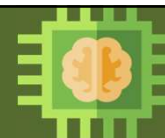


Elective Course

Course Code: CS4103

Autumn 2025-26



Lecture #23

Artificial Intelligence for Data Science

Week-7:

Exploring genetic algorithm (GA) using PyGAD

Introduction to Knowledge Representation and Logic [Part-II]

Course Instructor:

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A Few Python Libraries for AI



PyGAD



- **PyGAD** is an intuitive library for optimization using the genetic algorithm.
- The modules included in PyGAD are:
 - 1) `pygad.pygad`
 - 2) `pygad.utils`
 - 3) `pygad.helper`
 - 4) `pygad.visualize`
 - 5) `pygad.nn`
 - 6) `pygad.gann`
 - 7) `pygad.cnn`
 - 8) `pygad.gacnn`
 - 9) `pygad.kerasga`
 - 10) `pygad.torchga`

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Using PyGAD



- There are 3 core steps to use PyGAD:
 - 1) Build the fitness function.
 - 2) Instantiate the `pygad.GA` class with the appropriate configuration parameters.
 - 3) Call the `run()` method to start the evolution.

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Using PyGAD: Example

(best weight estimation)



```
import pygad
import numpy
```

```
function_inputs = [2,4,6] # Function inputs.
desired_output = 100 # Function output.
```

```
def fitness_func(ga_instance, solution, solution_idx):
    output = numpy.sum(solution*function_inputs)
    fitness = 1.0 / numpy.abs(output - desired_output)
    return fitness
```

```
fitness_function = fitness_func
```

```
num_generations = 100 # Number of generations.
num_parents_mating = 7 # Number of solutions to be selected as parents in the mating pool.
sol_per_pop = 50 # Number of solutions in the population.
num_genes = len(function_inputs)
```

$$y = w_1x_1 + w_2x_2 + w_3x_3$$

where $y = 100$, $x_1 = 2$, $x_2 = 4$, $x_3 = 6$

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Using PyGAD: Example

(best weight estimation)



```
last_fitness = 0
def callback_generation(ga_instance):
    global last_fitness
    print(f"Generation = {ga_instance.generations_completed}")
    print(f"Fitness      = {ga_instance.best_solution()[1]}")
    print(f"Change       = {ga_instance.best_solution()[1] - last_fitness}")
    last_fitness = ga_instance.best_solution()[1]
```

Creating an instance of the GA class inside the ga module. Some parameters are initialized within the constructor.

```
ga_instance = pygad.GA(num_generations=num_generations,
                       num_parents_mating=num_parents_mating,
                       fitness_func=fitness_function,
                       sol_per_pop=sol_per_pop,
                       num_genes=num_genes,
                       on_generation=callback_generation)
```

Running the GA to optimize the parameters of the function.

```
ga_instance.run()
```

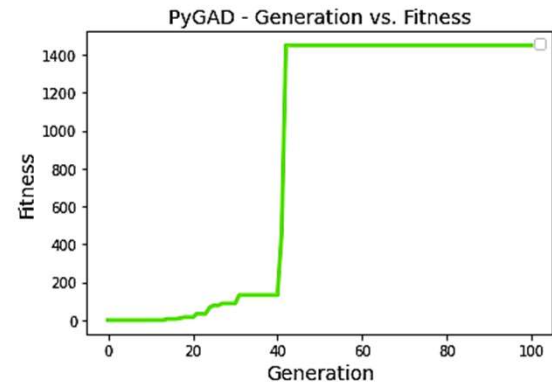
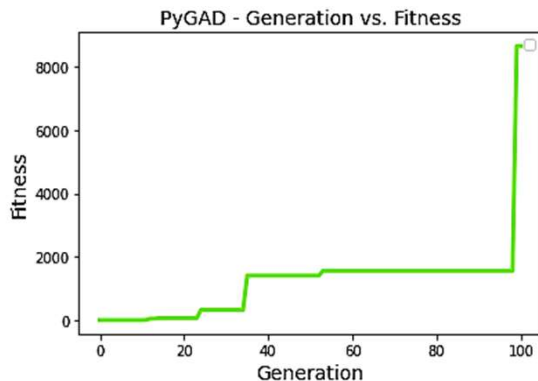
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Using PyGAD: Example

(best weight estimation)



Parameters of the best solution : [6.22756165 8.29135122
9.06642279]
Fitness value of the best solution = 52.45243293178735
Index of the best solution : 45
Predicted output based on the best solution :
100.01906489259136
Best fitness value reached after 99 generations.



