0
25 14	6	33	17 6 0
25 15	6	32	18 6 0
25 16	6	31	19 6 0
25 17	6	30	20 6 0
25 18	6	29	21 6 0
25 19	6	28	22 6 0
25 20	6	27	23 6 0
25 21	6	26	24 6 0
25 22	6	25	25 6 2
25 23	6	24	25 7 0
25 24	6	23	25 8 0
25 25	6	22	25 9 0
25 26	6	21	25 10 0
25 27			25 11 0
			25 12 0

25	12	0
25	13	0
25	14	0
25	15	0
25	16	0
25	17	0
25	18	0
25	19	0
25	20	0
25	21	0
25	22	0
25	23	0
25	24	0
25	25	0
25	26	0
25	27	0
25	28	0
25	29	0
25	30	0
25	31	0
25	32	0
25	33	0
25	34	0
25	35	2
24	35	0
23	35	0
22	35	0
21	35	0
20	35	0
19	35	0
18	35	0
17	35	0
16	35	0
15	35	0
14	35	0
13	35	0
12	35	0
11	35	0
10	35	0
9	35	0
8	35	0
7	35	0

- outFile1 for dataB

When K = 1

31	41	0	1
1			
56			
1	20	9	
2	19	1	
3	18	1	
4	17	1	
5	16	1	
6	15	1	28 21 1
7	14	1	27 22 1
8	13	1	26 23 1
9	12	1	25 24 1
10	11	1	24 25 1
11	10	1	23 26 1
12	9	1	22 27 1
13	8	1	21 28 1
14	7	1	20 29 1
15	6	9	19 30 1
16	7	1	18 31 1
17	8	1	17 32 1
18	9	1	16 33 1
19	10	1	15 34 9
20	11	1	14 33 1
21	12	1	13 32 1
22	13	1	12 31 1
23	14	1	11 30 1
24	15	1	10 29 1
25	16	1	9 28 1
26	17	1	8 27 1
27	18	1	7 26 1
28	19	1	6 25 1
29	20	9	5 24 1
			4 23 1
			3 22 1
			2 21 1
			-- -- -

- outFile2 for dataB

When K = 4

31 41 0 1
1

When K = 2

31 41 0 1
1

When K = 1

- outFile3 for dataB

When K = 1

```

Print Boundary Points Array: 19 30
1 20 18 31 22 13 0
2 19 17 32 23 14 0
3 18 16 33 24 15 0
4 17 15 34 25 16 0
5 16 14 33 26 17 0
6 15 13 32 27 18 0
7 14 12 31 28 19 0
8 13 11 30 29 20 2
9 12 10 29 28 21 0
10 11 9 28 27 22 0
11 10 8 27 26 23 0
12 9 7 26 25 24 0
13 8 6 25 24 25 0
14 7 5 24 23 25 0
15 6 4 23 22 26 0
16 7 3 22 21 27 0
17 8 2 21 21 28 0
18 9
19 10 row col curvature
20 11 2 19 0 20 29 0
21 12 3 18 0 19 30 0
22 13 4 17 0 18 31 0
23 14 5 16 0 17 32 0
24 15 6 15 0 16 33 0
25 16 7 14 0 15 34 2
26 17 8 13 0 14 33 0
27 18 9 12 0 13 32 0
28 19 10 11 0 12 31 0
29 20 11 10 0 11 30 0
29 20 12 9 0 10 29 0
28 21 13 8 0 9 28 0
27 22 14 7 0 8 27 0
26 23 15 6 2 7 26 0
25 24 16 7 0 6 25 0
24 25 17 8 0 5 24 0
23 26 18 9 0 4 23 0
22 27 19 10 0 3 22 0
21 28 20 11 0 2 21 0
20 29 21 12 0 1 20 2
19 20 22 13 0

