

GROUP DYNAMICS & ADVANCED DIGITAL

Day 12 - Social Combat

*"Groups reward awareness.
Lone wolves get eaten."*

BOTGospel | Rebellion Protocol



D-D-D Group Protocol

Step	Purpose	Execution
Disarm	Lower group defenses	Neutral comment to everyone
Direct	Focus on target	Specific question to her
Depart	Create privacy	"Grabbing drinks—join if..."

Skip Disarm = social suicide. Groups protect their own.

Group Approach Log

#	Date/Venue	Disarm Line	Success?	Notes
1	<input type="text"/>	<input type="text"/>	Y/N	<input type="text"/>
2	<input type="text"/>	<input type="text"/>	Y/N	<input type="text"/>
3	<input type="text"/>	<input type="text"/>	Y/N	<input type="text"/>
4	<input type="text"/>	<input type="text"/>	Y/N	<input type="text"/>

Success = private conversation within 3 minutes.

Calibrated Touch Protocol

0.3-second contact max:

- Back of hand only
- Outer arm acceptable
- Never grasp or linger
- Read her response immediately

One negative reaction = no more contact that interaction.

Video Bridge Scripts

When text stalls:

- *"Text marathon's killing my thumbs—5min video call?"*
- *"Digital's maxed out—quick face-to-face?"*
- *"Screen fatigue setting in—video rescue mission?"*

5 minutes max. Faces restore nuance.

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Lone wolves get eaten."***



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