Parameters of the best solution : [2.27844223 9.21225828
9.76579543]
Fitness value of the best solution = 1449.0388143680036
Index of the best solution : 0
Predicted output based on the best solution :
100.00069011263886
Best fitness value reached after 42 generations.

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Using PyGAD: Example

(4-Queen Problem Solving)



```
N = 4 # For 4-Queens
def fitness_func(ga_instance, solution_vector, solution_idx):
    if solution_vector.ndim == 2:
        solution = solution_vector
    else:
        solution = np.zeros(shape=(4, 4))
        row_idx = 0
        for col_idx in solution_vector:
            solution[row_idx, int(col_idx)] = 1
            row_idx = row_idx + 1

    total_num_attacks = compute_tot_attack(solution)??

    if total_num_attacks == 0:
        total_num_attacks = float("inf")
    else:
        total_num_attacks = 1.0/total_num_attacks
    return total_num_attacks
```

Home Assignment
Computing total attack, given
2D array (solution) as (e.g.):

		1	
	1		
1			
		1	

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Using PyGAD: Example

(4-Queen Problem Solving)



```
ga_instance = pygad.GA(num_generations=200,
                        num_parents_mating=10,
                        fitness_func=fitness_func,
                        sol_per_pop=50,
                        num_genes=N,
                        gene_type=int,
                        gene_space=range(N),
                        crossover_type="single_point",
                        mutation_type="random",
                        mutation_percent_genes=10)
```

```
ga_instance.run()
```

```
best_solution, best_solution_fitness, best_solution_idx =
ga_instance.best_solution()
print(f"Best solution: {best_solution}")
print(f"Fitness of the best solution: {best_solution_fitness}")
```

Best solution: [2 0 3 1]
Fitness of the best solution: inf

		Q	
Q			
			Q
	Q		

(Both assignments together in a single code to finally solve 4-Queen problem)

Submission:

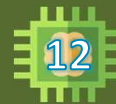
Submit by **03-OCT-2025** (through email with subject "CS4103: Assignment on solving 4-Queen using PyGAD")

Please write the code yourself. DO NOT use AI tools to develop the code.

Home Assignment

Given the solution, implement the visualization part

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Knowledge Representation and Logic

[contd.]

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Logic



A **logic** is a triple $\langle \mathcal{L}, \mathcal{S}, \mathcal{R} \rangle$ where

- \mathcal{L} , the logic's **language**, is a class of sentences described by a formal grammar
- \mathcal{S} , the logic's **semantics** is a formal specification of how to assign *meaning* in the "real world" to the elements of \mathcal{L}
- \mathcal{R} , the logic's **inference system**, is a set of formal derivation *rules* over \mathcal{L}

There are **several** logics: propositional, first-order, higher-order, modal, temporal, intuitionistic, linear, equational, non-monotonic, fuzzy, ...

We will concentrate on **propositional logic** and **first-order logic**

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Propositional Logic



Each sentence is made of

- **propositional variables** (A, B, \dots, P, Q, \dots)
- **logical constants** (**True**, **False**)
- **logical connectives** ($\wedge, \vee, \Rightarrow, \dots$)

Every propositional variable stands for a basic **fact**

- **Examples:** I'm hungry, Apples are red, Sky is blue

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Propositional Logic



The Language

- Each propositional variable (A, B, \dots, P, Q, \dots) is a sentence
- Each logical constant (**True**, **False**) is a sentence
- If φ and ψ are sentences, all of the following are also sentences

(φ) $\neg\varphi$ $\varphi \wedge \psi$ $\varphi \vee \psi$ $\varphi \Rightarrow \psi$ $\varphi \Leftrightarrow \psi$

- Nothing else is a sentence

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The Language of Propositional Logic



More formally, it is the language generated by the following grammar

Grammar Rules:

$Sentence ::= AtomicS \mid ComplexS$

$AtomicS ::= \mathbf{True} \mid \mathbf{False} \mid A \mid B \mid \dots \mid P \mid Q \mid \dots$

$ComplexS ::= (Sentence) \mid Sentence \text{ Connective } Sentence \mid \neg Sentence$