```

- outFile1 for dataC

When K = 1

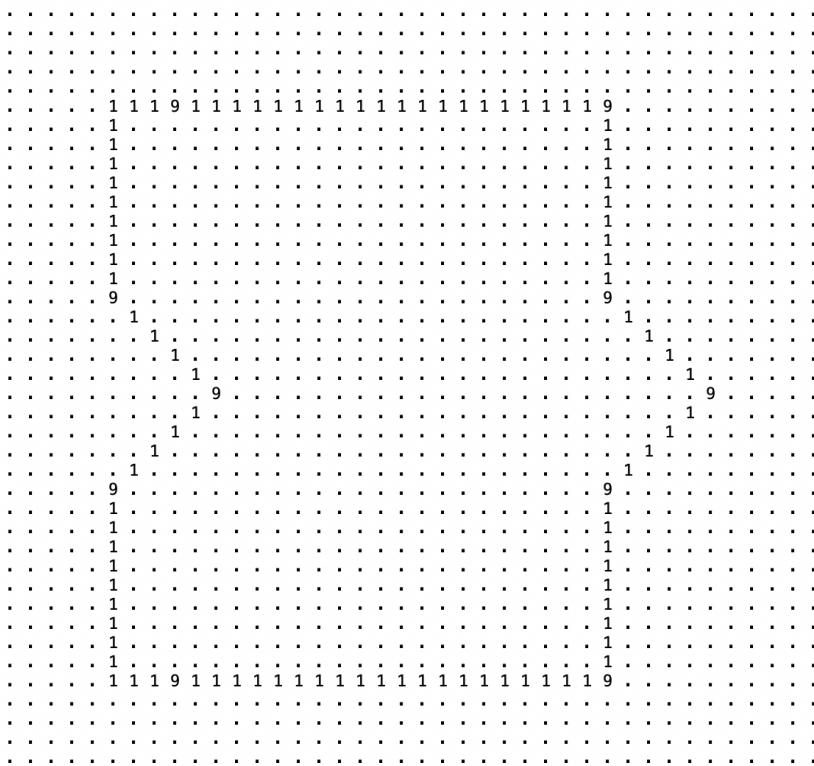
40 40 0 1	
1	
108	
5 5 9	35 16 1
6 5 1	35 17 1
7 5 1	35 18 1
8 5 1	35 19 1
9 5 1	35 20 1
10 5 1	35 21 1
11 5 1	35 22 1
12 5 1	35 23 1
13 5 1	35 24 1
14 5 1	35 25 1
15 5 9	35 26 1
16 6 1	35 27 1
17 7 1	35 28 1
18 8 1	35 29 9
19 9 1	34 29 1
20 10 9	33 29 1
21 9 1	32 29 1
22 8 1	31 29 1
23 7 1	30 29 1
24 6 1	29 29 1
25 5 9	28 29 1
26 5 1	27 29 1
27 5 1	26 29 1
28 5 1	25 29 9
29 5 1	24 30 1
30 5 1	23 31 1
31 5 1	22 32 1
32 5 1	21 33 1
33 5 1	20 34 9
34 5 1	19 33 1
35 5 9	18 33 1
35 6 1	17 31 1
35 7 1	16 30 1
35 8 1	15 29 9
35 9 1	14 29 1
35 10 1	13 29 1
35 11 1	12 29 1
35 12 1	11 29 1
35 13 1	10 29 1
35 14 1	9 29 1
35 15 1	8 29 1
	7 29 1
	6 29 1
	5 29 9

5 28 1
5 27 1
5 26 1
5 25 1
5 24 1
5 23 1
5 22 1
5 21 1
5 20 1
5 19 1
5 18 1
5 17 1
5 16 1
5 15 1
5 14 1
5 13 1
5 12 1
5 11 1
5 10 1
5 9 1
5 8 1
5 7 1
5 6 1

