

## Functional Spec

---

Team Number	01	Section	04
Team Members	<ol style="list-style-type: none"><li>1. Ajay Singh</li><li>2. Landon Shishido</li><li>3. Shun Furuya</li></ol>		
Software Name	Recommend-Easy		

## 1 Introduction

### 1.1 Objective

This document has a detailed description of our software's vision and a sequence of use-cases, and the audiences of this document are the design team and our client. In the end, we have included some mock-ups to better illustrate our software.

### 1.2 References

The only tools we have used to create this document are Adobe XD to design our mock-ups and the functional specification template provided.

### 1.3 Acronyms, and Abbreviations

N/A	

## **2 Software Overview**

### **2.1 Problem Statement**

Writing recommendations for students who want to apply for higher education is one of the faculties' responsibilities at any level.

Faculties usually spend some time to compile all required information they need for preparing a suitable recommendation. Furthermore, a student may apply for several schools.

Therefore, faculties need to keep track of the recommendation, written for a student, to be able to reuse it later if the student applies for other schools.

There is no open source and free personal tool for compiling recommendations.

### **2.2 Scope**

Our software's target audience are faculties working at high schools, community colleges and universities.

### **2.3 Functional Requirements**

1. Faculties shall be able to sign-up easily using their email address.
2. Faculty shall be able to change the provided default password once they login.
3. Faculty shall be able to create/edit/delete a letter of recommendation using the template.
4. Faculty shall be able to edit a text field if it needs correction.
5. Faculty shall be able to search a letter of recommendation from the home screen.
6. At last, they shall be able to save their work, and log out of the software to return to the login page.

### 3 Use Cases

<b>Use Case Name</b>		UC-01: Login
<b>Goal</b>		
A description for how a user login into the system		
<b>Participating Actors</b>		
user and system		
<b>Glossary</b>		
N/A		
<b>Primary Flow of Events</b>		
<b>Trigger</b>		
User launches the application		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	Open the application	Display user login screen
2	User enter the password	1. Checks user password in database
		2. Display main window to user
<b>Alternate Flow of Events</b>		
<b>Alternate Trigger</b>		
User enters wrong value for password		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	Enters wrong password	Display "wrong password" message
2	User re-enters correct password	User login succeeds
3		

<b>Use Case Name</b>	UC-02: Log out	
<b>Goal</b>		
A description for how a user log out the system		
<b>Participating Actors</b>		
user and system		
<b>Glossary</b>		
N/A		
<b>Primary Flow of Events</b>		
<b>Trigger</b>		
User presses the “Logout” button		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	Press the “Logout” button from Main window	Display the login window again
<b>Alternate Flow of Events</b>		
<b>Alternate Trigger</b>		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>

<b>Use Case Name</b>		UC-03: Delete Recommendation
<b>Goal</b>		
A description for how a user can delete a completed recommendation		
<b>Participating Actors</b>		
User, System		
<b>Glossary</b>		
N/A		
<b>Primary Flow of Events</b>		
<b>Trigger</b>		
User searches for the recommendation letter using Student's last name		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	User enters Student's last name in Search option	Shows matching list of letters in a ListView
2	User clicks the letter that needs to be deleted	System enables "Edit" and "Delete" option for user
3	User pressed the "Delete" button	Draft and Edited version is permanently deleted from "letters" directory matching Student's last name
4		
<b>Alternate Flow of Events</b>		
<b>Alternate Trigger</b>		
User clicks "Edit" button instead of "Delete" button		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	User clicks "Edit" button instead	Shows the details window to the user
2	User clicks "Go back" button	Shows the main window again
3	User clicks "Delete" button now	Deletes the selected letter

