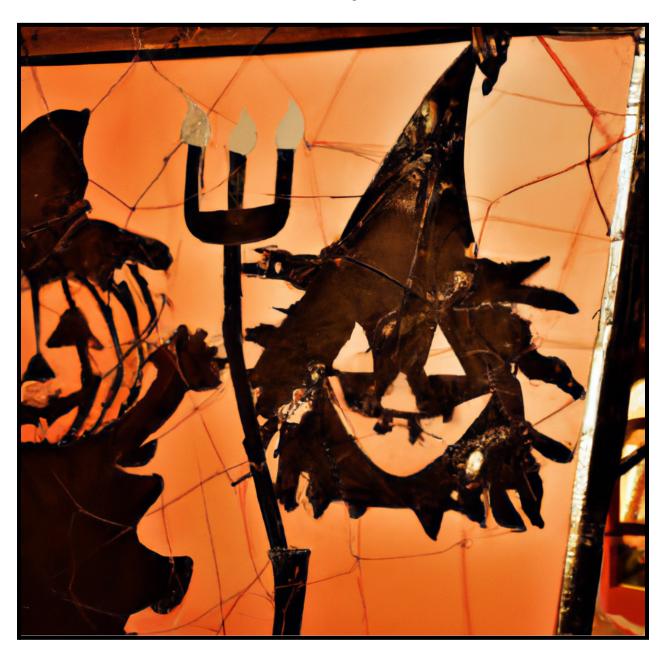
Candy Dungeon

Python-Game Plan And Script



Scenario

It is Halloween night and you are trick-or-treating. You go to every house in the neighborhood, but no one is giving out candy. Finally, you come to one last house. As you approach, you see a strange figure in the window. It looks like a skeleton! You enter the house and the door slams shut behind you. You're now in a dark and spooky dungeon and there are no candies inside. You hear footsteps coming towards you. What will you do?

OBJECTIVES

- 1. Create the most spooky video game of the year.
- 2. Create an insane difficulty option so none can get candies.

MATERIALS NEEDED

- 1. Some cheap game development courses.
- 2. Google.

Plan

- 1. come up with a storyline and conception for the game.
- 2. create a prototype of the game using basic coding in Python.
- 3. test the game extensively.
- 4. make any necessary adjustments before releasing it for Halloween.