- outFile2 for dataC

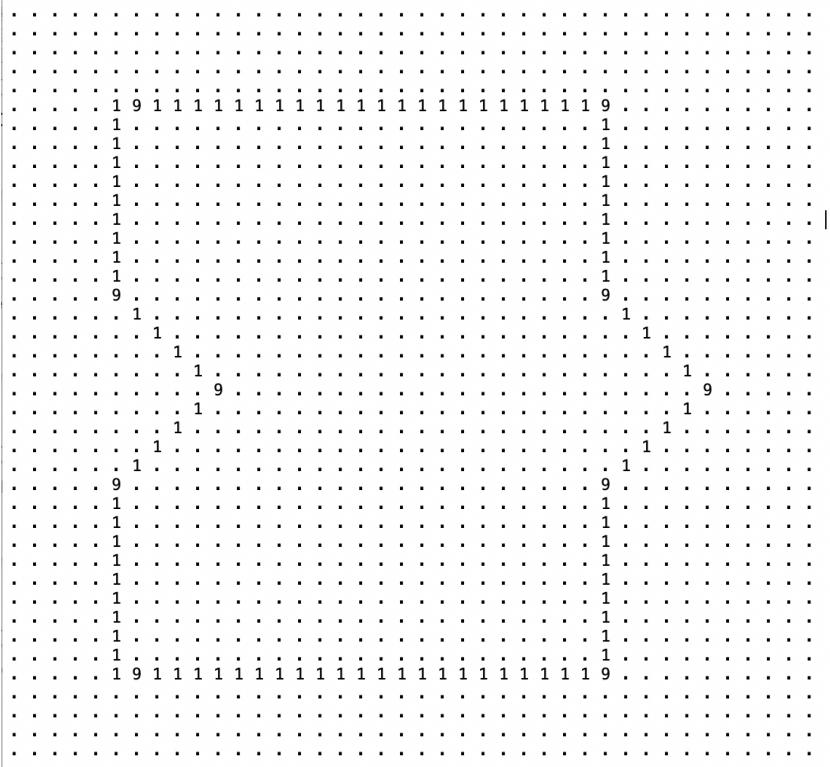
When K = 4

40 40 0 1
1



When K = 2

40 40 0 1
1



When K = 1

	34	29	
	33	29	
	32	29	
	31	29	
	30	29	
Print Boundary Points Array:	29	29	
5 5	28	29	
6 5	27	29	
7 5	26	29	
8 5	25	29	
9 5	24	30	row col curvature
10 5	23	31	6 5 0
11 5	22	32	7 5 0
12 5	21	33	8 5 0
13 5	20	34	9 5 0
14 5	19	33	10 5 0
15 5	18	32	11 5 0
16 6	17	31	12 5 0
17 7	16	30	13 5 0
18 8	15	29	14 5 0
19 9	14	29	15 5 1
20 10	13	29	16 6 0
21 9	12	29	17 7 0
22 8	11	29	18 8 0
23 7	10	29	19 9 0
24 6	9	29	20 10 2
25 5	8	29	21 9 0
26 5	7	29	22 8 0
27 5	6	29	23 7 0
28 5	5	29	24 6 0
29 5	4	29	25 5 1
30 5	3	29	26 5 0
31 5	2	29	27 5 0
32 5	1	28	28 5 0
33 5		27	29 5 0
34 5		26	30 5 0
35 5		25	31 5 0
35 6		24	32 5 0
35 7		23	33 5 0
35 8		22	34 5 0
35 9		21	35 5 2
35 10		20	35 6 0
35 11		19	35 7 0
35 12		18	35 8 0
35 13		17	35 9 0
35 14		16	35 10 0
35 15		15	35 11 0
35 16		14	35 12 0
35 17		13	35 13 0
35 18		12	35 14 0
35 19		11	35 15 0
35 20		10	35 16 0
35 21		9	35 17 0
35 22		8	35 18 0
35 23		7	35 19 0
35 24		6	35 20 0
35 25		5	35 21 0
35 26		4	35 22 0
35 27		3	35 23 0
35 28		2	
35 29		1	

35 24 0	9 29 0
35 25 0	8 29 0
35 26 0	7 29 0
35 27 0	6 29 0
35 28 0	5 29 2
35 29 2	5 28 0
34 29 0	5 27 0
33 29 0	5 26 0
32 29 0	5 25 0
31 29 0	5 24 0
30 29 0	5 23 0
29 29 0	5 22 0
28 29 0	5 21 0
27 29 0	5 20 0
26 29 0	5 19 0
25 29 1	5 18 0
24 30 0	5 17 0
23 31 0	5 16 0
22 32 0	5 15 0
21 33 0	5 14 0
20 34 2	5 13 0
19 33 0	5 12 0
18 32 0	5 11 0
17 31 0	5 10 0
16 30 0	5 9 0
15 29 1	5 8 0
14 29 0	5 7 0
13 29 0	5 6 0
12 29 0	5 5 2
11 29 0	
10 29 0	

