Shukra Jaliya Nankabirwa

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EDUCATION

SEATTLE PACIFIC UNIVERSITY(SPU)

Bachelor of Science, June 2025

Majors: (1) Computer Science & Engineering and (2) Liberal Arts (Honors)

Major GPA: 2.8

Minor: Data Analytics

Honors/Awards: Reboot Representation Scholar, President's Scholarship, Tuition Reimagined Scholarship, SPU Directors Grant, Washington Bridge Grant, Directors Special Grant

SKILLS AND QUALIFICATIONS

- Programming Languages: 3 years of proficiency in C++, proficiency in SQLite, Python, Javascript, and Scheme
- Proficient in Visual Studio and Clion.
- Relevant Coursework: Data Structures, Rustc, JavaScript, Python, HTML, Applications Programming, Algorithms, Computer
 Architecture Calculus I, II, III, Physics for Science & Engineering I, II, Intro to Statistics, Linear Algebra, Discrete Math

CODING PROJECTS

Directed Graph

February 2024- March 2024

- Developed a Python **Web crawler** to create a web-link graph by **crawling** websites and extracting URLs as nodes
- Analyzed the connectivity of nodes, enabling insights into the significance and **accessibility** of different web pages.
- Implemented closeness centrality and Dijkstra's for graph analysis to understanding of web structures and relationship

Scheme Linear regression

October 2023 - November 2023

- Independently acquired proficiency in Scheme programming language for statistical analysis and data processing
- Implemented file reading functionality in Scheme to optimize data processing, enhancing efficiency of arithmetic calculations
- Computed standard deviation, alpha and beta coefficients, correlation, and mean for GPA and SAT scores.

Mobile Application

April 2023 – June 2023

- Collaborated with a team of 4 to design and develop an application to track daily water intake for Android platforms,
- Created functionality to add and subtract water intake records in real time, providing a seamless user experience
- Utilizing efficient data storage technologies such as **SQLite**, **Javascript**, and **Wireframe**, enhancing system performance.

Menu Library

January 2022 - March 2022

- Developed a menu-driven application in C++ for managing grade input, salary for as professors and student.
- Integrated functionality such as file reading/writing operations using object-oriented programming principles and debugging
- Accommodates features like additions and scalability, ensuring the application remains adaptable to evolving requirements.

PROFESSIONAL EXPERIENCE

Software Engineer - SableSync

November 2023 - Present

- Augmented GiTF files using C++ to render prefab onto QR Codes using Polycam and WebAR
- Orchestrated B2B marketing campaigns by effectively engaging with product stakeholders through professional emailing.
- Collaborated with 3 AR developers to release the first company AR experience.

Instructor, AVELA - A Vision for Engineering Literacy and Access, UW

September 2023 - Present

- Initiated the first VR course in the AVELA program, teaching 30 students to build VR apps and craft AR images.
- Partnering with Africatown to teach Python, C++, C#, AI, and machine learning to 100 underrepresented minority students.
- Educates in computer literacy, fostering an understanding of computing concepts through engaging, immersive lessons

Vice President & Co-Founder - National Society of Black Engineers, SPU Chapter

September 2023 - Present

- Founded and led the NSBE SPU Chapter alongside a team of 5, to promote community and support for Black engineers.
- Represented NSBE SPU at various events, fostering connections and relationships within the academic community.
- Collaborated with companies ie Microsoft, Blue Origin, and Boeing, organizing workshops, and career panels at my school
- Promoted engagement in NBSE activities by organizing informative chapter meetings featuring concise career opportunities