<b>Use Case Name</b>		UC-04: Create new Recommendations
<b>Goal</b>		
A description for how to create a new recommendation		
<b>Participating Actors</b>		
User, System		
<b>Glossary</b>		
N/A		
<b>Primary Flow of Events</b>		
<b>Trigger</b>		
User clicks "Create letter" button from main window		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	User clicks "Create letter" button	Display Details page to input Student's data
2	Enters all required information for a new recommended person and click "Compile" button	Shows the compiled letter in a new window
3	User clicks "Save" button	Saves the Edited and Draft version of letter in "letters" directory
<b>Alternate Flow of Events</b>		
<b>Alternate Trigger</b>		
Invalid/Missing Data		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	Doesn't input all necessary information like first name	Asks user to make sure they have correctly inputted all necessary information
2	User fills out missing/invalid information	New recommendation is accepted

<b>Use Case Name</b>		UC-05: Search Old Recommendations
<b>Goal</b>		
A description for how users can search their saved recommendations.		
<b>Participating Actors</b>		
User, System		
<b>Glossary</b>		
N/A		
<b>Primary Flow of Events</b>		
<b>Trigger</b>		
User clicks "Search" input field from the home screen		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	Enters student's last name that the user wants to search	Shows the matching letters in a List format
2	Selects the recommendation letter that the user was searching for	Enables the "Edit" and "Delete" option for user to make changes
<b>Alternate Flow of Events</b>		
<b>Alternate Trigger</b>		
When no letter matching the keywords is found		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	Enters a letter name that doesn't match any saved letters	Shows "No Record !" message in the search area
2	Re-enters the name to search again	Shows the matching result

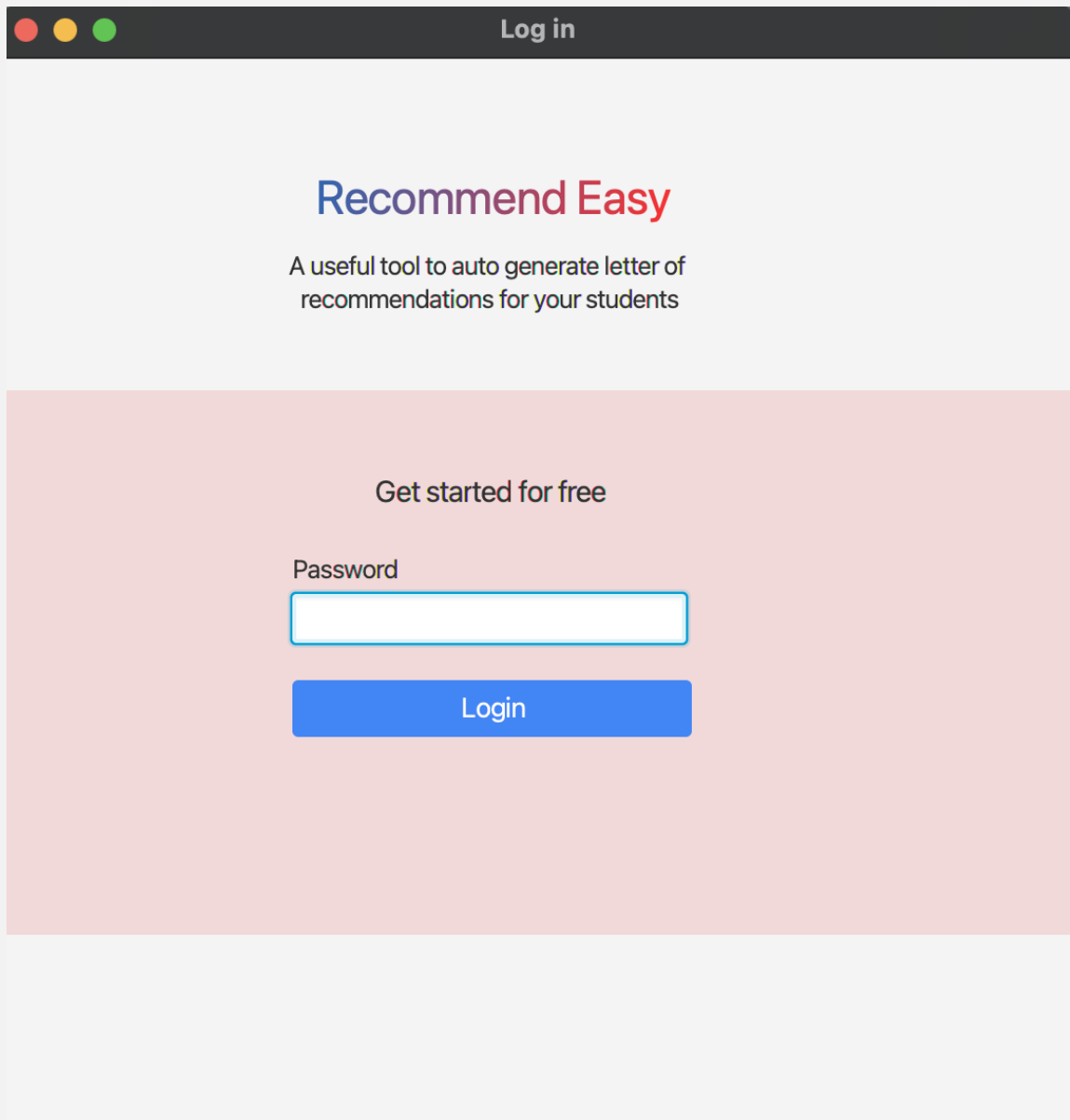
<b>Use Case Name</b>		UC-06: Edit Recommendation
<b>Goal</b>		
A description for how a user can edit a completed recommendation		
<b>Participating Actors</b>		
User, System		
<b>Glossary</b>		
N/A		
<b>Primary Flow of Events</b>		
<b>Trigger</b>		
User searches for the recommendation letter to edit		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	User clicks on recommendation they wish to edit	Enables the edit option for the user
2	Selects the "Edit" button to edit the selected letter	Allows user to now edit recommendation on the details window
3	User compiles the newly edited recommendation	Shows newly drafted version, asks user if they wish to save
4	Presses save	New recommendation overwrites the old file, instead of duplicating the same file
5		
<b>Alternate Flow of Events</b>		
<b>Alternate Trigger</b>		
Invalid/Missing Data		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	Doesn't input all necessary information like first name	Asks user to make sure they have correctly inputted all necessary information
2	User fills out missing/invalid information	Recommendation changes are accepted
3		
4		