- outFile1 for dataD

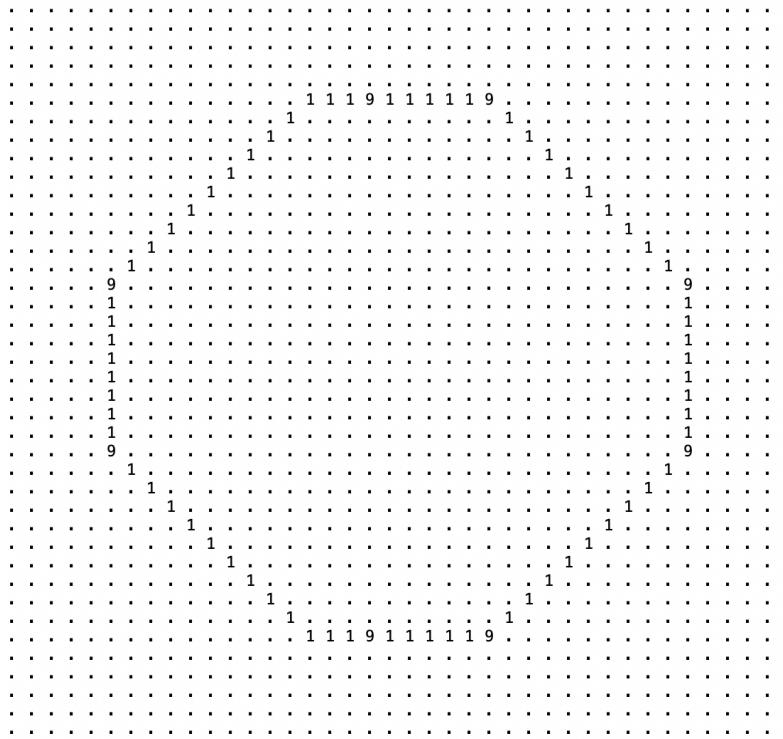
When K = 1

	34	19	1		
	34	20	1		
	34	21	1		
40	40	0	1		
1		34	22	1	
76		34	23	1	
5	15	9	34	24	9
6	14	1	33	25	1
7	13	1	32	26	1
8	12	1	31	27	1
9	11	1	30	28	1
10	10	1	29	29	1
11	9	1	28	30	1
12	8	1	27	31	1
13	7	1	26	32	1
14	6	1	25	33	1
15	5	9	24	34	9
16	5	1	23	34	1
17	5	1	22	34	1
18	5	1	21	34	1
19	5	1	20	34	1
20	5	1	19	34	1
21	5	1	18	34	1
22	5	1	17	34	1
23	5	1	16	34	1
24	5	9	15	34	9
25	6	1	14	33	1
26	7	1	13	32	1
27	8	1	12	31	1
28	9	1	11	30	1
29	10	1	10	29	1
30	11	1	9	28	1
31	12	1	8	27	1
32	13	1	7	26	1
33	14	1	6	25	1
34	15	9	5	24	9
34	16	1	5	23	1
34	17	1	5	22	1
34	18	1	5	21	1
34	19	1	5	20	1
34	20	1	5	19	1
34	21	1	5	18	1
34	22	1	5	17	1
34	23	1	5	16	1