$Connective ::= \wedge \mid \vee \mid \Rightarrow \mid \Leftrightarrow$

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Semantics of Propositional Logic



The meaning of **True** is always *true*

The meaning of **False** is always *false*

The meaning of the other sentences depends on the meaning of the propositional variables

- **Base cases:** truth tables

P	Q	$\neg P$	$P \wedge Q$	$P \vee Q$	$P \Rightarrow Q$	$P \Leftrightarrow Q$
<i>false</i>	<i>false</i>	<i>true</i>	<i>false</i>	<i>false</i>	<i>true</i>	<i>true</i>
<i>false</i>	<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>	<i>true</i>	<i>false</i>
<i>true</i>	<i>false</i>	<i>false</i>	<i>false</i>	<i>true</i>	<i>false</i>	<i>false</i>
<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>	<i>true</i>	<i>true</i>	<i>true</i>

- **Non-base Cases:** given by reduction to the base cases
Ex: the meaning of $(P \vee Q) \wedge R$ is the same as the meaning of $A \wedge R$ where A has the same meaning as $P \vee Q$

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Semantics of Propositional Logic



An assignment of Boolean values to the propositional variables of a sentence is an **interpretation** of the sentence

P	H	$P \vee H$	$(P \vee H) \wedge \neg H$	$((P \vee H) \wedge \neg H) \Rightarrow P$
<i>false</i>	<i>false</i>	<i>false</i>	<i>false</i>	<i>true</i>
<i>false</i>	<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>
<i>true</i>	<i>false</i>	<i>true</i>	<i>true</i>	<i>true</i>
<i>true</i>	<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>

Interpretations: $\{P \mapsto \text{false}, H \mapsto \text{false}\}, \{P \mapsto \text{false}, H \mapsto \text{true}\}, \dots$

An interpretation is a **model** of a sentence φ if it makes the sentence true

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Semantics of Propositional Logic



The meaning of a sentence in general depends on its interpretation
Some sentences, however, have always the same meaning

P	H	$P \vee H$	$(P \vee H) \wedge \neg H$	$((P \vee H) \wedge \neg H) \Rightarrow P$
false	false	false	false	true
false	true	true	false	true
true	false	true	true	true
true	true	true	false	true

A sentence is

- **satisfiable** if it is true in **some** interpretation
- **unsatisfiable** if it is true in **no** interpretation
- **valid** if it is true in **every** possible interpretation
- **invalid** if it is false in **some** possible interpretation

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Entailment in Propositional Logic



Given

- a set Γ of sentences and
- a sentence φ ,

we write

$$\Gamma \models \varphi$$

iff every interpretation that makes all sentences in Γ true makes φ also true

$\Gamma \models \varphi$ is read as “ Γ entails φ ” or “ φ logically follows from Γ ”

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Entailment in Propositional Logic



Examples

$$\begin{aligned}
 \{A, A \Rightarrow B\} &\models B \\
 \{A\} &\models A \vee B \\
 \{A, B\} &\models A \wedge B \\
 \{\} &\models A \vee \neg A \\
 \{A\} &\not\models A \wedge B \\
 \{A \vee \neg A\} &\not\models A
 \end{aligned}$$

	<i>A</i>	<i>B</i>	$A \Rightarrow B$	$A \vee B$	$A \wedge B$	$A \vee \neg A$
1.	<i>false</i>	<i>false</i>	<i>true</i>	<i>false</i>	<i>false</i>	<i>true</i>
2.	<i>false</i>	<i>true</i>	<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>
3.	<i>true</i>	<i>false</i>	<i>false</i>	<i>true</i>	<i>false</i>	<i>true</i>
4.	<i>true</i>	<i>true</i>	<i>true</i>	<i>true</i>	<i>true</i>	<i>true</i>

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Properties of Entailment



- $\Gamma \models \varphi$, for all $\varphi \in \Gamma$ (inclusion property of PL)
- if $\Gamma \models \varphi$, then $\Gamma' \models \varphi$ for all $\Gamma' \supseteq \Gamma$ (monotonicity of PL)
- φ is valid iff $\{\} \models \varphi$ (also written as $\models \varphi$)
- φ is unsatisfiable iff $\varphi \models \mathbf{False}$
- $\Gamma \models \varphi$ iff the set $\Gamma \cup \{\neg\varphi\}$ is unsatisfiable