<b>Use Case Name</b>		UC-07: Password Reset
<b>Goal</b>		
A description for how a user can reset their password		
<b>Participating Actors</b>		
User, System		
<b>Glossary</b>		
N/A		
<b>Primary Flow of Events</b>		
<b>Trigger</b>		
When user clicks “Edit password” button in the main window		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	Clicks “Edit password” button	Shows the password reset window
2	Enter the default and new password and then click on “Confirm new password” button	Verifies and stores the newly created password in the database and takes user back to the login window
3		
<b>Alternate Flow of Events</b>		
<b>Alternate Trigger</b>		
When a user enters invalid default password to reset		
<b>Steps</b>	<b>Action</b>	<b>System Response</b>
1	Enters wrong input for default password	Highlights the error and asks the user to type the correct default password
2	User re-enters both password correctly and click the “Confirm new password” button	Accepts both passwords and allows the user to log-in with the new password
3		

## 4 Mockups

### 1. Login window



A mockup of a login window for a web application. The window has a dark gray title bar with three colored window control buttons (red, yellow, green) on the left and the text "Log in" on the right. The main content area has a light gray background. At the top, the text "Recommend Easy" is displayed in a large, bold font, with "Recommend" in blue and "Easy" in red. Below this, a subtitle reads "A useful tool to auto generate letter of recommendations for your students". A large, light red rectangular area contains the login form. Inside this area, the text "Get started for free" is centered. Below it, the label "Password" is positioned to the left of a white text input field with a blue border. Below the input field is a blue button with the text "Login" in white.

