Data dictionary for Road Tracking and Repair Software

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Enums

- Role = [Resident, Supervisor, Administrator, Mayor] -----*Different roles that users can have.*
- Severity = [High, Medium, Low] -----*Different levels of severity for complaints.*
- Status = [Completed, Ongoing, Rejected, Waiting] -----*Current status of complaints or repairs.*
- Priority = [High, Medium, Low] -----*Priority levels for repairs.*

Users

- Name = string ----*Name of the user.*
- Username = string -----*Unique username for login.*
- Age = integer -----*Age of the user.*
- Phone = string? -----*Optional phone number of the user.*
- Password = string ----*Password for login.*
- Role = Role ----*Role of the user in the system.*
- Users = Name + Username + Age + (Phone) + Password + Role + Area + {Complaints}* -----*Information about users registered in the system.*

Complaints

- Road = string ----*Name of the road where the issue occurred.*
- Description = string? -----*Optional description of the issue.*
- Subscription = boolean -----*Indicates whether the user subscribed to notifications for this complaint.*
- Complaints = Area + User + Road + Severity + (Description) + Status + Subscription -----*Information about complaints filed by users.*

Агеа

- Name = string -----*Name of the area or locality.*
- Address = string -----*Address or location of the area.*
- Region = string? -----*Optional region of the area.*
- Country = string? -----*Optional country of the area.*
- Area = Name + Address + (Region) + (Country) -----*Information about different areas where complaints can be registered.*

Repairs

- Status = Status -----*Current status of the repair.*
- Priority = Priority -----*Priority level of the repair.*
- AssignedTo = User -----*User assigned to perform the repair.*
- Repairs = Area + AssignedTo + {Resources}* + Status + Priority + {Complaints}* -----*Information about repairs scheduled for different areas.*

Resources

- Name = string -----*Name or type of resource.*
- Quantity = integer -----*Quantity available or required for repair.*
- Price = integer -----*Price of the resource.*
- Allocation = Repair -----*Repair to which the resource is allocated.*
- Resources = Name + Quantity + Allocation + Price -----*Information about resources required or used for repairs.*

RepairSchedule

- Time = DateTime ----*Date and time scheduled for repair.*
- RepairSchedule = {Repairs + Time}* -----*Schedule for repairs, including date and time.*

Credentials

- Username = string -----*Unique username for login.*
- Password = string -----*Password for login.*
- Credentials = Username + Password -----*Information about user credentials for authentication.*

Report

- Time = DateTime -----*Date and time when the report was generated.*
- Report = {Resource}* + {Complaint}* + {RepairSchedule}* -----*Information collected for generating reports.*