

Candy Dungeon

*Python-Game Plan
And Script*



Scenario

It is Halloween night and you are trick-or-treating. You go to every house in the neighborhood, but no one is giving out candy. Finally, you come to one last house. As you approach, you see a strange figure in the window. It looks like a skeleton! You enter the house and the door slams shut behind you. You're now in a dark and spooky dungeon and there are no candies inside. You hear footsteps coming towards you. What will you do?

OBJECTIVES

1. Create the most spooky video game of the year.
2. Create an insane difficulty option so none can get candies.

MATERIALS NEEDED

1. Some cheap game development courses.
2. Google.

Plan

1. come up with a storyline and conception for the game.
2. create a prototype of the game using basic coding in Python.
3. test the game extensively.
4. make any necessary adjustments before releasing it for Halloween.