Log in

# Recommend Easy

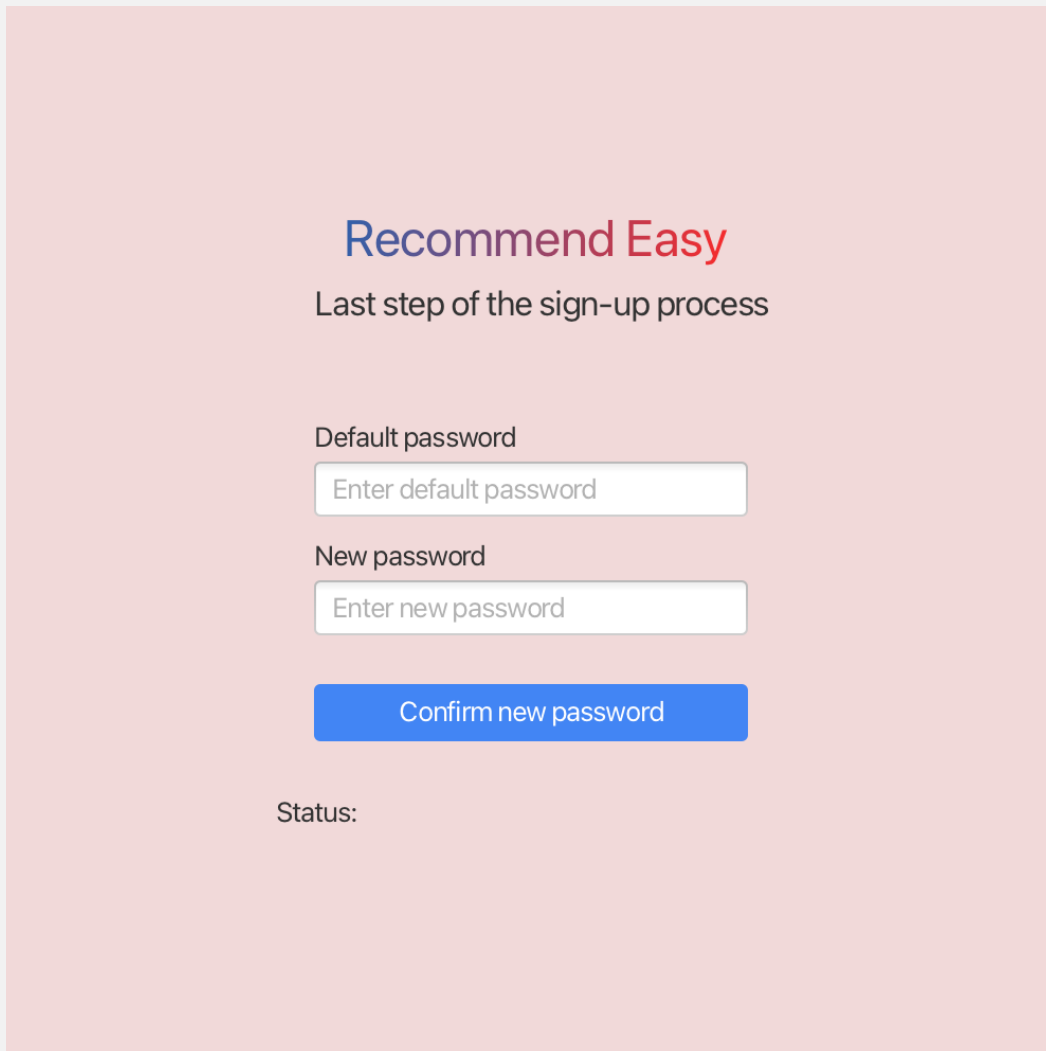
A useful tool to auto generate letter of recommendations for your students

Get started for free

Password

Login

## 2. Password Reset window

A password reset window with a light pink background. It features the text "Recommend Easy" in blue and red, followed by "Last step of the sign-up process". Below this are two input fields: "Default password" and "New password", each with a placeholder "Enter default password" and "Enter new password" respectively. A blue button labeled "Confirm new password" is positioned below the input fields. At the bottom, the text "Status:" is displayed.

**Recommend Easy**

Last step of the sign-up process

Default password

New password

Confirm new password

Status:

### 3. Home Page window

Main Window

Recommend Easy

Create a new letter

Create Letter

Edit password

Logout

Search an existing letter

Enter Student's last name

Singh

Edit Letter

Delete