- outFile2 for dataD

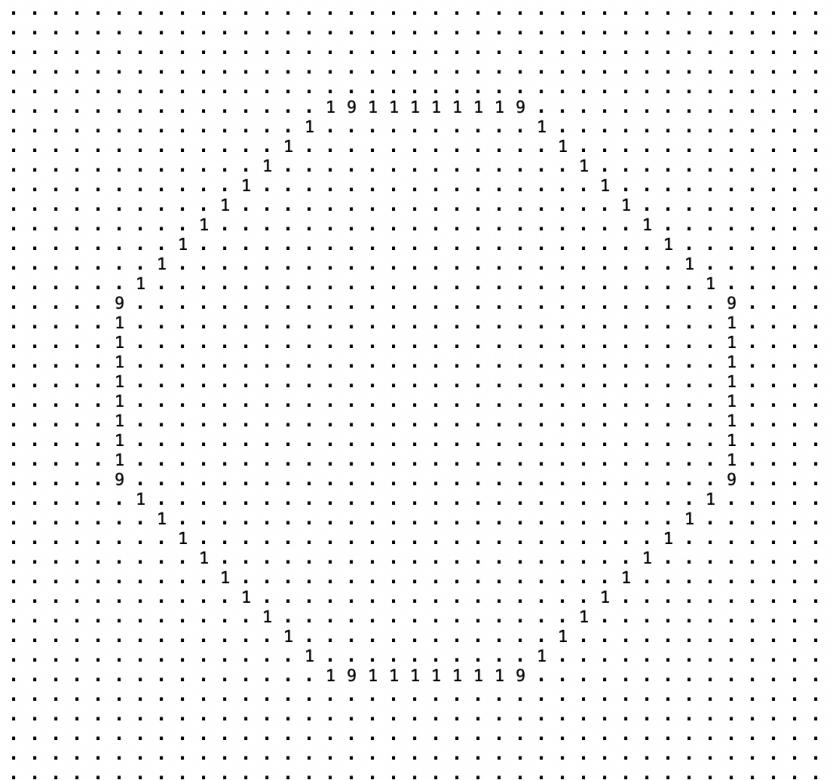
When K = 4

40 40 0 1
1



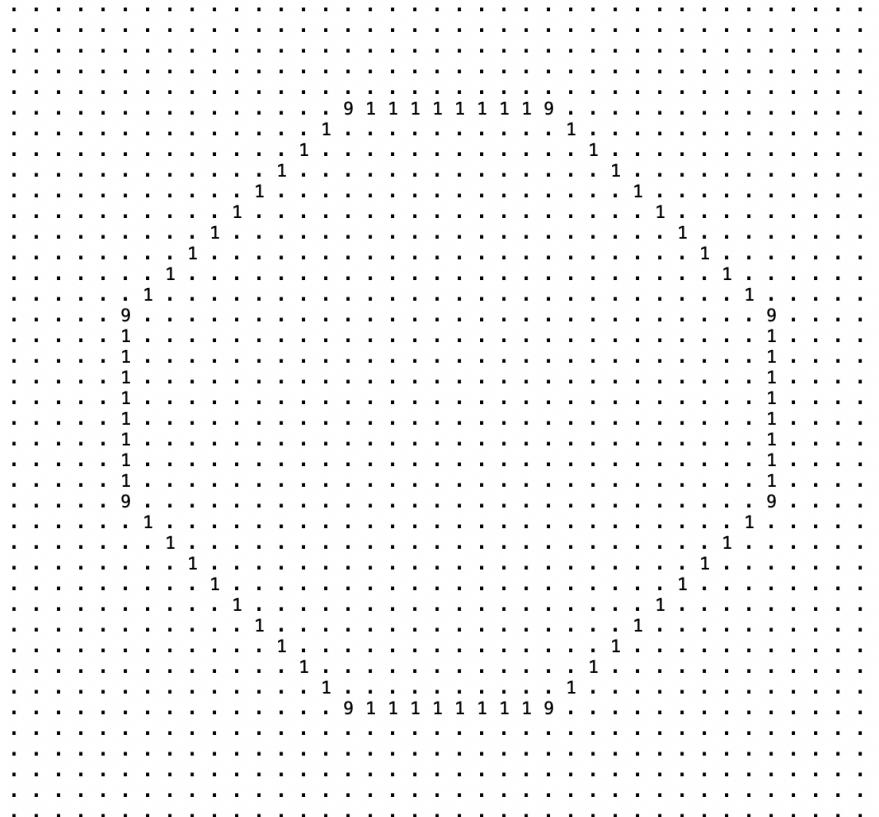
When K = 2

40 40 0 1
1



When K = 1

40 40 0 1
1



- outFile3 for dataD

```

Print Boundary Points Array:
5 15
6 14
7 13
8 12
9 11
10 10
11 9
12 8
13 7
14 6
15 5
16 5
17 5
18 5
19 5
20 5
21 5
22 5
23 5
24 5
25 6
26 7
27 8
28 9
29 10
30 11
31 12
32 13
33 14
34 15
34 16
34 17
34 18
34 19
34 20
34 21
34 22
34 23
34 24
33 25
32 26
31 27
30 28
29 29
28 30
27 31
26 32
25 33
24 34
23 34
22 34
row col curvature
21 34 0
20 34 0
19 34 0
18 34 0
17 34 0
16 34 0
15 34 1
14 33 0
13 32 0
12 31 0
11 30 0
10 29 0
9 28 0
8 27 0
7 26 0
6 25 0
5 24 0
5 23 0
5 22 0
5 21 0
5 20 0
5 19 0
5 18 0
5 17 0
5 16 0

```

5	19	0
5	18	0
5	17	0
5	16	0
5	15	3