

Problema 1Etapas: $\{1, \dots, T\}$ Estado: $A_t = \{s_1, \dots, s_K\}$: Avance de Proy. en t .Acción: $X_t = \{h_1, \dots, h_K\}$: Horas dedicadas en t .

H:

$$\left\{ \sum h_i = 9 \right\}$$

$$P(A_i' | A_i, X):$$

$$P(s_i' | s_i, X) = \begin{cases} 0 & s_i, s_i' < s_i \\ P_i(s_i', s_i, X) & s_i' > s_i \end{cases}$$

(Note: The original image contains a diagram showing a transition from state s_i to s_i' with probability $P_i(s_i', s_i, X)$ and a reward $r(s_i')$ when $s_i' = 1$. The diagram also shows a transition from s_i to s_i' with probability $P_i(s_i', s_i, X)$ and a reward $r(s_i')$ when $s_i' > s_i$. The diagram is crossed out with a large 'X'.)

$$r(s_i = 1) = P_i \quad r(s_i) = P_i \quad \forall s_i \in [-s, 1)$$

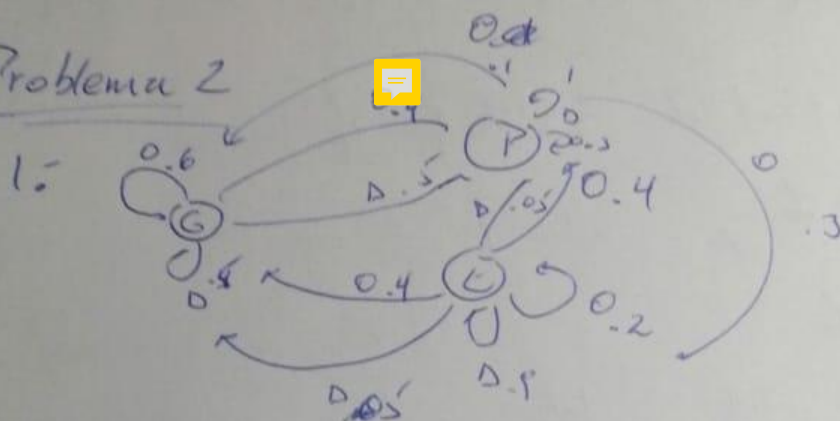
$$\max_{h \in H} \left\{ P_i \cdot I(s_i = 1) + P_i \cdot I(s_i > s) \right\}$$

$$V_T(s) = \max_{h \in H} \sum_{i=1}^K f_i(s, s^T, h) \cdot P_i + \sum_{i=1}^K f_i(s, s^T, h) \cdot P_i$$

$$V_t = \max \left\{ V_{t+1}, \sum f_i(s, s^t, h) \right\}$$

$$V_t = \max \left\{ V_{t+1}(s), \max_{h \in H} \sum \right\}$$

Problema 2



Etapas {1, 2, 3}

Estado {G, P, E}

Acción {O, D}

$$P(s'|s, a) = \begin{cases} P_G & s' = G \\ P_P & s' = P \\ P_E & s' = E \end{cases}$$

$$V_2(s): \quad \begin{aligned} V_3(G) &= 3 & P_G &= P(G|G, O) = .6 \\ V_3(E) &= 1 & P(P|G, O) &= .4 \\ V_3(P) &= 0 \end{aligned}$$

$$V_2(G) = \max \{ .6V_3(G) + .4V_3(P), .5V_3(G) + .5V_3(P) \}$$

$$.6V_3(G) = \max \{ 1.8, 1.5 \} = 1.8 \text{ off}$$

$$V_2(P) = \max \{ .1V_3(G) + .3V_3(E) + .6V_3(P), 1V_3(P) \}$$

$$V_2(E) = \max \{ .4V_3(G) + .2V_3(E) + .4V_3(P), .05V_3(G) + .05V_3(P) + .9V_3(E) \}$$

$$V_2(P) = \max \{ 0.3 + 0.9 + 1.8 \} = 3.0 \text{ off}$$

$$V_2(E) = \max \{ 1.2 + 0.2, 1.5 + 0.9 \} = 2.4 \text{ det}$$

$$V_2(G) = 1.8$$

$$V_2(E) = 2.4$$

$$V_2(P) = 1.2$$

$$V_1(G) = \max \left\{ 0.6 \cdot 1.8 + 0.4 \cdot 1.2, \frac{1}{2}(1.8 + 1.2) \right\}$$

$$= \max \{ 1.56, 1.5 \}$$

$$= 1.56 \text{ off}$$

$$V_1(E) = \max \left\{ .4 \cdot 1.8 + .2 \cdot 2.4 + .4 \cdot 1.2, .05 \cdot 1.8 + .05 \cdot 1.2 + 2.4 \cdot .9 \right\}$$

$$\max \{ 1.68, 2.31 \} = 2.31 \text{ Def}$$

$$V_1(P) = \max \{ .1 \cdot 1.8 + .3 \cdot 2.4 + .6 \cdot 1.2, 1.2 \}$$

$$= 1.62 \text{ off}$$

π^* : Defensivo
 Primer tiempo defensivo, si 2do tiempo va perdiendo o ganando,
 jugar ofensivo, si va empatado, jugar defensivo

$$\max_{t=\text{empute}} E[V] = 2.31$$

$$z = V_1(P) = 1.62 \rightarrow 2.31 - 1.62 = 0.69 \text{ Cuesta}$$

π^* :
 Primer tiempo ofensivo y el 2do tiempo igual a la política
 en 1=

3- La 2da opción, por ley de grandes nros. El promedio se acerca a la teoría

Problema 3

$$1 = \max P_n L_n$$

$t_9 : \sum L_n \leq B$

$$\text{Etapas: } \{1, \dots, \underbrace{|B|}_N\}$$

Estado: S_n : largo disp. antes de meter o no n .

$$V_n = P_n$$

$$V_n(b) = \max_{b \geq L_n} \left\{ \underbrace{V_{n+1}(b)}_{\text{no meter } n}, \underbrace{P_n + V_{n+1}(b - L_n)}_{\text{meter } n} \right\}$$

$$V_1(B) = \text{Optimo}$$

2: B : Cálculos + $(n-1)B$ decisiones binarias

nB operaciones