

any value.  
But **let** & **const** its not possible  
**Let** can't be re-declared in same scope  
**const** must be initialized when declared.

~~const x = 5;~~ let y = 6;

~~z = x + y;~~

## Const vs Var vs let

**const** & **var** are used to declare  
the type of variables.

- **const** is used when variable is not going to change.
- **var** is used when variable can be changed. (old way). Hoisted with undefined
- **Let** is used if variable is not constant (modern approach)

! Don't use var if you can use let

## JavaScript Datatypes

A variable can interpretate according to the data without declaring the data type.

Var name;  
Var name="shumeila"; → def  
Var name; → now don't contain any ve

e.g;

<script>

let carName = "Volvo";

document.getElementById("demo").

innerHTML = carName;

</script>

## String

"Hello", "World"

## Number

42, 3.14, -5

## Boolean

true, false

## Undefined

A variable declared but not assigned

## Null

intentional "" ↗ empty value

## Symbol

unique value

## BigInt

123456789012345678901234567890n

let str = "Hello";

let num = 42;

let bool = true;

let undef;

let empty = null;

let syb = Symbol("id");

let big = 123456789012345678;

console.log(typeof str); // String

console.log(typeof num); // number

console.log(typeof bool); // boolean

```
console.log(typeof undef); //undefined  
console.log(typeof empty); //object (bug)
```

```
console.log(typeof sym); //symbol  
console.log(typeof big); bigint
```

## Object & Arrays

Object store data in key: value pairs

```
let object = {name: "Shamaile",  
             age: 21}
```

⇒ uses name to access element

```
let arr = [1, 2, 3, "hello"]
```

⇒ uses index number to access element

# Hoisting → var & let

Hoisting means declaring at the top of scope then using the variable without initializing.

→ var can be hoisted but shows undefined value

→ let can be hoisted but stay in Temporal dead zone (TDZ) until declared. Using before can cause error.

```
var a;
```

```
let b;
```

```
console.log(a);
```

//undefined

```
var a=10;
```

```
console.log(b);
```

//Reference Error

```
let b=20;
```

## Undefine vs null

Undefined → variable is declared but not defined

null → explicitly set to not.

let n;

let y = null;

console.log(n); // undefined

console.log(y); // null

## Why prefer const?

- Prevent accident reassignment
- Code is more predictable
- Use const by default and let when reassignment needed -