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Logical Equivalence



Two sentences φ_1 and φ_2 are **logically equivalent**, written

$$\varphi_1 \equiv \varphi_2$$

if $\varphi_1 \models \varphi_2$ and $\varphi_2 \models \varphi_1$

Note:

- $\varphi_1 \equiv \varphi_2$ if and only if every interpretation assigns the same Boolean value to φ_1 and φ_2

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Properties of Logical Connectives



- \wedge and \vee are **commutative**

$$\varphi_1 \wedge \varphi_2 \equiv \varphi_2 \wedge \varphi_1$$

$$\varphi_1 \vee \varphi_2 \equiv \varphi_2 \vee \varphi_1$$
- \wedge and \vee are **associative**

$$\varphi_1 \wedge (\varphi_2 \wedge \varphi_3) \equiv (\varphi_1 \wedge \varphi_2) \wedge \varphi_3$$

$$\varphi_1 \vee (\varphi_2 \vee \varphi_3) \equiv (\varphi_1 \vee \varphi_2) \vee \varphi_3$$
- \wedge and \vee are mutually **distributive**

$$\varphi_1 \wedge (\varphi_2 \vee \varphi_3) \equiv (\varphi_1 \wedge \varphi_2) \vee (\varphi_1 \wedge \varphi_3)$$

$$\varphi_1 \vee (\varphi_2 \wedge \varphi_3) \equiv (\varphi_1 \vee \varphi_2) \wedge (\varphi_1 \vee \varphi_3)$$
- \wedge and \vee are related by \neg (DeMorgan's Laws)

$$\neg(\varphi_1 \wedge \varphi_2) \equiv \neg\varphi_1 \vee \neg\varphi_2$$

$$\neg(\varphi_1 \vee \varphi_2) \equiv \neg\varphi_1 \wedge \neg\varphi_2$$

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Properties of Logical Connectives



\wedge , \Rightarrow , and \Leftrightarrow are actually redundant:

$$\begin{aligned}\varphi_1 \wedge \varphi_2 &\equiv \neg(\neg\varphi_1 \vee \neg\varphi_2) \\ \varphi_1 \Rightarrow \varphi_2 &\equiv \neg\varphi_1 \vee \varphi_2 \\ \varphi_1 \Leftrightarrow \varphi_2 &\equiv (\varphi_1 \Rightarrow \varphi_2) \wedge (\varphi_2 \Rightarrow \varphi_1)\end{aligned}$$

We keep them all mainly for convenience

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Rule-Based Inference in PL



An inference system in Propositional Logic can also be specified as a set \mathcal{R} of inference (or derivation) rules

- Each rule is just a *pattern* premises/conclusion
- A rule **applies** to Γ and **derives** φ if
 - some of the sentences in Γ match with the premises of the rule and
 - φ matches with the conclusion
- A rule is **sound** if the set of its premises entails its conclusion

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Some Inference Rules



- And-Introduction

$$\frac{\alpha \quad \beta}{\alpha \wedge \beta}$$

- And-Elimination

$$\frac{\alpha \wedge \beta}{\alpha}$$

$$\frac{\alpha \wedge \beta}{\beta}$$

- Or-Introduction

$$\frac{\alpha}{\alpha \vee \beta}$$

$$\frac{\alpha}{\beta \vee \alpha}$$

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Some Inference Rules (cont'd)



- Implication-Elimination (aka Modus Ponens)

$$\frac{\alpha \Rightarrow \beta \quad \alpha}{\beta}$$

- Unit Resolution

$$\frac{\alpha \vee \beta \quad \neg \beta}{\alpha}$$

- Resolution

$$\frac{\alpha \vee \beta \quad \neg \beta \vee \gamma}{\alpha \vee \gamma} \quad \text{or, equivalently,}$$

$$\frac{\neg \alpha \Rightarrow \beta, \quad \beta \Rightarrow \gamma}{\neg \alpha \Rightarrow \gamma}$$

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Some Inference Rules (cont'd)



- Double-Negation-Elimination

$$\frac{\neg\neg\alpha}{\alpha}$$

- False-Introduction

$$\frac{\alpha \quad \neg\alpha}{\text{False}}$$

- False-Elimination

$$\frac{\text{False}}{\beta}$$

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Questions?

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